



comp1511 week 3

starting ~5 minutes past the hour

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today:

- variable naming style (kahoot!)
- structs
- while loops
 - things to remember when setting them up
 - common errors
- 2D while loops

announcements:

- **Assignment 0** due next week
- **Help Sessions:** more scheduled!
- **Hale:** fast-pass booking system

questions?

kahoot!

<https://play.kahoot.it/v2/?quizId=37452c54-6e01-4d86-8b70-1ebbcbecc645>



code demos!

2D loops

```
./square
```

```
Enter size: 5
```

```
*****
```

```
*****
```

```
*****
```

```
*****
```

```
*****
```

		col →			
		0	1	2	3
row ↓	0				
	1				
	2				
	3				

col →

0 1 2 3

row ↓

0					\n
1					\n
2					
3					

Modifying square.c to print different patterns

```
./diagonal
```

Enter an integer: 10

* _ _ _ _ _
_ * _ _ _ _ _
_ _ * _ _ _ _
_ _ _ * _ _ _
_ _ _ _ * _ _
_ _ _ _ _ * _
_ _ _ _ _ _ * _
_ _ _ _ _ _ _ * _
_ _ _ _ _ _ _ _ *

```
./triangle
```

Enter number: 5

```

- - - - *
- - - * *
- - * * *
- * * * *
* * * * *

```

./bars

Enter an integer: 9

[illegible]