

MATH 462

project examples.

Image Segmentation Losses

Boundaries & Geometry.

RL Losses (time permitting)

Lecture 16

29.10.2021



project examples.

Loss design for Image segmentation.



$$X = \mathbb{R}^d$$

$$d = d_1 \times d_1$$

color image.

$$Y = Y_k^d$$

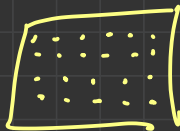
each pixel has $y_i \in \{1, \dots, K\} = Y_k$

$$x_i: y_i \in Y_k^d$$

Goal learn $h(x) \in Y$

Our Goal understand losses for this type of Y

Step 1 Ignore structure of image



adjacent pixels should
usually have same class.

Convolutional Neural Networks.

CNN

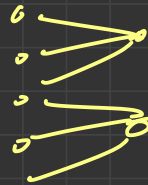
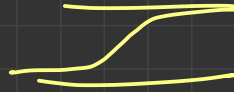
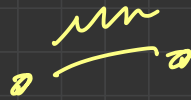
- ① NN activations
- ② DNN
- ③ CNN
- ④ Linear models.

History

Neural Networks X

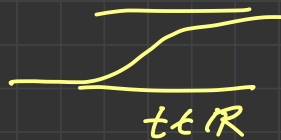
X ML X NN X CNN.

neurons



$$H = \left\{ x \rightarrow \begin{pmatrix} w_1 \cdot x \\ \vdots \\ w_n \cdot x \end{pmatrix} \rightarrow \begin{pmatrix} \sigma(w_1 \cdot x) \\ \vdots \\ \sigma(w_n \cdot x) \end{pmatrix} \right\}$$

one layer neural network



$$\sigma(t) \in (0, 1)$$

$$\sigma(t) = \frac{1}{1 + e^{-t}}$$

nonlinearity.

good for a while.

XOR

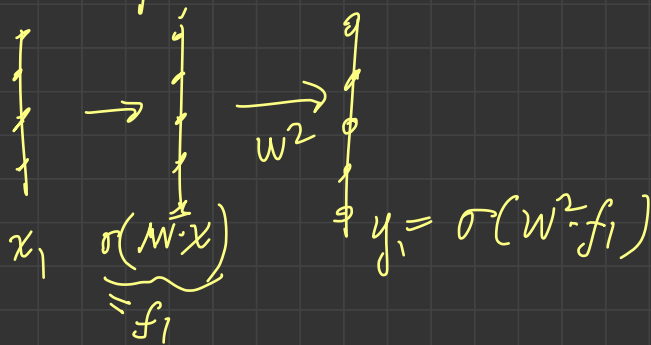
input $(\pm 1, \pm 1)$

OR $\max(b_1, b_2)$
and $\min(b_1, b_2)$

	-1	+1
-1	0	1
+1	1	0

OR-and

Add hidden layer



$$f_1(x) = \sigma(W \cdot x)$$

2-Layer network

Then universal approximation.

"Can fit any f_1 " with 2-layer n-n.

missing

→ rate

→ method

→ generalizable.

ML later said more.
fit with algorithm

$$\min J(W)$$

DNN deep neural network with L layers

$$x \rightarrow f_1 = \sigma(W_1 x)$$

ResNet 56

$$f_{k+1} = \sigma(W_k f_k(x))$$

56 layers

Size brg. $W: n_k \rightarrow n_{k+1}$ full matrix.

Apps RL NLP (early)
shallow n.n.

Computer Vision Uof T 2007 ImageNet CNN

ResNet

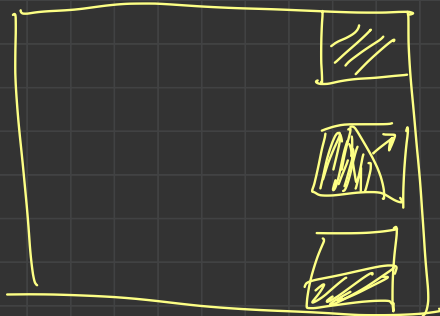
$$\begin{array}{ccc} f_k(x) & \rightarrow & f_{k+1} = f_k(x) + \sigma(W_k f_k(x)) \\ \in & & \text{or } \sigma((I + W_k)f_k(x)) \\ \mathbb{R}^{n_k} & & \mathbb{R}^{n_k} \end{array}$$



No free lunch one learning alg.
can't work for everything.

Ans model should incorporate
some domain knowledge

CNN



$$d = 10^6$$

$$W: \mathbb{R}^{10^6} \rightarrow \mathbb{R}^{10^6}$$

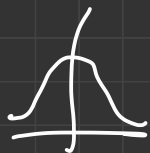
Gabor Filter



Id $\begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}$ $|f'(x)|$

Discrete $\frac{f(x+h) - f(x)}{h}$ $\frac{1}{h}(+1, -1) \cdot (f_1, f_2, \dots)$

Convolution



$$\int g(x) dx = 1$$



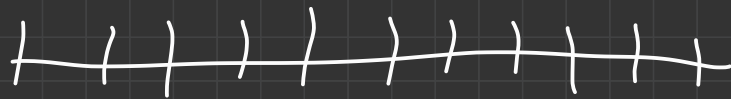
Given $f: \text{func}$
 $f: \mathbb{R} \rightarrow \mathbb{R}$

Given $g(x): \mathbb{R} \rightarrow \mathbb{R}$

$\begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}$ $g(y) = 0$
 $-w$ 0 $+w$ $|y| > w$

$$f \ast W(x) = \int_{-w}^w f(x+y) g(y) dy$$

Ex



$f_i(x)$

$$G(x) = \begin{array}{c} \text{---} \text{---} \text{---} \\ 0.25 \quad 0.5 \quad 0.25 \end{array}$$

$$g_{-1} = 0.25$$

$$g_0 = 0.5$$

$$g_1 = 0.25$$

$$(f * g)_i = \sum_{j=-1}^0 f_{i+j} g_j$$

Check $f = (1, 1, 1, -1, 1, 1, 0, 1, 1)$

BC $f_{-1} = f_{\text{off}}$

$$f * g = (1, 1, 1.5, 0, 0.5, 0.75, 0.5, 0.75, 1)$$

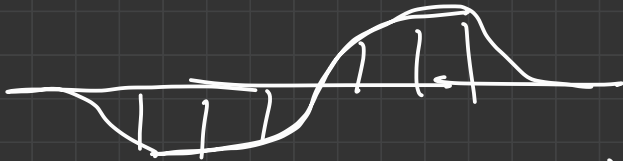
bifft conv $g = (+1, -1) \frac{1}{2}$ $f * g \cong f'$

Approximate $f'(x)$ several ways.

$$\frac{f(x+h) - f(x)}{h}$$

$$\frac{f(x) - f(x-h)}{h} \quad \left(\frac{-1, +1}{h} \right)$$

$$\frac{f(x+h) - f(x-h)}{2h} \quad \left(\frac{-1, 0, +1}{2h} \right)$$



2D edge detectors Gabor filters

CNN trained see 1st layer
is close Gabor filters

1d convolution Matrix

$$g = (g_1, g_2, g_3, g_4, g_5)$$

$$M = \begin{bmatrix} g_1 & 0 & 0 & 0 & 0 \\ 0 & g_1 & 0 & 0 & 0 \\ 0 & 0 & g_1 & 0 & 0 \\ 0 & 0 & 0 & g_1 & 0 \\ 0 & 0 & 0 & 0 & g_1 \end{bmatrix} \quad \text{⊗}$$

$$M \cdot f = f * g$$

$$(Mf)_i = \sum_j m_{ij} f_j$$

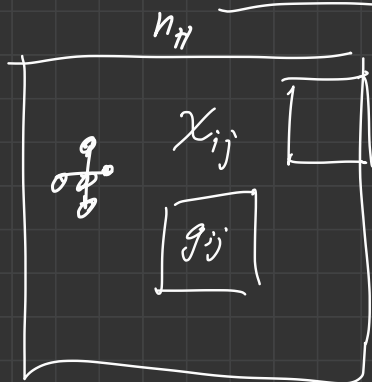
$$(f * g)_i = \sum_{j=1}^5 f_{i+j} g_j \quad \text{⊗}$$

Exercise show can represent
with a matrix of form ⊗

Ex $f'(x)$ as $f * g$ $g = (-1, 0, 1)$

$$M = \begin{bmatrix} -1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 & 1 & 0 & 0 \\ & & & \dots & & & \end{bmatrix}$$

2d conv Matrix



$$\text{Ind}(i,j) = n_W i + j$$

1	6	4
2	7	12
3	8	13
4	9	14
5	10	15

$$2d \quad f * g = \int_{-w}^w \int_{-w}^w f(\vec{x} + \vec{y}) g(\vec{y}) d\vec{y}$$

2d convolve Matrix.

Ex $\frac{\partial f}{\partial x}$

$$\begin{bmatrix} -1 & 0 & 0 & 1 \\ & -1 & 0 & 1 \\ & & -1 & 0 & 1 \\ & & & \ddots \end{bmatrix}$$

Conv Matrix

$\frac{\partial f}{\partial y}$

convolution

$$\begin{bmatrix} \overbrace{-1 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 1}^{n_H} \\ -1 \ 0 \ 0 \ 0 \ 0 \ 0 \ 1 \end{bmatrix}$$

implements

$$\Delta f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial x \partial y}$$

similar spars.

Mf efficient way

layer 1

$$f_1 = \sigma(W_1 x)$$

W_x
implement as
a small convolution

[3x3]

layers k

$$f_{k+1} = \sigma(W_{k+1} f_k)$$

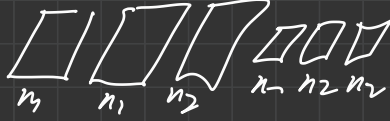


still convolution

for hardware purposes.

Conv. NN

hyperparam. Architecture



$$W \in \mathbb{R}^{n \times m}$$

W full conv. shape

Convolutional

f_i

represent

f_1, \dots, f_n

f_{ij}

f_{ijk}

rectangle

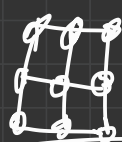
1d convolution
 $[-w, 0, w]$

OR

-4 -2 0 2 4

skip

2d



adjacent

