# LAB EXERCISE REPORT FOR WEEK 4

BITP 3123 Sem 2 2020/2021

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## **Document Information**

This document described the solutions and outcomes for Lab 4.

## **Solution for Exercise 3**

## Client\_java

```
package Exe3Method1;
import java.io.IOException;
import java.io.PrintStream;
import java.net.Socket;
import java.net.UnknownHostException;
import java.util.Scanner;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.net.InetAddress;
public class Client
                public static void main(String args[])throws UnknownHostException, IOException
                         //define variable
                         String text;
                         //create object, syntax for input
                         Scanner sc= new Scanner(System.in);
                         Socket \underline{s} = new Socket("127.0.0.1",4646);
                         //create output stream, utk send ke server
                         DataOutputStream outputStream = new DataOutputStream(s.getOutputStream());
                         System.out.println("Enter Any Words: ");
                         //input syntax
                         text=sc.nextLine();
                         //send data to server, send text yg client tulis
                         outputStream.writeUTF(text);
                         outputStream.flush();
                         //create input stream, utk baca dari server
                         DataInputStream dataIn = new DataInputStream(s.getInputStream());
                         //read from server
                         int textword = dataIn.readInt();
                         //kt sini print number of word sent dri server
                         System.out.print("Number of Words: ");
                         System.out.println(textword);
                }
}
```

## Server\_java

```
package Exe3Method1;
import java.io.IOException;
import java.io.PrintStream;
import java.net.ServerSocket;
import java.net.Socket;
import java.util.Scanner;
import java.io.BufferedReader;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.io.InputStreamReader;
public class Server
                 private static final String String = null;
                 public static void main(String args[]) throws IOException
                                  String words;
                                  int count=0;
                                  ServerSocket s1=new ServerSocket(4646);
                                  //accept client request
                                  Socket exe3=s1.accept();
                                  //create input stream, utk baca dari client
                                  DataInputStream dataIn = new DataInputStream(exe3.getInputStream());
                                  //read data from client, pakai readUTF sebab String
                                  words=dataIn.readUTF();
                                  //call method
                                  count=countWord(words);
                                  //Create output stream to send back to client
                                  DataOutputStream dataOut = new
DataOutputStream(exe3.getOutputStream());
                                  //send data <u>kt</u> client, <u>pakai</u> writelnt <u>sebab</u> integer
                                  dataOut.writeInt(count);
                                  dataOut.flush();
                                  //Close everything
                                  s1.close();
                                  exe3.close();
                                  dataIn.close();
                                  dataOut.close();
                      }
        public static int countWord(String words)
            if(words.isBlank())
                return 0;
            int count = 0;
            for(int index = 0;index<words.length() -1;index++)</pre>
                 if(words.charAt(index) == ' ' && words.charAt(index +1) != ' ')
                 {
                     count += 1;
            return count + 1;
}
```

## Output

Enter Any Words: Selamat Berpuasa Number of Words: 2

## **Solution for Exercise 5**

## ClientSide\_java

```
package Exe5;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.io.IOException;
import java.net.InetAddress;
import java.net.Socket;
import java.util.Scanner;
public class ClientSide {
        public static void main(String[] args) {
                 try {
                           //Connect to the server at localhost for port 4646
                           Socket socket = new Socket(InetAddress.getLocalHost(),4646);
                           //Create input object
                           Scanner sc = new Scanner(System.in);
                           //create output stream, utk send ke server
                          DataOutputStream outputStream = new
DataOutputStream(socket.getOutputStream());
                           //Display
                          System. out. println("-----");
                          System.out.println("\t
System.out.println("\t
System.out.println("-----
System.out.println(" ");
                                                     Client Side");
                          //Input From User
                           System.out.print("Enter Words In English: ");
                          String text =(sc.nextLine());
                          //send data to server, send text yg client tulis
                          outputStream.writeUTF(text);
                          outputStream.flush();
                           //create input stream, utk baca dari server
                          DataInputStream dataIn = new DataInputStream(socket.getInputStream());
                           //assign object to read data from server
                          String translatedText = dataIn.readUTF();
                          System.out.println("\nTranslated text: " );
System.out.println("\nMalay A
//print translated text sent from server
                                                                         Arabic
                                                                                         Korean");
                          System.out.println(translatedText);
                          //Close everything
                          outputStream.close();
                          sc.close();
                          socket.close();
                          dataIn.close();
                 } catch (IOException e) {
                          // TODO Auto-generated catch block
                           e.printStackTrace();
                 }
        }
}
```

## ServerSide\_java

```
package Exe5;
import java.io.BufferedReader;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.io.loException;
import <a href="mailto:inputStreamReader">import <a href="mailto:inputStreamReader">inputStreamReader</a>;
import java.net.ServerSocket;
import java.net.Socket;
        public class ServerSide {
                public static void main(String[] args) throws Exception {
                        ServerSocket = null;
                        try {
                                //Bind Serversocket to a port
                                int portNo = 4646;
                                serverSocket = new ServerSocket(portNo);
                                System.out.println("-----");
                                System. out. println(" ");
                                while(true) {
                                        //Accept client request for connection
                                        Socket clientSocket = serverSocket.accept();
                                        //Create stream to read data from client
                                        DataInputStream dataIn = new
DataInputStream(clientSocket.getInputStream());
                                        //create new object for translator
                                        Translator message = new Translator();
                                        //assign text read from client
                                         message.setText(dataIn.readUTF());
                                         //0bject to store text
                                         String text = message.getText();
                                         //Translate the text
                                        Translator textToTranslate = new Translator(text);
                                        //Create stream to write data to the network
                                        DataOutputStream dataOut = new
DataOutputStream(clientSocket.getOutputStream());
                                        //Send data to the client
                                        dataOut.writeUTF(textToTranslate.getTranslatedText());
                                        dataOut.flush();
                                        //close the socket
                                        clientSocket.close();
                                        dataIn.close();
                                        dataOut.close();
                                }
```

## Translator java

```
package Exe5;
public class Translator {
        private String text;
        public Translator(String text) {
                this.text=text;
                //this.language=language;
        public Translator() {
        }
        public void setText(String text) {
                this.text=text;
        }
        public String getText() {
                return text;
        }
        public String getTranslatedText() {
                String translatedText = "";
                if(text.contentEquals("Good Morning")||text.contentEquals("Good
morning")||text.contentEquals("good morning")) {
                                                                                    좋은 아침";
                                translatedText="Selamat Pagi
                                                                       الخبر
                        }
                else if (text.contentEquals("Good Night")||text.contentEquals("Good
night")||text.contentEquals("good night")) {
                                                                                  안녕히 주무세요";
                                translatedText="Selamat malam
                                                                   مساء الخير
```

```
}
               else if (text.contentEquals("How are you?")||text.contentEquals("how are you?")) {
                                                                                 어떻게
                               translatedText="Apa khabar?
                                                                 كيف حالكم؟
지내세요?"
                       }
           else if (text.contentEquals("Thank you")||text.contentEquals("thank you")) {
                                                                              감사합니다";
                               translatedText="Terima kasih
                                                                شائرا جزبال
                       }
               else if (text.contentEquals("Goodbye")||text.contentEquals("goodbye")) {
                                                                                 안녕";
                               translatedText="Selamat Tinggal
                                                                مع السالمة
                       }
               else if (text.contentEquals("What's up?")||text.contentEquals("what's up?")) {
                                                                              뭐야?";
                               translatedText="Ada apa?
                                                                  ما أخبارك؟
                       }
               return translatedText;
         }
}
     0utput
              Server Side
         ...Waiting for request...
               ...Running...
                Client Side
Enter Words In English: good morning
Translated text:
Malay
                         Arabic
                                            Korean
Selamat Pagi
                                            좋은 아침
```

https://github.com/adamdanieal/DAD-Lab4