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CZECH TECHNICAL UNIVERSITY IN PRAGUE

FACULTY OF INFORMATION TECHNOLOGY

DEPARTMENT OF SOFTWARE ENGINEERING



Master's thesis

Thesis title (SPECIFY)

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25th April 2014

Acknowledgements

THANKS

Declaration

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In Prague on 25th April 2014

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Czech Technical University in Prague

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Abstrakt

V několika větách shrňte obsah a přínos této práce v českém jazyce.

Klíčová slova Replace with comma-separated list of keywords in Czech.

Abstract

Summarize the contents and contribution of your work in a few sentences in English language.

Keywords Replace with comma-separated list of keywords in English.

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Introduction

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henderit qui in ea voluptate velit esse quam nihil molestiae consequatur, vel illum qui dolorem eum fugiat quo voluptas nulla pariatur?

Realisation

1.1 Authentication

No part of the system is accessible without authentication. Upon loading, the client makes a GET request to a resource defined at `/api/user` and appends a session identifier if a cookie is found. The server then tries to look up the identifier in MongoDB-backed session store. If successful, it checks whether the session has not expired—if that is not the case, it sends the client a *JSON* object containing information about the particular user. The information is obtained by deserializing the user identifier from the session and using it to fetch relevant data from the database. The client application then fills its User service with the received object and the user is onward recognized as authenticated.

1.1.1 Logging in

In the opposite case—either no session was found or it has already expired—the server responds with a 401 status code which forces the client to redirect the user to a login form page. After filling in the form, the client makes a new request to the `api/user` resource, this time using the POST method, sending along user credentials. These credentials are then checked against a faculty *LDAP* server running at `ldap.fit.cvut.cz` using a secure connection. If user's identity is verified, the *LDAP* server responds with basic information about the user. Back at the application server, the database is queried with the user

identifier for additional data. It either finds a relevant entry or not. In the former case, the entry is updated with a new timestamp, representing the last login time, and the server sends it to the client as a *JSON* object, the same as before. If the latter is the case, it means that the user is logging in for the first time.

A new instance of User model is then created and filled with the available data. What remains unknown is the user's role—that is, if he or she is a student or a teacher. That information can be obtained by making a request to *KOSapi*, a faculty service that provides a *REST API* over the university information system *KOS*. To find out the role of a person with a given user identifier we can utilize the resource `/people/{uid}`. With that issue resolved, we can continue by looking up all courses the user either studies or teaches by using the resources `/students/{uid}/enrolledCourses` and `/teachers/{uid}/courses`, respectively. It is worth noting that *KOSapi* returns the data formatted as *XML*, which means the server has to transform it into a *JSON* object using an external library called *x2js*. After obtaining all the necessary data, the new user can finally be saved in the database and sent to the client.

But since both the role and the subjects of an user can change, the server has to periodically request the current states of the aforementioned resources and make necessary changes in the application database. This is one of the reasons the last login time is saved in the User model—using this information, the server makes sure not to ask for new data more than once a day. And since the majority of these changes occur at the start of a semester, long before any exam takes place, it should be frequent enough for most cases.

1.1.2 Client-side verification

When the client receives the authentication data and stores it in the appropriate service, the user can start to use the application with the scope assigned to his role. Whenever he navigates to a different state an event listener checks whether the User service is properly set. If it is empty, the user is redirected to a login form page and any navigation elsewhere is disabled until he successfully logs in. The authentication is thus verified only via the client-

side service which might not be up to date with the server. This is sufficient for some operations and serves to mitigate any latency that would arise from communication between the client and the server.

When the user logs out, the User service is unset and the client sends a DELETE request to the `/api/user` resource which prompts the server to discard the session. Nonetheless, the client session might also be terminated at the server end, either by force or because it has expired. It is therefore necessary that the client recognizes this situation and acts accordingly. This is ensured by using a HTTP interception service that monitors every response the client receives from the server when it tries to reach a resource. In case the response contains a status code of 401, it means the user is not authenticated and is then redirected to a login form page.

Similar situation occurs when an user is not authorized to view a selected resource. This applies for example in the case when an user with the role of a student requests a different student's results. When such a thing happens, the server responds with a status code 403. Nevertheless, such request is never made on behalf of the client application and can only occur when the user tries to reach the server resource directly, via the provided API. That is why we do not have to handle this problem on the client side.

1.2 Blueprints

A blueprint represent what in real life would be the original copy of a written test. In the application, blueprints can be created, viewed and modified until the day of the exam. Quite obviously, all of these operations are allowed only for users that hold the role of a teacher. And even those can manage only the blueprints that belong to the courses they teach.

1.2.1 Resources

The blueprints are exposed as two resources, each of them designed for different use. The first one represents a collection of blueprints and is accessible via `/api/blueprints`. It supports optional query parameters for filtering by subject, date and language. When fetched, the resource returns an array of

all the blueprints in the database that satisfy the applied conditions. Anyhow, the view on the collection is quite shallow, meaning only identifiers of a blueprint are returned, not an actual content. Given the resource is used only for listings on the client side, anything more than that would be a waste of bandwidth. For these reasons, it responds only to request of the GET type.

The other resource is used for operations dealing with a particular blueprint and can be found at URI `api/blueprint/{subject}/{date}/{language}`. Note that the variables are not optional and must be validated before any further processing, otherwise the server returns an error. The subject must be a valid subject code—starting with either MI or BI depending on the level of the subject, followed by a hyphen and ending with three word characters. The date must represent a string formatted as `YYYY-MM-DDThh:mm`, for example `2014-04-25T07:51`, and the language is validated against the standard *ISO 639-1* which allows codes like `en` or `cs`.

The combination of these three variables is the only unique identifier of a blueprint in the application. There is a different type of key we might have used, which is the entry identifier assigned to every exam term in *KOS*, but because of the fact that an exam can be taken in different languages at once, it would not suffice. Even though such case is not very probable, it could still happen, and there is no reason for the application not to be as flexible as possible. It also helps retain a certain human-friendliness, as opposed to having to query the server API using generated identifiers.

Conclusion

Bibliography

- [1] Rybička, J. *LaTeX pro začátečníky*. Brno: Konvoj, third edition, ISBN 80-7302-049-1.

Acronyms

API Application Programming Interface

HTTP Hypertext Transfer Protocol

JSON JavaScript Object notation

LDAP Lightweight Directory Access Protocol

REST Representational State Transfer

XML Extensible Markup Language

Contents of enclosed CD

	readme.txt.....	the file with CD contents description
	exe.....	the directory with executables
	src.....	the directory of source codes
	wbdcm.....	implementation sources
	thesis.....	the directory of \LaTeX source codes of the thesis
	text.....	the thesis text directory
	thesis.pdf.....	the thesis text in PDF format
	thesis.ps.....	the thesis text in PS format