

ENIGMACAMP

IT BOOTCAMP & TALENT MANAGEMENT

A Member Of  **hebat**
Harapan Bangsa Kita

- Result of Training Assessment -

TRAINING ASSESSMENT

Talent Identity

Name : Adam Fachreza Utama
College : MH Thamrin University
Major : Informatics Engineering
Email : adamfachreza15@gmail.com

Course Name

Course Name : Java Springboot
Date : 13 February – 24 March 2023
Type : Enigma Fast Track
Batch : 6
Instructor Coordinator : Tika Yesi Kristiani
Instructor : Doni Octavian
Instructor : Anisa Nur Rohkmah

The assessment of the Java course consists of two parts. They are assessment of technical ability, and assessment of disciplinary aspect.

Assessment of technical ability is obtained from each assignment or challenge given by the instructor to be done by trainees outside the training process hours. This assignment or challenge is given every time the instructor finishes discussing the sub-section of material in the syllabus.

Assessment of disciplinary aspects comes from absences. Attendance is done twice a day. Any delay will reduce the disciplinary points. The number of points that will be deducted from each delay depends on whether the trainee has given information to the instructor before the training process takes place and how long the delay will take.

Assessment of class participation aspects is the amount and weight of communication between trainees and instructors during the training process. Questions about the material presented, the ability to answer questions, the ability to present work results, complete the material information submitted by the trainer, correct and answer questions from other trainees are the determining factors for the points of class participation.

Assessment of Technical Ability

Challenge/Task point :

No.	Name of <i>Challenge or Task</i>	Score
1	Bermain dengan Variable dan Tipe Data	100.00
2	Change Value with Operator	100.00
3	Submission Time	100.00
4	Jam Belajar	100.00
5	Menggunakan IF Else	70.00
6	Menggunakan Switch	100.00
7	Irisan	70.00
8	Polyndrome	85.00
9	Perkalian Sederhana	90.00
10	Menghitung Kata	0.00
11	Penjumlahan Pasangan	70.00
12	Mutual Friends	50.00
13	Robot Version II	0.00
14	Create Simpe API	100.00
Total Score		1,035.00
Number of Challenges/Tasks		14
Final Score of Challenge/Task		73.93

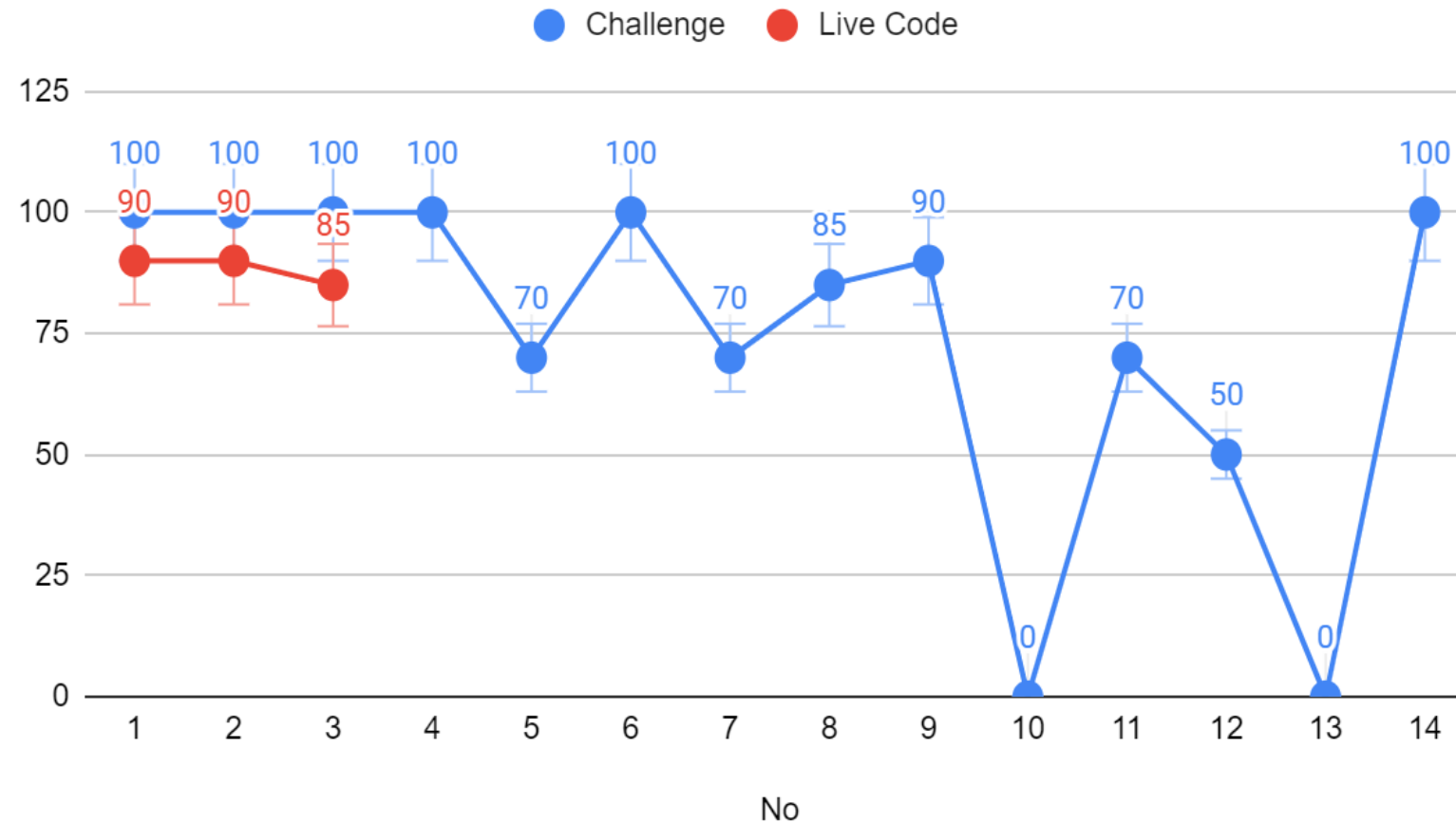
Livecode point :

No.	Name of <i>Livecode</i>	Score
1	Enigpus	90.00
2	Database	90.00
3	Tiket Pendakian	85.00
Total Score		265.00
Number of Challenges/Tasks		3
Final Score of Challenge/Task		88.33

Final Project :

Project Name : MaPay		
Assessor : 1. Joe Dianto Andrey 2. Stevano Jeremiah Suwuh		
Component	Sub Component	Score
Product	Backend - API Services (The suitability of the functionality of the software product to the requirements provided by the stakeholders.) Assessment Component are Functionality, Other Innovation	75.00
Presentation	Interactive	70.00
	Material Mastery	75.00
	English	65.00
Total Score		72.50

Challenge and Live Code



ENIGMA CAMP :

Jl. Haji Dahlan, No 75 RT 08/04
Kp. Pisangan Kel. Ragunan
Kec. Pasar Minggu Jakarta Selatan
+62 21 2780 6212
info@enigmacamp.com

FOLLOW US :

   @enigmacamp

Assessment of Disciplinary Aspect

Legend

Color	Description	Point
	On Time	1
	10 minutes or under 10 minutes late	0.75
	More than 10 minutes late with informations before start training	0.5
	More than 10 minutes late without any informations before start training	0.25
	Not Present	0

Assessment

Color	Qty of Check Point	Point	Score
	52	1.00	52.00
	1	0.75	0.75
	1	0.50	0.50
		0.25	
	2	0.00	0.00
	Point		53.25
	Score		95.09

Assessment of Aspect of Class Participation

Legend

Color	Description	Point
	Asking questions according to the material to the instructor	1
	Answering questions raised by the instructor (appointed)	2
	Answering questions asked by the instructor (without being appointed)	3
	Answer questions raised by fellow trainees	4
	Presenting assignments given by the instructor	5
	Improve or add to the instructor's explanation of the material presented	6

Assessment

Warna	Qty of Class Participation	Point	Score
	3	1	3.00
	6	2	12.00
	2	3	6.00
		4	
	4	5	20.00
		6	
	Point		41.00
	Score		12.54

Course Summary Assessment

Item	Weight		Score	Final Score
Challenge (Task)	20%	-	73.93	14.79
Live Code	25%	-	88.33	22.08
Attendance	10%	-	95.09	9.51
Class Participation	15%	-	12.54	1.88
Final Project	30%	-	72.50	21.75
Final Score				70.01
Rank of Class				5/15



Head Office :

Gran Rubina Business Park, General
Tower Lt. 20, Jalan HR Rasuna Said
Jakarta 12940

Bootcamp Center :

Jl. H. Dahlan No.75, RT.8 / RW.4, Ragunan,
Ps. Minggu, Jakarta Selatan
Jakarta 12550

PH. +62 21 2780 6212

<https://enigmacamp.com>

Social media :

 @enigmacamp