Adam Haley Los Angeles, CA | (323) 384-3493 Senior Full-Stack Web Developer

Summary

Experienced Full Stack Developer with over 20 years of expertise in building products and tools for major brands. Passionate about leveraging emerging technologies to improve real-world processes. Skilled in Agile methodologies, Sprint Planning, and technical leadership. Adept at designing scalable, high-performance applications while mentoring development teams.

Technical Skills

HTML5, CSS3, JavaScript, Node.js, React, PHP/MySQL, Laravel, Vue.js, AngularJS, Backbone.js, WordPress, AWS, Docker, Kubernetes, Git, Jira

Professional Experience

SingleWire Software | Software Developer (Feb 2023 – Jan 2025)

- Developed and optimized new features within a complex Laravel/Vue codebase to enhance product functionality. Some examples include:
 - Enhanced existing vue components, and creating new ones
 - Upgraded legacy jquery FullCalendar to latest version
 - Added daterange pickers to existing charts to limit range of data shown.
 - Created a "safety dark mode" UI feature for specific sections of the app
- Developed full-stack features for a Laravel application, utilizing notifications, queues, jobs, and traits
- Collaborated with team members and stakeholders to align on feature development timelines
- Participated in daily SCRUM standups for project updates and coordination

Apple | Senior Software Developer (Contract) (Apr 2022 – Dec 2022)

Built and maintained internal tools using PHP, Laravel, and MySQL to

- streamline operations.
- Improved system reliability by implementing comprehensive PHPUnit testing.
- Worked in a fast-paced Agile environment, contributing to standups and sprint retrospectives.

PCD Group | Software Developer (Contract) (Jan 2022 – Mar 2022)

- Led critical content and layout updates for a high-traffic WordPress site, improving UX and performance.
- Developed a Node.js-based RSS feed generator to enhance content distribution.
- Implemented RESTful APIs and integrated WordPress as a headless CMS with Backbone.js.

Nelson Publishing | Senior Software Developer (Jan 2017 – Jan 2022)

- Designed and developed a custom CMS using Laravel and MySQL, optimizing content management workflows.
- Spearheaded Agile adoption within the team, establishing sprint planning, retrospectives, and planning poker.
- Led hiring efforts and mentored junior developers in React, TypeScript, and backend development.
- Built a proof-of-concept native frontend app using Electron.

Previous Roles:

- Axis Studios (Contract) Developed a Vue.js-based SPA, collaborating with backend engineers to optimize API usage.
- Space 150 Built a Node.js/Electron-based application for Disney's "Soarin" mobile game, handling real-time event interactions.
- EyeStorm Productions, Trailer Park, Walt Disney Studios, Deutsch, New Wave Entertainment, Added Value, Walt Disney Animation Contributed to major projects, including interactive media experiences, CMS platforms, and immersive UI solutions.

Notable Projects

- Jurassic World Official Website Developed site architecture and interactive features.
- Disney's "Soarin" Mobile Game Engineered real-time Node.js/Electron applications for park-based gaming.
- HomeFrontMap.com Led development for a large-scale interactive experience, managing a team of three developers.