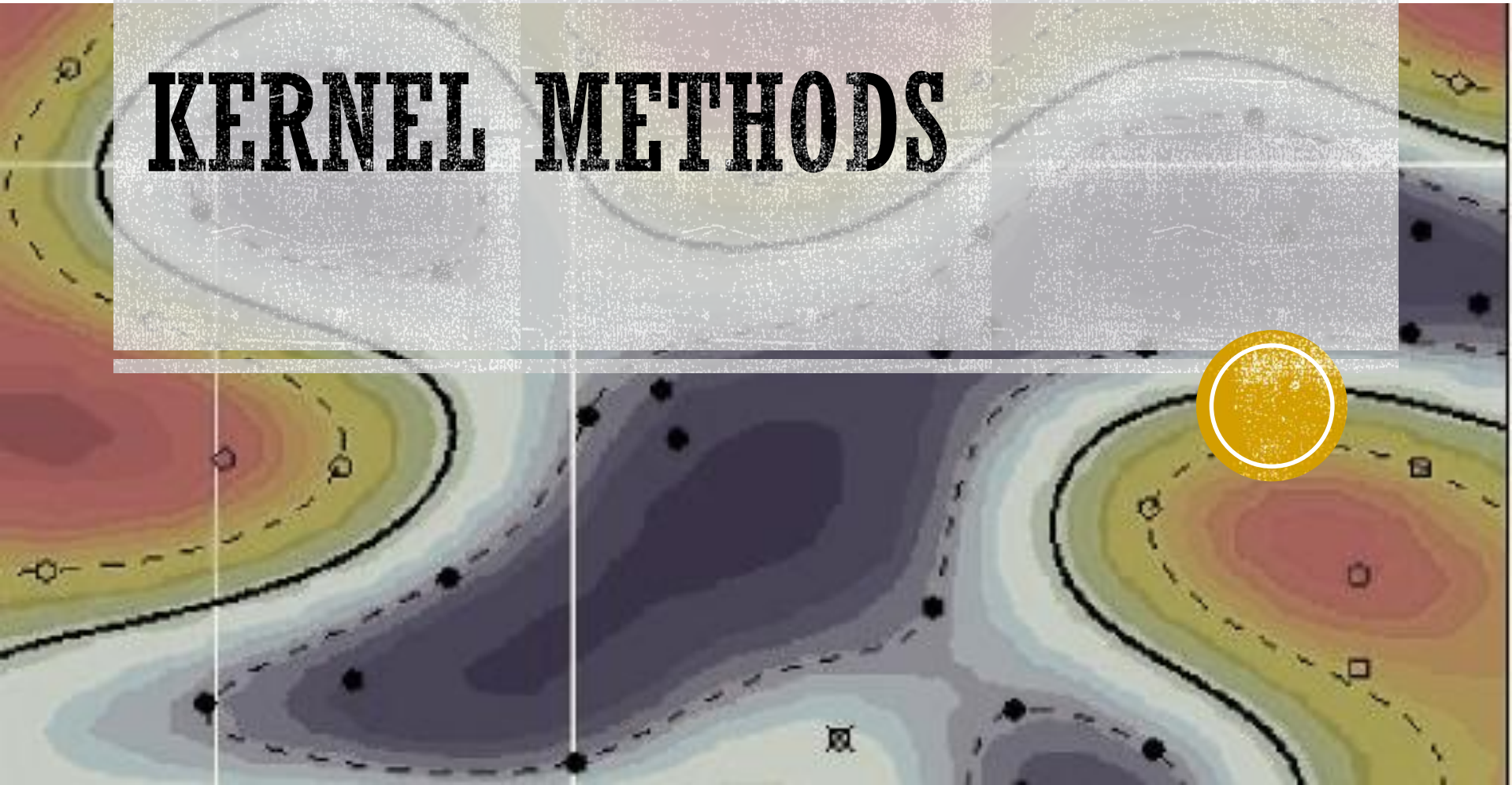
KERNEL METHODS



FEATURE MAPS

Example. Non-linear classifiers.

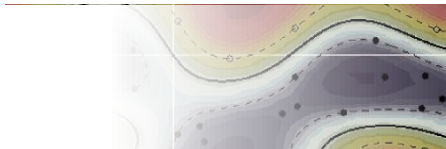
$$x = (x_1, x_2)$$

$$\phi(x) = \left(1, \sqrt{2}x_1, \sqrt{2}x_2, \sqrt{2}\, x_1 x_2, x_1^2, x_2^2\right)$$

$$h(x; \theta, \theta_0)$$

$$= \text{sign}\left(\theta \cdot \phi(x)\right)$$

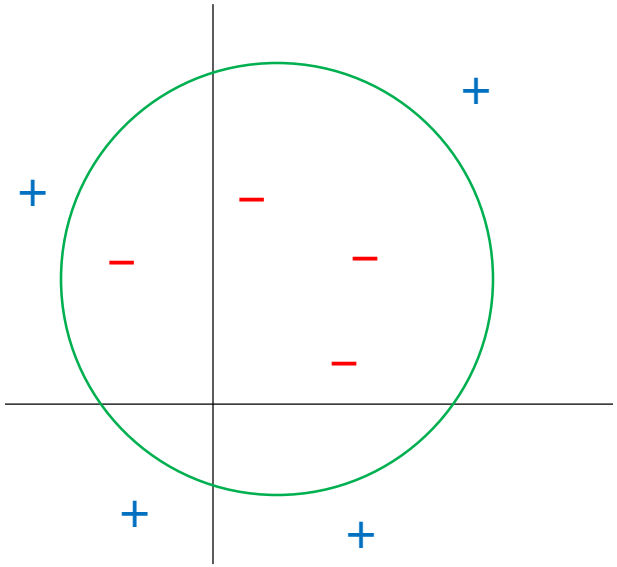
$$= \text{sign}\left(\theta_1 + \theta_2\sqrt{2}x_1 + \theta_3\sqrt{2}x_2 + \theta_4\sqrt{2}x_1 x_2 + \theta_5 x_1^2 + \theta_6 x_2^2\right)$$

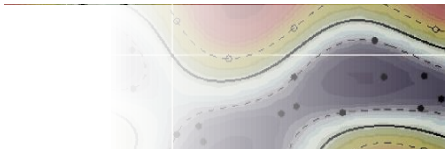


FEATURE MAPS

Example. Non-linear classifiers.

$$h(x;\theta,\theta_0)$$
$$= \text{sign}\left((x_1-1)^2+(x_2-2)^2-9\right)$$
$$= \text{sign}\left(-4-2x_1-4x_2+x_1^2+x_2^2\right)$$





CHALLENGES

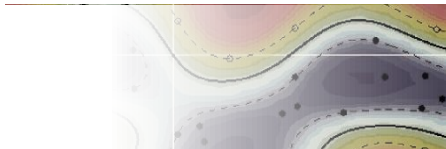
High-Dimensional Features.

$$x = (x_1, x_2, \dots, x_{1000}) \in \mathbb{R}^{1000}$$

$$\phi(x) = \left(1, \dots, \sqrt{2}x_i, \dots, \sqrt{2}x_i x_j, \dots, x_i^2, \dots\right) \in \mathbb{R}^{501501}$$

Inner Products.

Computing $\phi(x) \cdot \phi(x')$ for $x, x' \in \mathbb{R}^{1000}$ requires about 2,004,000 floating point operations.

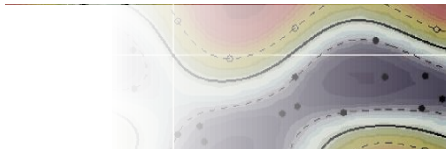


KERNEL FUNCTIONS

Fortunately, many inner products simplify nicely.

$$
\begin{aligned}
K(x, x') &= \phi(x) \cdot \phi(x') \\
&= 1 + 2\sum_i x_i x_i' + 2\sum_{i<j} x_i x_j x_i' x_j' + \sum_i x_i^2 x_i'^2 \\
&= 1 + 2\left(\sum_i x_i x_i'\right) + \left(\sum_i x_i x_i'\right)^2 \\
&= (x \cdot x' + 1)^2
\end{aligned}
$$

For $x, x' \in \mathbb{R}^{1000}$, computing this requires only about 2000 floating point operations, less than the 501,501 operations needed for $\phi(x)$.



KERNEL FUNCTIONS

'Infinite dimensional' positive definite matrices

Definition.

A function $K: \mathbb{R}^d \times \mathbb{R}^d \to \mathbb{R}$ is a *kernel function* if

1. $K(x, y) = K(y, x)$ for all $x, y \in \mathbb{R}^d$,
2. given $n \in \mathbb{N}$ and $x^{(1)}, x^{(2)}, \ldots, x^{(n)} \in \mathbb{R}^d$,

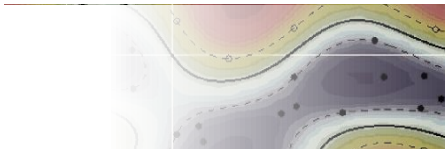
   the *Gram matrix* K with entries

$$K_{ij} = K\left(x^{(i)}, x^{(j)}\right)$$

   is positive semidefinite.

Example. $K(x, x') = \phi(x) \cdot \phi(x')$

Can be shown that all kernel functions are of this form!



EXAMPLES

Linear Kernel.

$$K(x, x') = x \cdot x'$$

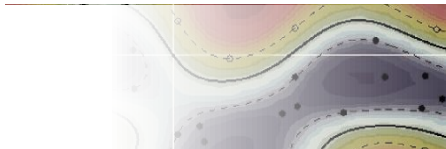
Polynomial Kernel.

$$K(x, x') = (x \cdot x' + 1)^k$$

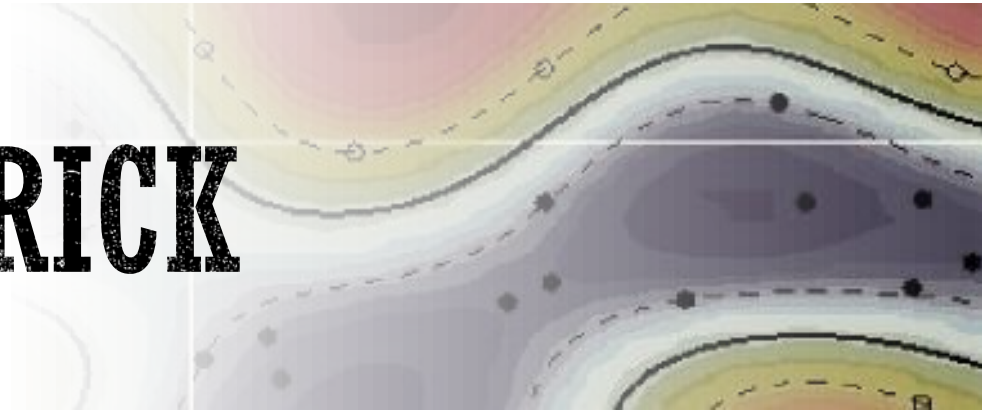
Radial Basis Kernel.

$$K(x, x') = \exp\left(-\frac{1}{2}\|x - x'\|^2\right)$$

Feature map $\phi(x)$ is infinite dimensional!

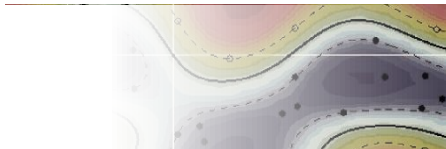


KERNEL TRICK



KERNEL TRICK

The kernel trick refers to the strategy of converting a learning algorithm and the resulting predictor into ones that involve only the computation of the kernel $K(x, x') = \phi(x) \cdot \phi(x')$ but not of the feature map $\phi(x)$.



SUPPORT VECTOR MACHINES

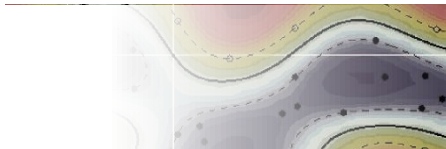
Learning.

$$\text{maximize } \sum_{(x,y)} \alpha_{x,y} - \frac{1}{2} \sum_{(x,y)} \sum_{(x',y')} \alpha_{x,y}\, \alpha_{x',y'}\, yy' (x \cdot x')$$

$$\text{subject to } \alpha_{x,y} \geq 0 \text{ for all } (x, y)$$

Prediction.

$$h(x; \theta) = \text{sign}(\theta \cdot x) = \text{sign}\left(\sum_{(x',y')} \alpha_{x',y'} y' (x \cdot x') \right)$$



KERNEL SUPPORT VECTOR MACHINES

Learning.

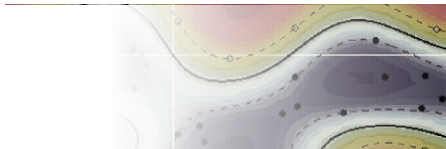
$$\text{maximize } \sum_{(x,y)} \alpha_{x,y} - \frac{1}{2} \sum_{(x,y)} \sum_{(x',y')} \alpha_{x,y}\, \alpha_{x',y'}\, yy'\, K(x,x')$$

$$\text{subject to } \alpha_{x,y} \geq 0 \text{ for all } (x,y)$$

Prediction.

$$h(x;\theta) = \text{sign}(\theta \cdot \phi(x)) = \text{sign}\left(\sum_{(x',y')} \alpha_{x',y'}\, y'\, K(x,x')\right)$$

We may use the linear, polynomial, or radial basis kernels to get different kinds of decision boundaries.



PERCEPTRON

Learning.

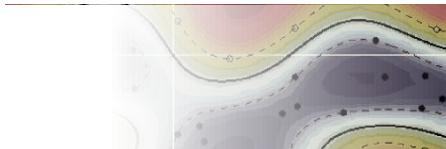
1. Initialize $\theta = 0, \theta_0 = 0$.
2. Repeat until no mistakes are found:
   Select data $(x, y) \in \mathcal{S}_n$ in sequence:
   If $y(\theta^\top x + \theta_0) \leq 0$, then $\theta \longleftarrow \theta + yx,\ \theta_0 \longleftarrow \theta_0 + y$.

Prediction.

$$h(x; \theta, \theta_0) = \text{sign}(\theta \cdot x + \theta_0)$$

From the learning algorithm, we see that

$\theta = \sum_{x,y} \alpha_{x,y} yx$ and $\theta_0 = \sum_{x,y} \alpha_{x,y} y$ for some $\alpha_{x,y} \in \mathbb{N}$.



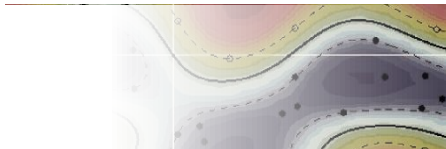
PERCEPTRON

Learning.

1. Initialize $\theta = 0, \theta_0 = 0$.
2. Repeat until no mistakes are found:
   Select data $(x, y) \in \mathcal{S}_n$ in sequence:
   If $\sum_{x',y'} \alpha_{x',y'}\, yy'(x \cdot x' + 1) \leq 0$, then $\alpha_{x,y} \longleftarrow \alpha_{x,y} + 1$.

Prediction.

$$h(x; \theta, \theta_0) = \text{sign}\left(\sum_{x',y'} \alpha_{x',y'}\, y'(x \cdot x' + 1)\right)$$



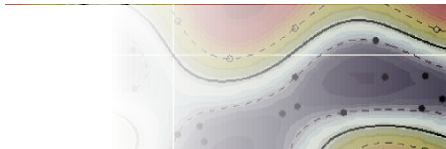
KERNEL PERCEPTRON

Learning.

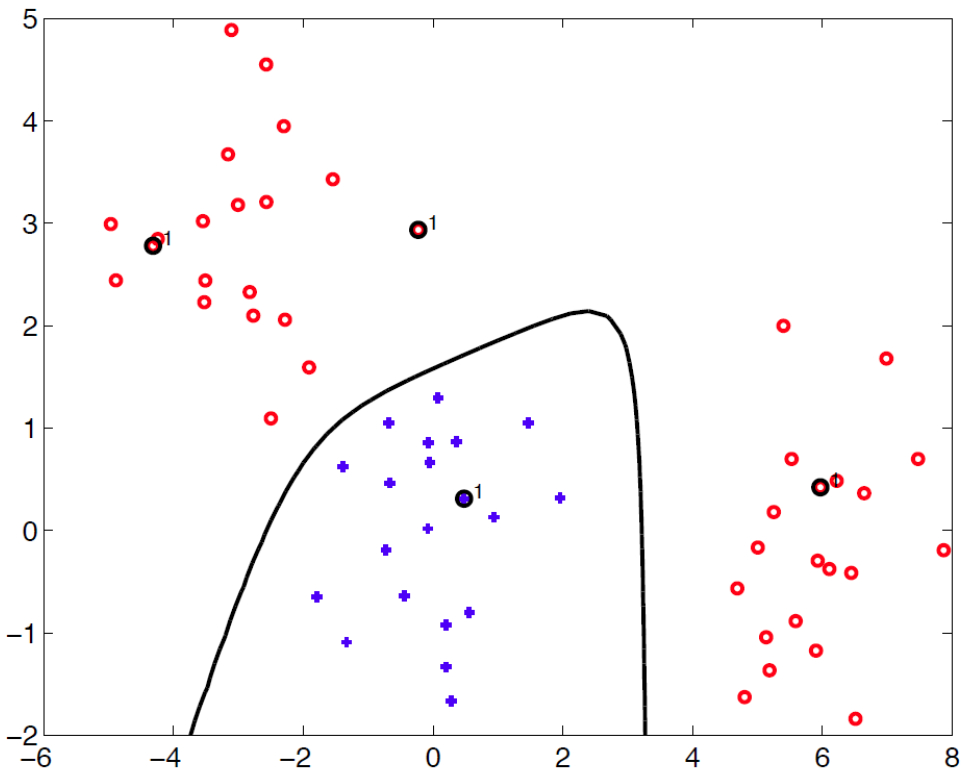
1. Initialize $\alpha = 0$.
2. Repeat until no mistakes are found:
   Select data $(x, y) \in \mathcal{S}_n$ in sequence:
   If $\sum_{x',y'} \alpha_{x',y'}\, yy'(K(x, x') + 1) \leq 0$, then $\alpha_{x,y} \longleftarrow \alpha_{x,y} + 1$.

Prediction.

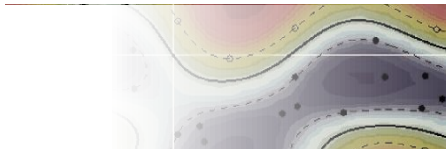
$$h(x; \theta, \theta_0) = \text{sign}\left(\sum_{x',y'} \alpha_{x',y'}\, y'(K(x, x') + 1)\right)$$



KERNEL PERCEPTRON



Data is always separable when using radial basis kernels!



LINEAR REGRESSION

Learning.

Let $n\lambda\alpha_{x,y} = y - \theta \cdot x$ so we have $n\lambda\alpha = Y - X\theta$.

Recall that the exact solution θ satisfies

$$(n\lambda I + X^\top X)\theta = X^\top Y$$

so we may derive the following:

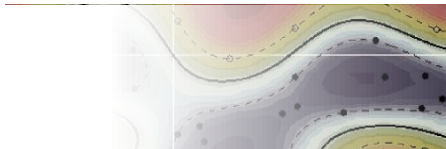
$$X(n\lambda I + X^\top X)\theta = XX^\top Y$$

$$n\lambda(Y - n\lambda\alpha) + XX^\top(Y - n\lambda\alpha) = XX^\top Y$$

$$n\lambda Y - (n\lambda I + XX^\top)n\lambda\alpha = 0$$

$$\alpha = (n\lambda I + K)^{-1}Y$$

Gram matrix K with entries $K_{ij} = x^{(i)} \cdot x^{(j)}$



LINEAR REGRESSION

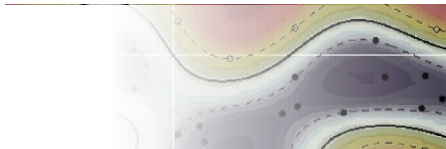
Prediction.

Moreover,

$$n\lambda X^\top \alpha = X^\top Y - X^\top X\theta$$
$$= (n\lambda I + X^\top X)\theta - X^\top X\theta = n\lambda\theta$$

So $\theta = X^\top \alpha = \sum_{(x',y')} \alpha_{x',y'}\, x'$. Therefore,

$$y = \theta \cdot x = \sum_{(x',y')} \alpha_{x',y'}\, x \cdot x'$$



KERNEL LINEAR REGRESSION

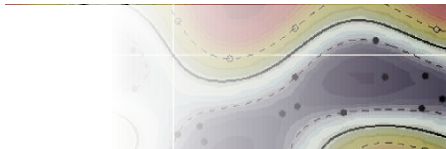
Learning.

$$\alpha = (n\lambda I + K)^{-1} Y$$

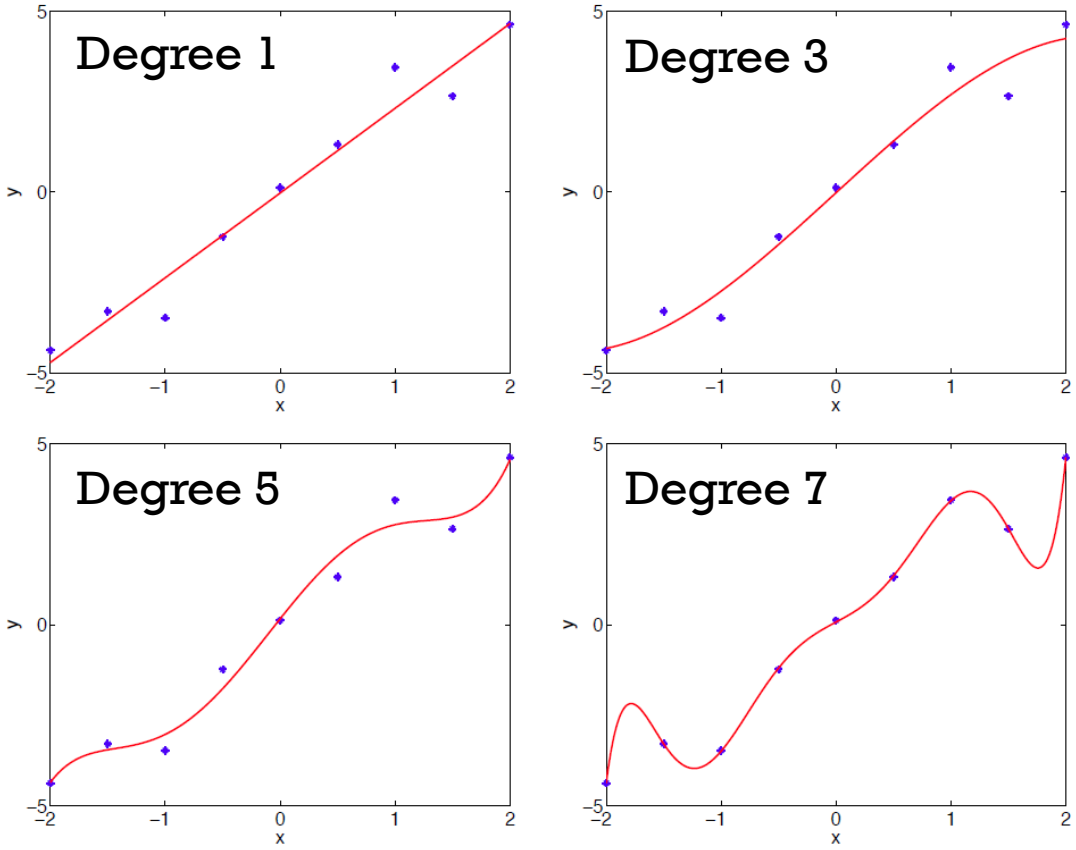
Gram matrix K with entries $K_{ij} = K\left(x^{(i)}, x^{(j)}\right)$

Prediction.

$$y = \sum_{(x',y')} \alpha_{x',y'} K(x, x')$$

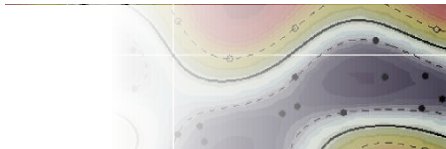


KERNEL LINEAR REGRESSION



SUMMARY

- Kernel Functions
  - Feature Maps
  - Inner Products
  - Polynomial Kernel
  - Radial Basis Kernel
- Kernel Trick
  - Support Vector Machines
  - Perceptron
  - Linear Regression



CONVOLUTIONAL NEURAL NETWORKS

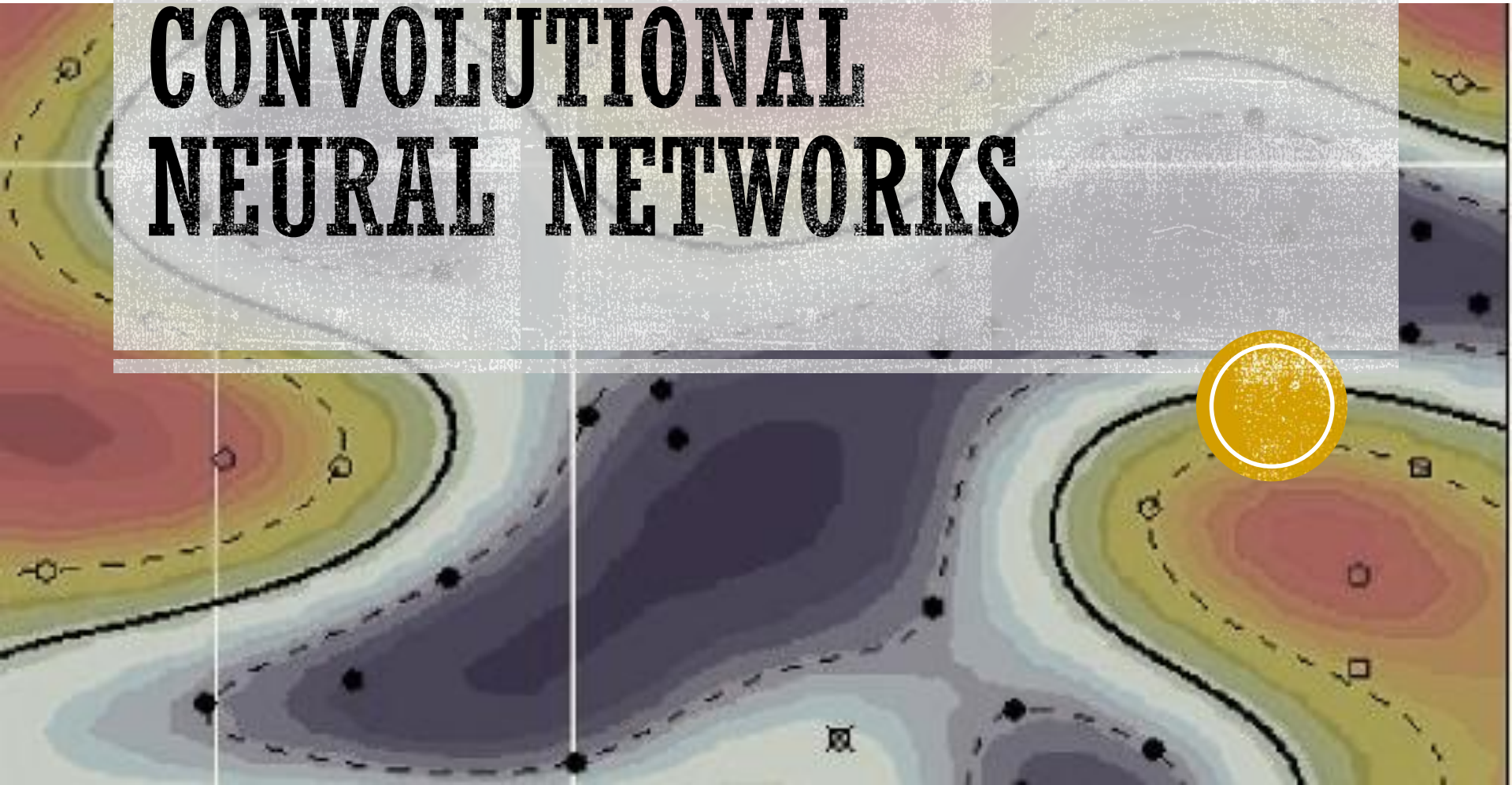
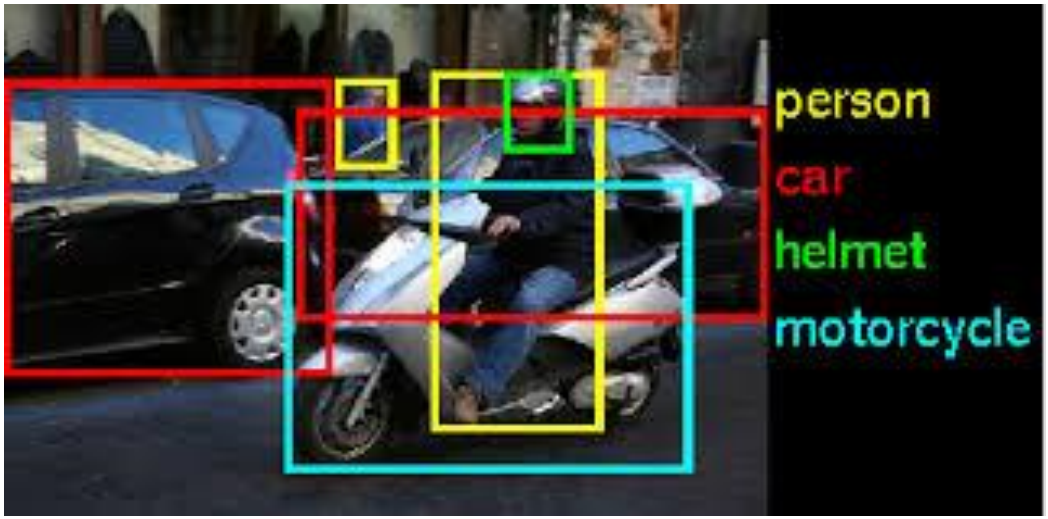


IMAGE RECOGNITION



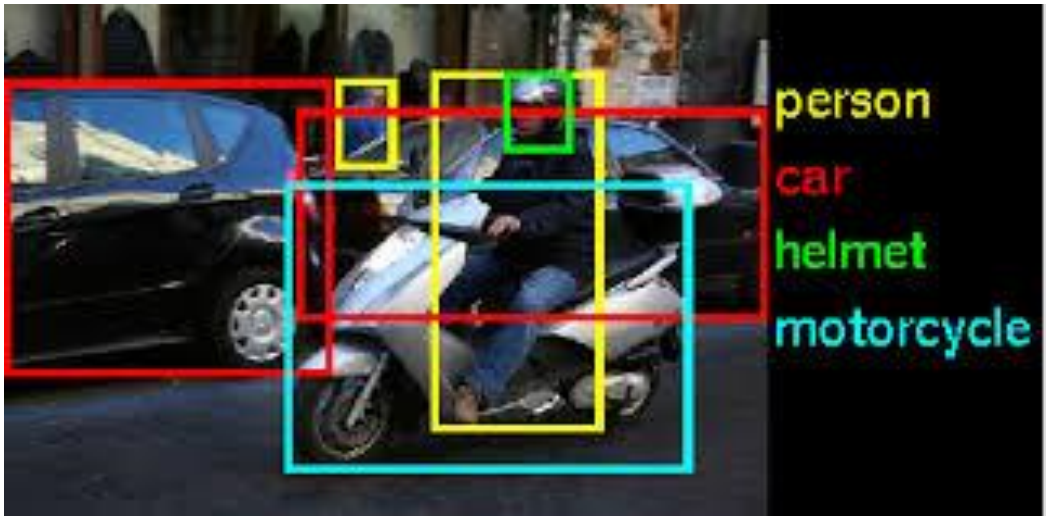
Too many parameters.

- (MNIST 28×28 pixels) * (100 features) = 78,400 params

Translation invariance.

- Statistics of a patch (usually) does not depend on its location.

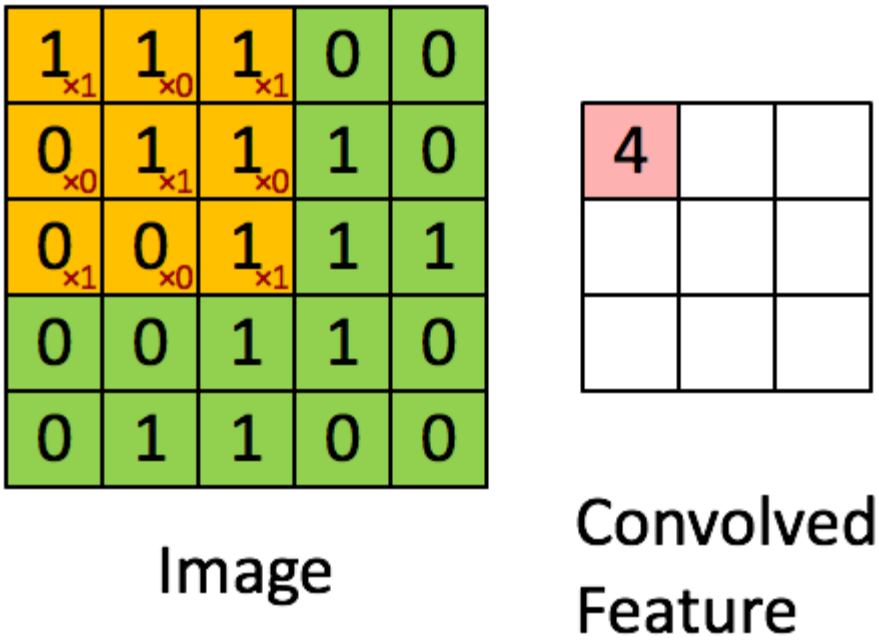
IMAGE RECOGNITION



Solution.

- Learn good features from small image patches.
- Use features to compute better representation of image.
- Down-sample image to reduce dimensionality.
- Repeat.

CONVOLUTION



FEATURE MAP

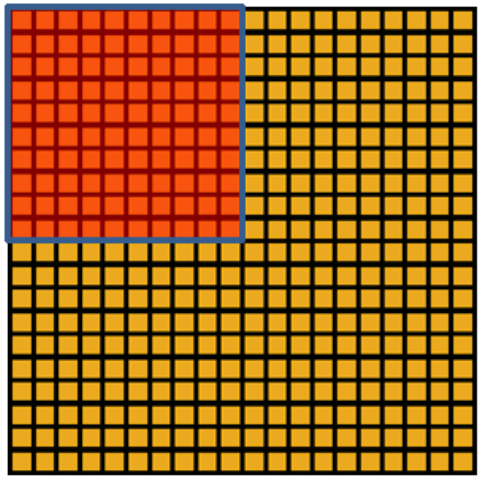
Image

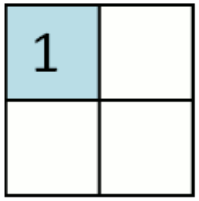
Feature Map

-1	-1	-1
2	2	2
-1	-1	-1

Filter

POOLING



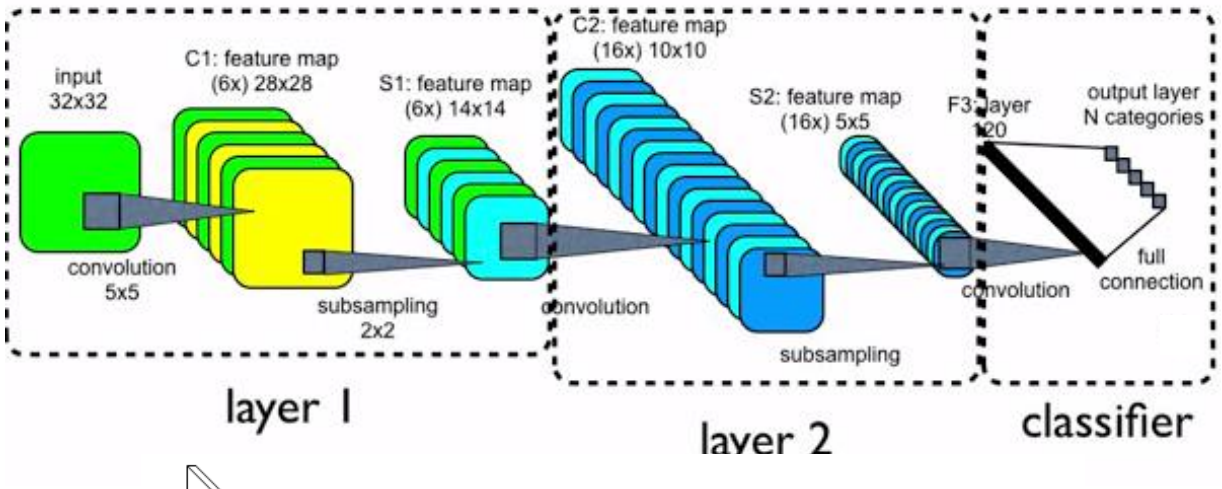


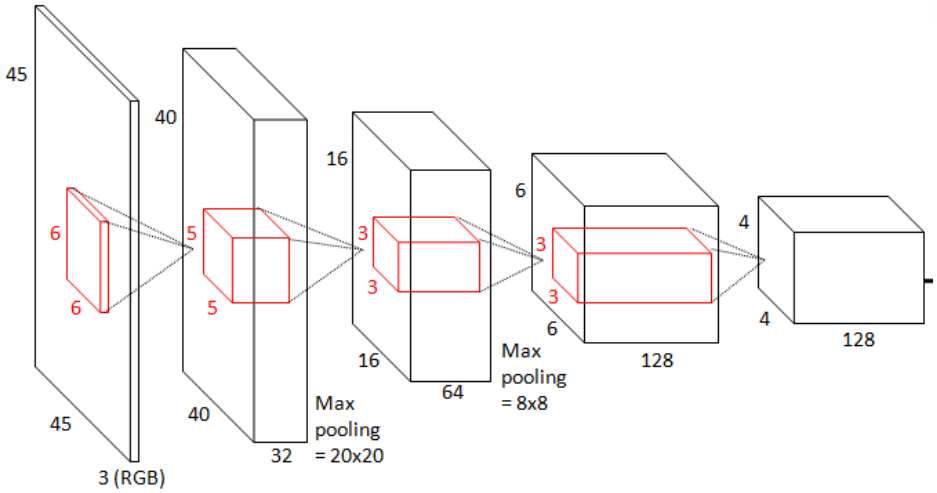
Convolved feature

Pooled feature

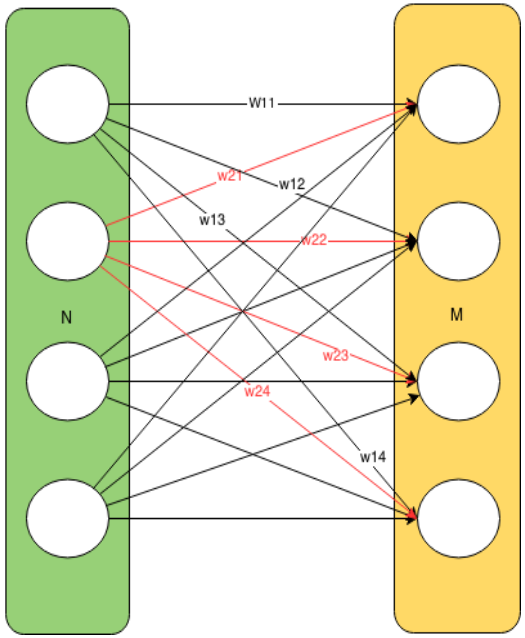
Examples. Mean Pooling, Max Pooling.

CONVOLUTIONAL PYRAMID

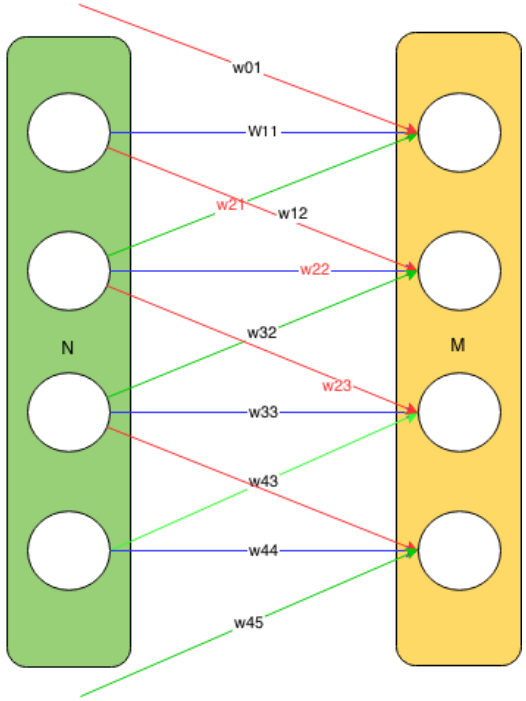




SHARED WEIGHTS



Fully-Connected (Dense)



Locally-Connected with Shared Weights

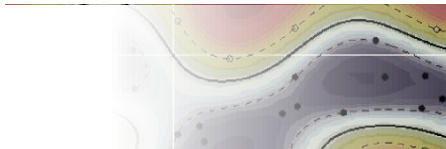
DISCUSSION

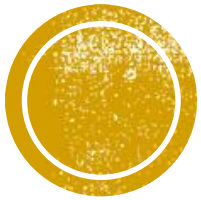
Question 1.

How is backpropagation and fine-tuning performed?

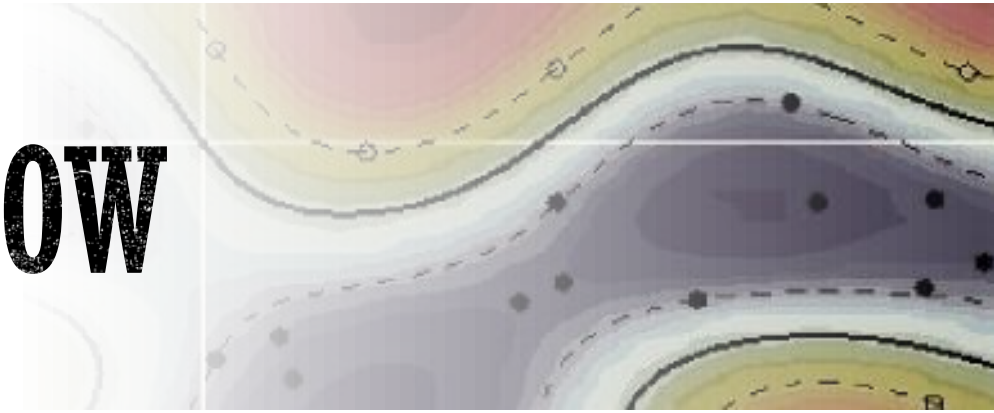
Question 2.

How to introduce rotation, skew, scale invariance?





TENSORFLOW



ONLINE TUTORIAL

Basic Usage.

- https://www.tensorflow.org/versions/r0.11/get_started/basic_usage.html

Simple MNIST Example.

- https://www.tensorflow.org/versions/r0.11/tutorials/mnist/beginners/index.html#mnist-for-ml-beginners

Convolutional Neural Networks.

- https://www.tensorflow.org/versions/r0.11/tutorials/mnist/pros/index.html#deep-mnist-for-experts