Adam Alsegård www.adamalsegard.se

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08.2016 - 05.2017

08.2008 - 06.2011

Education

Master of Science in Media Technology, Linköping University 08.2013 – 06.2018 B.Sc. + M.Sc. in Media Technology and Engineering. Main focus on software development, visualization, computer graphics, AI and image processing.

Academic year abroad, National University of Singapore (NUS)

I spent my 4th academic year in Singapore as an exchange student. I studied graphics, UI dev., parallel computations and more.

School, Stockholm 08.2012 – 05.2013

Film production, Sundbyberg's Folk High School, Stockholm Nature Science, Per Brahe High School, Jönköping

Work experience

Master Thesis, OpenSpace - Visualization Center C, Norrköping

Master Thesis visualizing 'One Billion Stars' from the ESA Gaia mission
and incorporate it into OpenSpace's code base. OpenSpace is a
collaboration between NASA, LiU and more and the application is used
to visualize the Universe in planetariums and domes all over the globe.

Teaching Assistant, Linköping University, Norrköping *Lab assistant for 2 different C++ programming courses at LiU. First TND012 for 1st year students and then TNG033 for 2nd year students.*

Software Developer, Sectra, Linköping.

Summer job at Sectra Medical IT (in a group of 5) to further develop an instant messenger feature for their main product with C# and .NET framework. Main tasks were to store chat history, enable group chats, add emoji support, add an 'Away' status and to improve the UI.

My main focus was on the client and the front end development. I gained experience with exploring a huge code base and delivering professional solutions for real customers.

Researcher, Spotscale, Linköping

Researched Machine Learning as a summer job with one more student. More specifically we explored Deep Convolutional Neural Networks with the framework Caffe and examined if we could apply it on Spotscale's problems. In the end we could classify images into 3 categories, and then also classify superpixels into 9 other categories.

06.2016 - 07.2016

06.2017 - 08.2017

New Student Advisor, Linköping University, Norrköping Leadership role where I guided one of the new MT-classes during their first few months at the University and made sure they felt welcome and that they understood the University's system.	07.2015 - 11.2015
Salesman, Media Markt, Norrköping Summer job at the TV/HiFi department.	06.2015 - 08.2015
Mathematics tutor, Linköping University, Norrköping Mentoring role where I held lessons for 1 st year students and tutored them in three different mathematics courses.	09.2014 - 04.2015
Other engagements and achievements	
Winner of "Best UI project" for ETiCCS, NUS My team won first prize for our React-Redux application made in an UI dev. course at NUS. After the semester me and one more student continued developing the app after the request of ETiCCS. It is now being used in a real-life cervical cancer screening project in Ethiopia.	04.2017
Winner of East Sweden Hack 2015 I was part of the team that won grand prize "Best Project" (an IoT trip to Berlin) at the 24h hackathon ESH15 with the project Trygga.	09.2015
Paymaster for the Media Technology Days 2016 MTD is the biggest career fair for students in Norrköping. It is two days filled with a company fair, lectures, workshops and other events. I was in charge of the finances and a co-leader of the group	07.2015 - 06.2016
Welcoming committee representing LinTek LinTek is the Student Union for the Institute of Technology at Linköping University. I was responsible for the activities during the welcoming weeks for the new students in August 2014.	01.2014 - 01.2015
Junior Counselor (JC) at a CISV Village in Stockholm	06.2008 - 07.2008

Programming skills:

Most comfortable with: C/C++, C#, OpenGL, Web development (Bootstrap, JavaScript, React/Redux, HTML5/CSS3), Java, Matlab, Git.

Worked with for projects: Android development, Python, R, .NET, OpenCV, Meteor.js, Angular.js, THREE.js, Parallel programming (CUDA, MPI, OpenMP, OpenCL, SGCT).