**Project SCRAPBook - Scrum Minutes 03/24/2021**

**10:40 AM – 11:00AM**

**Attendees: Adam Hemeon, Brady Getson, Jayden Morehouse, Kieran London**,

**Note present**: **Craysyn Trottier**

**1) What have you accomplished since the last meeting?**

**Adam** – Complete Color UI first draft, Create SCRAPBook logo as an image and add it. Remove SCRAPBook bar across the top. Start thinking of how to do splash screen.

**Brady** – When 9 photos selected and passed to the battle activity the app crashes. Algorithm function takes integer for drawable id

**Jayden** – Fixed the weirdness with selection (more than 9 would technically add it to the array), now says too many images. Clicking recent photos still crashes. Able to add one image at a time.

**Kieran** – Rename the images.

**Craysyn** – N/A

**2) Did you encounter any issues or impediments to your tasks?**

**Adam** – Didn’t get my controls responsive to screen size due to time constraints.

**Brady** – App crashing error

**Jayden** – Clicking recent photos still crashes, unable to find any solution online

**Kieran** – Time constraints

**Craysyn** – Not present

**3) What do you plan to accomplish before the next meeting?**

**Adam** – Make screen size responsive, make score screen look better. Make button styles so it has a border / shows when it’s disabled. Update the app icon with the images.

**Brady** – Loop gets photos, does the calculations, does the animations / sounds, ends the loop then starts over. Runs 9 times. Automatically goes to the Score screen with Winner, Loser or Draw.

**Jayden** – Fix Recent photos crashes app, move asking permissions to the title.

**Kieran** – Computer always send decoded bitmap as well? Will need timer if animations are too fast? Testing lifecycle code. Helping Brady with getting the Battle working.

**Craysyn** – Animations and Sound Effects (Bell ding, wrestling, rockem sockem robots, looking for free mp3 (or maybe wav?))