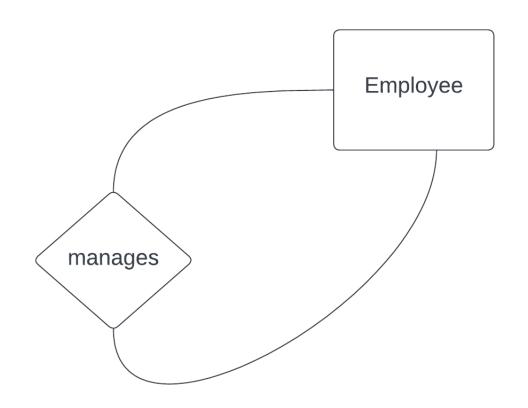
CS 325 Week 5-2

intro to entity-relationship modeling, part 2 (DB Reading Packet 5)

• extensions to the E-R model, and just some additional points to make -- that's the purpose of the packet for E-R modeling, part 2.

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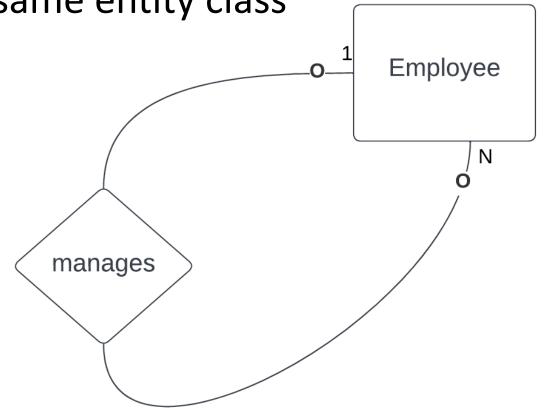


- extensions to the E-R model, and just some additional points to make -- that's the purpose of the packet for E-R modeling, part 2
- for example: recursive relationships! just note that it is OK for a relationship line to begin and end on the same rectangle, to say there is a relationship amongst entity instances of the same entity class.

Employee

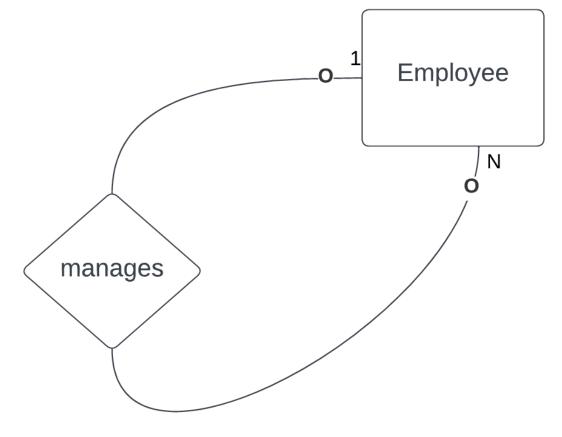
manages

• for example: recursive relationships! just note that it is OK for a relationship line to begin and end on the same rectangle, to say there is a relationship amongst entity instances of the same entity class

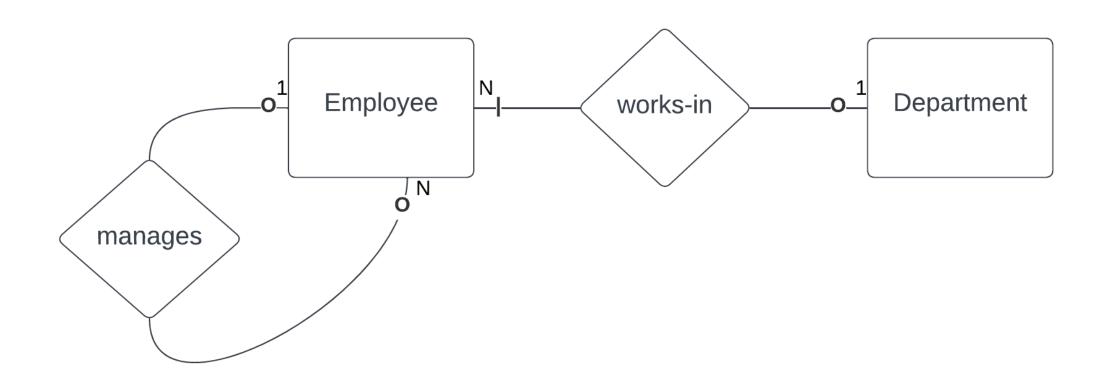


• for example: recursive relationships! just note that it is OK for a relationship line to begin and end on the same rectangle, to say there is a relationship amongst entity instances of the same entity class.

Employee
----EMPL_NUM
empl_last_name
salary
hiredate
Job_title
commission



• For example, we can have a "department" entity class, and between "employee" and "department", we have the "works-in" relationship.



Question

What is a recursive relationship?

- 1) a relationship that calls itself
- 2) a relationship amongst instances of the same entity class
- 3) a relationship between entity class A and entity class B that is also between entity class B and entity class A
- 4) a relationship between relationships

Weak entities

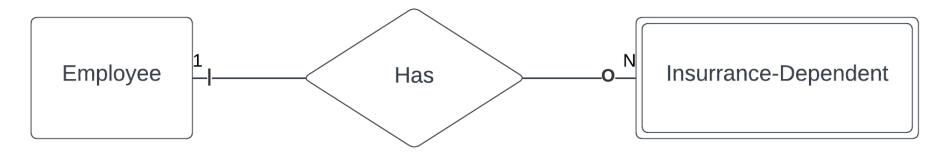
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 - is one whose presence is REALLLLLY strongly dependent on the existence of another entity class (typically one)

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 - Imagine an office scenario: Employee and Project

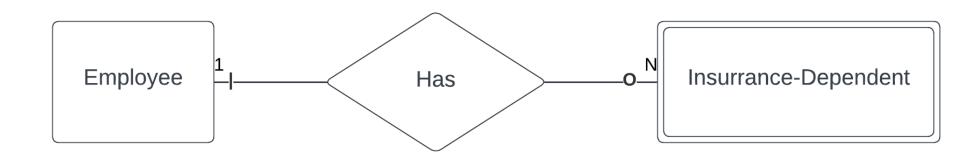
- Weak entities
 - is one whose presence is REALLLLLY strongly dependent on the existence of another entity class (typically one)
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 - Imagine an office scenario: Employee and Project
 - So, in this scenario, both Employees and Projects are significant in their own right, and neither would be considered a weak entity class

- Weak entities
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 - But perhaps this office allows Employees to designate Insurance-Dependents to receive health-care coverage.

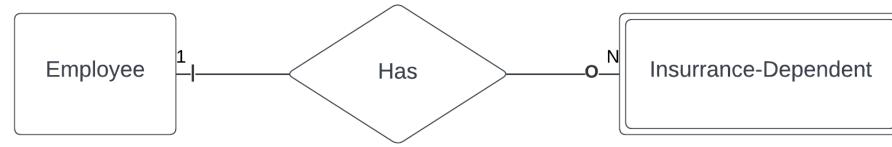
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- Weak entities
 - interesting rule of thumb: if it is truly a weak entity class, its instances should be existence-dependent on at least one instance of its parent class (better be a hash/1 on the relationship line and on the parent end of the relationship line...)
 - different notations exist for this, our CS 325 standard will be to put these in a double-bordered rectangle



- Weak entities
 - interesting rule of thumb: if it is truly a weak entity class, its instances should be existence-dependent on at least one instance of its parent class (better be a hash/1 on the relationship line and on the parent end of the relationship line...)
 - different notations exist for this, our CS 325 standard will be to put these in a double-bordered rectangle
 - it is pretty common for a weak entity class to not have any identifying attributes (but that's also true for association entity classes)



Question

Following CS 325's ERD style standards, how are you expected to depict a weak entity class in an ERD?

- 1) As a rectangle with a double-border
- 2) As a circle
- 3) With (Weak) next to its name
- 4) As a rectangle with a dotted-line border

- Supertypes and Subtypes!
 - Supertype entity classes and subtype entity classes were brought in as a significant part of the so-called extended E-R model (added after Peter Chen's initial 1976 paper)

- Supertypes and Subtypes!
- Those are better choices for modeling so-called IS-A relationships -- a Savings_Account IS An Account, etc.

- Supertypes and Subtypes!
- Little definition
- Those are better choices for modeling so-called IS-A relationships -- a Savings_Account IS An Account, etc.
 - these are also sometimes called GENERALIZATION/SPECIALIZATION relationships

- Supertypes and Subtypes!
- how do you know when these would be useful for your model?
 - sometimes you just realize it -- hey, courses include pass/fall courses and graded courses
 - Sometimes, as you're trying to figure out the attributes for an entity class, you notice DISTINCT subsets of seemingly "optional" attributes –
 - that is, some distinct subsets of attributes that seem to be "optional", but make more sense when you think of them as characteristics of a subtype entity class instead;

- Supertypes and Subtypes!
- how do you know when these would be useful for your model?
 - sometimes the relationships give you clue –
 - you might have some relationships all instances of an entity class can have,
 - but some you really want to limit to only some members of an entity class –
 - and you realize these make more sense if you think of some relationships being with a supertype entity class and some being with a subtype entity class

Supertypes and Subtypes!

Account

Savings-accounts

- Supertypes and Subtypes!
 - You wouldn't say an account has a savings account, but rather, a savings account is a type of account, and a checking account is another type of account. They are variations of the same general category, Account.

Account

Savings-accounts

Supertypes and Subtypes!

Account

ACCT-NUM

acct_date_opened

Account

Savings-accounts

Supertypes and Subtypes!

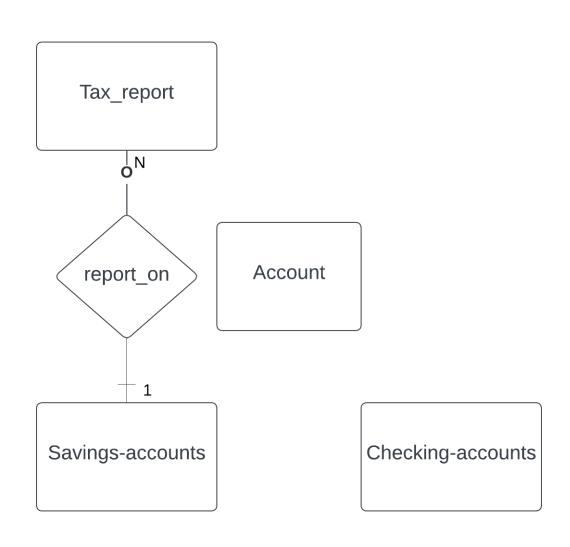
Account **ACCT-NUM** acct date opened Saving_Account int rate Checking_Account per_check_fee Monthly fee

Account

Savings-accounts

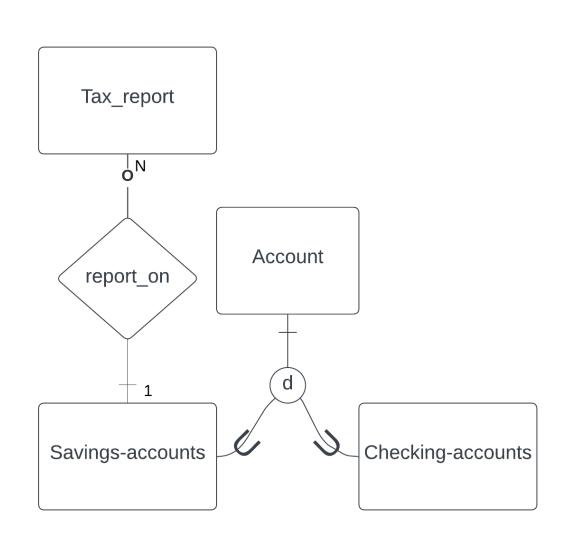
Supertypes and Subtypes!

```
Account
ACCT-NUM
acct date opened
Saving_Account
int rate
Checking Account
per_check_fee
Monthly fee
```

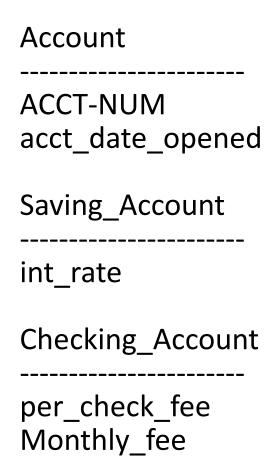


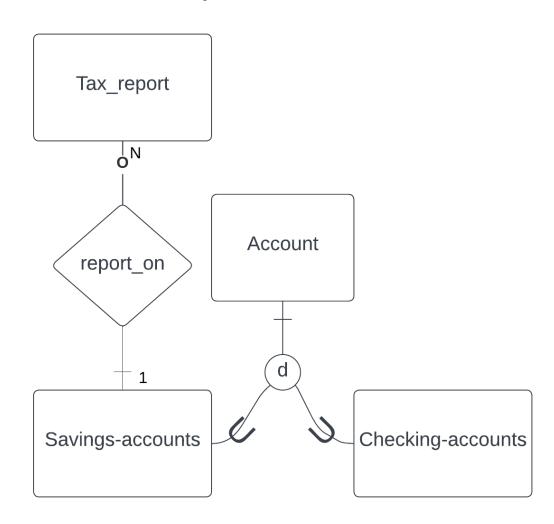
Supertypes and Subtypes!

Account **ACCT-NUM** acct date opened Saving_Account int rate Checking_Account per_check_fee Monthly_fee



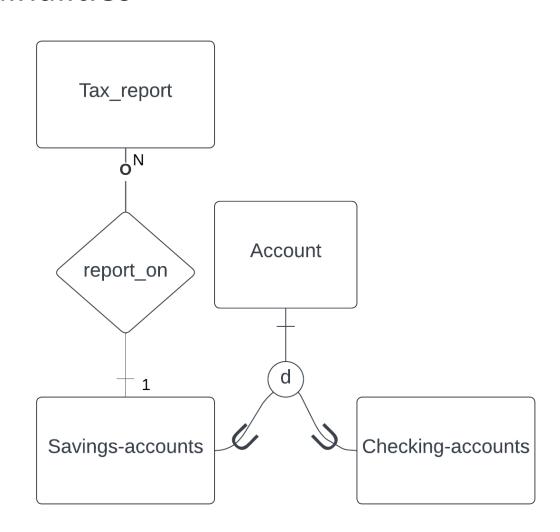
- Supertypes and Subtypes!
 - "d" the subtypes are mutually exclusive.





- Supertypes and Subtypes!
 - no maximum cardinalities

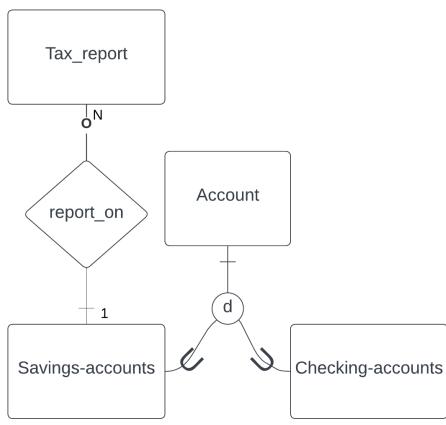
Account **ACCT-NUM** acct date_opened Saving_Account int rate Checking_Account per_check_fee Monthly fee



Supertypes and Subtypes!

 "d" shows that an account is either savings or checking, but never both

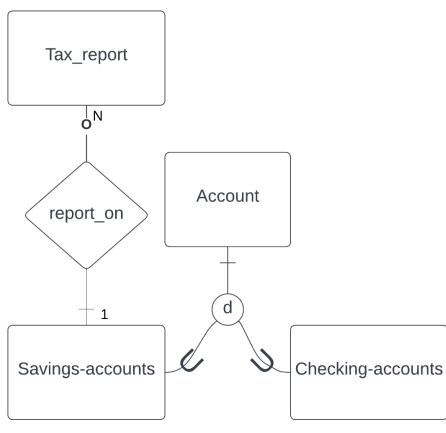
 "U" shape indicates that savings and checking accounts are subtypes of the broader account type



Supertypes and Subtypes!

 "d" shows that an account is either savings or checking, but never both

- "U" shape indicates that savings and checking accounts are subtypes of the broader account type
- the "hash" symbol ensures that every instance of the supertype is also an instance of at least one subtype. This enforces that there are no "unclassified" instances in the supertype



Question

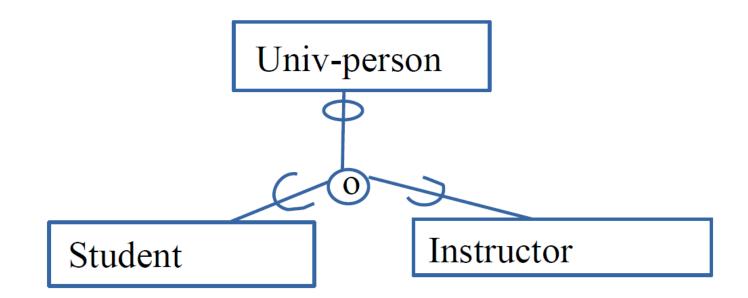
The entity supertype contains common characteristics, and the entity subtypes each contain their own unique characteristics.

- 1) True
- 2) False

- Supertypes and Subtypes! CS 325 standard format for these:
 - an entity class rectangle for EACH supertype and EACH subtype entity class
 - BUT the relationship lines are different here -- draw a line from each EACH supertype and EACH subtype entity class TO a small circle,
 - labeled with d if the subclass entity classes are DISJOINT and labeled with o if the subclass entity classes are OVERLAPPING and labeled with u if the subclass entity classes are part of a UNION supertype-subtype situation

- Supertypes and Subtypes! CS 325 standard format for these:
 - an entity class rectangle for EACH supertype and EACH subtype entity class
 - BUT the relationship lines are different here -- draw a line from each EACH supertype and EACH subtype entity class TO a small circle,
 - labeled with d if the subclass entity classes are DISJOINT and labeled with o if the subclass entity classes are OVERLAPPING and labeled with u if the subclass entity classes are part of a UNION supertype-subtype situation
 - put a small u-shaped curve on the line connecting each subtype entity class to that circle,
 - put a hash or oval on the line connecting the supertype entity class to that circle, indicating whether a supertype instance MUST be one of subtype instances, also, or not;

Supertypes and Subtypes! CS 325 standard format for these:



Intro to entity-relationship modeling, part 2

handling ATTRIBUTES for supertype/subtype entity classes

 generally, we'd like a characteristic or attribute in a model to only appear ONCE, in ONE entity class's attribute list

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- SO -- for the Account scenario:

Account	Savings_acct	Checking_acct
ACCT_NUM acct_date_opened acct_balance	int_rate min_balance	per_ck_charge monthly_fee

- generally, we'd like a characteristic or attribute in a model to only appear ONCE, in ONE entity class's attribute list
- if an attribute is meant to be for ALL instances of that supertype entity class, it goes in the supertype entity class's attribute list
- NOTICE these distinctive things here:
 - there aren't repeated attributes here!

- generally, we'd like a characteristic or attribute in a model to only appear ONCE, in ONE entity class's attribute list
- if an attribute is meant to be for ALL instances of that supertype entity class, it goes in the supertype entity class's attribute list
- NOTICE these distinctive things here:
 - there aren't repeated attributes here!
 - it is QUITE common that the subtype entity classes do not have identifying attributes! (those tend to be in the supertype entity class's attribute lists)

- generally, we'd like a characteristic or attribute in a model to only appear ONCE, in ONE entity class's attribute list
- if an attribute is meant to be for ALL instances of that supertype entity class, it goes in the supertype entity class's attribute list
- SO -- for the Univ_person scenario:

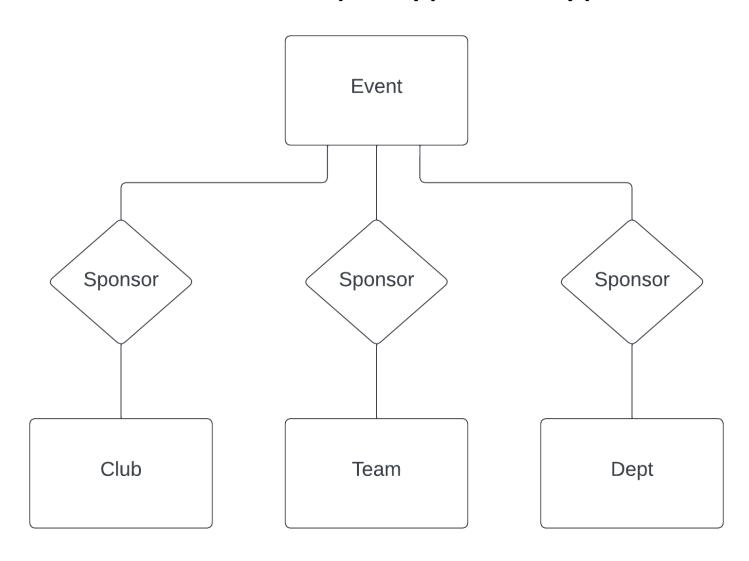
```
Univ_person Student Instructor
-----
UNIV_ID curr_gpa salary_per_course
Last_name
First_name
Campus_email
```

Question

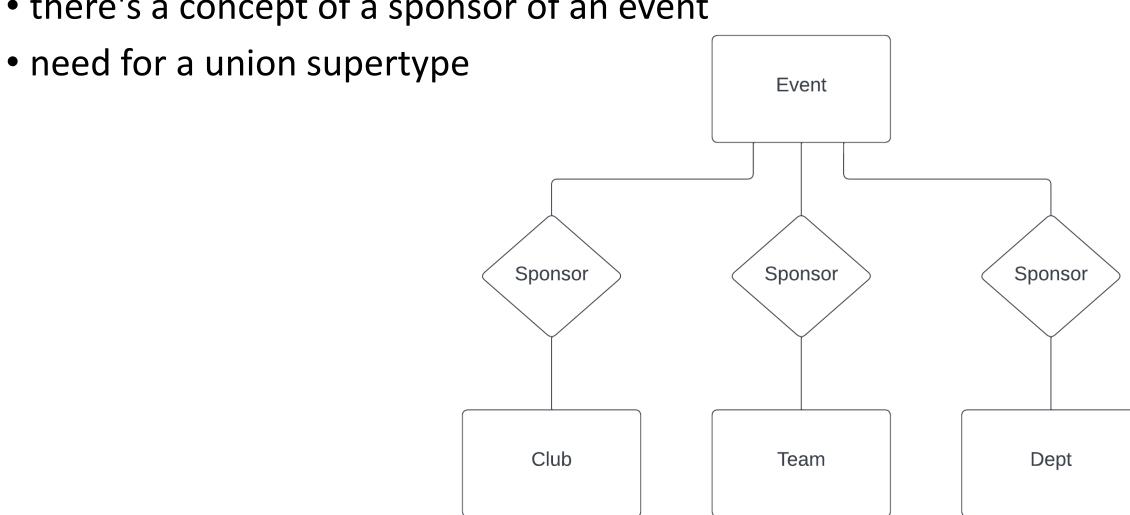
Again modeling that scenario in which you have a supertype entity class Widget, with subtype entity classes Cooking_Widget, Transport_Widget, and Art_Widget, and in which it turns out that every widget instance must be either for cooking or for transport or for art -- no widget is for more than one of those, and every widget is for one of those.

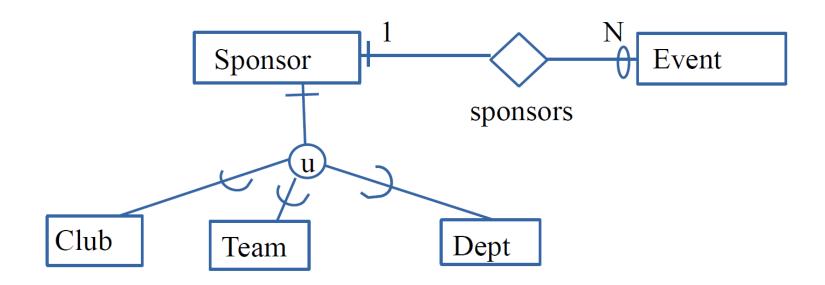
Widget instances happen to be uniquely identified via a widget ID number. Following CS 325's ERD style standards, which entity attribute list(s) should contain WIDG_ID_NUM?

- 1. Just Widget's entity attribute list.
- 2. Just the entity attribute lists for Cooking_Widget, Transport_Widget, and Art_Widget.
- 3. The entity attribute lists for Widget, Cooking_Widget, Transport_Widget, and Art_Widget

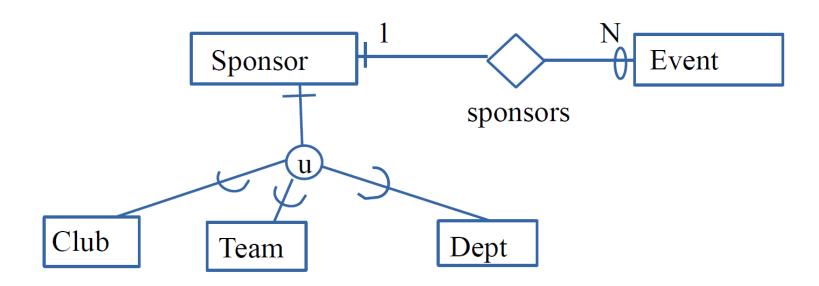


• there's a concept of a sponsor of an event





 a sponsor can sponsor zero to many events, while an event must have at least one sponsor



- when you have a business rule that says "certain <really distinct categories> can do <certain important thing>",
- and so it turns out that making a UNION supertype entity class for "those that can do this thing" can be very useful in a model;
- (see the Sponsor-of-Events model example in DB Reading Packet
 5)

```
Sponsor Club Team Dept Event

CLUB_NUM TEAM_CODE DEPT_CODE EVENT_NUM
Club_Name Sport Dept_title Event_title
Is_active Season Office_num Event_date
```

- it is QUITE common if the union supertype has few or even no attributes at the model stage!
- it is QUITE common if the union subtypes all have VERY different and distinct attributes, and distinct identifying attributes!
- BUT: IF there ARE common attributes for union supertypes, put those in the union supertype's entity attribute list...

```
Sponsor Club Team Dept Event

CLUB_NUM TEAM_CODE DEPT_CODE EVENT_NUM
Club_Name Sport Dept_title Event_title
Is_active Season Office_num Event_date
```

Question

Modeling a scenario, you have a supertype entity class Widget, with subtype entity classes Cooking_Widget, Transport_Widget, and Art_Widget. It turns out that every widget instance must be either for cooking or for transport or for art -- no widget is for more than one of those, and every widget is for one of those.

This being the case, following CS 325's ERD style standards, what letter should be put on the circle connecting the relationship lines connecting Widget, Cooking_Widget, Transport_Widget, and Art_Widget?

- 1) The letter o, for overlapping
- 2) The letter u, for union
- 3) The letter s, for subtype
- 4) The letter d, for disjoint

Question

Again modeling that scenario in which you have a supertype entity class Widget, with subtype entity classes Cooking_Widget, Transport_Widget, and Art_Widget, and in which it turns out that every widget instance must be either for cooking or for transport or for art -- no widget is for more than one of those, and every widget is for one of those.

This still being the case, following CS 325's ERD style standards, what should be put on the relationship line next to Widget's entity class rectangle?

- 1) An Sb, for subtype
- 2) An Sp, for supertype
- 3) An oval, or a zero
- 4) A line, or a 1, or a hash

```
● ● ■ dl313 - dl313@nrs-projects:~/f24-325lect05-2 - ssh dl313@nrs-projects-ssh.humboldt.edu - 80×24  
[[d1313@nrs-projects ~]$ mkdir f24-325lect05-2  
[[d1313@nrs-projects ~]$ chmod 700 f24-325lect05-2  
[[d1313@nrs-projects ~]$ cd f24-325lect05-2  
[[d1313@nrs-projects f24-325lect05-2]$ []
```

```
● ● ■ dl313 - dl313@nrs-projects:~/f24-325lect05-2 - ssh dl313@nrs-projects-ssh.humboldt.edu - 80×24

[dl313@nrs-projects ~]$ mkdir f24-325lect05-2

[dl313@nrs-projects ~]$ chmod 700 f24-325lect05-2

[dl313@nrs-projects ~]$ cd f24-325lect05-2

[dl313@nrs-projects f24-325lect05-2]$ vim 325lect05-2.sql
```

```
/*====
```

a SQL select statement can do MORE than just relational operations...

for example, a SELECT clause can project more than just columns.

for example, you can specify that a computation on a column be projected, and then it will be done for each selected row from that query

* THIS DOES NOT CHANGE the DATA IN THAT TABLE!!!!! it just PROJECTS a result with this computation showing

```
=====*/
~
~
~
~
~
~
~
~
~
```

```
ali313 — dl313@nrs-projects:~/f24-325lect05-2 — ssh dl313@nrs-projects-ssh.humboldt.edu — 80×24
/*====
    a SQL select statement can do MORE than just relational operations...
    for example, a SELECT clause can project more than just columns.
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    projected, and then it will be done for each selected row from that
    query
        THIS DOES NOT CHANGE the DATA IN THAT TABLE!!!!! it just
        PROJECTS a result with this computation showing
=====*/
prompt ======
prompt project empl last names and salaries:
select empl_last_name, salary
      empl;
from
   INSERT
                                                                   18,13
```

All



SQL> @ 325lect05-2.sql

======

project empl last names and salaries:

EMPL_LAST_NAME	SALARY
King	5000
Jones	2975
Blake	2850
Raimi	2450
Ford	3000
Smith	800
Michaels	1600
Ward	1250
Martin	1250
Scott	3000
Turner	1500
EMPL_LAST_NAME	SALARY
Adams	1100
James	950
Miller	1300

```
. . .
```

```
prompt =======
prompt project empl last names and salaries:

select empl_last_name, salary
from empl;

prompt =======
prompt project empl last names and 2 * salaries:

select empl_last_name, salary * 2
from empl;
```

. . .

SQL> @ 325lect05-2.sql



=======

project empl last names and 2 * salaries:

EMPL_LAST_NAME	SALARY*2
King	10000
Jones	5950
Blake	5700
Raimi	4900
Ford	6000
Smith	1600
Michaels	3200
Ward	2500
Martin	2500
Scott	6000
Turner	3000
EMPL_LAST_NAME	SALARY*2
Adams	2200
James	1900
Miller	2600

14 rows selected.

```
. . .
                 III dl313 — dl313@nrs-projects:~/f24-325lect05-2 — ssh dl313@nrs-projects-ssh.humboldt.edu — 80×24
prompt ======
prompt project empl last names and 2 * salaries:
select empl_last_name, salary * 2
       empl;
from
-- empl salaries have NOT changed as a result!!!!!!!!
prompt ======
prompt project empl last names and salaries
prompt (note that projecting a computed column does not change
prompt that column!)
select empl_last_name, salary
       empl;
from
```

-- INSERT --

37,1

95%

. . .

SQL> @ 325lect05-2.sql



=======

project empl last names and salaries
(note that projecting a computed column does not change
that column!)

EMPL_LAST_NAME	SALARY
King	5000
Jones	2975
Blake	2850
Raimi	2450
Ford	3000
Smith	800
Michaels	1600
Ward	1250
Martin	1250
Scott	3000
Turner	1500
EMPL_LAST_NAME	SALARY
Adams	1100
James	950
Miller	1300

```
ali313 — dl313@nrs-projects:~/f24-325lect05-2 — ssh dl313@nrs-projects-ssh.humboldt.edu — 80×24
hey, guess what?
you can ASK the select statement to use a DIFFERENT column
heading for the columns in its result;
ONE way to do this (using SQL and not other means)
is with a COLUMN ALIAS
IN a select clause,
after a projected expression, you can put a blank and then
   the desired alternate title <-- that's the column alias
    if you don't surround it with DOUBLE (!!) quotes,
    it will be displayed in all-caps
    if you DO surround it with DOUBLE (!!) quotes,
    it will be displayed in the case shown within the quotes
    (it CANNOT contain blanks unless it is in double quotes)
    THIS DOES NOT CHANGE the COLUMN NAMES IN THAT TABLE!!!!!
    it just projects a DIFFERENT column heading for THAT
    select's results!
```

53,1

85%

```
IN a select clause,
   after a projected expression, you can put a blank and then
      the desired alternate title <-- that's the column alias
       if you don't surround it with DOUBLE (!!) quotes,
       it will be displayed in all-caps
       if you DO surround it with DOUBLE (!!) quotes,
       it will be displayed in the case shown within the quotes
       (it CANNOT contain blanks unless it is in double quotes)
       THIS DOES NOT CHANGE the COLUMN NAMES IN THAT TABLE!!!!!
       it just projects a DIFFERENT column heading for THAT
       select's results!
prompt =====
prompt playing with column aliases!
select empl_last_name, salary * 2 if_raise
from empl;
```

-- INSERT --

61,1

95%

. . .

SQL> @ 325lect05-2.sql



=======

playing with column aliases!

playing with co	iumn allases
EMPL_LAST_NAME	IF_RAISE
	40000
King	10000
Jones	5950
Blake	5700
Raimi	4900
Ford	6000
Smith	1600
Michaels	3200
Ward	2500
Martin	2500
Scott	6000
Turner	3000
EMDL LACT NAME	TE DATCE
EMPL_LAST_NAME	IF_RAISE
	2200
Adams	2200
James	1900
Miller	2600

14 rows selected.

```
if you don't surround it with DOUBLE (!!) quotes,
        it will be displayed in all-caps
        if you DO surround it with DOUBLE (!!) quotes,
        it will be displayed in the case shown within the quotes
        (it CANNOT contain blanks unless it is in double quotes)
        THIS DOES NOT CHANGE the COLUMN NAMES IN THAT TABLE!!!!!
        it just projects a DIFFERENT column heading for THAT
        select's results!
prompt ======
prompt playing with column aliases!
select empl_last_name, salary * 2 if_raise
from empl;
select empl_last_name, salary * 2 "if Raise" _____
from empl;
```

. . .

SQL> @ 325lect05-2.sql

EMPL_LAST_NAME	if Raise
King	10000
Jones	5950
Blake	5700
Raimi	4900
Ford	6000
Smith	1600
Michaels	3200
Ward	2500
Martin	2500
Scott	6000
Turner	3000
EMPL_LAST_NAME	if Raise
EMPL_LAST_NAME	II Kaise
Adams	2200
James	1900
Miller	2600
мтттет	2000

14 rows selected.

SQL>

```
. . .
                dl313 - dl313@nrs-projects:~/f24-325lect05-2 - ssh dl313@nrs-projects-ssh.humboldt.edu - 80×24
        if you DO surround it with DOUBLE (!!) quotes,
        it will be displayed in the case shown within the quotes
        (it CANNOT contain blanks unless it is in double quotes)
        THIS DOES NOT CHANGE the COLUMN NAMES IN THAT TABLE!!!!!
        it just projects a DIFFERENT column heading for THAT
         select's results!
prompt ======
prompt playing with column aliases!
select empl_last_name, salary * 2 if_raise
from empl;
select empl_last_name, salary * 2 "if Raise"
from empl;
select empl_last_name "Employee", salary * 1.1 "if 10% raise"
       empl;
from
```

-- INSERT --

69,13

Bot

- 69		

Employee	if	10% raise
King Jones Blake Raimi Ford Smith Michaels Ward Martin Scott		5500 3272.5 3135 2695 3300 880 1760 1375 1375 3300
Turner EmployeeAdams James	if 	1650 10% raise 1210 1045
Miller		1430

14 rows selected.

SQL>

```
. . .
                 dl313 - dl313@nrs-projects:~/f24-325lect05-2 - ssh dl313@nrs-projects-ssh.humboldt.edu - 80×24
         select's results!
prompt ======
prompt playing with column aliases!
select empl_last_name, salary * 2 if_raise
from empl;
select empl_last_name, salary * 2 "if Raise"
from empl;
select empl_last_name "Employee", salary * 1.1 "if 10% raise"
      empl;
from
prompt ======
prompt WILL GET ERROR, column alias must be in NO quotes or DOUBLE quotes:
select empl_last_name, salary * 2 'if Raise'
from empl;
```

INSERT

77,1

Bot

_		
• 0 0	dl313 — dl313@nrs-projec	ts:~/f24-325lect05-2 — ssh dl313@nrs-projects-ssh.humboldt.edu — 80×2
Smith	880	
Michaels	1760	
Ward	1375	
Martin	1375	
Scott	3300	
Turner	1650	
Employee	if 10% raise	
A-4 (4-1)		

Adams 1210 James 1045 Miller 1430

14 rows selected.

======

WILL GET ERROR, column alias must be in NO quotes or DOUBLE quotes: select empl_last_name, salary * 2 'if Raise'

ERROR at line 1:

ORA-00923: FROM keyword not found where expected

Question

Which of the following correctly creates a column alias without changing the actual column name in the table?

- A) SELECT salary * 2 AS new_salary FROM empl;
- B) SELECT salary * 2 new_salary FROM empl;
- C) SELECT salary * 2 "New Salary" FROM empl;
- D) All of the above

```
distance | Incomposed | In
```

-- INSERT --

99,1

Bot



=======

computations will NOT be done on NULL values:

EMPL_	_LAST_	_NAME	Total	pay

King

Jones

Blake

Raimi

Ford

Smith

Michaels 1900

Ward 1750

Martin 2650

Scott

Turner 1500

EMPL_LAST_NAME Total pay

Adams

James

Miller

14 rows selected.

SQL> select empl_last_name, COALESCE(salary + commission, 0) "Total pay"
2 from empl;

EMPL_LAST_NAME	Total pay
King	Θ
Jones	0
Blake	Θ
Raimi	Θ
Ford	0
Smith	0
Michaels	1900
Ward	1750
Martin	2650
Scott	0
Turner	1500

EMPL_LAST_NAME	Total	pay
 Adams		 О
James		0
Miller		0

14 rows selected.

SQL>

SQL> select empl_last_name, NVL(salary + commission, 0) "Total pay"
2 from empl;

EMPL_LAST_NAME	Total pay
King	Θ
Jones	0
Blake	0
Raimi	0
Ford	0
Smith	Θ
Michaels	1900
Ward	1750
Martin	2650
Scott	Θ
Turner	1500

EMPL_LAST_NAME	Total	pay
Adams		0
James		0
Miller		e

14 rows selected.

SQL>

```
. . .
```

/*=====

TABLES can also have aliases!

```
IN the from clause,
you can follow a table name (or table EXPRESSEION) with a blank and
    a name (or something in double-quotes),
    and that becomes the alias for this tables THROUGHOUT that ONE
    SELECT statement!
```

- * why??????
 - * it can make join conditions and references to columns with the same name shorter to type...
 - * it can allow joining a table to itself (!!)
- * CLASS STYLE STANDARD: make the alias at least SOMEWHAT related to the table name (even if just the first letter of its name)

----*/[

-- INSERT --

109,57

91%



=======

empl last names and dept names, NO table aliases:

EMPL_LAST_NAME	DEPT_NAME
Miller Raimi Scott Jones Ford Smith Martin Ward Blake Michaels James	Accounting Accounting Research Research Research Sales Sales Sales Sales Sales Sales
EMPL_LAST_NAME	DEPT_NAME
Turner Adams King	Sales Operations Management

14 rows selected.

```
. . .
from
```

```
prompt =====
prompt empl last names and dept names, NO table aliases:
select empl_last_name, dept_name
     empl, dept
where empl.dept_num = dept.dept_num;
prompt ======
prompt empl last names and dept names, WITH table aliases
prompt (no difference in the output!):
select empl_last_name, dept_name
     empl e, dept d
from
where e.dept_num = d.dept_num;
```



=======

empl last names and dept names, WITH table aliases
(no difference in the output!):

EMPL_LAST_NAME	DEPT_NAME
Miller	Accounting
Raimi	Accounting
Scott	Research
Jones	Research
Ford	Research
Smith	Research
Martin	Sales
Ward	Sales
Blake	Sales
Michaels	Sales
James	Sales
EMPL_LAST_NAME	DEPT_NAME
Turner	Sales
Adams	Operations
King	Management

```
. . .
                ali313 — dl313@nrs-projects:~/f24-325lect05-2 — ssh dl313@nrs-projects-ssh.humboldt.edu — 80×24
prompt =====
prompt empl last names and dept names, WITH table aliases
prompt (no difference in the output!):
select empl_last_name, dept_name
from empl e, dept d
where e.dept_num = d.dept_num;
prompt ======
prompt WILL GET ERROR; once you have a table alias,
prompt you must USE it THROUGHOUT that select,
prompt EVEN in its SELECT clause...!
select empl_last_name, dept.dept_num, dept_name
from empl e, dept d
where e.dept_num = d.dept_num;
```

_			
000	dl313 — dl313@nrs-projects:~/f24-325lect05-2 — ssh dl313@nrs-projects-ssh.humboldt.edu — 80×24		
Ward Blake	Sales Sales		
Michaels James	Sales Sales		
EMPL_LAST_NAME	DEPT_NAME		
Turner Adams King	Sales Operations Management		
14 rows selected.			
<pre>WILL GET ERROR; once you have a table alias, you must USE it THROUGHOUT that select, EVEN in its SELECT clause!</pre>			
select empl_last_name, dept.dept_num, dept_name			

ERROR at line 1:

ORA-00904: "DEPT"."DEPT_NUM": invalid identifier

```
. . .
                ali313 — dl313@nrs-projects:~/f24-325lect05-2 — ssh dl313@nrs-projects-ssh.humboldt.edu — 80×24
prompt =====
prompt WILL GET ERROR; once you have a table alias,
prompt you must USE it THROUGHOUT that select,
prompt EVEN in its SELECT clause...!
select empl_last_name, dept.dept_num, dept_name
from
     empl e, dept d
where e.dept_num = d.dept_num;
prompt ======
prompt now using the needed table alias in select clause:
select empl_last_name, d.dept_num, dept_name
from empl e, dept d
where e.dept_num = d.dept_num;
```



=======

now using the needed table alias in select clause:

DEP	DEPT_NAME
100	9
100	Accounting
200	Research
300	Sales
DEP	DEPT_NAME
300	Sales
400	Operations
500	Management
	100 100 200 200 200 300 300 300 300 300 DEP 300 400

14 rows selected.

Question

What happens when you try to perform a computation on a column that contains NULL values?

- A) The computation will return 0 for NULL values.
- B) The computation will be performed, and the result will replace the NULL.
- C) The computation will be skipped, and NULL will remain as the result.
- D) The query will return an error if NULL values are encountered.