Pad. Groups and Geometry. We begin with work of F. Bachmann, and his students, and Pambuccian, Szeczebera, etc. Artzy The idea is: If we start with an abstract group, and impose as many properties as possible that groups of isometries usually have, how much geometry can we recover from our initial abstract group? For example, see the "Geometry with Reflections" handout for some important properties of geometry formally encoded in a language of isometries/graps. We associate point P

half-turns around P

= rot (P, 180°) line a - reflection in a, note that both maps on the right are involutions. Let's translate some geometric statements into algebra: 1) Plies on a iff a · P = P · a rotations and reflections, they commite

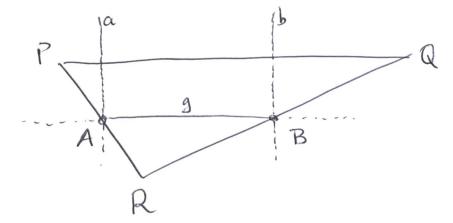
You can check that the abstract notion on the left

agrees with our typical notion of "I lies on a".
2) a and b are iff a o b = b o a perpendicular lines
(3) a,b,c,d concurrent and $\langle (a,b) \rangle = \langle (b,c) \rangle$ iff $a \circ b = d \circ c$ no two of a,b,c,d intersect
and dist(a,b) = dist(b,c)
This will allow us to capture angles and distances
o o and so on (see handout).
We can think of the entries of the table as all possible ways of filling in the equation
with a combination of points and lines in each
place.
So we proceed as follows: Fix a group G, and SCG a subset of involutions of G, ie S={\alpha \alpha^2=1}.
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We can prove things, for example: (d) Recall that even in non-Euclidean geometries, every isometry is a composition of at most 3 reflections.

In general

Hear since a b = a translation if all b a.b = a rotation if all b a · b · c = rot · reflection } or = trans · reflection }, glide reflections. Then (ab) c = rot (M, 180) C and if we choose I so that then rot(M, 180) c = dide 2) Or consider the following dain:



If A, B are midpoints then AB || PQ. Let us name everything and prove this in a group theoretic setting:
We compute a · b = a · 1 · b

=
$$a \cdot g \cdot g \cdot b$$

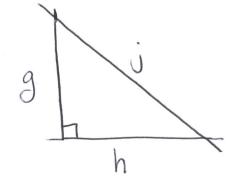
= $(a \cdot g)(g \cdot b)$
= $A \cdot B$

So everything we know about a.b also says something about A.B. So, a.b = trans (2AB) and (it's a few steps yet) we can derive that AB and PQ are parallel.

(3) Wrote alb = ab=ba or a L b.

Consider

Fg,h,j s.t. (glh) Λ (j/g) Λ (j/gh). This constructs the following picture:



So, we take these principles as axioms of a "group-based" geometry, called Tarski's axioms. We also have axioms for hyperbolic, spherical geometry in the same way.

Hyperbolic is a bit more complicated. It is possible to have $S \subset G_1$, S a set of involutions as before. Then we can have $a \cdot b = p \notin S$, even if $a, b \in S$.

Note: Given a set S, it is possible to axiomatically distinguish points from lines.