Brock Benton

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EDUCATION

University of Colorado Boulder — Boulder, CO
B.A. in Computer Science, B.A. in Economics (GPA: 3.96) — *Expected May 2028*

- *Honors:* Boettcher Scholar, Undergraduate Enrichment Program, Engineering Honors Program
- *Clubs:* CS Undergraduate Advising Committee (Head of Academics), Blockchain Club, Data Buffs
- *Relevant Coursework:* Data Structures, Introduction to C++, Algorithmic Economics, Discrete Mathematics, Microeconomics, Macroeconomics

WORK EXPERIENCE

Information Technology Manager, Computer System Administrator — May 2023 – Aug. 2025
Alamosa School District — *Alamosa, CO*

- Led IT support operations for 3000+ devices across a district serving 2100+ students and 440+ staff
- Oversaw and coordinated a summer tech team, facilitating task delegation, daily standups, and team workflows
- Streamlined laptop imaging processes using FOG Project and FlexOS to deploy standardized system clones efficiently
- Performed hardware repairs on Chromebooks and Windows laptops, including keyboards, touchpads, and screens
- Tracked and managed district-wide device inventory using Incident IQ
- Assisted with infrastructure maintenance, including Ethernet cable routing and workstation setups

Math Student Tutor — Aug. 2022 – May 2024
Alamosa School District — *Alamosa, CO*

- Tutored students in Algebra, Geometry, Trigonometry, and Calculus, reinforcing key concepts and problem-solving strategies
- Provided one-on-one and small group support before and after school to over 20 students, improving academic confidence and performance

PROJECTS

Personal Website | *Jekyll, GitHub Pages, HTML, YAML, Sass, Git* — Aug. 2025

- Built and deployed a personal portfolio website using a Jekyll theme hosted on GitHub Pages
- Customized layout and content through HTML, YAML, and Sass to match personal branding and showcase projects
- Utilized Git for version control and applied Prettier for consistent code formatting during development

Lion King Board Game | *C++* — Mar. 2025 – May 2025

- Built a modular, turn-based C++ board game featuring ANSI-colored UI, randomized tile effects, and branching gameplay paths
- Applied object-oriented programming to implement core game logic, player classes and event-driven tile interactions

LEADERSHIP

Founder, Grant Manager — Jan. 2022 – Aug. 2024
Minds In Shape — *Alamosa, CO*

- Led a mental health initiative that secured $9K+ in grants and increased student support-seeking by 30% at Alamosa High School
- Presented at the Aurora Institute Symposium on leveraging youth-driven approaches to destigmatize mental health

TECHNICAL SKILLS

Languages: C++, Python, Bash, LaTeX, HTML, YAML, Sass
Tools & Platforms: Git, GitHub, Linux, VSCode, Jekyll, ChatGPT, Microsoft Office, Google Workspace, Incident IQ