

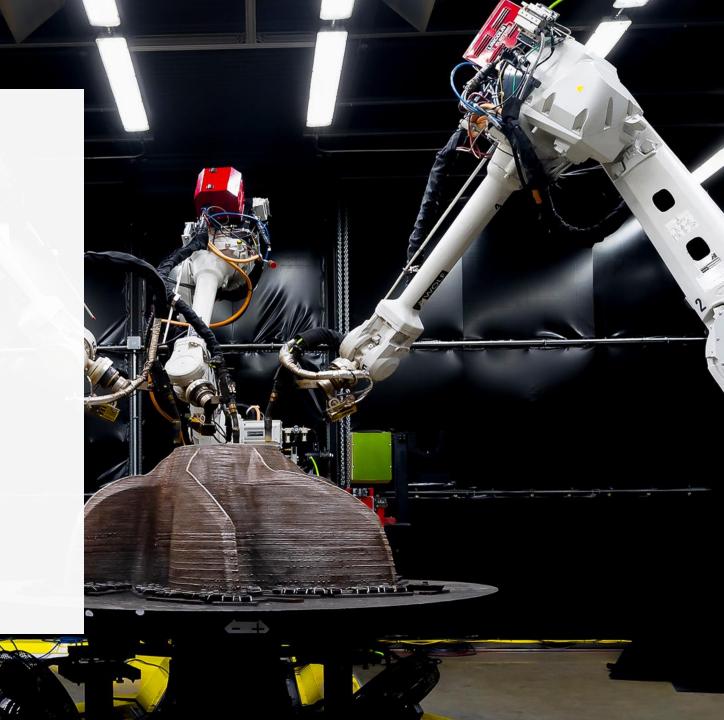
August 7th, 2025 | MDF

Adamantine Overview

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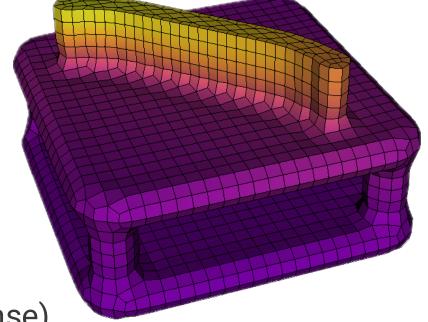


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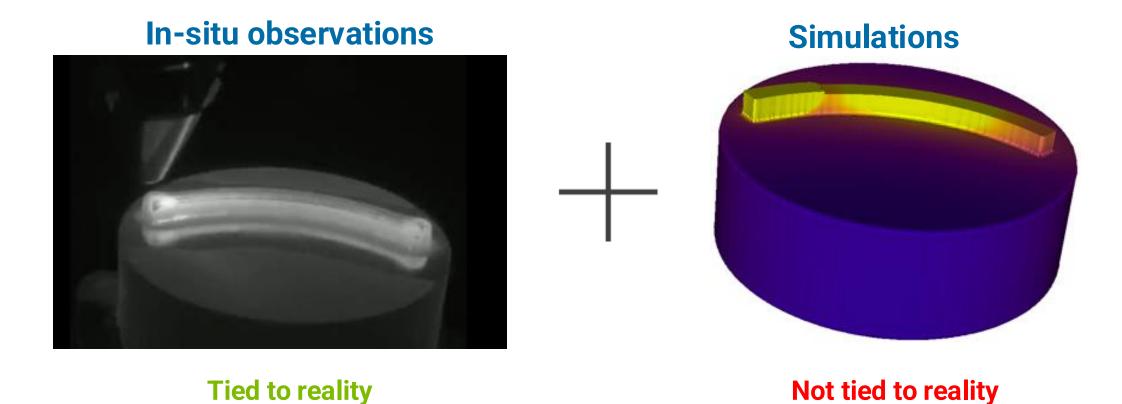
What is adamantine?

- Finite element thermomechanical code for part-scale AM
- Use temperature-dependent material properties with phase change
- Explicit in time
- Use adaptive mesh refinement
- Integrates with SCOPS
- Experimental GPU support
- License: Apache 2.0 with LLVM exception (LLVM license)
- GitHub: https://github.com/adamantine-sim/adamantine
- Website: https://adamantine-sim.github.io/adamantine





Our goal: Monitoring printing with a real-time digital twin



Only part of the outer surface

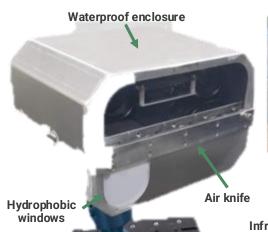
Together, estimate tied to reality for the full 3D volume

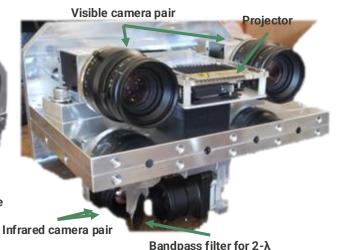


Full 3D volume

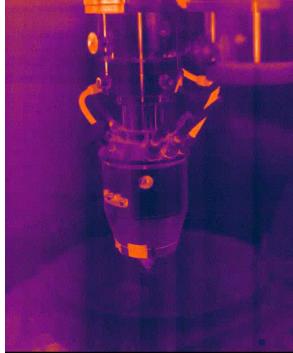
SCOPS: Stereo Correlated Optical and Pyrometric Sensing



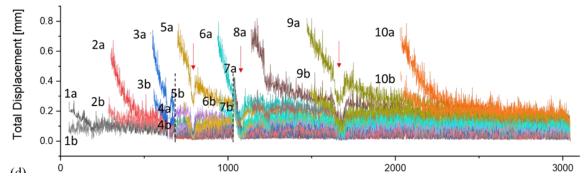






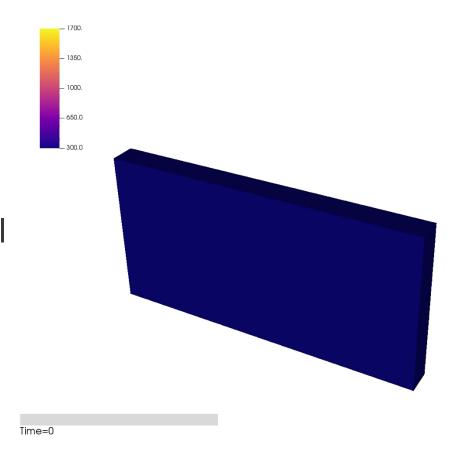


- Directed Energy Deposition welding induces distortion.
 Control requires measurement.
 - DIC tracks surface roughness features in 3D, IR tracks temperature over time
 - Thermoplastic history observed
- Imaging enhances simulation.
 - Validation, or assimilation
- Works for all DED classes



Faster than real time simulation

- Fast simulations are necessary to
 - Assimilate data in real-time
 - Close the loop and have simulations guide the printing process
- Simulation must be at least 3X faster than real time
- Extensive use of matrix-free algorithms and vectorization



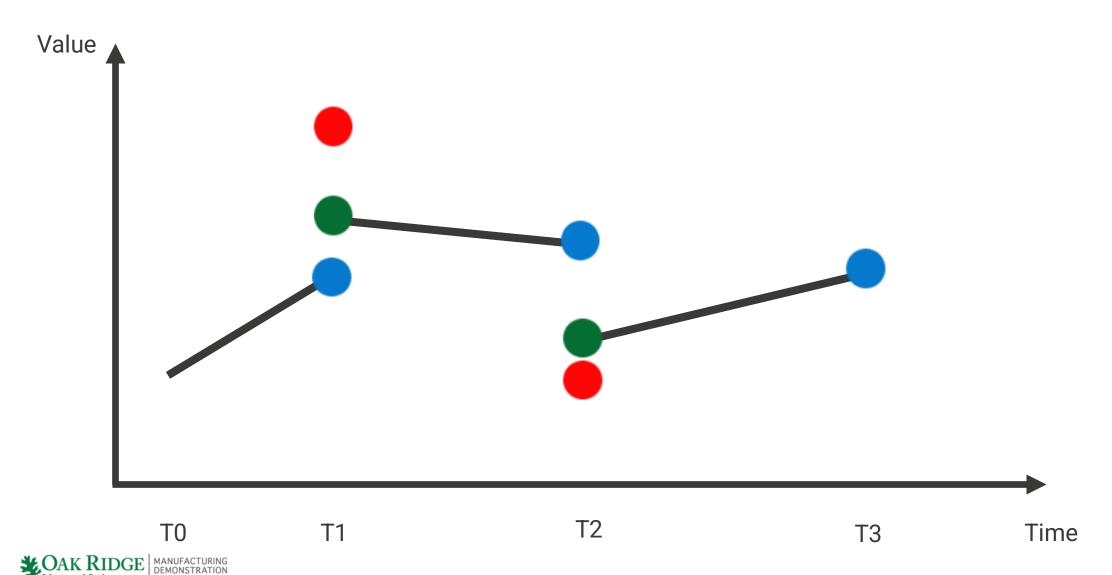


Combining experimental data and simulation with data assimilation

- "Data assimilation is the approximation of the true state of some physical system at a given time by combining time-distributed observations with a dynamical model in an optimal way" (Data Assimilation Methods, Algorithms, and Applications by Marc Asch, Marc Bocquet, and Maelle Nodet)
- First developed for weather forecast
- Two main classes of methods: statistical methods and variational methods



Combining experimental data and simulation with data assimilation



Stochastic Ensemble Kalman Filter

- Covariance approximated by sample covariance from an ensemble of simulations
- Random perturbations added to simulated and observed states
- Assimilation yields an updated ensemble of states consistent with both simulations and observations

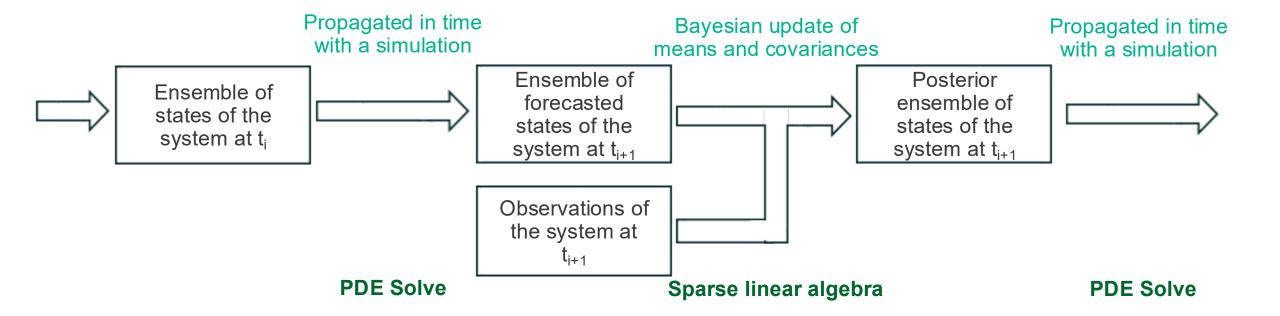
$$x_i^a = x_i^f + K[y - Hx_i^f]$$
$$K = P^f H^T (HP^f H^T + R)^{-1}$$

 x_i^a : Updated states K: Kalman gain P: Simulation error covariance H: Observation matrix

 x_i^f : Simulated states y: Observations R: Observation error covariance



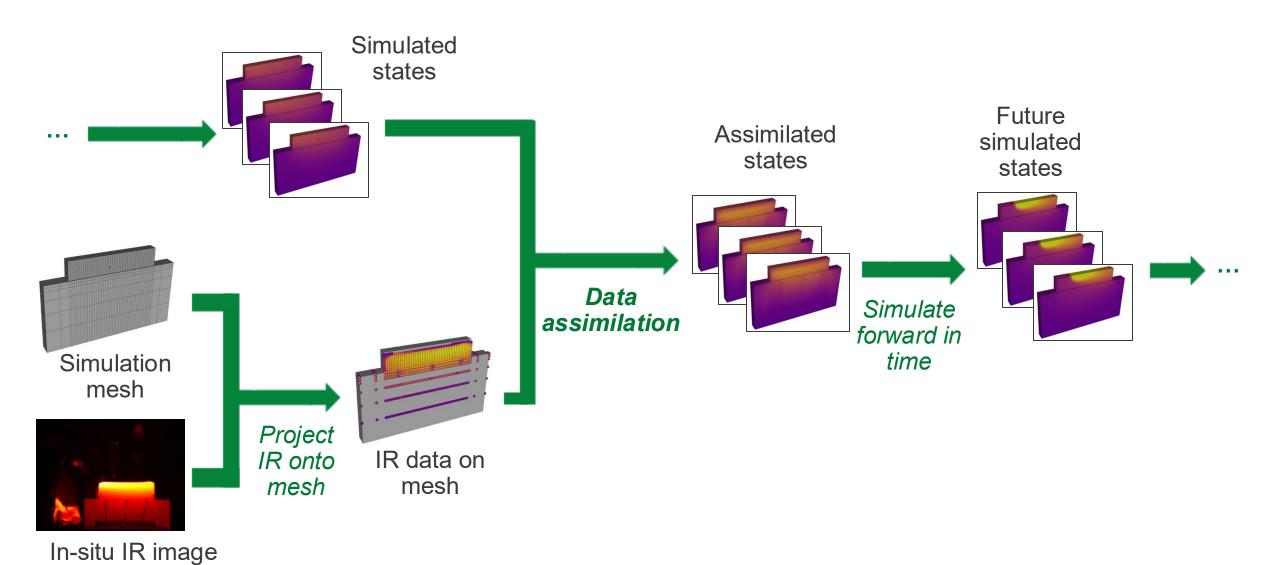
Data assimilation workflow



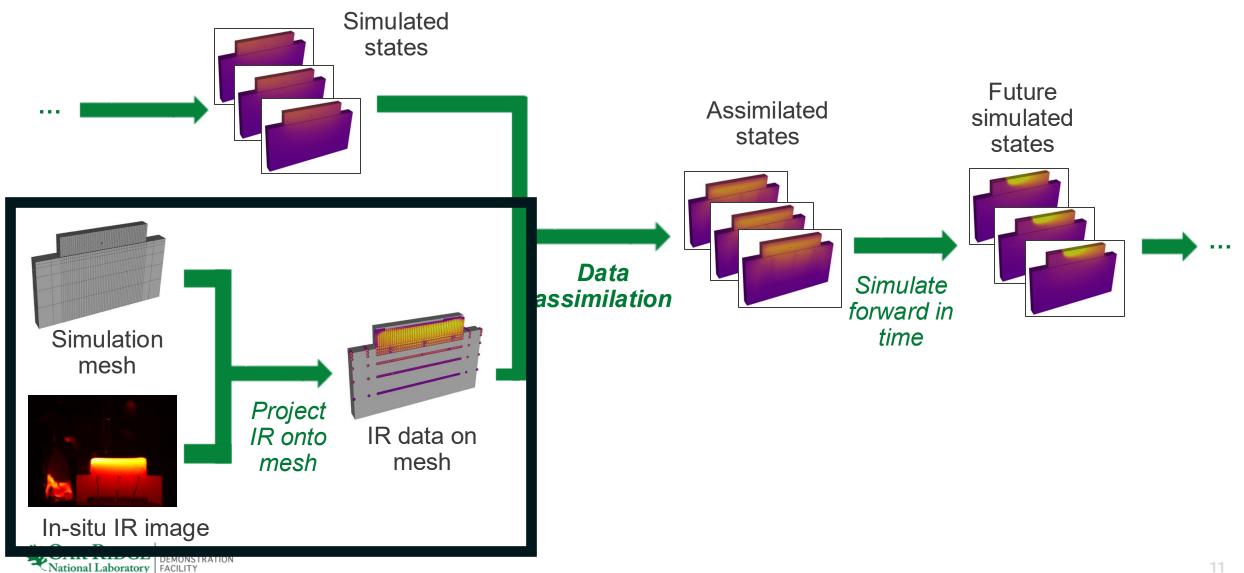


Data assimilation workflow

OAK RIDGE | MANUFACTURING DEMONSTRATION FACILITY



Projecting the IR data onto the simulation mesh

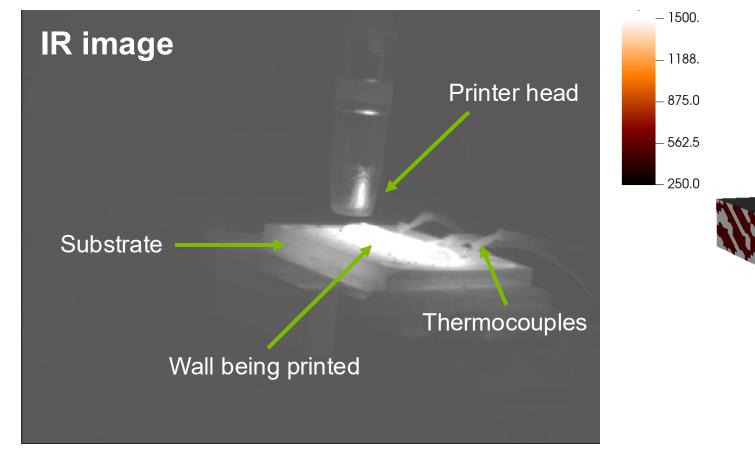


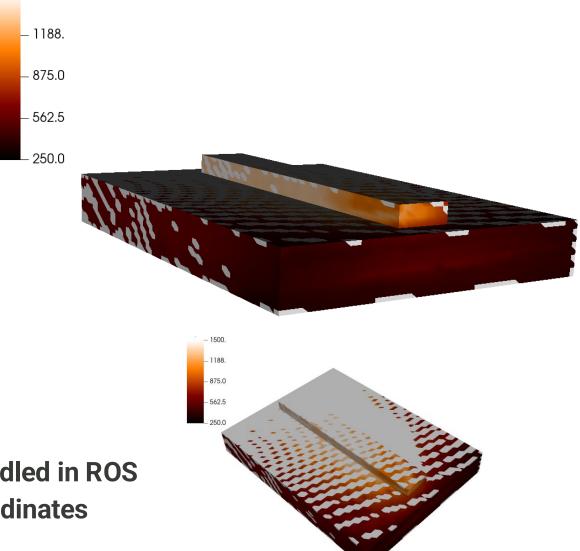
Projecting the IR data onto the simulation mesh

- Useful for data assimilation, calibration, and error estimation
- Need to calibrate the different coordinate systems
- SCOPS provides ray files and associated temperatures
- Use distributed ray-tracing capabilities to project the temperature onto the mesh
- Set the temperature to the closest quadrature point



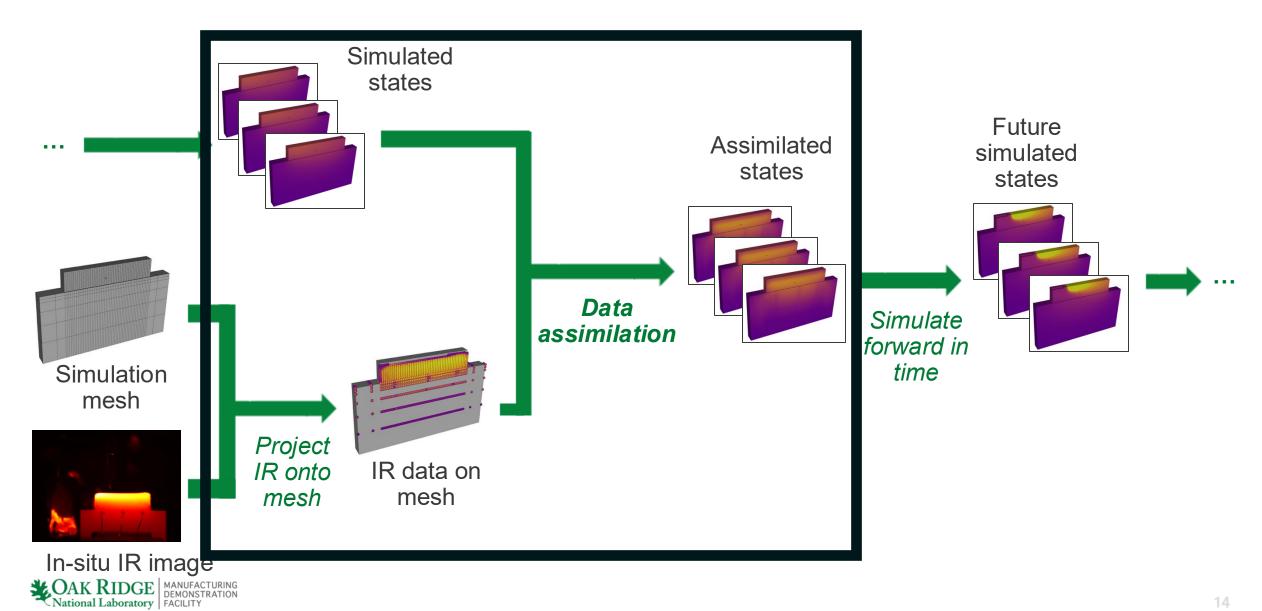
Projecting the IR data onto the simulation mesh





Coordinate transformations nominally handled in ROS
Camera coordinates -> Substrate coordinates





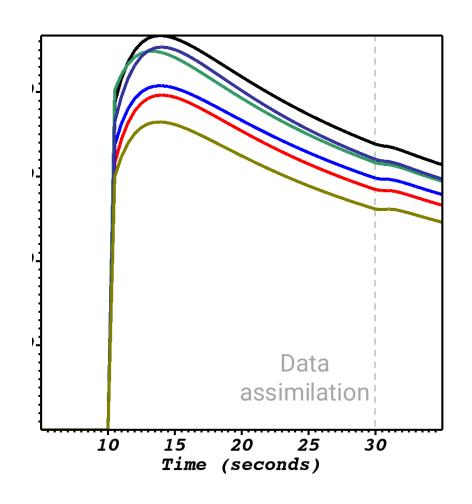
- Our EnKF requires multiple (< 10) simulations with slightly different parameters
- All the simulations use identical meshes with the same partition
- In parallel:
 - If Nproc ≤ N, distributes the simulations evenly across the processors. First processor might take a larger workload.
 - If Nproc > N, Nproc needs to be a multiple of N. This ensures that all the simulations are partitioned in the same way.



- Simulations are synchronized when experimental data is available
- Ensemble states are gather on rank 0
- Kalman gain and the assimilated states computed on rank 0
- Assimilated states are scattered back to the original ranks
- Current implementation cannot handle large amounts of data -> SCOPS filters the IR data









Thermomechanical simulation

- Material properties must be isotropic

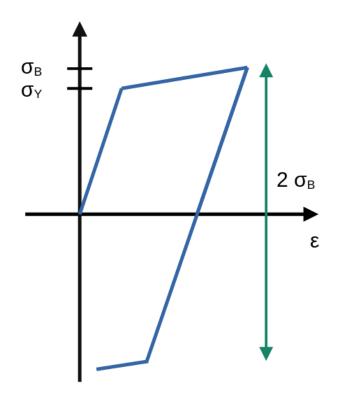
 this is not true for thermal simulation
- Infinitesimal displacement → we do not support large deformations
- One-way coupling from the temperature evolution to the mechanical evolution

 neglect the effect of deformation on the thermal simulation
- Plasticity constitutive laws supported: isotropic and kinematic hardening
- Currently comparing results with Abaqus

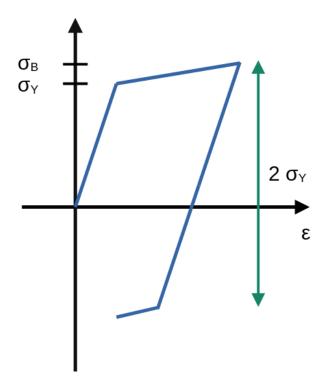


Plasticity constitutive laws

Isotropic hardening: uniform expansion of the material's yield surface in stress space

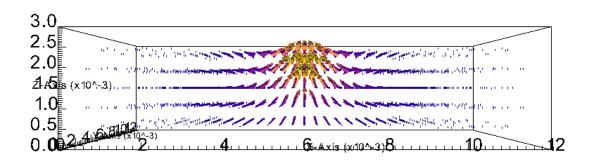


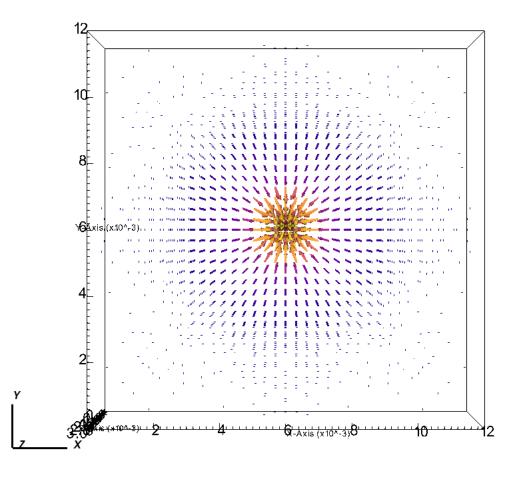
Kinematic hardening: yield surface in stress space moves without any change in its shape or size





Thermoelastic simulation: displacement field







Thank you for your attention!

Any questions?

