**Project SCRAPBook - Scrum Minutes 02/24/2021**

**8:50 AM – 9:15AM**

**Attendees: Adam Hemeon, Brady Getson, Jayden Morehouse, Kieran London**, **Craysyn Trottier**

**1) What have you accomplished since the last meeting?**

**Adam** – Created dev branch, merged photo-library and rgb-composition to the dev branch. Did not merge Kierans code yet. Did not start a UI mockup.

**Brady** – Made RPS class, haven’t gotten to test it, other algorithm is broken because of Bitmap returning null. If a picture is too big, have to downscale the bitmap.

**Jayden** – Select any amount and it will add it, reset upon hitting photo gallery again. Camera not fixed, crashes on certain devices. Need button for clearing? Bundle stuff, originally wanted to take data list and send that straight through with the bundle. Loaded resized bitmaps into an array list.

**Kieran** – Working on bundles, Getting a random photo from the list, saving that from the list and parsing the photo. Bug soft-locks the program when it happens. Mess around with the layout.

**Craysyn** – ?

**2) Did you encounter any issues or impediments to your tasks?**

**Adam** – Time constraints with other work and job fair prep.

**Brady** – Unable to test RPS code, issues with bitmap

**Jayden** – Bugs with functionality

**Kieran** – UI not responsive, pushed button off screen

**Craysyn** – ?

**3) What do you plan to accomplish before the next meeting?**

**Adam** – Help troubleshoot, have everyone merge their code into dev branch so we can start pulling from there starting next week. Start Color UI Mockup. Review code so far.

**Brady** – Images resized, test rock paper scissors game code. Update text boxes to tell who won. Resize 50 pictures from Kieran’s project.

**Jayden** – Research why camera crashes on certain devices. Rework how the photo gallery takes in photos. Clear an image view through on click listener on the image view.

**Kieran** – Merge code with dev branch, try passing things to bundle and receive them on the other side.

**Craysyn** – Pull down the dev branch to local machine, reorient to team’s progress.