

— As you arrive:

1. Make yourself a namecard with your preferred name (materials up front). (Please keep this and bring it to every subsequent lecture.)
2. Answer question on [PollEv.com/ECON7510](https://pollEv.com/ECON7510). Please no Googling or discussing—I want to know what you think. (It's anonymous.)
3. If you haven't already done so, please take a look at the course syllabus (available on Canvas).

# Lecture 1: Introduction

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ECON 7510

Cornell University

Adam Harris

Slides draw upon lecture materials from Nikhil Agarwal (MIT).

# Today's lecture

1. Introductions and course details
2. Industrial organization: Definition and history
3. Overview of theory of the firm

# Introduction to ECON 7510

# Introductions

Getting to know me:

- Research: IO methods → questions in transportation economics and the economics of AI
- Preferred name: Adam

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Getting to know you:

1. Your preferred name
2. Your program and year
3. Something about your research interests and why you wanted to take the course / what you hope to get out of the course

# Introductions

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- Have you solved dynamic programming problems numerically?

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- Instructor office hours
  - Uris Hall 436.
  - By appointment. See syllabus for details and Calendly link.

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- Requirements
  - Assignments (30%):
    - » Five problem sets with empirical exercises and conceptual questions.
    - » Please turn in problem sets and code and output via Canvas.
    - » Coding in python, julia, or R strongly encouraged.
    - » You are encouraged to collaborate; groups can be as large as 3. Please list collaborators.
  - End-of-term assignment (in-class presentation or written) (30%): Either a review of a recent IO/structural paper or a proposal for a research project.
  - Class Participation (10%)
  - Final exam (30%): In-class November 16 and November 18.

# Course guidelines and expectations

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  - Lectures—questions and discussion encouraged.



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### 2. “Be curious, not judgmental.”

- Lectures—questions and discussion encouraged.
- We want to cultivate an environment where everyone can participate, ask questions, and learn
  - Please don't hold yourself back from participating!



# Overview of Topics

**Theme:** Fundamental tools of industrial organization

- **Part 1:** Fundamental IO theory
  1. Theory of the firm; producer theory
  2. Monopolies: Pricing; product quality/choice
  3. Price discrimination
  4. Competition: Static; dynamic
  5. Market entry
- **Part 2:** Computational building blocks
- **Part 3:** Estimating demand systems
- **Part 4:** Estimating single-agent dynamic discrete choice models

## **Industrial organization: Definition and history**

# Industrial organization

**Question:** What is industrial organization?

# Industrial organization: Traditional definition

**Industrial organization is the study of imperfectly competitive markets.**

- How do firms behave, and what are the consequences for welfare?

(What determines the incentives of the firm?)

- Demand conditions
- Cost conditions – Production
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- What determines demand, costs and competition conditions?
  - Investment, innovation
  - Market structure (entry, mergers, acquisitions)
- Which policies, market rules should we adopt?
  - Antitrust policies
  - Regulation of concentrated industries
  - Market Design
  - Intellectual property

# History of the field

1. Prior to 1980s: Structure-conduct-performance (SCP) empirical research
2. 1980s: Developments in theoretical IO
3. 1990s-present: New Empirical IO (NEIO)

# Historical Perspective: Pre 1980

*Schmalensee (1986): critical overview in Handbook of IO*

- SCP: Structure - Conduct - Performance (Bain 1951, 1956)
- **Structure**: Inherent characteristics of the industry
  - Product type (demand)
  - Production technology (supply)
  - Number of firms (competitive environment)
  - Concentration (market power)
  - Entry barriers (fixed costs)
- **Conduct**: Firm behavior
  - Investment, innovation, pricing, advertising ...
- **Performance**: Positive or normative outcomes
  - Profits, welfare, entry, exit, R&D

# SCP Paradigm

## Cross-industry regression

- Study how structure  $\implies$  conduct  $\implies$  performance
- ✓ Difficult to observe conduct: focus on structure  $\implies$  performance
- Cross-industry regression analysis:

$$r_i = \beta_0 + \beta_1 H_i + \beta_2 BE_i + \beta_3 (H_i \times BE_i) + \varepsilon_i$$

where  $i$  is industry (4 digit SIC)

$$r_i = \text{ROR on capital (closely related to profits)}$$

$$H_i = \sum_j s_{ij}^2 \text{ is HHI (a measure of concentration)}$$

$$BE_i = \text{Entry barriers such as fixed costs, min efficient scale}$$

- Assume markets in long-run equilibrium

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- Assume markets in long-run equilibrium
- Do you have any concerns about this regression?

# Issues with SCP

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## Practical issues

1. Poor data
  - Accounting profits and costs are not economic profits/costs
  - Cross-industry analysis  $\implies$  use data common to all industries (worst data)
2. Is 4-digit SIC the correct level of aggregation?
  - SIC code 2024 is ice cream and frozen desserts
  - SIC Code 7372 is prepackaged software

## Policy relevance?

3. How do we measure consumer welfare?
  - Typical objective of antitrust authorities
4. Little to say about mechanisms (conduct)
  - Cannot guide public policy

## Econometric issues

5. Endogeneity and reverse causality
  - Conduct may affect structure
  - Omitted variables

# Example

Concentrated industries have few firms and high profits

- Two equally plausible explanations
  1. Market power has led to high prices
  2. Efficient firms may have driven away inefficient firms
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- Two equally plausible explanations
  1. Market power has led to high prices
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- Matters for public policy
- Nevertheless, SCP literature was useful in establishing empirical regularities that spurred the theoretical literature to follow.

# Theoretical IO: 1980s

*(Part 1 of the course)*

Approach and broad lessons (see Tirole's book)

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Approach and broad lessons (see Tirole's book)

- Game theoretic models of firm behavior
- Rich set of results explaining a wide range of phenomenon
- **A key takeaway:** Details of the specific market matter
  - ✓ Classic example: Investment could accommodate or deter entry depending on strategic effects (Fudenberg and Tirole, 1984)
  - Conundrum for public policy
- Tirole's Nobel lecture consequently calls for policies that pays attention to “specificities of particular industries”
  - ✓ Underlying theme: Heterogeneity across industries

# New Empirical IO: 1990s - Present

*(Parts 3-4 of the course)*

Tirole's Nobel citation: “theoretical advances fundamentally affected the empirical IO literature”

- Theoretical literature offered:
  - Several explanations for similar observations
  - A basis for building empirical models
  - An understanding of important mechanisms
- Characteristics of NEIO work:
  - Focus on narrowly defined industries (heterogeneous effects)
  - Close attention to theory
    1. Deriving testable hypotheses
    2. Interpreting the data (structural modeling)
  - Relative to earlier empirical work, emphasis on
    1. Strategies (conduct)
    2. Quantifying welfare, economic costs, profits (performance)
    3. Counterfactual simulations (policy)

# New Empirical IO Approach

- Phrase a question in terms of a counterfactual
  - ✓ What will happen if Union Pacific and Norfolk Southern merge?
    - Only data available is from a world where these are separate entities
- Approach: build the primitives of the model
  - Demand and supply
  - Interaction between railroads and customers
- Estimate a model: attention to data limitations and institutional details, e.g.
  - Prices negotiated between railroads and their customers might only be selectively observed.
- Simulate a counterfactual world and analyze outcomes of interest
  - Factual world: Competitive price setting and negotiations
  - Counterfactual: Joint price setting, considerations about pricing to competitors
  - ✓ Consumer welfare, profits, bargaining with upstream firms etc.

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With further extensions to the model, we can also analyze longer-run effects:

- Investment, innovation (of both merged firm and other firms)
- Entry of new firms

## New Empirical IO

**Questions:** Am I an IO economist? Most of you don't plan to study imperfect competition. What are you doing in an IO course?

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**Insight:** The NEIO approach was developed to answer questions about imperfect competition, but it's actually much more widely applicable.

## New Empirical IO → Structural empirical research

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**Insight:** The NEIO approach was developed to answer questions about imperfect competition, but it's actually much more widely applicable.

**Examples** (all recent job market papers):

- How do out-of-district campaign contributions distort the positions of Congressional candidates? (Waldfogel 2025)
- What would be the effects of reforming the structure of real estate agent commissions? (Kim 2025)
- Why do developing economies feature so many small firms? (Ramos and Sverdlin-Lisker 2022)
- How can policymakers effectively incentivize the development of combination therapies for treating cancer? (Dix and Lensman 2025)
- How can policymakers design mechanisms to incentivize conservation in a cost-effective way? (Aspelund and Russo 2025)

## A Broader Definition?

- “Industrial Organization” may be too narrow to describe the modern IO field
- Perhaps “Market Organization” is better?
  - Analysis of market rules and structure
  - Behavior, incentives and payoffs of agents
  - Effects of policies and government interventions
- But even that might be too narrow. The field has become closely linked to a set of tools that are useful even in non-market contexts.
- Imperfect competition, antitrust, and regulation = “core IO”

# Overview of Topics

**Theme:** Fundamental tools of industrial organization

- **Part 1:** Fundamental IO theory (**Core IO**)
  - (a.) Theory of the firm; producer theory
  - (b.) Monopolies: Pricing; product quality/choice
  - (c.) Price discrimination
  - (d.) Competition: Static; dynamic
- **Parts 2-4:** Fundamental tools of structural estimation (**Broadly applicable empirical tools**)
  - 2. Computational building blocks
  - 3. Estimating demand systems
  - 4. Estimating models of single-agent dynamics



**What does “structural” mean?**

# Reduced-form approach

**Reduced form:** Model relationships among *observables*.

- *Example:* Suppose  $Y$  is (log) hourly earnings,  $X$  is years of education. Model relationship as

$$Y = \beta_0 + \beta_1 X + \beta_2 X^2 + W' \gamma + \epsilon$$

Possible identifying assumptions:

- $\mathbb{E}[\epsilon \mid X, W] = 0$ , or
- $\mathbb{E}[\epsilon \mid Z, W] = 0$  and  $\text{Cov}(Z, X \mid W) \neq 0$

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- Suppose one of these sets of assumptions is satisfied and so we can estimate  $\beta, \gamma$ . What *counterfactual* questions can we answer?

# Structural approach

*What we might want but can't achieve using reduced-form alone*

- Counterfactual analysis
- Welfare estimates
- Estimate treatment effect when good instruments/time stagger not available

## Theory of the firm: A brief overview

# The Neoclassical view

**MWG:** A black box.

- Defined by some technology  $Y \subset \mathbb{R}^L$ .
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**Question:** This is a useful description, but what key questions does it sidestep?

- Wait, but actually, what *is* a firm?
- Why does the firm exist?
- What determines  $Y$ ?
- What determines the firm's boundaries?



# What is a firm? What determines its boundaries?

*Tirole's perspective*

**NB:** This is question that is more often tackled by organizational economics rather than IO.

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Three perspectives:

1. *Technological view*: Static synergy
2. *Contractual view*: A long-term relationship
3. *Regulatory arbitrage view*: e.g., firm is loophole for the exercise of monopoly power

# What is a firm? What determines its boundaries?

## *Technological view*

- If there are increasing returns to scale, having production concentrated may be more efficient.
- “Economies of scale encourage the gathering of activities.”
- When output is higher:
  - Workers can be more specialized.
  - More machines → lower proportional variance in output due to breakdowns.
  - Avoid duplication of fixed costs.

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## *Contractual view*

- Key ideas: Idiosyncratic investment and asset specificity.
- Want *ex ante* assurance that future gains from trade will be exploited and shared.
- *Example*: Specific human capital. More efficient to work on the same task / with the same team every day.
- *Example*: Site specificity. Mine-mouth power plant.

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- *Example:* Price of intermediate good set by government

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  - Growth for its own sake (prestige, ego, power, etc)
  - Mislead about technology to take pressure off
- To combat this, shareholders may try to monitor manager performance or put limits on managerial discretion. But all of these approaches are imperfect.
- These are important issues. But are they ones that we as IO economists have to grapple with? Or is assuming profit maximization “good enough”?

# What do firms do?

Is the assumption of profit-maximization “good enough”?

1. Yes, if internal organization issues and product-market/input-market choices are approximately “separable”.

*Example:* Manager chooses  $q, e$ .

$$\Pi = P(q)q - c(e, \epsilon)q$$

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So firm's choice of quantity is *observational equivalent* to that of a profit-maximizing firm. The fact that  $\tilde{c} > c^*$  is sometimes referred to as *X-inefficiency*.

# What do firms do?

Is the assumption of profit-maximization “good enough”?

2. Regardless, it is a necessary assumption.

- As with any modeling choice, there’s a realism-versus-tractability tradeoff.
- If we want to make progress/derive theoretical predictions about important IO questions—e.g., antitrust policy, innovation, regulation, etc.—we can’t also tackle the intra-firm incentives.
- Let’s leave the internal principal-agent issues to the organizational economists.

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MWG (p.127): “The firm is viewed merely as a “black box”, able to transform inputs into outputs.”

## Next time

1. Review of producer theory from ECON 6090
2. Monopoly pricing