# Assignment #1 – Stack and Queue

Abstract Data Structure Type like Stack and Queue are very useful. In this assignment, you will first implement stack and queue, then use Stack and Queue to solve some interesting problems.

## **Objectives:**

Implement some abstract data structures and use the data structures in problem solving.

The main objectives of this assignment are:

- o Implement Stack ADT using singly linked list
- o Implement Queue ADT using circular array
- Use Stack and Queue to solve two software problems
  - Josephus Game Simulation
  - Postfix Expression Evaluation.
- Write Junit test cases

### Reference

Circular Array: Section 6.2.2 Array-Bases Queue Implementation (page241-244)

Generic types: Generics.

# The Assignment:

#### The summary of the tasks:

- Implement Stack ADT using singly linked list. Write Unit test cases.
- Implement Queue ADT using circular array. Write Unit test cases.
- Write code to simulate the Josephus game. You are required to use a queue as we discussed in class. Write test cases to test your code. If you are interested in the origin of this problem, see <a href="https://en.wikipedia.org/wiki/Josephus\_problem">https://en.wikipedia.org/wiki/Josephus\_problem</a>.
- Write code to evaluate a given postfix expression. You are required to use a stack as we discussed in class. Write test cases to test your code.

#### **Steps:**

1. Download and import the following zip file: Assignment1\_List.zip. For Eclipse:

- 1. Open Eclipse
- 2. Choose "File  $\rightarrow$  Import"
- 3. Select the "General" category
- 4. Pick "Existing Projects into Workspace"
- 5. Click on "Next"
- 6. Select the button for "Select Archive File" and browse to/select the zip file.
- 7. Click on "Finish"
- 2. Finish the rest of the tasks following in this order. Please see the document of the method in interface file Stack.java and Queue.java under net.datastructures
  - 1) Linked List Stack
    - a. Create LinkedListStackTest.java in src folder and write test cases.
    - b. Implement the methods in LinkedListStack.java.
  - 2) Circular Array Queue
    - a. Create CircularArrayQueueTest.java in src folder and write test cases
    - b. Implement the methods in CircularArrayQueue.java.
  - 3) Josephus Game
    - a. Create JosephusTest.java in src folder and write test cases
    - b. Implement the order() method in Josephus.java.
  - 4) Postfix Expression Evaluation
    - a. Create PostfixExpressionTest.java in src folder and write test cases
    - b. Implement the evaluate() method in PostfixExpression.java.

### **Submission:**

First, look at the following checklist:

1. Do you ever import from java.util? If remove it immediately.

Unless the assignment specifically mentions it is permissible to import a specific package from java.util, you should never include any of java's native data structures.

- 2. Is the indentation easily readable? You can have Eclipse correct indentation by highlighting all code and select "Source → Correct Indentation".
- 3. Are comments well organized and concise?

If you have reviewed your code and all the criteria on the checklist are acceptable, follow the submission procedure, export to progl.zip and upload to canvas.

## **Grading Criteria:**

• The correct implementation of all methods in LinkedListStack: 25

- The correct implementation of all methods in CircularArrayQueue: 25
- The Josephus game function order() works correctly: 20
- The Postfix expression evaluation function evaluate() works correctly: 20
- Clear concise code with good commenting: 10
- Junit Test cases 20 points
  - o LinkedListStackTest.java
  - o CircularArrayQueueTest.java
  - o JosephusTest.java
  - o PostFixExpression.java

```
Appendix: Here are the files:
package cs2321;
import net.datastructures.Stack;
public class LinkedListStack<E> implements Stack<E> {
       @Override
       public int size() {
              // TODO Auto-generated method stub
              return 0;
       }
       @Override
       public boolean isEmpty() {
              // TODO Auto-generated method stub
              return false;
       }
       @Override
       public void push(E e) {
              // TODO Auto-generated method stub
       }
       @Override
       public E top() {
              // TODO Auto-generated method stub
              return null;
       }
       @Override
       public E pop() {
    // TODO Auto-generated method stub
              return null;
       }
}
```

```
package cs2321;
public class Josephus{
      /**
       * All persons sit in a circle. When we go around the circle, initially
starting
       * from the first person, then the second person, then the third...
       * we count 1,2,3,..., k-1. The next person, that is the k-th person is out.
       * Then we restart the counting from the next person, go around, the k-\underline{th}
person
       * is out. Keep going the same way, when there is only one person left, she/he
       * is the winner.
       * @parameter persons an array of string which contains all player names.
       * @parameter k an integer specifying the k-th person will be kicked out of
the game
       * @return return a array in the order when the players were out of the game.
                 The last one in the array is the winner.
      public String[] order(String[] persons, int k ) {
             //TODO: implement this method with the help of CircularArrayQueue
             return null;
      }
}
```

```
/**
*
*/
package cs2321;
import net.datastructures.Queue;
/**
* @author ruihong-adm
* @param <E>
*/
public class CircularArrayQueue<E> implements Queue<E> {
      public CircularArrayQueue(int gueueSize) {
             // TODO: create a new queue with the specified size
      }
      @Override
      public int size() {
             // TODO Auto-generated method stub
             return 0;
      }
      @Override
      public boolean isEmpty() {
             // TODO Auto-generated method stub
             return false;
      }
      @Override
      public E first() {
             // TODO Auto-generated method stub
             return null;
      }
      @Override
      public E dequeue() {
             // TODO Auto-generated method stub
             return null;
      }
      /* Throw the exception IllegalStateException when the queue is full */
      @Override
      public void enqueue(E e) throws IllegalStateException {
             // TODO Auto-generated method stub
      }
```

}

```
package cs2321;
public class PostfixExpression {
        /**
         * Evaluate a postfix expression.
         * Postfix expression notation has operands first, following by the operations.
         * For example:
             13 5 *
                                is same as 13 * 5
              4\ 20\ 5\ +\ *\ 6\ -\  is same as 4\ *\ (20\ +\ 5)\ -\ 6
         * In this homework, expression in the argument only contains
               integer, +, -, *, / and a space between every number and operation.
         * You may assume the result will be integer as well.
         * @param exp The postfix expression 
* @return the result of the expression
        public static int evaluate(String exp) {
                //TO DO: implement this function with the help of Stack
                /* IMPOTANT NOTE:
                * Since the argument \underline{\mathsf{exp}} is a string, you need to parse the string expression
                 * first to get operands and operators first. Because we knew there is a space
                 * between the operands and operators,
                 * you can use the function string.split(" ") to return an array of tokens in
                 * <u>exp</u>.
                return 0;
        }
}
```