

Esterel V5 Syntax

% short comment
%{ multilines comments }%

1. Statements

module <name>: <interface-declaration> <statement> end module	module definition
[<statement>]	bracketed statement, to remove ambiguity
<statement> ; <statement> <statement> <statement> <variable> := <expression>	sequence statement parallel statement (concurrent threads) variable assignment
nothing pause ≡ await tick halt	empty statement, terminates instantaneously pause for one instant never terminates
emit <signal> sustain <signal> ≡ loop emit <signal> each tick loop <statement> end loop	signal emission, terminates instantaneously continuous emission of a signal infinite loop
repeat <expression> times <statement> end repeat	finite loop
loop <statement> ≡ each <delay> loop abort <statement> ; halt when <delay> end loop	temporal loop, with statement initially started
every <delay> do <statement> ≡ end every await <delay> ; loop <statement> each <delay>	temporal loop, with initial waiting
present <signal-expression> [then <statement>] [else <statement>] end present	branching according to the value of the signal expression
present case <signal-expression> do <statement> ... end present	multiple branching according to the value of the signal expressions
if <Boolean-expression> [then <statement>] [else <statement>] end if	branching according to the value of the Boolean expression
if <Boolean-expression> then <statement> elsif <Boolean-expression> then <statement> ... [else <statement>] end if	multiple branching according to the value of the Boolean expressions

await <i><delay></i>	terminates when the delay elapses (could be instantaneous for an immediate zero delay)
await case <i><delay></i> do <i><statement></i> ... end await	multiple waking; the first delay in the list which terminates executes its statement
[weak] abort <i><statement></i> when <i><delay></i>	abortion; kills the statement when the delay elapses (could be instantaneous for an immediate zero delay); the weak variant executes the statement a last time when the delay elapses before killing it
[weak] abort <i><statement></i> when case <i><delay></i> do <i><statement></i> ... end [weak] abort	multiple case abortion (strong or weak)
suspend <i><statement></i> when <i><delay></i>	freeze the execution of the statement when the delay expression is true
trap <i><exception-list></i> in <i><statement></i> [handle <i><exception-condition></i> do <i><statement></i>] end trap	mechanism to catch exceptions raised by the body statement
exit <i><exception></i>	raises an exception
run <i><module></i> [signal <i><new>/<old></i> ,... ; constant <i><new>/<old></i> ,... ; function <i><new>/<old></i> ,... ; procedure <i><new>/<old></i> ,... ; type <i><new>/<old></i> ,... ; task <i><new>/<old></i> ,...]	creates an instance of a module with renamings of the interface; i.e., connects the current objects with the objects of the module interface; if an object is not renamed, it is implicitly connected to the object with the same name
call <i><procedure></i>	synchronous execution of a external procedure
exec <i><task></i> return <i><signal></i>	asynchronous execution of an external task
exec case <i><task></i> return <i><signal></i> ... end exec	simultaneous execution of several external tasks
signal <i><local-signal-declaration-list></i> in <i><statement></i> end signal	local declaration of a signal
var <i><local-variables-declaration-list></i> in <i><statement></i> end var	local declaration of a variable

2. Declarations

input <signal> [**:=** <expression>]: <type-combine>], ...;
output <signal> [**:=** <expression>]: <type-combine>], ...;
inputoutput <signal> [**:=** <expression>], <type-combine>], ...;
relation <signal> **=>** <signal>, <signal> **#** <signal> **#**, ...;
return <signal> [**:=** <expression>]: <type-combine>], ...;
sensor <sensor>: <type>, ...;

interface of a module, signals and sensors declaration; relations of implication or *exclusion* between signals

constant <name>: <type>, <name> = <value>: <type>, ...;
type <type>, ...;
function <name> (<type-by-val>, ...): <type-by-val>;
procedure <name> (<type-by-ref>, ...) (<type-by-val>, ...);
task <name> (<type-by-ref>, ...) (<type-by-val>, ...);

interface of a module, objects externally defined (e.g., in the user C code)

3. Expressions

- * / mod + <= >= = <> ()
not and or ()
[**immediate**] <expression> <signal>
[**immediate**] <expression> [<Boolean-signal-expression>]
combine <type> **with** <function-or-operator>

arithmetic operators
Boolean operators
delay expression

how to combine several simultaneous signal presence