**APPENDIX** 

# INTRODUCTION TO THE MATLAB ENVIRONMENT



Matrix Laboratory (MATLAB) is used extensively in this book for simulations. The goal here is to help students acquire familiarity with MATLAB and build basic skills in the MATLAB environment. Hence, Appendix A serves the following objectives:

- 1. Learn to use the help system to study basic MATLAB command and syntax
- **2.** Learn array indexing
- **3.** Lean basic plotting utilities
- 4. Learn to write script M-files
- **5.** Learn to write functions in MATLAB.

## A.1 BASIC COMMANDS AND SYNTAX

MATLAB has an accessible help system by the help command. By issuing the MATLAB help command following the topic or function (routine), MATLAB will return the text information of the topic and show how to use the function. For example, by entering **help** on the MATLAB prompt to question a function **sum()**, we see the text information (listed partially here) to show how to use the MATLAB function **sum()**.

```
    » help sum
    SUM Sum of the elements.
    For vectors, SUM(X) is the sum of the elements of X.
    For matrices, SUM(X) is a row vector with the sum over each column.
```

The following examples are given to demonstrate the usage:

The MATLAB can be used like a calculator to work with numbers, variables, and expressions in the command window. The following are the basic syntax examples:

```
» sin(pi/4)
ans =
0.7071
» pi*4
ans =
12.5664
```

In MATLAB, variable names can store values, vectors, and matrices. See the following examples.

```
» x = cos(pi/8)
x =
0.9239
» y = sqrt(x)-2^2
y =
-3.0388
» z = [1 -2 1 2]
z =
1   -2  1   2
» zz = [1 2 3; 4 5 6]
zz =
1   2  3
4  5  6
```

Complex numbers are natural in MATLAB. See the following examples.

```
 z = 3 + 4i 
                        % Complex number
z =
 3.0000 + 4.0000i
» conj(z)
                        % Complex conjugate of z
ans =
 3.0000 - 4.0000i
» abs(z)
                         % Magnitude of z
ans =
 5
» angle(z)
                        % Angle of z (radians)
ans =
0.9273
» real(z)
                        % Real part of a complex number z
ans =
 3
» imag(z)
                         % Imaginary part of a complex number z
ans =
 4
\Rightarrow \exp(j*pi/4)
                         % Polar form of a complex number
ans =
 0.7071 + 0.7071i
```

The following shows examples of array operations. Krauss et al. (1994) and Stearns and Hush (2011) give the detailed explanation for each operation.

```
x = [1 2; 3 4]
                        %Initialize 2 \times 2 matrixes
x =
   1
        2
   3
        4
y = [-4 \ 3; -2 \ 1]
y =
   -4
        3
  -2
        1
                        % Add two matrixes
 x + y 
ans =
  -3
       5
   1
```

```
» x*y
                       % Matrix product
  ans =
     -8
         5
     -20 13
  » x.*y
                        % Array element product
    ans =
      -4
           6
      -6
  » x'
                       % Matrix transpose
   ans =
     1
         3
     2
  » 2. x
                        % Exponentiation: matrix x contains each exponent.
  ans =
     2
        4
     8
       16
  » x. 3
                        % Exponentiation: power of 3 for each element in matrix x
  ans =
    1 8
    27 64
                        % Exponentiation: each element in y has a power
  » y. x
                       % specified by a corresponding element in matrix x
  ans =
   -4 9
   -8 1
 x = [0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6] 
                                % Initialize a row vector
               2
                   3
                       4 5
                               6
y = x.*x-2*x
                                % Use array element product to compute a quadratic
                    8 15 24
     0 -1
            0 3
                                % Initialize a column vector
z=[1 \ 3]
  z =
      1
      3
                                % Inverse matrix x, then multiply it by the column vector z
   w = x z
    w =
          1
         0
```

### A.2 MATLAB ARRAY AND INDEXING

Let us look at the syntax to create an array as follows:

Basic syntax: x = begin:step:end.

An array x is created with the first element value of **begin**. The value increases by a value of **step** for each next element in the array and stops when the next stepped value is beyond the specified end value of **end**. In simulation, we may use this operation to create the sample indexes or array of time instants for digital signals. The **begin**, **step**, and **end** can be assigned to be integers or floating-point numbers.

The following examples are given for illustrations:

```
n = 1:3:8
                                      % Create a vector containing n=[1 4 7]
n =
          4
m = 9:-1:2
                                      % Create a vector m = [9 8 7 6 5 4 3 2]
m =
      9
           8
                        5
                                 3
                   6
                            4
x = 2:(1/4):4
                                      % Create x = \begin{bmatrix} 2 & 2.25 & 2.5 & 2.75 & 3 & 3.25 & 3.5 & 3.75 & 4 \end{bmatrix}
x =
       Columns 1 through 7
       2.0000 2.2500 2.5000
                                    2.7500
                                             3.0000 3.2500
                                                                3.5000
       Columns 8 through 9
       3.7500 4.0000
y = 2:-0.5:-1
                                     % create y = [2 \ 1.5 \ 1 \ 0.5 \ 0 \ -0.5 \ -1]
y =
                           1.0000 0.5000
                                                  0 -0.5000 -1.0000
         2.0000
                 1.5000
>>
```

Next, we examine creating a vector and extracting numbers in a vetcor:

```
 xx = [12345[5:-1:1]] 
                          % Create xx = [1234554321]
xx =
                       5
                                      2
               3
                   4
                           % Show elements from index 3 to index 7
ans =
     3
            5
                5
                   4
» length(xx)
                           % Return of the number of elements in vetcor xx
ans =
       10
yy = xx(2:2:length(xx))
                           % Display even indexed numbers in array xx
yy =
        2
                   3
                       1
```

## A.3 PLOT UTILITIES: SUBPLOT, PLOT, STEM, AND STAIR

The following are common MATLAB plot functions for digital signal processing (DSP) simulation: **subplot** opens subplot windows for plotting.

**plot** produces an x-y plot. It can also create multiple plots.

stem produces discrete-time signals.

stair produces staircase (sample-and-hold) signals.

The following program contains different MATLAB plot functions:

```
t=0:0.01:0.4; \qquad \% Create time vector for time instants from 0 to 0.4 seconds \\ xx=4.5*sin(2*pi*10*t+pi/4); \ \% \ Calculate a sine function with the frequency 10 Hz \\ yy=4.5*cos(2*pi*5*t-pi/3); \ \% \ Calculate cos function with the frequency 5 Hz \\ subplot(4,1,1), plot(t,xx);grid \ \% \ Plot a sine function in window 1 \\ subplot(4,1,2), plot(t,xx, t,yy,'-.');grid; \ \% \ Plot sine and cos functions in window 2 \\ subplot(4,1,3), stem(t,xx);grid \ \% \ Plot a sine function in the discrete-time form \\ subplot(4,1,4), stairs(t,yy);grid \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plot a cos function in the sample-and-hold form \\ xlabel('Time (sec.)'); \ \% \ Plo
```

Each plot is shown in Fig. A.1. Notice that dropping the semicolon at the end of the MATLAB syntax will display values on MATLAB prompt.

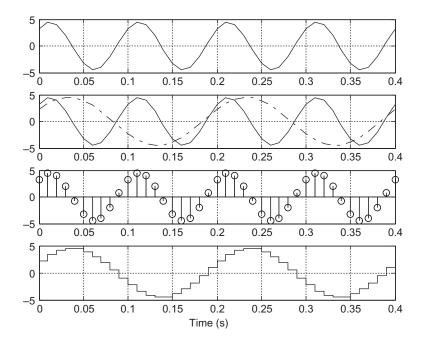


FIG. A.1

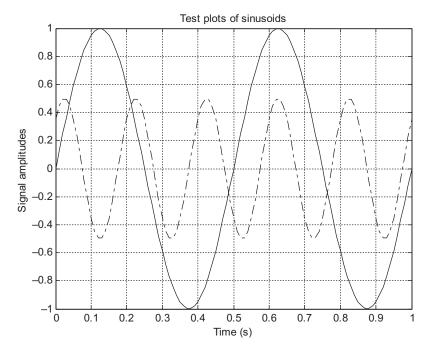


FIG. A.2
Illustration for the MATLAB script file test.m.

### A.4 MATLAB SCRIPT FILES

We can create a MATLAB script file using the built-in MATLAB editor (or Windows Notepad) to write MATLAB source code. The script file is named "filename.m" and can be run by typing the file name at the MATLAB prompt and hitting the return key. The script file **test.m** is described here for illustration. Fig. A.2 depicts the plot produced by test.m.

At MATLAB prompt, run the program.

>> which test % show the folder where test.m resides

Go to the folder that contains test.m, and run your script from MATLAB.

```
>>test % run the test.m
```

>>type test % display the contents of test.m

test.m

```
t=0:0.01:1;
x=sin(2*pi*2*t);
y=0.5*cos(2*pi*5*t-pi/4);
plot(t,x), grid on
```

```
title('Test plots of sinusoids') ylabel('Signal amplitudes'); xlabel('Time (sec.)'); hold on plot(t,y,'-.');
```

## A.5 MATLAB FUNCTIONS

A MATLAB function is often used for replacing the repetitive portions of the MATLAB code. It is created using a MATLAB script file. However, the code begins with a key word **function**, followed by the function declaration, comments for the help system, and program codes. A function **sumsub.m** that computes the addition and subtraction of two numbers is listed here for illustration. sumsub.m

```
function [sum, sub]=sumsub(x1,x2)
%sumsub: Function to add and subtract two numbers
% Usage:
% [sum, sub] = sumsub(x1,x2)
% x1 = the first number
% x2= the second number
% sum = x1+x2;
% sub = x1-x2
sum = x1+x2;
% Add two numbers
sub = x1-x2;
% Subtract x2 from x1
```

To use the MATLAB function, go to the folder that contains **sumsub.m**. At the MATLAB prompt, try the following:

```
»help sumsub % Display usage information on MATLAB prompt
sumsub: Function to add and subtract two numbers
usage:
[sum, sub] = sumsub(x1,x2)
x1 = the first number
x2 = the second number
sum = x1+x2;
sub = x1-x2
```

Run the function as follows:

```
[x1, x2]=sumsub(3, 4-3i); % Call function sumsub % Display the result of sum x1 = 7.0000 - 3.0000i % x2 % Display the result of subtraction x2 = -1.0000 + 3.0000i
```

The MATLAB function can also be used inside an m-file. More MATLAB exercises for introduction to DSP can be explored in McClellan et al. (2015) and Stearns and Hush (2011).