Show and Tell: Skill Acquisition

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28th August 2013

I have been learning a skill...

...what is it?

- Something you did today
- You've been paid to do it
- You've probably never *really* practiced it in your life...

Typing!



(not me)

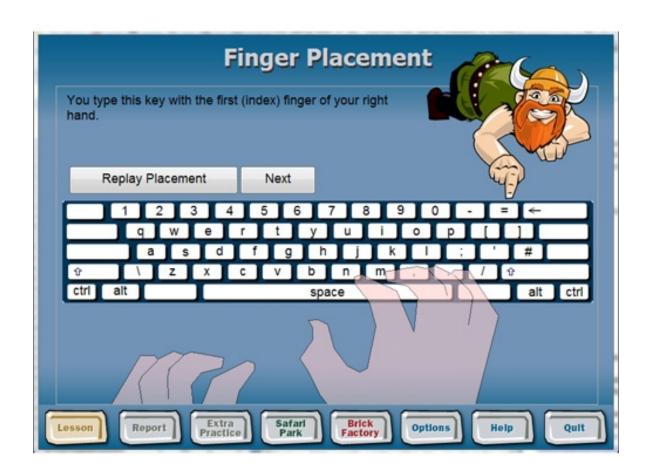
Motivation

- I'm a programmer I have a lot of typing to do!
- Fear of RSI colleagues have been crippled by it
- Statistic: "In the USA, carpal tunnel syndrome results in an average of \$30,000 in lifetime costs" (Wikipedia)

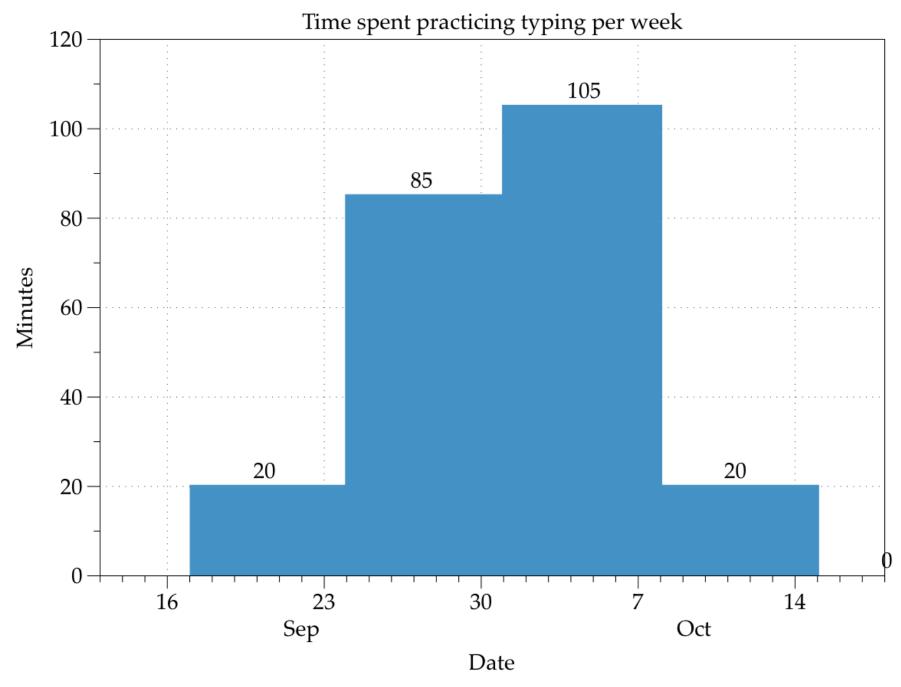
To business!

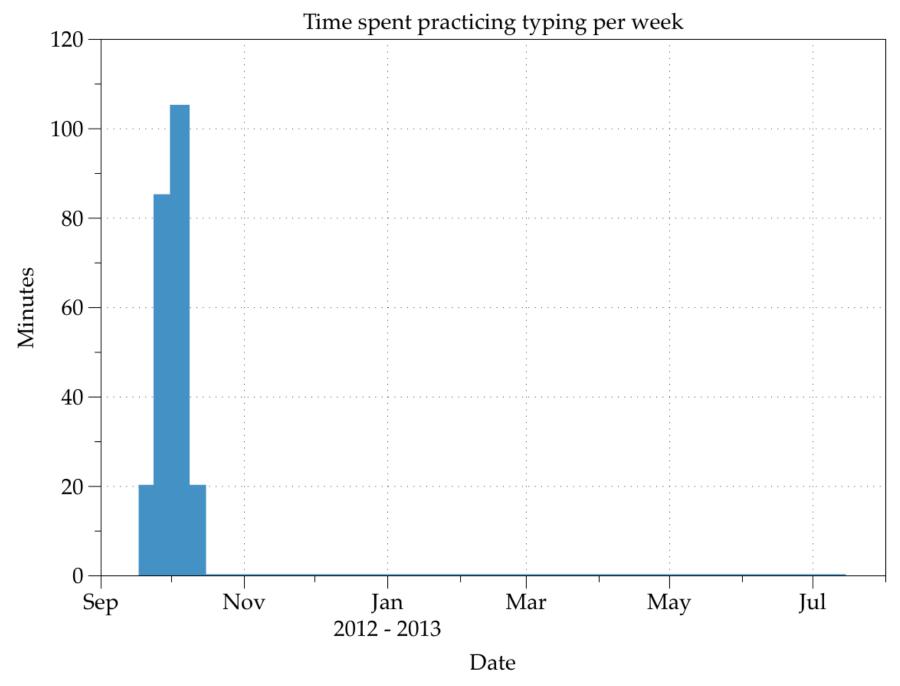
- Just need to grab some typing programs
- Get down to learning QWERTY the right way!!

Ten Thumbs



Oh no....





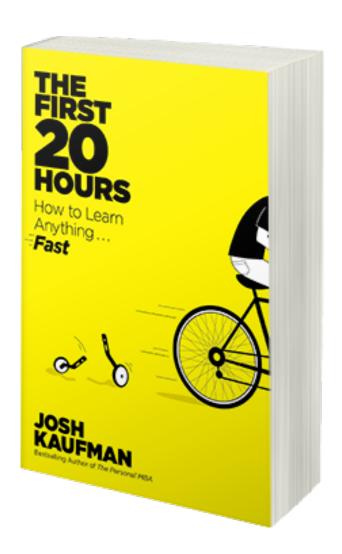


Undefined

- Didn't know how long it would take
- Is this really the best idea?
- Hard practicing QWERTY the right way at night, then going back to old habits during the day

...what changed?

A Book



• Josh Kaufman, 2013 - http://first20hours.com/

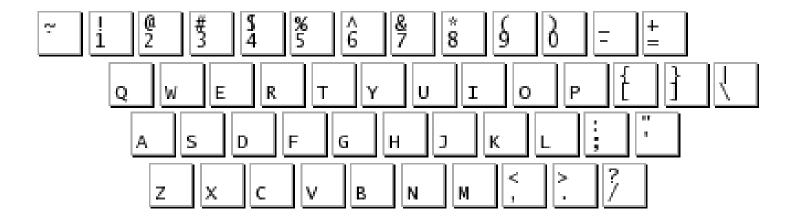
The First 20 Hours: Rapid Summary

- Nearly any skill can be learnt (to a useful degree) in 20 hours
- A couple chapters of general how-to, then one chapter on each of six skills he learnt with his method
- One of these was on touchtyping... in 'Colemak'

A brief history of keyboard design...

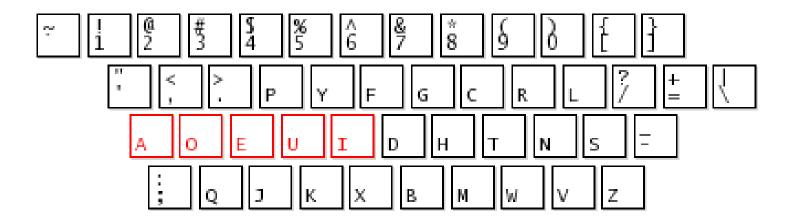


QWERTY



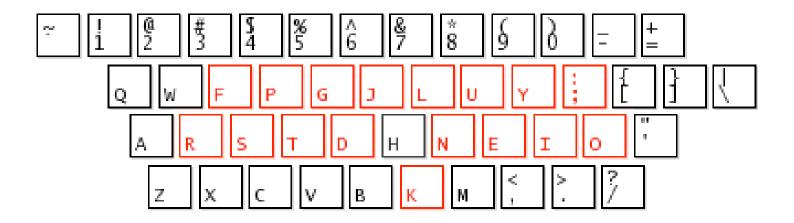
• "Slowly took over the world", since 1872. Main design constraint: to stop typewriter key bars jamming.

DVORAK

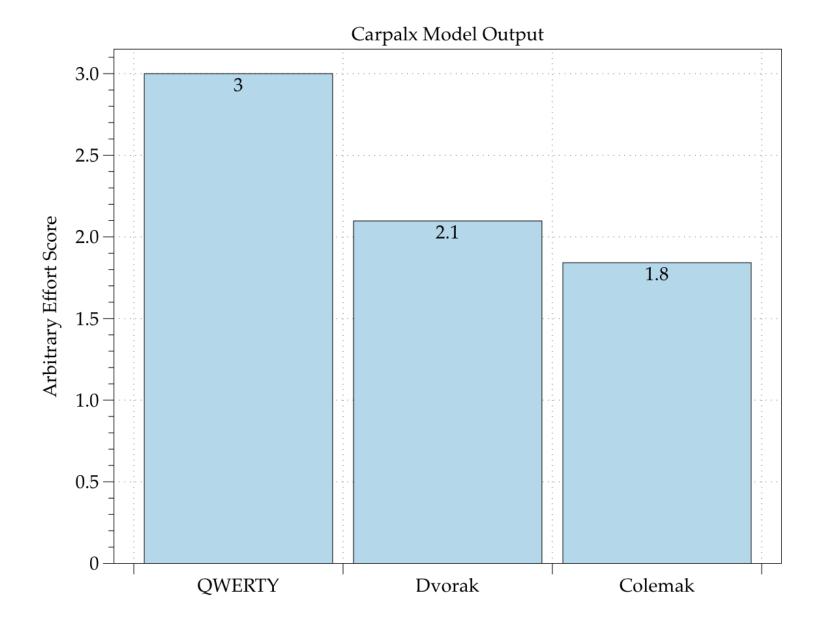


- 1932 design for an optimal layout.
- Relatively hard to learn.

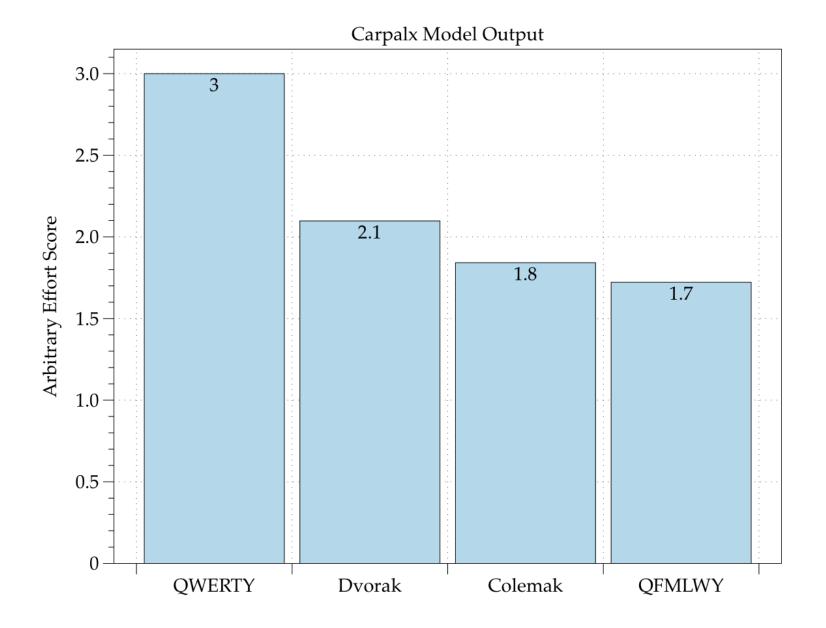
Colemak



- Designed by a programmer with a mathematical model and lots of spare time.
- Trade-off between ease of transition (Q,W,Z,X,C,V stay the same) and optimization.



• Source: http://mkweb.bcgsc.ca/carpalx/?colemak



• Source: http://mkweb.bcgsc.ca/carpalx/?full_optimization

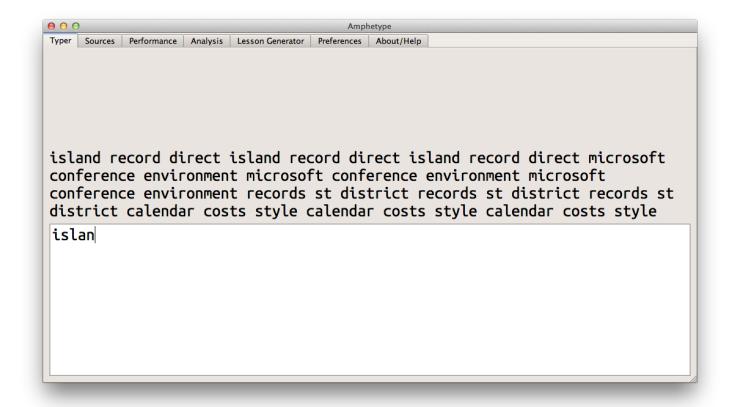
Method

- Swap keys on OS and keyboard
- Get some training programs
- Don't give up before the 20 hour mark

Programs

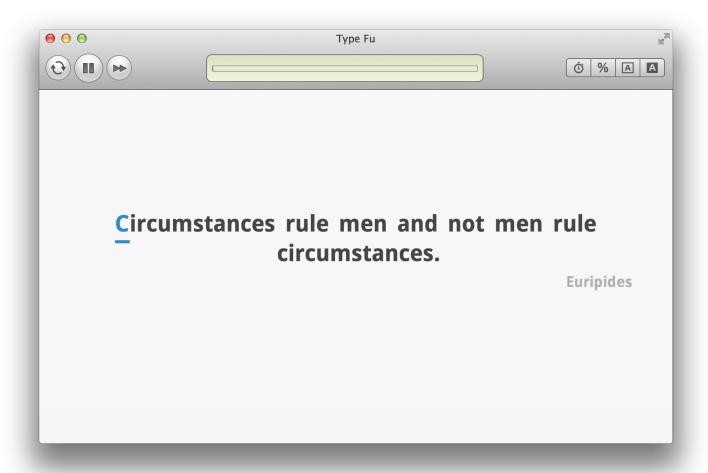
- A variety is useful
- Practice different subskills hardest keys, whole prose, etc.
- Data export is not much of a feature. Many record your WPM
 + accuracy, but often only for own graph feature.

Amphetype



• Free & open source - https://code.google.com/p/amphetype/

Type-Fu

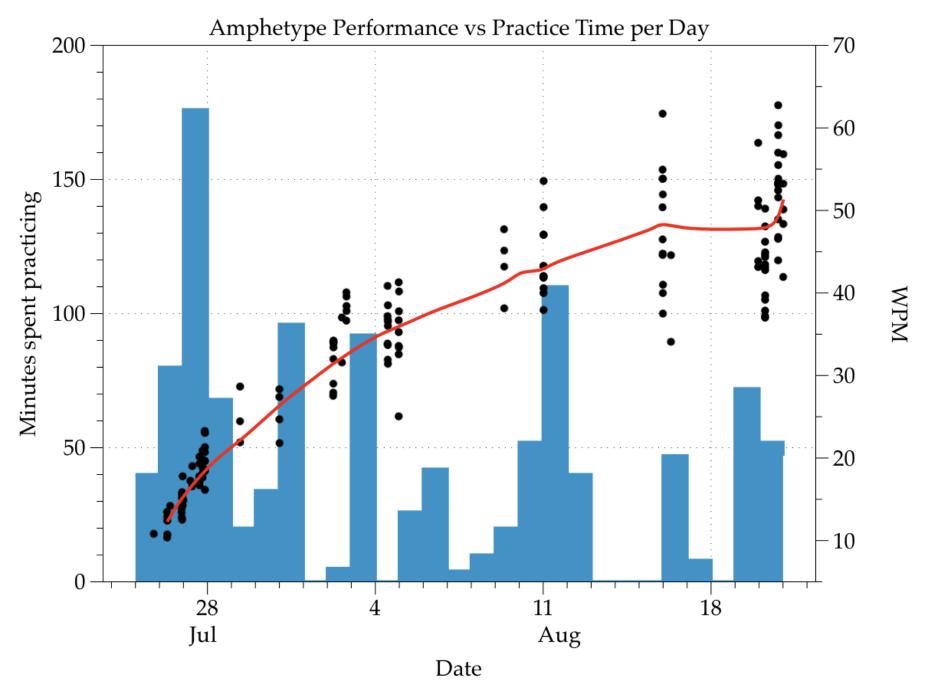


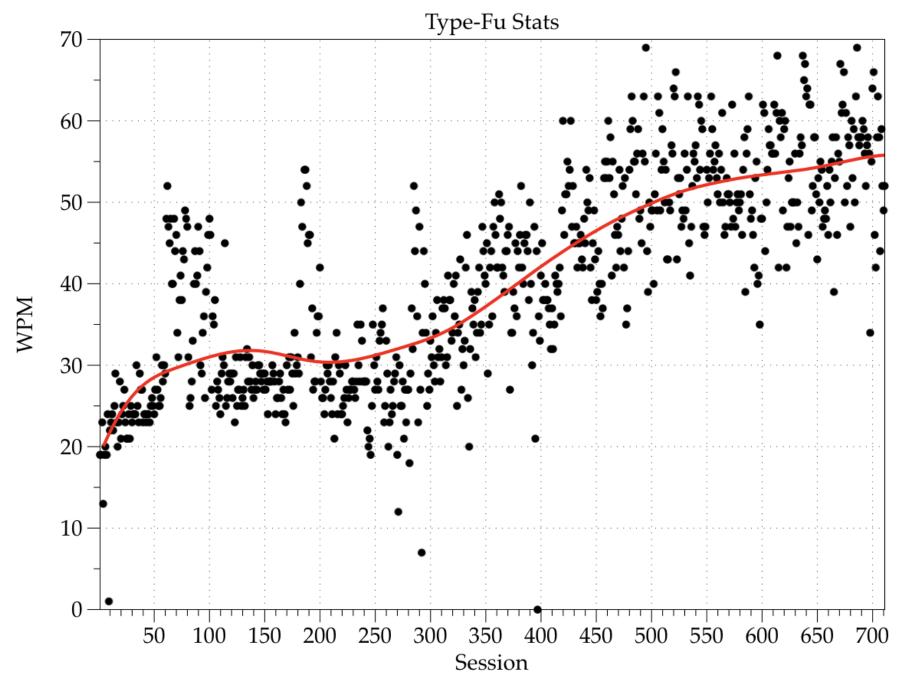
• $\pounds 6.99 - \text{http://type-fu.com/}$

Typocalypse 3D



• Free - http://is.gd/typeocalypse





Final Statistics

• Total time spent practicing typing: 20:06

Moving Average WPM in Amphetype: 52 WPM

• Time spent preparing this talk: 3:54

Thank you

• Slides on GitHub - http://is.gd/adamIsDaBomb

• Email me - me@adamj.eu