Towards a more competitive Europe: A merger policy approach

Revisiting Igami and Uetake (2020): Mergers, Innovation and Entry-Exit Dynamics

Luis Moyano García

Cornell University

December 2, 2024











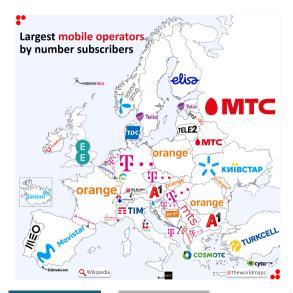
































Literature

The model

Data

Estimation

Counterfactuals

Outline

Motivation

Literature

The model

Data

Estimation

Counterfactuals



Foreword of the Draghi Report (2024)

— A wide gap in GDP has opened up between the EU and the US, driven mainly by a more pronounced slowdown in productivity growth in Europe.



- A wide gap in GDP has opened up between the EU and the US, driven mainly by a more pronounced slowdown in productivity growth in Europe.
 - Largely explained by the tech sector. The EU is weak in emerging technologies that will drive future growth.



- A wide gap in GDP has opened up between the EU and the US, driven mainly by a more pronounced slowdown in productivity growth in Europe.
 - Largely explained by the tech sector. The EU is weak in emerging technologies that will drive future growth.
- The EU companies face greater competition from abroad, and lower access to overseas markets.



- A wide gap in GDP has opened up between the EU and the US, driven mainly by a more pronounced slowdown in productivity growth in Europe.
 - Largely explained by the tech sector. The EU is weak in emerging technologies that will drive future growth.
- The EU companies face greater competition from abroad, and lower access to overseas markets.



- A wide gap in GDP has opened up between the EU and the US, driven mainly by a more pronounced slowdown in productivity growth in Europe.
 - Largely explained by the tech sector. The EU is weak in emerging technologies that will drive future growth.
- The EU companies face greater competition from abroad, and lower access to overseas markets.
 - Only four of the top 50 tech companies are European.



- A wide gap in GDP has opened up between the EU and the US, driven mainly by a more pronounced slowdown in productivity growth in Europe.
 - Largely explained by the tech sector. The EU is weak in emerging technologies that will drive future growth.
- The EU companies face greater competition from abroad, and lower access to overseas markets.
 - Only four of the top 50 tech companies are European.
 - Cloud market. 65% is captured by three US "hyperscalers". The largest European cloud operators account for just 2% (of the EU market).



- A wide gap in GDP has opened up between the EU and the US, driven mainly by a more pronounced slowdown in productivity growth in Europe.
 - Largely explained by the tech sector. The EU is weak in emerging technologies that will drive future growth.
- The EU companies face greater competition from abroad, and lower access to overseas markets.
 - Only four of the top 50 tech companies are European.
 - Cloud market. 65% is captured by three US "hyperscalers". The largest European cloud operators account for just 2% (of the EU market).
 - Quantum computing. Top 10 firms: 5 in the US, 4 in China, 0 in Europe.



- A wide gap in GDP has opened up between the EU and the US, driven mainly by a more pronounced slowdown in productivity growth in Europe.
 - Largely explained by the tech sector. The EU is weak in emerging technologies that will drive future growth.
- The EU companies face greater competition from abroad, and lower access to overseas markets.
 - Only four of the top 50 tech companies are European.
 - Cloud market. 65% is captured by three US "hyperscalers". The largest European cloud operators account for just 2% (of the EU market).
 - Quantum computing. Top 10 firms: 5 in the US, 4 in China, 0 in Europe.
 - Chinese competition. clean tech and electric vehicels.



- A wide gap in GDP has opened up between the EU and the US, driven mainly by a more pronounced slowdown in productivity growth in Europe.
 - Largely explained by the tech sector. The EU is weak in emerging technologies that will drive future growth.
- The EU companies face greater competition from abroad, and lower access to overseas markets.
 - Only four of the top 50 tech companies are European.
 - Cloud market. 65% is captured by three US "hyperscalers". The largest European cloud operators account for just 2% (of the EU market).
 - Quantum computing. Top 10 firms: 5 in the US, 4 in China, 0 in Europe.
 - Chinese competition. clean tech and electric vehicels.
- The EU has proportionally less SMEs than the US and more micro enterprises.

- A wide gap in GDP has opened up between the EU and the US, driven mainly by a more pronounced slowdown in productivity growth in Europe.
 - Largely explained by the tech sector. The EU is weak in emerging technologies that will drive future growth.
- The EU companies face greater competition from abroad, and lower access to overseas markets
 - Only four of the top 50 tech companies are European.
 - Cloud market. 65% is captured by three US "hyperscalers". The largest European cloud operators account for just 2% (of the EU market).
 - Quantum computing. Top 10 firms: 5 in the US, 4 in China, 0 in Europe.
 - Chinese competition, clean tech and electric vehicels.
- The EU has proportionally less SMEs than the US and more micro enterprises.
- → Technology adoption rises with firm size for all technologies. Big investments.



Protecting Competition in a Changing World (2024)

— Europe's aggregate markup has risen less than that of the US.



- Protecting Competition in a Changing World (2024)
 - Europe's aggregate markup has risen less than that of the US.
 - Markups appear to correlated with profits, they are not just to cover fixed costs.

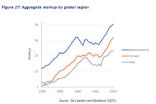


- Protecting Competition in a Changing World (2024)
 - Europe's aggregate markup has risen less than that of the US.
 - Markups appear to correlated with profits, they are not just to cover fixed costs.
 - Enrico Letta (2024) report on the Single Market:
 - "Allowing EU companies to scale up within the Single Market is not just an economic imperative but also a strategic one".



Protecting Competition in a Changing World (2024)

- Europe's aggregate markup has risen less than that of the US.
- Markups appear to correlated with profits, they are not just to cover fixed costs.
- Enrico Letta (2024) report on the Single Market: "Allowing EU companies to scale up within the Single Market is not just an economic imperative but also a strategic one".



Research Question



— RQ1: Does a policy that boosts inter-state mergers of small and medium-size companies provide overall welfare gains?

Research Question



- RQ1: Does a policy that boosts inter-state mergers of small and medium-size companies provide overall welfare gains?
- RQ2: Assess the following trade-offs
 - Optimal investments
 - Barriers to entry

Outline

Motivation

Literature

The model

Data

Estimation

Counterfactuals





Literature



 Merger efficiencies. Demirer and Karaduman (2024), Chen (2024), Miller and Weinberg (2017), Kulick (2017), Blonigen and Pierce (2016), Braguinsky et al. (2015), Ashenfelter et al. (2015)

Literature



- Merger efficiencies. Demirer and Karaduman (2024), Chen (2024), Miller and Weinberg (2017), Kulick (2017), Blonigen and Pierce (2016), Braguinsky et al. (2015), Ashenfelter et al. (2015)
- Market structure and innovation. Dynamic welfare trade-off. Igami and Uetake (2020), Mermelstein, Nocke, Satterthwaite and Whinston (2018), Marshall and Parra (2018), Scotchmer (2004), Farrell and Shapiro (1990).

Literature



- Merger efficiencies. Demirer and Karaduman (2024), Chen (2024), Miller and Weinberg (2017), Kulick (2017), Blonigen and Pierce (2016), Braguinsky et al. (2015), Ashenfelter et al. (2015)
- Market structure and innovation. Dynamic welfare trade-off. Igami and Uetake (2020), Mermelstein, Nocke, Satterthwaite and Whinston (2018), Marshall and Parra (2018), Scotchmer (2004), Farrell and Shapiro (1990).
- Dynamic games and mergers. Igami and Uetake (2020), Jeziorski (2014), Stahl (2011), Gowrisankaran (1995, 1999); Innovation: Benkard (2004), Goettler and Gordon (2011), Kim (2015), and Igami (2017, 2018); Entry and exit: Ryan (2012), Collard-Wexler (2013), Takashi (2015), Arcidiacono et al. (2016), and Igami and Yang (2016)

Outline

Motivation

Literature

The model

Data

Estimation

Counterfactuals

Model Setup



Model

Setup

— Time is discrete with a finite horizon $t=0,1,2,\ldots,T$.

0

- Setup
- Time is discrete with a finite horizon $t=0,1,2,\ldots,T$.
- There is a finite number of incumbent firms $i=1,2,\ldots,n_t$, each with its own productivity $\omega_{it} \in \{\omega^1,\omega^2,\ldots\}$.

- Setup
- Time is discrete with a finite horizon $t = 0, 1, 2, \dots, T$.
- There is a finite number of incumbent firms $i=1,2,\ldots,n_t$, each with its own productivity $\omega_{it} \in \{\omega^1,\omega^2,\ldots\}$.
- These incumbents participate in the industry (HDD) spot market and earn profits $\pi_{it}(\omega_t)$. (ω_t is the payoff-relevant state variable along with time period t, which subsumes time-varying demand.)

- Setup
- Time is discrete with a finite horizon $t = 0, 1, 2, \dots, T$.
- There is a finite number of incumbent firms $i=1,2,\ldots,n_t$, each with its own productivity $\omega_{it} \in \{\omega^1,\omega^2,\ldots\}$.
- These incumbents participate in the industry (HDD) spot market and earn profits $\pi_{it}(\omega_t)$. (ω_t is the payoff-relevant state variable along with time period t, which subsumes time-varying demand.)
- Every period, there exists an entrant i=0, and state ω^0 , $a_{it}=\{enter,\ wait\}$.

$$\omega_{i,t+1} = \omega^1$$
, and $\kappa^{a^0=1} + \varepsilon(a^0_{it})$
 $\omega_{i,t+1} = \omega^0$, and $\kappa^{a^0=0} + \varepsilon(a^0_{it})$

Setup

- Time is discrete with a finite horizon t = 0, 1, 2, ..., T.
- There is a finite number of incumbent firms $i=1,2,\ldots,n_t$, each with its own productivity $\omega_{it} \in \{\omega^1,\omega^2,\ldots\}$.
- These incumbents participate in the industry (HDD) spot market and earn profits $\pi_{it}(\omega_t)$. (ω_t is the payoff-relevant state variable along with time period t, which subsumes time-varying demand.)
- Every period, there exists an entrant i = 0, and state ω^0 , $a_{it} = \{enter, wait\}$.

$$\omega_{i,t+1} = \omega^1$$
, and $\kappa^{a^0=1} + \varepsilon(a_{it}^0)$
 $\omega_{i,t+1} = \omega^0$, and $\kappa^{a^0=0} + \varepsilon(a_{it}^0)$

— The <u>incumbent</u> chooses $a_{it} \in \{exit, innovation, merger, innovation -and - merger, idle\}$. Each action has a sunk cost $(\kappa^x, \kappa^i, \kappa^m, \kappa^{i\&m}, \kappa^c)$.

Model Setup



Model

Setup

— $arepsilon(a_{it}^0)$ is iid Type-1 extreme value.

- Setup
 - $arepsilon(a_{it}^0)$ is iid Type-1 extreme value.
 - The three actions imply the following transitions:



- Setup
 - $\varepsilon(a_{it}^0)$ is iid Type-1 extreme value.
 - The three actions imply the following transitions:
 - 1. Exit is final and the exiter reaches an absorbing state $\omega_{i,t+1}=\omega^{00}$

Setup



- $\varepsilon(a_{it}^0)$ is iid Type-1 extreme value.
 - The three actions imply the following transitions:
 - 1. Exit is final and the exiter reaches an absorbing state $\omega_{i,t+1}=\omega^{00}$
 - 2. Innovation involves costly retooling to improve productivity $\omega_{i,t+1} = \omega_{it} + 1$.

- Setup
 - $\varepsilon(a_{it}^0)$ is iid Type-1 extreme value.
 - The three actions imply the following transitions:
 - 1. Exit is final and the exiter reaches an absorbing state $\omega_{i,t+1}=\omega^{00}$
 - 2. Innovation involves costly retooling to improve productivity $\omega_{i,t+1} = \omega_{it} + 1$.
 - 3. An incumbent may propose *Merger* to one of the other incumbents by making a take-it-or-leave-it ("TIOLI") offer.

- Setup
 - $\varepsilon(a_{it}^0)$ is iid Type-1 extreme value.
 - The three actions imply the following transitions:
 - 1. Exit is final and the exiter reaches an absorbing state $\omega_{i,t+1}=\omega^{00}$
 - 2. Innovation involves costly retooling to improve productivity $\omega_{i,t+1} = \omega_{it} + 1$.
 - 3. An incumbent may propose *Merger* to one of the other incumbents by making a take-it-or-leave-it ("TIOLI") offer.
 - Post-merger productivity as Farrell and Shapiro (1990) $\omega_{i,t+1} = \max\{\omega_{it},\omega_{jt}\} + \Delta_{i,t+1}$, where $\Delta_{i,t+1}$ is the realization of stochastic improvement in productivity.

Setup

- $\varepsilon(a_{i:}^0)$ is iid Type-1 extreme value.
 - The three actions imply the following transitions:
 - 1. Exit is final and the exiter reaches an absorbing state $\omega_{i,t+1}=\omega^{00}$
 - 2. Innovation involves costly retooling to improve productivity $\omega_{i,t+1} = \omega_{it} + 1$.
 - 3. An incumbent may propose *Merger* to one of the other incumbents by making a take-it-or-leave-it ("TIOLI") offer.
 - Post-merger productivity as Farrell and Shapiro (1990) $\omega_{i,t+1} = \max\{\omega_{it}, \omega_{jt}\} + \Delta_{i,t+1}$, where $\Delta_{i,t+1}$ is the realization of stochastic improvement in productivity.
 - $\Delta_{i,t+1} \sim Poisson(\lambda)$ i.i.d., where λ is the expected value of synergy.

- Setup
 - $\varepsilon(a_{it}^0)$ is iid Type-1 extreme value.
 - The three actions imply the following transitions:
 - 1. Exit is final and the exiter reaches an absorbing state $\omega_{i,t+1} = \omega^{00}$
 - 2. Innovation involves costly retooling to improve productivity $\omega_{i,t+1} = \omega_{it} + 1$.
 - 3. An incumbent may propose *Merger* to one of the other incumbents by making a take-it-or-leave-it ("TIOLI") offer.
 - Post-merger productivity as Farrell and Shapiro (1990) $\omega_{i,t+1} = \max\{\omega_{it}, \omega_{jt}\} + \Delta_{i,t+1}$, where $\Delta_{i,t+1}$ is the realization of stochastic improvement in productivity.
 - $\Delta_{i,t+1} \sim Poisson(\lambda)$ i.i.d., where λ is the expected value of synergy.
 - They model the antitrust authority by making mergers infeasible when the number of firms n_t reaches a policy threshold, $\underline{\bf N}$

Model Timing





Timing

 Alternating-move game: only (up to) one firm has an opportunity to make a dvnamic discrete choice within a period.

- Alternating-move game: only (up to) one firm has an opportunity to make a dynamic discrete choice within a period.
- Stochastically alternating moves:



- Alternating-move game: only (up to) one firm has an opportunity to make a dynamic discrete choice within a period.
- Stochastically alternating moves:
 - 1. Nature chooses at most one firm, i, with probability $\rho = \frac{1}{n_{\max}}$.

- Alternating-move game: only (up to) one firm has an opportunity to make a dynamic discrete choice within a period.
- Stochastically alternating moves:
 - 1. Nature chooses at most one firm, i, with probability $\rho = \frac{1}{n_{\max}}$.
 - 2. Mover i observes the current industry state ω_t , and forms rational expectations about its future evolution $\{\omega_\tau\}_{\tau=t+1}^T$ and draws i.i.d. shocks $\varepsilon(a_{it}) = \varepsilon_{it}^x, \varepsilon_{it}^c, \varepsilon_{it}^i, \{\varepsilon_{ijt}^m\}_i$ and $\{\varepsilon_{ijt}^{i\&m}\}_i$

- Alternating-move game: only (up to) one firm has an opportunity to make a dynamic discrete choice within a period.
- Stochastically alternating moves:
 - 1. Nature chooses at most one firm, i, with probability $\rho = \frac{1}{n_{max}}$.
 - 2. Mover i observes the current industry state ω_t , and forms rational expectations about its future evolution $\{\omega_{\tau}\}_{\tau=t+1}^{T}$ and draws i.i.d. shocks $\varepsilon(a_{it}) = \varepsilon_{it}^x, \varepsilon_{it}^c, \varepsilon_{it}^i, \left\{\varepsilon_{ijt}^m\right\}_i$ and $\left\{\varepsilon_{ijt}^{i\&m}\right\}_i$
 - 3. Mover i makes the discrete choice $a_{it} \in A_{it}$, incurring a sunk cost. Then, it chooses to negotiate a potential merger with incumbent i and bargain over p_{ij} .

- Alternating-move game: only (up to) one firm has an opportunity to make a dynamic discrete choice within a period.
- Stochastically alternating moves:
 - 1. Nature chooses at most one firm, i, with probability $\rho = \frac{1}{n_{\max}}$.
 - 2. Mover i observes the current industry state ω_t , and forms rational expectations about its future evolution $\{\omega_\tau\}_{\tau=t+1}^T$ and draws i.i.d. shocks $\varepsilon(a_{it}) = \varepsilon_{it}^x, \varepsilon_{it}^c, \varepsilon_{it}^i, \{\varepsilon_{ijt}^m\}_i$ and $\{\varepsilon_{ijt}^{i\&m}\}_i$
 - 3. Mover i makes the discrete choice $a_{it} \in A_{it}$, incurring a sunk cost. Then, it chooses to negotiate a potential merger with incumbent j and bargain over p_{ij} .
 - 4. Spot-market competition. Firms earn period profits $\pi_{it}(\omega_t)$ and pay the fixed cost of operation $\phi_t = \phi_0 + \phi_t(\omega_{it})$.

- Alternating-move game: only (up to) one firm has an opportunity to make a dynamic discrete choice within a period.
- Stochastically alternating moves:
 - 1. Nature chooses at most one firm, i, with probability $\rho = \frac{1}{n_{\max}}$.
 - 2. Mover i observes the current industry state ω_t , and forms rational expectations about its future evolution $\{\omega_{\tau}\}_{\tau=t+1}^{T}$ and draws i.i.d. shocks $\varepsilon(a_{it}) = \varepsilon_{it}^{x}, \varepsilon_{it}^{e}, \varepsilon_{it}^{e}, \{\varepsilon_{itt}^{m}\}$ and $\{\varepsilon_{ist}^{i\&m}\}$.

$$\varepsilon(a_{it}) = \varepsilon_{it}^x, \varepsilon_{it}^c, \varepsilon_{it}^i, \left\{\varepsilon_{ijt}^m\right\}_j \text{ and } \left\{\varepsilon_{ijt}^{i\&m}\right\}_j$$

- 3. Mover i makes the discrete choice $a_{it} \in A_{it}$, incurring a sunk cost. Then, it chooses to negotiate a potential merger with incumbent j and bargain over p_{ij} .
- 4. Spot-market competition. Firms earn period profits $\pi_{it}(\omega_t)$ and pay the fixed cost of operation $\phi_t = \phi_0 + \phi_t(\omega_{it})$.
- 5. Mover i implements a dynamic action, and its state evolves accordingly, drawing $\Delta_{i,t+1}$ if it merges.



Dynamic optimization and equilibrium



Dynamic optimization and equilibrium

The Bellman equation:

$$V_{it}(\omega_t, \varepsilon_{it}) = \pi_{it}(\omega_t) - \phi_t(\omega_{it}) + \max\{V_{it}^x, V_{it}^c, V_{i}^i, \{V_{ijt}^m\}_j, \{V_{ijt}^{i\&m}\}_j\}$$

where V^a_{it} represents conditional (or "alternative-specific") values of exiting, idling, innovating, proposing merger to rival j, and both of the latter two, respectively.

$$V_{it}^{a}(\omega_{t}, \varepsilon_{it}^{a}) = -\kappa^{a} + \varepsilon_{it}^{a} + \beta E[\Lambda_{i,t+1}(\omega_{t+1})|\omega_{t}, a_{it} = a]$$

Dynamic optimization and equilibrium

The Bellman equation:

$$V_{it}(\omega_t, \varepsilon_{it}) = \pi_{it}(\omega_t) - \phi_t(\omega_{it}) + \max\{V_{it}^x, V_{it}^c, V_{i}^i, \{V_{ijt}^m\}_j, \{V_{ijt}^{i\&m}\}_j\}$$

where V_{it}^a represents conditional (or "alternative-specific") values of exiting, idling, innovating, proposing merger to rival j, and both of the latter two, respectively.

$$V_{it}^{a}(\omega_{t}, \varepsilon_{it}^{a}) = -\kappa^{a} + \varepsilon_{it}^{a} + \beta E[\Lambda_{i,t+1}(\omega_{t+1})|\omega_{t}, a_{it} = a]$$

Moreover, i's value before drawing ε_{it} is

$$EV_{it}(\omega_t) = E_{\varepsilon}[V_{it}(\omega_t, \varepsilon_{it})] = \pi_i(\omega_t) - \phi_t(\omega_{it}) + \sigma \left\{ \gamma + \ln \sum_{\sigma \in A} \exp\left(\frac{V_{it}^{\alpha}}{\sigma}\right) \right\}$$

Dynamic optimization and equilibrium

The Bellman equation:

$$V_{it}(\omega_t, \varepsilon_{it}) = \pi_{it}(\omega_t) - \phi_t(\omega_{it}) + \max\{V_{it}^x, V_{it}^c, V_i^i, \{V_{ijt}^m\}_j, \{V_{ijt}^{i\&m}\}_j\}$$

where V_{it}^a represents conditional (or "alternative-specific") values of exiting, idling, innovating, proposing merger to rival j, and both of the latter two, respectively.

$$V_{it}^{a}(\omega_{t}, \varepsilon_{it}^{a}) = -\kappa^{a} + \varepsilon_{it}^{a} + \beta E[\Lambda_{i,t+1}(\omega_{t+1})|\omega_{t}, a_{it} = a]$$

Moreover, i's value before drawing ε_{it} is

$$EV_{it}(\omega_t) = E_{\varepsilon}[V_{it}(\omega_t, \varepsilon_{it})] = \pi_i(\omega_t) - \phi_t(\omega_{it}) + \sigma \left\{ \gamma + \ln \sum_{i} \exp\left(\frac{V_{it}^a}{\sigma}\right) \right\}$$

- γ is the Euler constant
- ullet σ is the logit scaling parameter
- $V_{it}^a = V_{it}^a(\omega_t, \epsilon_{it}^a) \varepsilon_{it}^a$ (the deterministic part)

Dynamic optimization and equilibrium

Ex-ante optimal choice probabilities:

$$\Pr(a_{it} = \mathit{action}) = \frac{\exp(\frac{V_{it}^{action}}{\sigma})}{\exp(\frac{V_{it}^{c}}{\sigma}) + \exp(\frac{V_{it}^{c}}{\sigma}) + \exp(\frac{V_{it}^{i}}{\sigma}) + \sum_{j \neq i} \exp(\frac{V_{ijt}^{m}}{\sigma}) + \sum_{j \neq i} \exp(\frac{V_{ijt}^{ikm}}{\sigma})}$$

Dynamic optimization and equilibrium

Ex-ante optimal choice probabilities:

$$\Pr(a_{it} = action) = \frac{\exp(\frac{V_{it}^{action}}{\sigma})}{\exp(\frac{V_{it}^{c}}{\sigma}) + \exp(\frac{V_{it}^{c}}{\sigma}) + \exp(\frac{V_{it}^{i}}{\sigma}) + \sum_{j \neq i} \exp(\frac{V_{ijt}^{m}}{\sigma}) + \sum_{j \neq i} \exp(\frac{V_{ijt}^{ikm}}{\sigma})}$$

— An equilibrium exists and is unique. Solved by backward induction.





Dynamic optimization and equilibrium

Ex-ante optimal choice probabilities:

$$\Pr(a_{it} = action) = \frac{\exp(\frac{V_{it}^{action}}{\sigma})}{\exp(\frac{V_{it}^{x}}{\sigma}) + \exp(\frac{V_{it}^{c}}{\sigma}) + \exp(\frac{V_{it}^{i}}{\sigma}) + \sum_{j \neq i} \exp(\frac{V_{ijt}^{m}}{\sigma}) + \sum_{j \neq i} \exp(\frac{V_{ijt}^{ikm}}{\sigma})}$$

- An equilibrium exists and is unique. Solved by backward induction.
- Mover t's choice completely determines the transition probability of ω_t to ω_{t+1} , but it cannot affect future movers' optimal CCPs at t+1 and beyond in any other way.



Dynamic optimization and equilibrium

Ex-ante optimal choice probabilities:

$$\Pr(a_{it} = action) = \frac{\exp(\frac{V_{it}^{action}}{\sigma})}{\exp(\frac{V_{it}^{x}}{\sigma}) + \exp(\frac{V_{it}^{c}}{\sigma}) + \exp(\frac{V_{it}^{i}}{\sigma}) + \sum_{j \neq i} \exp(\frac{V_{ijt}^{m}}{\sigma}) + \sum_{j \neq i} \exp(\frac{V_{ijt}^{ikm}}{\sigma})}$$

- An equilibrium exists and is unique. Solved by backward induction.
- Mover t's choice completely determines the transition probability of ω_t to ω_{t+1} , but it cannot affect future movers' optimal CCPs at t+1 and beyond in any other way.
- Alternative modelling possibilities considered: (1) infinite horizon, (2) continuous time, (3) heterogeneous recognition probabilities, (4) alternative bargaining protocols, and (5) private information on synergies.





— There are two types of players $\{European, National\}$, and only national players can merge.

- There are two types of players $\{European, National\}$, and only national players can merge.
- There are M=27 geographical markets, where companies of European type play in all of them, and National type play only in one market m.

- There are two types of players $\{European, National\}$, and only national players can merge.
- There are M=27 geographical markets, where companies of European type play in all of them, and National type play only in one market m.
 - Perhaps consider as well the possibility of making firms active in different product markets.

- There are two types of players $\{European, National\}$, and only national players can merge.
- There are M=27 geographical markets, where companies of European type play in all of them, and National type play only in one market m.
 - Perhaps consider as well the possibility of making firms active in different product markets.
- Only one merger per market each period is possible (see if we could allow for multiple mergers across markets).

- There are two types of players $\{European, National\}$, and only national players can merge.
- There are M=27 geographical markets, where companies of European type play in all of them, and National type play only in one market m.
 - Perhaps consider as well the possibility of making firms active in different product markets.
- Only one merger per market each period is possible (see if we could allow for multiple mergers across markets).
- Information frictions between markets (for counterfactuals) (European fragmentation)...

Model innovations

- There are two types of players $\{European, National\}$, and only national players can merge.
- There are M=27 geographical markets, where companies of European type play in all of them, and National type play only in one market m.
 - Perhaps consider as well the possibility of making firms active in different product markets.
- Only one merger per market each period is possible (see if we could allow for multiple mergers across markets).
- Information frictions between markets (for counterfactuals) (European fragmentation)...
- Barriers to entry as the number of players goes down: decreasing probability of entry as N decreases.

Outline

Motivation

Literature

The model

Data

Estimation

Counterfactual





- 1. Company financials [Historical Orbis]:
 - Revenues and cost data
 - Firm choices: investment, entry and exit
 - Geographical activity



- 1. Company financials [Historical Orbis]:
 - Revenues and cost data
 - Firm choices: investment, entry and exit
 - Geographical activity
- 2. Market data [Euromonitor International]:
 - Market shares
 - Physical output
 - Product characteristics (company websites, market reports)



- 1. Company financials [Historical Orbis]:
 - Revenues and cost data
 - Firm choices: investment, entry and exit
 - Geographical activity
- 2. Market data [Euromonitor International]:
 - Market shares
 - Physical output
 - Product characteristics (company websites, market reports)
- 3. Merger deals:
 - S&P Capital IQ
 - Annual reports (Publicly listed entities)
 - Zephyr (Bureau Van Dijk)

Outline

Motivation

Literature

The model

Data

Estimation

Counterfactual



- 1. Static estimates:
 - Consumer demand: BLP (Differentiated goods)



- 1. Static estimates:
 - Consumer demand: BLP (Differentiated goods)
 - ullet Marginal costs: implied by Cournot model (mc_{it}) .



- 1. Static estimates:
 - Consumer demand: BLP (Differentiated goods)
 - ullet Marginal costs: implied by Cournot model $(mc_{it}).$
 - Period profits $\pi_{it}(\omega_{it})$



- 1. Static estimates:
 - Consumer demand: BLP (Differentiated goods)
 - Marginal costs: implied by Cournot model (mc_{it}) .
 - Period profits $\pi_{it}(\omega_{it})$
- 2. Dynamic estimates (sunk costs):
 - ullet Innovation, mergers, and entry: MLE $(\kappa^i, \, \kappa^m, \, \kappa^e)$
 - ullet Logit scaling parameter: MLE (σ)
 - ullet Base fixed costs of operation: MLE (ϕ_0)
 - ullet Time-varying fixed cost of operation: Accounting data $(\phi_t(\omega_{it}))$

- 1. Static estimates:
 - Consumer demand: BLP (Differentiated goods)
 - ullet Marginal costs: implied by Cournot model (mc_{it}) .
 - Period profits $\pi_{it}(\omega_{it})$
- 2. Dynamic estimates (sunk costs):
 - ullet Innovation, mergers, and entry: MLE $(\kappa^i, \, \kappa^m, \, \kappa^e)$
 - ullet Logit scaling parameter: MLE (σ)
 - ullet Base fixed costs of operation: MLE (ϕ_0)
 - ullet Time-varying fixed cost of operation: Accounting data $(\phi_t(\omega_{it}))$
- 3. Dynamics (transitions):
 - Annual discount factor: Calirated (β)
 - Probability stochastic depreciation: Implied by mc_{it} (δ)
 - Average synergy: Implied by mc_{it} (λ).

- 1. Static estimates:
 - Consumer demand: BLP (Differentiated goods)
 - Marginal costs: implied by Cournot model (mc_{it}) .
 - Period profits $\pi_{it}(\omega_{it})$
 - 2. Dynamic estimates (sunk costs):
 - ullet Innovation, mergers, and entry: MLE $(\kappa^i, \, \kappa^m, \, \kappa^e)$
 - Logit scaling parameter: MLE (σ)
 - ullet Base fixed costs of operation: MLE (ϕ_0)
 - ullet Time-varying fixed cost of operation: Accounting data $(\phi_t(\omega_{it}))$
 - 3. Dynamics (transitions):
 - Annual discount factor: Calirated (β)
 - Probability stochastic depreciation: Implied by mc_{it} (δ)
 - Average synergy: Implied by mc_{it} (λ).
 - 4. Other: Terminal period (T), bargaining power, (TIOLI: χ) and recognition probability ($\rho = 1/n_{\rm max}$).

Outline

Motivation

Literature

The model

Data

Estimation

Counterfactuals

Counterfactuals



- Quantify welfare gains of reducing internal market frictions.
- Assess optimal investment levels.
- Assess the trade-off between consolidation and barriers to entry.