

Support Vector Machines

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1 Statistical and Machine Learning (01.113) - HW3 Question 4

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```
In [1]: import numpy as np
import matplotlib.pyplot as plt
from scipy import stats
from sklearn.svm import SVC
from sklearn.datasets.samples_generator import make_blobs, make_circles
```

The `make_blobs` and `make_circles` functions from `sklearn.datasets` can be invoked to generate data for the first and second example, respectively. The following function will be used later to plot the decision boundary, margins and the support vectors.

```
In [2]: def plot_svc_decision(model , ax=None):
    if ax is None:
        ax = plt.gca()
    xlim = ax.get_xlim()
    ylim = ax.get_ylim()
    # create grid to evaluate model
    x = np.linspace(xlim[0] , xlim[1] , 30)
    y = np.linspace(ylim[0] , ylim[1] , 30)
    Y, X = np.meshgrid(y,x)
    xy = np.vstack([X.ravel() , Y.ravel()]).T
    P = model.decision_function(xy).reshape(X.shape)

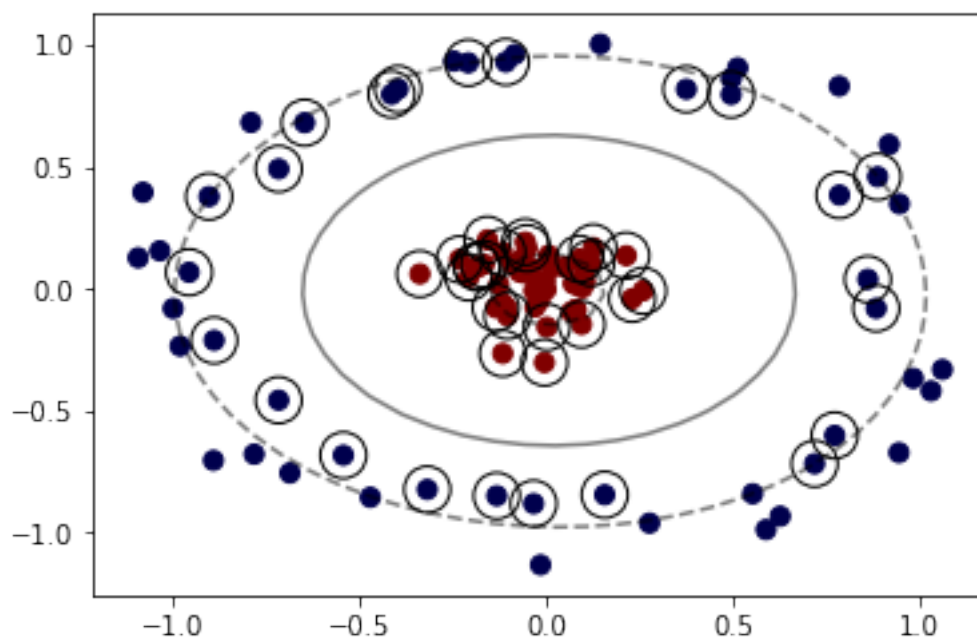
    # plot decision boundary and margins
    ax.contour(X, Y, P, colors='k' ,
               levels = [-1, 0 , 1], alpha = 0.5,
               linestyles = ['--' , '-' , '--'] )

    # plot support vectors
    ax.scatter(model.support_vectors_[0] ,
               model.support_vectors_[1] ,
               s=300, linewidth=1, edgecolors='black', facecolors='none')
    ax.set_xlim(xlim)
    ax.set_ylim(ylim)
```

1.1 Plot first dataset

Use SVC to construct a support vector machine (you will have to specify a kernel and the regularization parameter C) to classify this dataset, then use $fit(X,y)$ to feed in the data and labels. Show your results using the plot svc decision function.

```
In [9]: X, y = make_circles(100 , factor =.1, noise =.1)
fig1 = plt.figure()
ax1 = fig1.add_subplot(111)
ax1.scatter(X[:, 0] , X[:, 1] , c=y , s=50, cmap='seismic')
model= SVC(C=0.5, kernel='rbf')
model=model.fit(X,y)
plot_svc_decision(model,ax=ax1)
```



1.2 Now generate and plot the second dataset.

Your task here is to classify the dataset using different values of the regularization parameter C to understand soft margins in SVM. Indicate clearly what values of C you are using, and plot your results with `plot_svc_decision` using `ax2` for one model and `ax3` for the other.

```
In [16]: X, y = make_blobs(n_samples=100, centers=2,
                           random_state=0, cluster_std =1.0)

fig, axes = plt.subplots(figsize=(16, 12), nrow=2, ncol=2)
axes[0,0].scatter(X[:, 0] , X[:, 1] , c=y , s=50, cmap='seismic')
axes[0,1].scatter(X[:, 0] , X[:, 1] , c=y , s=50, cmap='seismic' )
```

```
axes[1,0].scatter(X[:, 0] , X[:, 1] , c=y , s=50, cmap='seismic' )
axes[1,1].scatter(X[:, 0] , X[:, 1] , c=y , s=50, cmap='seismic' )
```

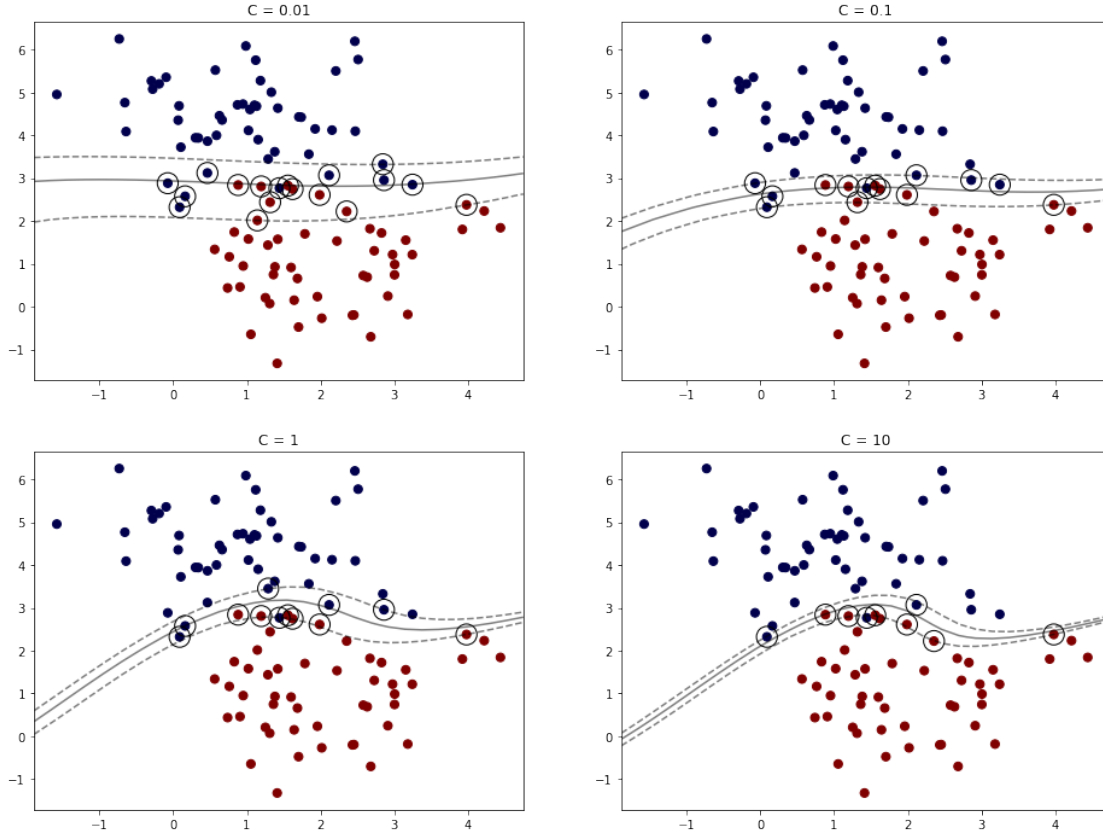
```
kernel = 'poly'
# classify and plot
C = 0.01
ax = axes[0,0]
ax.set_title(f"C = {C}")
model = SVC(C=C, kernel=kernel)
model = model.fit(X,y)
plot_svc_decision(model, ax=axes[0,0])
```

```
C = 0.1
ax = axes[0,1]
ax.set_title(f"C = {C}")
model = SVC(C=C, kernel=kernel)
model = model.fit(X,y)
plot_svc_decision(model, ax=ax)
```

```
C = 1
ax = axes[1,0]
ax.set_title(f"C = {C}")
model = SVC(C=C, kernel=kernel)
model = model.fit(X,y)
plot_svc_decision(model, ax=ax)
```

```
C = 10
ax = axes[1,1]
ax.set_title(f"C = {C}")
model = SVC(C=C, kernel=kernel)
model = model.fit(X,y)
plot_svc_decision(model, ax=ax)
axes[1,1].set_title(f"C = {C}")
```

Out[16]: Text(0.5, 1.0, 'C = 10')



Given training vectors $x_i \in \mathbb{R}^p$, is , in two classes, and a vector $y \in \{1, -1\}^n$, SVC solves the following primal

$$\min_{w, b, \zeta} \frac{1}{2} w^T w + C \sum_{i=1}^n \zeta_i$$

subject to

$$y_i (w^T \phi(x_i) + b) \geq 1 - \zeta_i$$

For all $\zeta_i \geq 0, i = 1, \dots, n$

Here, we see that C is the penalty parameter of the error term, where the error term allows constraint to be violated for a cost. As such, a higher penalty (e.g $C = 10$) means that the model will violate the constraints lesser and thus, the margin will be closely determined by the support vectors

A lower penalty ($C = 0.01$) will allow the model to violate more constraints, allowing the margin to be larger, as it allows some vectors to overlap with the margin.