

Hello,

This pack contains:

- 10 Ground surface materials

Textures:

- Texture resolution is 4K

Textures include:

Albedo

Normal Map

Height Map

Mask Map (it contains)

Red channel – Metallic map

Green channel – Ambient Occlusion map

Blue channel – empty (black)

Alpha channel – Smoothness map

Licensing:

- You can freely use and publish everything in this package, but you are not allowed to resell any of the assets!
- Nature models (Plants, Bush, Fern, Rocks) are taken from **Unity HDRP sample scene**.
- Nature models (Meadow Grass, Pines, Pine Backdrop) are taken from **Unity Book of the Dead** demo. You can get the full demo from this GitHub [link](#) (sadly Unity removed it from the Asset Store)
- **Everything is governed by the non-restrictive asset *Unity Asset Store End User License Agreement*. <https://unity.com/legal/as-terms>**
- You are also free to use the demo scenes provided with this package for your projects.

If you are interested you can check out more of my assets [here](#).