# CSCI 202: Object-Oriented Programming

## Lab 3 - Due Thursday March 7, 2024 at 11:59pm

## Resources:

• GNU/Linux server IP address: 198.100.146.58

## Shared account with multiple threads (Lab3\_1)

In this part you will be working with a program that creates multiple thread that deposit or withdraw money from a shared account. The current program allows multiple threads to access the shared account at the same time. This is not thread safe and can cause unexpected results. Your task will be to fix the program by making it thread safe.

Download and unzip Lab3\_1.zip from canvas onto your local computer. Then open up the unziped project with IntelliJ.

The program creates an account with an initial balance of 0. Next, it creates 200 threads: 100 of which each deposit 1 into the account, and 100 of which each withdraw 1 from the account.

Run the program multiple times. Some of these program executions might result in an actual account balance not matching the expected account balance of zero. This is because the program is not yet thread safe.

#### Your Task:

Edit Account.java and modify the method deposit() and withdraw() to make them thread safe. These methods are for adding and removing money from the account balance respectively.

Only one thread is allowed to be executing code in either deposit() or withdraw() at any given time. A thread in withdraw() cannot proceed if it tries to withdraw more than the current balance. In this case, place the thread in the waiting state by calling wait(). When the thread wakes up, it must one again check if it can proceed by testing if there is enough money in the account to withdraw. Calling wait() might throw an InterruptedException. To account for this, either handle the exception in withdraw() or declare it to be thrown in the declaration of withdraw(). When a thread in deposit() finishes its task, it must notify any waiting threads that are in withdraw() to wake up by calling notifyAll().

When you are done, zip up your project in a file called Lab3\_1.zip and upload this .zip file to Canvas (click on Assignments and go to Lab 3).