

Widgets - Chart

Chart

input: 0

0-100   [Play](#) [Stop](#)

A Simple Bar Chart



A Simple Line Chart



A simple pie chart



category

- 1
- 2
- 3
- 4
- 5
- 6
- 7

```
<h1>Chart</h1>
```

```
input: <%= text binding: :input %><br/><br/>
```

```
0-100<%= slider min:0, max:100, value:10, binding: :input %>
```

```
<%= button text:"Play", action:"play()" %>
```

```
<%= button text:"Stop", action:"stop()" %>
```

```
<br/><br/>
```

```
<%= calc_var :chart_val1, "chart_data1(:input.to_i)" %>
```

```
<%= calc_var :chart_val2, "chart_data2(:input.to_i)" %>
```

```
<%= calc_var :chart_val3, "chart_data3(:input.to_i)" %>
```

```
<%= chart binding: :chart_val1 %>
```

```
<%= chart binding: :chart_val2 %>
```

```
<%= chart binding: :chart_val3 %>
```

```
def chart_data1(input)
  arr = (1..input).map {|x| x**2}

  spec = {
    "title": "A Simple Bar Chart",
    "width": 200,
    "height": 200,
    "data": {
      "values": []
    },
    "mark": "bar",
    "encoding": {
      "x": {"field": "a", "type": "ordinal"},
      "y": {"field": "b", "type": "quantitative"}
    }
  }
  spec["data"]["values"] = arr.map.with_index do |x,i| {"a": i,"b": x} end

  return spec
end
```

• Chart控件,使用Vega的语法来构建图表

Chart

input: 0

0-100   [Play](#) [Stop](#)

A Simple Bar Chart



A Simple Line Chart



A simple pie chart



category

- 1
- 2
- 3
- 4
- 5
- 6
- 7

Chart

input: 0

0-100  [Play](#) [Stop](#)

A Simple Bar Chart



A Simple Line Chart

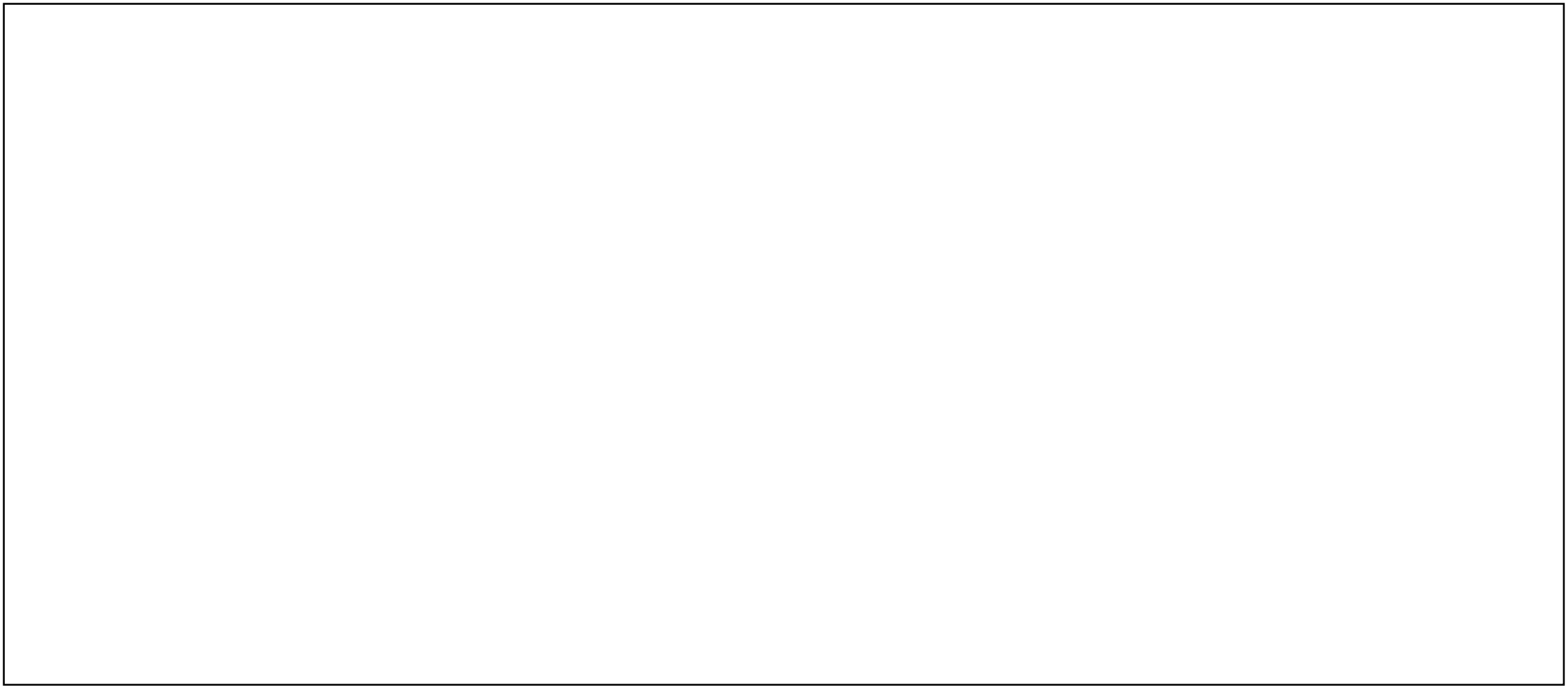


A simple pie chart



category

- 1
- 2
- 3
- 4
- 5
- 6
- 7



Widgets - Chart

- Chart控件，使用Vega的语法来构建图表

```
<h1>Chart</h1>
input: <%= text binding: :input %><br/><br/>
0-100<%= slider min:0, max:100, value:10, binding: :input %>
<%= button text:"Play", action:"play()" %>
<%= button text:"Stop", action:"stop()" %>

<br/><br/>

<%= calc_var :chart_val1, "chart_data1(:input.to_i)" %>
<%= calc_var :chart_val2, "chart_data2(:input.to_i)" %>
<%= calc_var :chart_val3, "chart_data3(:input.to_i)" %>

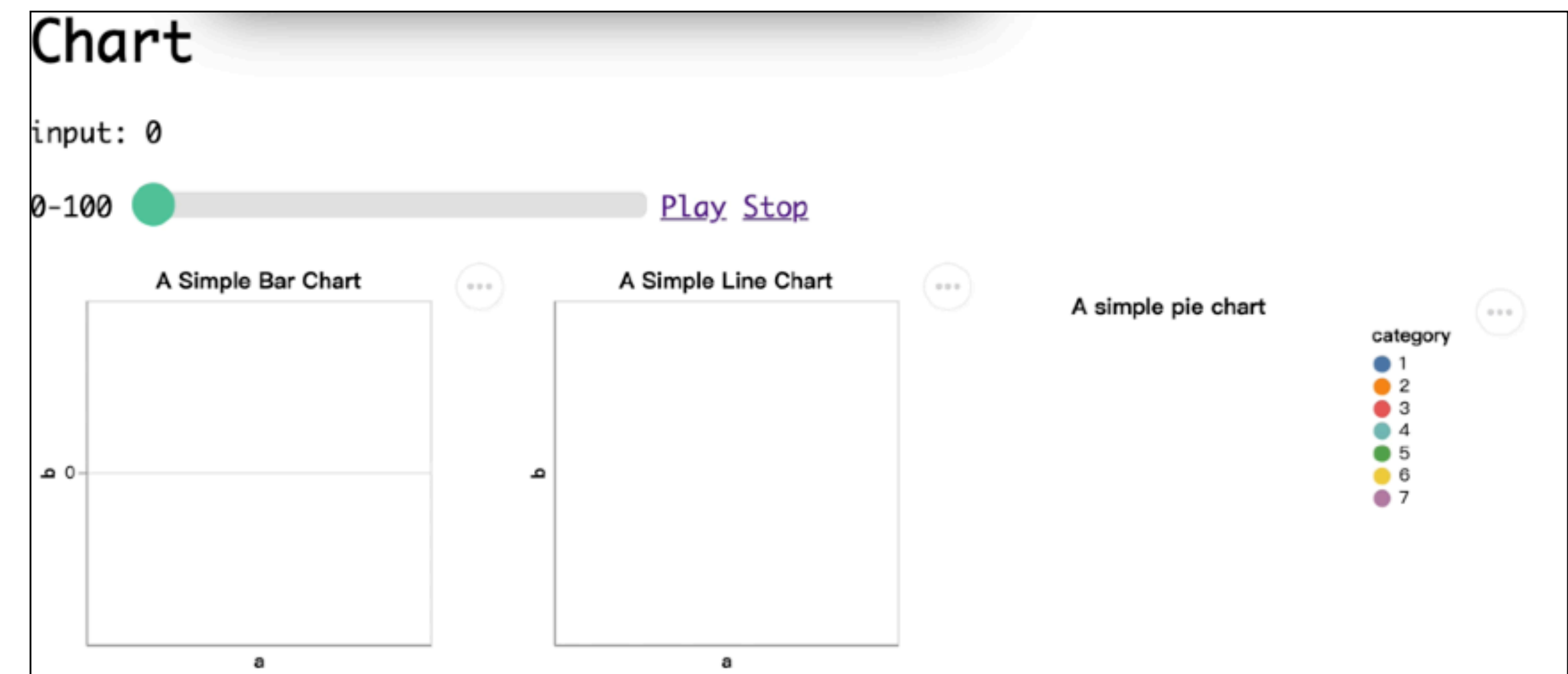
<%= chart binding: :chart_val1 %>
<%= chart binding: :chart_val2 %>
<%= chart binding: :chart_val3 %>
```

```
def chart_data1(input)
  arr = (1..input).map {|x| x**2}

  spec = {
    "title": "A Simple Bar Chart",
    "width": 200,
    "height": 200,
    "data": {
      "values": []
    },
    "mark": "bar",
    "encoding": {
      "x": {"field": "a", "type": "ordinal"},
      "y": {"field": "b", "type": "quantitative"}
    }
  }

  spec["data"]["values"] = arr.map.with_index do |x,i| {"a": i,"b": x} end


  return spec
end
```



Widgets - Table

```
<h4>Table</h4>
<%= slider binding: :size, min:1, max:10, value:5 %>
<%= table binding: ":table=gen_table(:size)" %>
def gen_table(size)
  (1..size.to_i).map { |i| {id:i, name: "Adam", age: rand(i*10)} }
end
```

Table



id	name	age
1	Adam	2
2	Adam	14
3	Adam	5
4	Adam	4
5	Adam	35