## API DOCUMENTATION GAME CATCHER

# **Prefix:**

https://wdu.maumt.se/ht22/lime\_bus/

# login:

login works with a post request to prefix/login\_register/user\_database.php. The body of the request looks like this:

```
{
    username: The users username to login with (string),
    password: The users password to login with (string),
    action: "login" (string),
}
```

#### Resource/Response

The resource of a POST request to the login section is nothing.

Possible values of status code and response\_feedback

What happened	status code	notes
Successful posting	200	Login successful
Could not find user	400	User not found
Not right method	405	Method not allowed

# Registration

Registration works with a post request to prefix/login\_register/user\_database.php. The body of the request looks like this it is JSON formatted:

```
{
    username: The users username to login with (string),
    password: The users password to login with (string),
    action: "register" (string),
}
```

#### Resource/Response

The resource of a POST request to the register section is nothing.

Possible values of status code and response\_feedback

What happened	status code	notes
Successful posting	200	Registration successful
Could not find user	404	User not found
Not right method	405	Method not allowed

# Frontpage:

# find friends / get all friends

#### Get all users

To get all users you need a GET request to prefix/frontpage/find friend.php

#### Resource/Response

The resource of a POST request to the register section is an array of all the users

### Possible values of status code and response feedback

What happened	status code	notes
Successful posting	200	
Could not find user	404	
Not right method	405	

# Get all pending friends requests

To get all pending friends you need a POST request to prefix/frontpage/find\_friend.php. The format of the body for the POST request is an JSON object that looks like this

```
{
    all_pending: "get_all_pending",
    the_request_user: The user that you want to see his/hers friends username (string),
}
```

all\_pending key tells the PHP file too enter a certain if case so it responds with the right data.

#### Resource/Response

The resource of a POST request to the get all friend section is an array of all the friends of the user

### Possible values of status code and response feedback

What happened	status code	notes
Successful posting	200	
Could not find user	404	
Not right method	405	
user does not have friends	400	

## **Get all friends**

To get all friends you need a POST request to prefix/frontpage/find\_friend.php. The format of the body for the POST request is an JSON object that looks like this

```
{
    the_user: The users username to find the user friends with(string),
    user_that_wants_to_befriend: true (boolean),
}
```

user\_that\_wants\_to\_befriend key tells the PHP file too enter a certain if case so it responds with the right data.

### Resource/Response

The resource of a POST request to the get all friend section is an array of all the friends of the user

### Possible values of status code and response feedback

What happened	status code	notes
Successful posting	200	
Could not find user	404	
Not right method	405	
user does not have friends	400	

## Add friend

To add a friend you need a PATCH request to prefix/frontpage/find\_friend.php. The format of the body for the POST request is an JSON object that looks like this

```
added_friend_username: The username of who we want to add (string), the_username: The username of the person who wants to add (your username)(string), accepted_friend_request: true (boolean),
}
```

accepted\_friend\_request key tells the PHP file too enter a certain if case so it responds with the right data.

#### Resource/Response

The resource of a POST request to the Add friend section is a object of the friend you added. With keys such as username and id but no password

What happened	status code	notes
Successful PATCHING	200	
Could not find user	404	
Not right method	405	
user does not have friends	400	

# chat

# get a chat id

To get a chat id you need a POST request to prefix/frontpage/chat.php. The format of the body for the POST request is an JSON object that looks like this

```
{
    get_chatlog_id: true,
    loggedID: first id (usally the ones that is logged in to the app),
    user2_id: second id (could be anyones id),
}
```

get\_chatlog\_id key tells the PHP file too enter a certain if case so it responds with the right data.

## Resource/Response

The resource of a POST request to the get chat id section is a chat id (string)

What happened	status code	notes
Successful posting	200	
Could not find user	404	
Not right method	405	
user does not have friends	400	

### Add a chat

To add a chat id you need a POST request to prefix/frontpage/chat.php. The format of the body for the POST request is an JSON object that looks like this

```
{
    chatid: IID for the chat that the message is gonna go to (int),
    message: the message string (string),
}
```

#### Resource/Response

The resource of a POST request to the Add a chat section is a

#### Possible values of status code and response feedback

What happened	status code	notes
Successful posting	200	
Could not find user	404	
Not right method	405	
user does not have friends	400	

# Blocking a user

To add a chat id you need a DELETE request to

prefix/frontpage/find\_friends.php. The format of the body for the DELETE request is an JSON object that looks like this

```
{
    username: user,
    me: localStorage.getItem("username"),
    action: actions,
}
```

### Resource/Response

The resource of a DELETE request to the Add friend section is an object of a message saying success, the username of the user you blocked and the action which is block.

What happened	status code	notes
Successful posting	200	
Could not find user	404	
Not right method	405	
user does not have friends	400	