**Project SCRAPBook - Scrum Minutes 03/10/2021**

**10:42 AM – 11:00AM**

**Attendees: Adam Hemeon, Brady Getson, Jayden Morehouse, Kieran London**, **Craysyn Trottier**

**1) What have you accomplished since the last meeting?**

**Adam** – Will merge code this meeting.

**Brady** – Started a score class.

**Jayden** – Added permissions to manifest, camera is working – camera additions branch

**Kieran** – Bug fixing for computer showing photos, altered bundles into functions code

**Craysyn** – coding guideline added to docs

**2) Did you encounter any issues or impediments to your tasks?**

**Adam** – Dev github stuff to do now, needed to have everyone present.

**Brady** – Still having error at times

**Jayden** – no

**Kieran** – no

**Craysyn** – no

**3) What do you plan to accomplish before the next meeting?**

**Adam** – Complete Color UI first draft, make everything responsive to screen size. Create SCRAPBook logo as an image and add it. Remove SCRAPBook bar across the top. Start thinking of how to do splash screen.

**Brady** – Loop gets photos, does the calculations, does the animations / sounds, ends the loop then starts over. Runs 9 times. Automatically goes to the Score screen with Winner, Loser or Draw.

**Jayden** – Some bugs with the gallery, could change to make single images in the gallery. Recently viewed images the app crashes. Some weirdness with selection.

**Kieran** – Rename the images. Algorithm function takes integer for drawable id, user photos not stored in drawable, some bug fixing with having computer always send decoded bitmap as well? Will need timer if animations are too fast? Testing lifecycle code

**Craysyn** – Animations and Sound Effects (Bell ding, wrestling, rockem sockem robots, looking for free mp3 (or maybe wav?))