

Widgets - Input

- on change 可以定义在Binding Var变化的时候触发事件
- 改变了Binding Var之后, mark_dirty 让所有和Binding Var相关的都进行重绘(绑定控件)和重新计算(关联表达式的Calculated Var)

<h4>On Change Event</h4>

Please input your email: <%= input binding: :email %>

<%= text binding: :validation %>

```
<% on_change :email, %(  
  if :email =~ /[a-zA-Z0-9-]+@[a-zA-Z0-9-]+\.[a-zA-Z0-9-]+/ then  
    :validation = ""  
  else  
    :validation = "invalid email"  
  end  
  mark_dirty("validation")  
)%>
```

On Change Event

Please input your email:

invalid email

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```
<h4>On Change Event</h4>
Please input your email: <%= input binding: :email %><br/>
<span style="color:red"><%= text binding: :validation %></span>
<% on_change :email, %(
  if :email =~ /[a-zA-Z0-9-]+@[a-zA-Z0-9-]+\.[a-zA-Z0-9-]+/ then
    :validation = ""
  else
    :validation = "invalid email"
  end
  mark_dirty("validation")
)%>
```

On Change Event

Please input your email:

invalid email

Widgets - Select

- Select下拉框选择控件

```
<h4>Select</h4>
<%= slider binding: :input, min:1, max:3, value:1 %>
<%= input binding: :input %><br/>
<%= select binding: :input,
      :option=>["First","Second","Third"],
      :option_value=>[1,2,3],
      :value=>3  %>
```

Select

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First ▾