Lam Nguyen Huy Hoang

Software Engineer
Game Designer

EDUCATION

2018-2021
Tran Van Giau high school.
2021-2025
Ho Chi Minh city University of Technology and Education.
Certifications:
- C++ And Java And PHP The Big 3 Languages Complete Course (Udemy).

ACHIEVEMENTS

- Third prize, Chemistry subject, in the Ho Chi Minh City Mathematics competition on handheld calculators for high school students, academic year 2020-2021.
- Second prize in the City-level Science and Technology Research Competition, for two consecutive academic years, 2019-2020 and 2020-2021.
- "Student of Three Good" of Ho Chi Minh City in 2020.
- Silver Medal in Chemistry, 10th grade, at the 5th Ho Chi Minh City Olympic Competition in April 2019.
- Third prize of the Second Designer Contest for Traffic Safety Awareness Products (2022).
- Rewards for Exemplary Youth Union Members on the occasion of the 90th anniversary of the establishment of the Ho Chi Minh Communist Youth Union (March 26, 1931 - March 26, 2021).

ACTIVITIES

- Deputy Secretary of the Youth Union of Faculty of International Education at the Ho Chi Minh City University of Technology and Education (2022).
- Organizing Committee of the 'FIE SPORTS FESTIVAL Season 1' (2022 - 2023).
- Organizing Committee of the 'PRETTINESS OF GRATITUDE (2022).

EXPERIENCE

- Lillusion Game Designer - 2D Animator at Night Owl Studio (2022).
- Java Developer - Web Developer at 3FMC (2019).
- Java Developer at PixelMC (2023).

ABOUT ME

I'm a sophomore of Ho Chi Minh city University of Technology and Education. I'm on my way to focus more on developing myself to be a Game Developer and Software Engineer. With a proven track record of success and a commitment to continuous learning, I am dedicated to achieving my career goals and making a positive impact in any organization.

SKILLS

Game Designer
- Experience in using Unity.

Web Developer
- Experience in using WordPress, HTML, CSS, JavaScript, PHP.

Java Developer
- Intermediate in Java and Java game developing.

2D Animator
- Experience in using Spine2D, Unity animation.

Graphic Designer
- Experience in using Photoshop, Illustrator, Canva.

CONTACT

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