# Scintillation Distance Measurements

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#### ABSTRACT

We show how interstellar scintillations, combined with VLBI measurements, can be used to measure distances. We apply the technique to archival data on PSR B0834+06, concluding that for this example the plasma lenses can be precisely modelled using the Pen and Levin (2014) inclined sheet model, resulting in two distinct lens planes. This data strongly favours the reconnection sheet model over turbulence as the primary source of pulsar scattering. A global conformal distance degeneracy exists which allows a rescaling of the absolute distance scale. This degeneracy is broken if the pulsar resides in a binary system, which is the case for most precision timing targets.

**Key words:** Pulsar

## INTRODUCTION

Pulsars have long provided a rich source of astrophysical information due to their compact emission and predictable timing. One of the weakest measurements for most pulsars is their direct geometric distance. For some pulsars, timing parallax or VLBI parallax has resulted in direct distance determinations. For most pulsars, the distance is a major uncertainty for precision timing interpretations, including mass, moment of inertia, and gravitational wave direction (Boyle & Pen 2012).

Direct VLBI observation of PSR B0834+06 shows multiple images lensed by the interstellar plasma. Combining the angular positions and scintillation delays, the authors published the derived effective distance (Brisken et al. 2010) of approximately  $1168 \pm 23$  pc for apexes whose time delays range from 0.1 ms to 0.4 ms, and 1121  $\pm$  59 pc for 1 ms apexes. This represents a precise measurement compared to all other attempts to derive distances to this pulsar. This effective distance is a combination of pulsar-screen and earth-screen distances, and does not allow a separate determination of the individual distances. A binary pulsar system would in principle allow a breaking of this degeneracy (Pen & Levin 2014). One potential limitation is the precision to

which the lensing model can be understood. In this paper, we demonstrate that the lensing screen consists of nearly parallel linear refractive structures, in two screens. The precise model confirms the one dimensional nature, and thus the small number of parameters that need to be measured to quantify the lensing screen.

## LENSING

# 2.1 B0834+06

Our analysis is based on the reduced apex catalog from Brisken et al. (2010). Other information from each identified apex includes delay, delay rate, RA and dec, one for each of 4 frequency bands, centering 314.5 MHz, 322.5 MHz, 328.5 MHz and 334.5 MHz, all with a bandwidth of 8 MHz. We mapped a total of 9 apexes from the 0.4 ms group, and 5 from the 1 ms group. This results in an estimation for the mean value and standard deviation, which are listed in Table 2.4. The time is calculated with  $2\tau f/f_D$ , which is equivalent to pulsar moving at 640pc plane from the original position to the lensed image position with the velocity calculated. How distance of the pulsar is related to the time delay and how velocity is related to the differential frequency is defined by the following equations:

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$$\tau = \frac{D_{\rm e}\theta^2}{2c},$$
 
$$f_D = f \cdot \frac{\delta\tau}{dt},$$

where  $D_{\rm e}$  is the effective distance, equivalent to the lens placing at the middle point of the pulsar:  $D_{\rm e} = D_p D_s/(D_p - D_s)$ .

A least square effective distance results in  $D_e^M=1017.1\pm2.8$  for the main 0.4 ms apexes and  $D_e^S=1243\pm64$  for the secondary 1 ms apexes. This seems to indicate that the secondary screen is closer to the pulsar. The error bars are large enough to allow them to be at the same distance, or perhaps a reverse distance ordering. In this paper, we present two analyses for comparison: equidistant, and at the best fit distances. In the first case, no direct distance measurement is possible, but it nevertheless illustrates a robust interpretation of the data.

#### 2.2 Lens Solution

In order to interpret the data, we adopt the lensing model of Pen & Levin (2014). In the absence of a lens model, the fringe rate, delay and angular position cannot be uniquely related. In this model, the lensing is due to projected fold caustics of a thin sheet closely aligned to the line of sight.

Thus, the degeneracy is broken. Furthermore, if we know the distance of the pulsar is 640 pc by parallax, the screen where 0.4 ms scintellation points are deflected,  $D_s$  is equal to 392.8 pc. Then with the angle  $\alpha$  25.2 degree west of north, we get the calculated positions. Similarly, for 1 ms apexes, the  $D_s$  is equal to 422.5 pc and the corresponding calculated positions.

Then we fit a line to this five calculated points. Lying on the fitted line, point 5 share the same  $\theta_{\parallel}$  as the point with the largest  $\theta_{\parallel}$  in the 0.4 ms apexes. Solving the differential frequency  $f_D$  of this point, we can calculate the relative velocity of this point to the pulsar, called vA2, which is in the plane that is perpendicular to our line of sight with a direction pointing from point 5 to the position of the pulsar. With the same method, we obtained the  $v_{\parallel}$  from the 0.4 ms data. Thus, the total velocity of the pulsar is determined.

That is one lens model fitting. Knowing time delay  $\tau$ , we can get the distance of the screen; knowing the line and the differential frequency  $f_D$ , we can get the velocity of the pulsar.

# 2.3 Discussion of one lens model

The lens solution appears consistent with the premise of the inclined sheet lensing model (Pen & Levin 2014). The secondary lens only images a subset of the primary lens images. This could happen if the secondary lens screen is just under the critical inclination angle, such that only  $3-\sigma$  waves lead to a fold caustic. If the primary lens were at a critical angle, the chance of encountering a somewhat less inclined system is of order unity.

For the 0.4 ms apexes, the one lens model could perfectly interpret the observation. More surprising is the absence of a single deflection image of the pulsar, which is expected at position J. This could happen if the maximum

deflection angle is just below critical, such that only rays on the appropriately aligned double deflection can form images. This scenario predicts that at frequencies just below 300 MHz, or a few weeks earlier in time, the pulsar should be seen at position J. We made a plot of the deflection angle  $\beta$  in the direction that is transverse to the first lens plane in Figure 5. From our calculation, it takes 22 days for the puslar to move from point 1 on the near screen to J, and it takes 44 days for the pulsar to move from point 5 on the near screen to J. The data spans about 10% in frequency, making it unlikely that single lens image J would not be seen due to the larger required refraction angle. Instead, we speculate that the fold caustic could have formed near double lens image 1, and thus only intersections with the closer lens plane caustic south of image 1 are double lensed.

#### 2.4 Double lens model

The velocity that is parallel to the plane should be equal. While for the 1 ms apexes, it does not. The plane where the light was reflected should be transverse to the line that connects the pulsar and the lensed image. For the 5 points in 1 ms apexes have approximately same time delay, the lens where the image formed should be at the same distance away from us. In this senario, the screens cross each other, which is unrealistic for the structure of the interstellar medium. The only reasonable plane is line that fits all these five points, marked with a solid line in Figure 2. If the light of the pulsar are being deflected by one interstellar medium lens, they should be distributed along a line like the axis of the 0.4 ms group, and we already know that all 1 ms lensed images lie on the solid line in Figure 2, the only possible position will be J, which is the pedal of the position of the pulsar to the screen line.

Therefore, we consider another model candidate: the double lens model. Respective calculation shows that the light is first deflected by the far screen and then deflected by the near screen.

The first step is to find the positions of the far lens and the near lens. As has been discussed previously, the solid line is considered to be the far lens, where the positions have a larger effective distance. And the near lens is considered to be the lines that is perpendicular to the 0.4 ms group axis.

The second step is to find the matched pair of those two lenses. We calculated the  $\theta_{\parallel}$  of the respective 1 ms group observation positions. Here we define the parallel axis to be the axis of the 0.4 ms group positions. And we got five matched lines, which are marked in Figure 2. They are the second screen lines, where the light got deflected. Those pairs matched the possible pairs of the lens screen. We calculated with the distance of the screen which is calculated in the one lens model, and then move the distance of the far screen little by little to make the calculated time delay match the observation result.

The solved positions in two lens model are plotted in Figure 2, and respective results are listed in Table 2.4. Figure 3 and Figure 4 are examples of how light are being deflected on the first lens plane and the second lens plane, with  $\theta_{\parallel}$  equal to -17.44 mas of the second lens plane position.

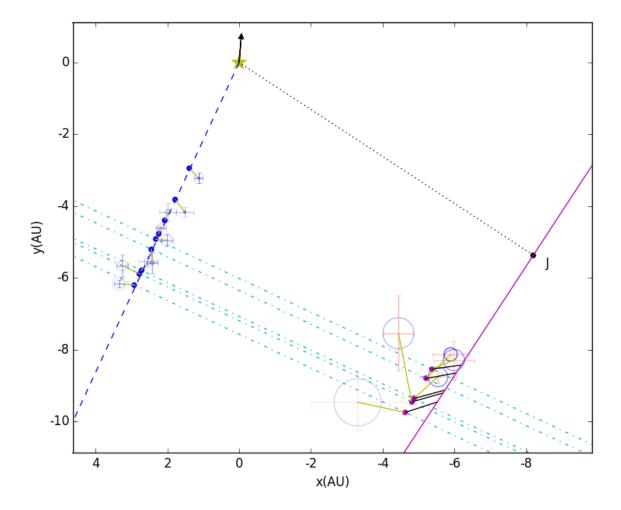


Figure 2. Observation data and calculated positions of 1 ms and 0.4 ms data of double lens model. In both apexes groups, the position of the screen locate at 392.8 pc and 425.0 pc. Blue points on the left side are the points that fitted from the  $f_D$  and  $\tau$  of from the 0.4 ms apexes observation. Blue line is the fitted line of 0.4 ms apexes positions, with a angle  $\alpha$  25.2 degree west of north. The points lie on the left side with errorbars, are the observation points together with their sample errors; while the circles are plotted with population errors. Short solid lines between them are the matched positions of the observation positions and the calculated positions. The points on the right side are the points that fitted from the  $f_D$  and  $\tau$  of the 1 ms apexes. Solid line is the fitted line of these positions. Those points with errorbars nearby are the observation points together with their sample errors, while the transparent circles are plotted with population errors. The dotted line on the top right side is vertical to the solid line. Short solid lines connect the observation points and the fitted positions. Middle lines connect the 0.4 ms and 1 ms fitted positions with the same  $\theta_{\parallel}$ . The proper motion of the pulsar is 192.6 km/s, with an angle  $\gamma$  4.59 degree west of north, is marked with an arrow from a star at the top of the figure.

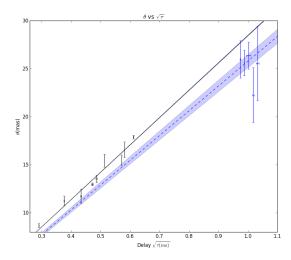
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$\theta_{\parallel}({ m mas})$	$f_D(\mathrm{mHz})$	$\sigma_{f_D}(\mathrm{mHz})$	$\tau(\mathrm{ms})$	$\sigma_{\tau}(\mathrm{ms})$	RA(mas)	$\sigma_{RA}({\rm mas})$	dec(mas)	$\sigma_{dec}({\rm mas})$	$\operatorname{time}(\operatorname{day})$
-8.29	-12.94	0.19	0.0845	0.0005	2.87	0.11	-8.201	0.088	49.9
-10.71	-16.80	0.28	0.14123	0.0009	3.86	0.07	-10.563	0.053	64.5
-12.36	-18.92	0.23	0.188	0.002	5.06	0.20	-10.58	0.13	74.4
-13.44	-20.40	0.49	0.222	0.003	5.55	0.30	-11.73	0.21	80.8
-13.86	-21.17	0.61	0.236	0.002	5.12	0.43	-12.56	0.31	83.4
-14.63	-22.32	0.47	0.2633	0.0003	6.16	0.14	-14.15	0.10	88.0
-16.29	-24.63	0.40	0.327	0.003	6.49	0.29	-14.06	0.20	98.0
-16.57	-24.94	0.44	0.338	0.0003	8.29	0.42	-14.37	0.32	99.7
-17.44	-26.09	0.36	0.3743	0.0006	8.53	0.52	-15.74	0.42	105
	-35.06	0.52	0.950	0.002	-15.23	0.69	-21.06	0.70	202
	-38.31	0.64	0.9763	0.0009	-15.02	0.48	-20.74	0.38	190
	-40.17	0.55	1.0045	0.008	-14.14	0.66	-22.27	0.62	187
	-41.27	0.54	1.037	0.003	-11.28	0.93	-19.2	1.1	188
	-43.08	0.44	1.066	0.005	-8.4	1.7	-24.1	1.4	185

Table 1. 0.4ms and 1ms observation positions.

Lens 1 $\theta_{\parallel}(mas)$	Lens 2 $\theta_{\parallel}(\text{mas})$	Observation $\tau(ms)$	$\sigma_{\tau}(\mathrm{ms})$	Calculated $\tau(ms)$	Observation $f_D(\text{mHz})$	$\sigma_{f_D}(\mathrm{mHz})$	Calculated $f_D(\text{mHz})$
-13.86	-12.71	0.950	0.002	0.955	-35.06	0.52	-37.22
-14.63	-14.69	0.9763	0.0009	0.9763	-38.31	0.64	-38.31
-16.29	-15.78	1.005	0.008	1.0272	-40.17	0.55	-40.64
-16.57	-16.35	1.037	0.003	1.036	-41.27	0.54	-41.04
-17.44	-17.44	1.066	0.005	1.066	-43.08	0.44	-42.26

Table 2. comparison of the observation time delay and the differential frequency of the observation data and the calculated result of double lens model.



**Figure 1.**  $\theta$  vs  $\sqrt{\tau}$ . The solid line is the fitted line of the 0.4ms positions, where k=28.51 with an error region of  $\sigma_k=0.04$ . The dashed lines are the fitted lines of the 1ms position, where k=25.78 with an error region of  $\sigma_k=0.66$ .

## 3 POSSIBLE IMPROVEMENTS

We discuss several strategies which can improve on the solution accuracy. The single biggest improvement would be to monitor over a week, when the pulsar crosses each individual lens, including both lensing systems.

Angular resolution can be improved using longer baselines, for example adding a GMRT-GBT baseline doubles the resolution. Observing at multiple frequencies over a

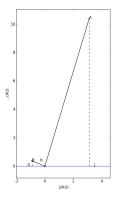


Figure 3. Deflection on the far lens.  $\theta_{\parallel} = -17.44$  mas.

longer period allows for a more precise measurement: when the pulsar is between two lenses, the deflection angle  $\beta$  is small, and one expects to see the lensing at higher frequency, where the resolution is higher, and distances between lenses positions can be measured to much higher accuracy.

Holographic techniques (Walker et al. 2008; Pen et al. 2014) may be able to measure delays, fringe rates, and VLBI positions sbstantially more accurately. Combining these techniques, the interstellar lensing could conceivably achieve distance measurements an order of magnitude better than the current published effective distance errors. This could bring most pulsar timing array targets into the coherent timing regime, enabling arc minute localization of gravitational wave sources, lifting any potential source confusion.

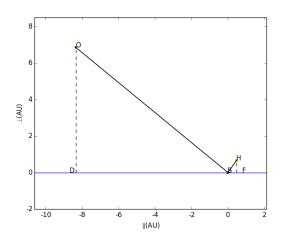


Figure 4. Deflection on the near lens.  $\theta_{\parallel} = -17.44$  mas.

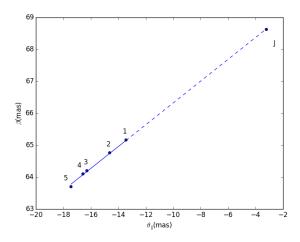


Figure 5. Injection velocity minus deflected velocity over the speed of light. J specifically marked in the paper.

Ultimately, the precision of the lensing results would be limited by the fidelity of the lensing model. In the inclined sheet model, the images move along fold caustics. The straightness of these caustics depends on the inclination angle, which in turn depends on the amplitude of the surface waves.

## 4 CONCLUSIONS

We have applied the Pen and Levin Pen & Levin (2014) inclined sheet model to archival apex data of PSR B0834+06. The data is well fit by two linear lensing screens, with nearly plane-parallel geometry. This appears a natural consequence of very smooth reconnection sheets, and are an unlikely outcome of ISM turbulence. These results, if extrapolated to multi-epoch observations of binary systems, this might result in accurate distance determinations.

## 5 ACKNOWLEDGEMENTS

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