Adam Abdelaziz

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Education:

Stony Brook University   (September 2010 - August 2014)
B.S. Computer Science

Related Coursework : Analysis of Algorithms, Data Structures and Algorithms, Computer Networks, Video Game Programming, and Principles of Database Systems, Software Engineering

Work Experience / Personal Projects:

Leaguerboards   (January 2015 - Present)
Web Application

- Statistics and leaderboards application developed for use by players of Riot Games' League of Legends
- Developed with HTML, Javascript, Java, JSON, Bootstrap, CSS, and AJAX
- Provides various information about a player's profile and matches using the League of Legends API

Eyes on Code   (January 2014 - May 2014)
Web Application

- Education software website developed and designed to be used by students and teachers
- Written using Java and the Google Application Engine platform
- Served as Project Manager / General Programmer in small team
- Designed to allow grading, reporting, and monitoring of students making use of the website as well as teachers are able to upload class resources and materials for students

Personal Skills:

- Knowledge of Java, Javascript, C, C++, HTML, CSS
- Familiarity with Git/SVN revision control systems
- Experienced with Eclipse, IntelliJ IDEA, Visual Studio, and Netbeans IDE

- Understanding of Big-O complexity and Object Oriented programming concepts
- Proficiency with debugging and maintaining software