Adam Callanan

adam@callananconcepts.club Arnold, MO 63010

Portfolio Available at: callananconcepts.club

Truman State University in Kirksville, Missouri

GPA: 3.92 Graduating August 2018

Bachelor of Science in Computer Science

Minoring in Jazz Studies and Psychology

Relevant Coursework

CS 280*:	Intro to User Experience, User Interface, and Interaction Design	-2018
CS 230*:	Web Information Processing	-2018
CS 370:	Software Engineering	-2017
STAT 380:	Statistical Computing	-2016
CS 260:	Object-Oriented Programming & Design	-2015

^{*} course taken at Maynooth University in Ireland during study abroad

Skills

Basic Knowledge of Java, Ada, C++, C#, Python, HTML5, PHP, CSS, R, SQL, and JavaScript Basic Knowledge of Automation Tools including Selenium, Ranorex, and SoapUI

Work Experience

Reinsurance Group of America – Global Business Solutions IT Intern

- 2017
- Improved efficiency on several teams by developing SharePoint websites
- Researched and created Selenium tests for RGA's intranet
- Designed custom web forms and workflows that emphasized user experience
- Coordinated with end users through all phases of the Software Development Lifecycle

Principal Financial – Quality Assurance Testing Intern

- 2016
- Developed thorough automated tests in SoapUI and Ranorex
- Operated on two Agile (Scrum) teams and took part in their meetings
- Created a database that tracks tool usage throughout the company

Truman State University - CS Scholarship Worker

2015-2017

• Tutored and graded assignments for computer science courses

College Activities

The Aquadome (Community Art Organization)

2016-2017

- Promoted art by managing web pages and calendars as Webmaster
- Planned and promoted community events as a committee member

Alpha Phi Omega (Co-Ed Service Fraternity)

2015-2016

• Maintained and developed web pages and an SQL database

Other Projects

•	Pitched and developed a custom website for a local business	2018 (current)		
•	Built a browser-based companion for a board game I created	2018		
•	Collaborated to build a Python AI that played Minesweeper	2016		