

# Intro to Node.js

*Ain't nothin' but an async thing*

# Node.js

- Google's V8 JS engine
- relatively low-level JS interface; no "batteries included"
- "event-driven, non-blocking"
- <http://nodejs.org/api/>

# Modules

- Looks sort of like CommonJS, but does not follow the spec
- package.json
- Dependencies are stored locally

# NPM

<http://npmjs.org>

# Asynchronous

## Errands

### Pros

- No blocking

### Cons

- callback hell

# Callback hell

- EventEmitter
- Promises, promises (Promises/A)
  - <https://github.com/tildeio/rsvp.js>
- Named functions
- Async libraries
  - <https://github.com/caolan/async>
- modules
- <http://callbackhell.com/>

# WebSockets

- SocketIO
- SockJS
- NowJS
- SocketStream

# Streams

Like pipes in Unix

<https://github.com/substack/stream-handbook>

<http://maxogden.com/node-streams.html>



# Common patterns

- Callback with err as first arg

# Misc

- REPL
- SSL support
- debugger
- domains

# Links

- <https://github.com/hij1nx/blog>