Adam Conkey

✓ adam.conkey@gmail.com **(** (330) 224-1159 in linkedin.com/in/adamconkey

□ adamconkey.github.io

Aug 2022 - Present

May 2019 - Aug 2019

Apr 2015 - Jul 2016

Alexandria, VA

EDUCATION

University of Utah Salt Lake City, UT Ph.D. Computing: Robotics - GPA: 3.9 Aug 2016 - Dec 2022

Chicago, IL DePaul University

M.S. Computer Science: Artificial Intelligence - GPA: 4.0 Jan 2014 - Jun 2016

Carnegie Mellon University Pittsburgh, PA

B.S. Mathematics and Philosophy - GPA: 3.4 Aug 2007 - May 2011

Professional Experience

HRL Laboratories Malibu, CA

Robotics Machine Learning Research Scientist

o Developing mission-focused solutions for autonomous robot manipulation in undersea environments.

Utah Learning Lab for Manipulation Autonomy Salt Lake City, UT Graduate Research Assistant (Advisor: Tucker Hermans) Aug 2016 - Dec 2022

• Investigated deep learning approaches to multisensory representation learning for skill planning.

• Formulated and implemented a new algorithm for robot motion planning under uncertainty.

• Developed novel methods for learning robot skills from human demonstration with movement primitives.

North Reading, MA **Amazon Robotics**

Research Scientist Intern: Advanced Robotics

• Implemented an end-to-end robotic system for performing a material handling task using C++ and ROS.

• Developed a Python application for discrete event simulation, visualization, and timing analysis.

Accenture Austin, TX

 $Associate\ Software\ Engineer$

• Developed new front-end and back-end application features for state healthcare exchanges.

• Engaged as a versatile member of an Agile Scrum team for Java, SQL, and user interface development.

Patent Examiner in Computer Science

United States Patent and Trademark Office

May 2012 - Nov 2013

- Examined patent applications in the art of compiler design and software development tools.
- Conducted exhaustive searches of prior art to issue decisions on the patentability of claimed inventions.

SKILLS

- Languages: Python (Advanced), C++ (Intermediate), Java (Beginner), Rust (Learning)
- Software: ROS, MoveIt, BehaviorTree.CPP, PyTorch, TensorFlow, OpenCV, Qt
- Simulators: Drake, NVIDIA Isaac Gym, Gazebo, DART, CoppeliaSim, PyBullet
- Robots: Orion 7P, KUKA iiwa, KUKA LBR4+, FANUC Cobot, Rethink Robotics Baxter
- Sensors: RealSense RGB-D cameras, Kinect RGB-D cameras, Optoforce 6-Axis Force/Torque sensor
- Misc: Linux, Git, Docker, Jenkins, LaTeX

PUBLICATIONS

- Y. Huang, N.C. Taylor, <u>A. Conkey</u>, W. Liu, and T. Hermans. "Latent Space Planning for Multi-Object Manipulation with Environment-Aware Relational Classifiers". *arXiv* preprint, 2023.
- Y. Huang, A. Conkey, and T. Hermans. "Planning for Multi-Object Manipulation with Graph Neural Network Relational Classifiers". International Conference on Robotics and Automation (ICRA), 2023.
- A. Conkey "Skill Planning Under State and Goal Uncertainty for Robot Manipulation Tasks". *Ph.D. dissertation*, 2022.
- A. Conkey and T. Hermans. "Planning under Uncertainty to Goal Distributions". arXiv preprint, 2021.
- A. Conkey, "Representation Learning for Multisensory Perception and Planning." Robotics: Science and Systems (RSS) Pioneers Workshop, 2020.
- A. Conkey and T. Hermans. "Active Learning of Probabilistic Movement Primitives." *IEEE-RAS International Conference on Humanoid Robots (Humanoids)*, 2019.
- A. Conkey and T. Hermans. "Learning Task Constraints from Demonstration for Hybrid Force/Position Control." *IEEE-RAS International Conference on Humanoid Robots (Humanoids)*, 2019.