

Adam Abdelaziz

8016 64th La • New York, NY 11385 • 347.984.9258 • adam.a.abdelaziz@gmail.com • adamabdelaziz.github.io

EDUCATION

Stony Brook University

Stony Brook, NY

B.S. Computer Science

August 2014

- Related Coursework: Analysis of Algorithms, Data Structures and Algorithms, Computer Networks, Video Game Programming, Principles of Database Systems, Software Engineering, Web Development and Programming

Work Experience / Personal Projects

Leaguerboards

Personal Project

Web Application

February 2015 - Present

- Statistics and leaderboards application developed for use by players of Riot Games' League of Legends
- Developed with HTML, Javascript, Java, JSON, Bootstrap, CSS, and AJAX
- Provides various information about a player's profile and matches using the League of Legends API

Eyes on Code

Stony Brook, NY

Web Application

January 2014 – May 2014

- Education software website developed and designed to be used by students and teachers
- Written using Java and the Google Application Engine platform
- Designed to allow grading, reporting, and monitoring of students making use of the website as well as teachers being able to upload class resources and materials for students
- Served as Project Manager/ General Programmer for the four man team

Fine Fare

Brooklyn, NY

Floor Manager

Summer 2013, 2014- Current

- Utilized interpersonal skills to assist customers and resolve concerns
- Managed inventory with 100% accuracy to ensure it was stocked and determine profit
- Assigned tasks to other workers on the floor as well as manager their time for the day
- Handled deliveries and orders from other businesses

Personal Skills

- Knowledge of Java, Javascript, C, C++, HTML, CSS,
- Familiarity with Git/SVN revision control systems
- Experienced with Eclipse, IntelliJ IDEA, Visual Studio, and Neatbeans IDE
- Understanding of Big-O complexity and Objected Oriented programming concepts
- Proficiency with debugging and maintain software