Adam Ocheri
FullStack Web Developer

Haifa, Israel | +972-502250206
adamotchery@gmail.com
linkedin.com/in/adam-ocheri
github.com/adam-ocheri
adam-ocheri-tech-art.com

Summary

Using a unique skill set combining web development, dev/ML-ops, virtual reality engineering, and music production, I am constantly seeking opportunities to fuse my artistic inclinations with technical expertise.

Skills

C++ | C# | Python | Typescript | HTML5 | CSS3 | React | Angular | Vue | Redux | Node.js | MongoDB | MySQL | Docker | Kubernetes | Terraform | Google Cloud | Prometheus | Numpy | Scikit-Learn | Pandas | Unreal Engine

Education

2022 - 2023
FullStack Web Development | *Masterschool*

- Completed a year-long intensive program and acquired hands-on experience with a wide range of technologies and tools, gaining a strong foundation in full-stack web development.

2021
Game Development | *Escape Studios & Epic Games*

- Graduated a rigorous program co-developed in collaboration with Epic Games, gaining thorough experience on real-time rendering and animation capabilities in Unreal Engine.

Experience

2023 - Present
FullStack Developer (Internship) | *CeeVee.ai*

- Development of user features for a web application using modern web technology stack, including HTML5, CSS3, Typescript and React.js to provide responsive and user-friendly layouts.
- Assisted in the setup of RESTful APIs to facilitate data exchange between frontend and backend systems, implementing CRUD functionality for communication with SQL and NoSQL databases.

2021 - 2023
VR Engineer | *Salvador VR*

- Deployed and maintained a VR application in Oculus Store powered by Unreal Engine, gaining hands-on experience in virtual reality technologies and commercial deployment pipeline setups.
- Implemented diverse Unreal Engine features, components, and libraries to create seamless game mechanics for a professional VR boxing training app.
- Developed automated testing, employing the Automation Framework for Unit, Spec, Functional, and Integration tests to ensure high-quality code, prevent regressions, and maintain a robust code.