ASSIGNMENT04: Gameflow Adam Goldsmith **START** A01185566 **Display intro lore Create character** Character has Display ending lore **END** cleared all regions False Create new region game board with events randomly assigned to each space False Character has Display region name, game board, User direction is → Ask user for a direction beaten the region -False→ board space description, character valid boss stats and directions True **V**_ True Move character to new board space False **Enter BATTLE** Generate pirate roll random number board space is **∢**Truenumber is 1 LOOP enemy from 1 to 4 empty False give character 50 user answer is Display chest pattern board space is a **∢**True Ask user for an answer≺ gold correct puzzle chest give character -False False nothing give character 50 user answer is board space is a √Display nymph riddle ← True **∢**True-Ask user for an answer< gold correct nymph False False



