Methods for Detecting Mutations in Non-model Organisms

by

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ABSTRACT

Next-generation sequencing is a powerful tool for detecting genetic variation. However, it is also error-prone, with error rates that are much larger than mutation rates. This can make mutation detection difficult; and while increasing sequencing depth can often help, sequence-specific errors and other non-random biases cannot be detected by increased depth. The problem of accurate genotyping is exacerbated when there is not a reference genome or other auxiliary information available.

I explore several methods for sensitively detecting mutations in non-model organisms using an example *Eucalyptus melliodora* individual. I use the structure of the tree to find bounds on its somatic mutation rate and evaluate several algorithms for variant calling. I find that conventional methods are suitable if the genome of a close relative can be adapted to the study organism. However, with structured data, a likelihood framework that is aware of this structure is more accurate. I use the techniques developed here to evaluate a reference-free variant calling algorithm.

I also use this data to evaluate a k-mer based base quality score recalibrator (KBBQ), a tool I developed to recalibrate base quality scores attached to sequencing data. Base quality scores can help detect errors in sequencing reads, but are often inaccurate. The most popular method for correcting this issue requires a known set of variant sites, which is unavailable in most cases. I simulate data and show that errors in this set of variant sites can cause calibration errors. I then show that KBBQ accurately recalibrates base quality scores while requiring no reference or other information and performs as well as other methods.

Finally, I use the *Eucalyptus* data to investigate the impact of quality score calibration on the quality of output variant calls and show that improved base quality score calibration increases the sensitivity and reduces the false positive rate of a variant calling algorithm.

DEDICATION

For my family. They taught me to be curious, tenacious, and persistent; to believe in myself, do my best, and never give up.

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TABLE OF CONTENTS

			Р	age
LIST	OF T	ABLES	§	viii
LIST	OF F	GURE	S	ix
CHAI	PTER	J		
1	INT	RODUC	CTION	1
2	A PHYLOGENOMIC APPROACH REVEALS A LOW SOMATIC MU-			
	TATION RATE IN A LONG-LIVED PLANT			6
	2.1	Abstra	act	6
	2.2	Backgr	round	7
	2.3	Materi	ials and Methods	8
		2.3.1	Field Sampling	8
		2.3.2	DNA Extraction, Library Preparation, and Sequencing	9
		2.3.3	Creation of a Pseudo-reference Genome	10
		2.3.4	Variant Calling for Positive Control	11
		2.3.5	Positive Control	12
		2.3.6	Variant Calling for Estimating the Rate and Spectrum of	
			Somatic Mutations	13
		2.3.7	Estimation of the False-negative Rate	14
		2.3.8	Estimation of the False-discovery Rate	15
	2.4	Result	s and Discussion	16
		2.4.1	Field Sampling and Sequencing	16
		2.4.2	Positive Control Analysis	17
		2.4.3	Estimation of the Somatic Mutation Rate	18
		2.4.4	What Drives Differences in Somatic Mutation Rates Among	
			Species?	22

CHAI	PTER	R	Page
	2.5	Data Accessibility	24
	2.6	Authors' Contributions	25
	2.7	Competing Interests	25
	2.8	Funding	25
	2.9	Footnotes	25
3	USI	NG STRUCTURED DATA TO EVALUATE METHODS OF REFER	ENCE
	FRE	EE VARIANT CALLING	30
	3.1	Introduction	30
	3.2	Methods	32
	3.3	Results	35
	3.4	Discussion	36
	3.5	Conclusion	40
4	KBI	BQ: A REFERENCE-FREE METHOD FOR BASE QUALITY SCOP	RE
	REC	CALIBRATION	42
	4.1	Introduction	42
		4.1.1 Quality Scores	42
		4.1.2 Base Quality Score Recalibration	44
		4.1.3 Alternate Approaches for BQSR	47
	4.2	Methods	48
		4.2.1 KBBQ Program Input and Parameters	49
		4.2.2 Testing and Validation	51
	4.3	Results	55
	4.4	Discussion	60
	4.5	Conclusion	64

CHAPTER Page

5	EVA	LUATING THE IMPACT OF QUALITY SCORE CALIBRATION	
	ON	VARIANT CALLING	68
	5.1	Introduction	68
	5.2	Methods	70
	5.3	Results	73
		5.3.1 Variants Detected in <i>E. melliodora</i>	78
	5.4	Discussion	81
		5.4.1 KBBQ Recalibration Improved <i>E. melliodora</i> Calls	84
	5.5	Conclusion	85
6	CON	NCLUSION	88
REFE	REN	CES	90
APPE	ENDL	X	
A	PER	RMISSION TO INCLUDE PREVIOUSLY PUBLISHED WORK	99
В	COI	DE TO REPRODUCE ANALYSES IN CHAPTER 3	101
C CODE TO REPRODUCE ANALYSES IN CHAPTER 4		DE TO REPRODUCE ANALYSES IN CHAPTER 4	109
	C.1	Data Analysis Code	110
	C.2	Code to Generate Plots	115
D	KBE	BQ PROGRAM CODE	122
	D.1	Headers	123
	D.2	Source	153
Ε	COI	DE TO REPRODUCE ANALYSES IN CHAPTER 5	202
	E.1	Code to Call Variants With Simulated Data	203
	E.2	Code to Call Variants With E. melliodora Data	207
	E.3	ROC Plotting Code	217

APPENDIX		
E.4	Summary Plotting Code	222

LIST OF TABLES

Table		Page
3.1	Number of Detected Variants After Each Filtering Step	. 35
3.2	Number of Sites With a Missing Genotype After Each Filtering Step $.$. 39
4.1	KBBQ Parameters	. 52
4.2	False Positive Calibration Errors	. 56
4.3	False Negative Calibration Errors	. 57
4.4	Combined Calibration Errors	. 58
4.5	Errors of Different Calibration Methods	. 61
5.1	Number of Detected Variants After KBBQ Recalibration	. 81
5.2	Number of Detected Variants Using Uncalibrated Reads	. 82

LIST OF FIGURES

gure	Page
2.1 The <i>Eucalyptus melliodora</i> Individual Sequenced in This Study	9
2.2 Phylogenetic Trees Reconstructed From Somatic Mutations Resemble	le
the Physical Structure of the Tree More Closely Than Expected b	рy
Chance	13
3.1 Trees Inferred at Each Filtering Step	38
4.1 False Positive Only Calibration	56
4.2 False Negative Only Calibration	57
4.3 Combined Calibration	59
4.4 Combined Calibration Heat Map	60
4.5 Comparison of Calibration Methods	61
5.1 More Accurate Known Sites Increases Number of Unfiltered Positiv	7e
Calls	74
5.2 Both False Negative and False Positive Rate Contribute to Increase	ed
Number of Unfiltered Positive Calls	75
5.3 Better Calibration Increases Sensitivity and Reduces Precision	75
5.4 F-statistic of Unfiltered Calls	76
5.5 Unfiltered ROC Curves	77
5.6 Filtered Positive Calls	79
5.7 Filtered Call Sensitivity and Precision	79
5.8 Sensitivity and Precision Before and After Filtering	80
5.9 Filtered F-statistic	80

Chapter 1

INTRODUCTION

Next-generation sequencing is a powerful technology with numerous applications. It has enabled data collection and hypothesis testing at an unprecedented scale, with an enormous amount of sequencing data generated daily (Kodama et al. 2012). The high-throughput nature of modern sequencing technologies makes it cheap and efficient to genotype one or more samples. Additionally, next-generation sequencing serves as the basis of a variety of methods for interrogating a wide array of molecular functions and epigenetic states including RNA-seq (Nagalakshmi et al. 2008), ChIP-seq (Johnson et al. 2007), DNase-seq (Boyle et al. 2008), MNAse-seq (Schones et al. 2008), ATAC-seq (Buenrostro et al. 2015), bisfulfite sequencing (Frommer et al. 1992), and many more. As a testament to how powerful and useful the technology is for understanding the natural world, it has achieved such widespread use despite being highly error-prone (Nakamura et al. 2011; Meacham et al. 2011; Fox et al. 2014). DNA sequencing technology continues to improve; increasing read length and reduced substitution, insertion, and deletion errors are seemingly inevitable as new methods develop and the technology is refined (Branton et al. 2008; Eid et al. 2009; Fox et al. 2014). Yet even the most sophisticated and accurate sequencing platforms will require analysis with sound statistical methods to turn raw data into interesting and useful insights about the natural world.

In this dissertation, I explore and develop methods for gaining insight from noisy next-generation sequencing data in challenging contexts. In particular, I focus on genotyping and detecting mutations in non-model organisms. While there has been an explosion in the amount of sequencing data generated since the advent of the technology, most species on the planet have still not been sequenced; even fewer have complete and accurate reference genomes (Lewin et al. 2018). Yet, funding available specifically for the generation and refinement of new reference genomes is difficult to acquire (Richards 2015). Model organisms are immensely useful for generating knowledge and are vital to gaining understanding of the world; however, it is clear that model organisms do not hold the answers to every interesting question. As such, it is important and necessary to develop methods for data analysis that work well even with limited a priori knowledge.

In the second chapter, I present collaborative work on sensitively detecting somatic mutations in the non-model eucalypt, Eucalyptus melliodora. This work was previously published in Proceedings of the Royal Society B and documents my and my coauthors' efforts to estimate the somatic mutation rate of an individual eucalypt. As a control, I used a conventional variant calling algorithm paired with custom filters to investigate whether the physical tree structure of the organism also gives it a tree-like genetic structure, as one may predict based on how trees grow and mature. I also investigate the limits of this approach and find bounds on the estimates of several population genetic parameters we are able to estimate from the data.

The sequencing data used in my second chapter is used throughout this dissertation and serves as a basis of comparison for many of the techniques I use. I continue investigating methods for genotyping this data in the third chapter, where I use a non-reference variant caller to detect mutations and compare the results of this method to my previously published estimates. While such methods have historically been slow and inaccurate, they have the potential to be an important tool for surveying genetic variation in a wide variety of non-model organisms.

The fourth chapter details my investigation of base quality score recalibration, a technique used to fix inaccurate quality measurements attached to sequencing data. I introduce an efficient software program kbbq to perform base quality score recalibration on whole genome sequencing reads without a reference genome or other *a priori* knowledge and show it performs just as well as the most common method for base quality score recalibration.

Errors are common relative to mutations in sequencing data, (Fox et al. 2014; Wu et al. 2017) and since correlated errors are by definition non-independent, such errors cannot be detected by increased sequencing depth alone (Meacham et al. 2011; Taub et al. 2010). Correcting quality score calibration issues in sequencing reads could in principle improve the ability of a variant caller to distinguish between true variation and noise in a way that increased depth cannot. While there is some evidence that it does help increase sensitivity (Ni & Stoneking 2016), it is an open question whether the benefits of base quality score recalibration outweigh the time, computational cost, and risk of introducing additional error. While the process has long been a part of the GATK Best Practices pipeline, it has recently fallen out of favor (Van der Auwera 2020a). In the fifth chapter, I investigate the effect of base quality score recalibration on variant caller accuracy.

All together, this work explores many avenues for detecting variants in non-model organisms. There are many ways to do so, and many more that aren't discussed here. Each has strengths and weaknesses, but understanding what these are is critical to success. While chosing the correct method can be a challenging and daunting task, with careful preparation and rigorous examination of the available methods, any researcher can achieve satisfactory results.

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Chapter 2

A PHYLOGENOMIC APPROACH REVEALS A LOW SOMATIC MUTATION RATE IN A LONG-LIVED PLANT

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2.1 Abstract

Somatic mutations can have important effects on the life history, ecology, and evolution of plants, but the rate at which they accumulate is poorly understood and difficult to measure directly. Here, we develop a method to measure somatic mutations in individual plants and use it to estimate the somatic mutation rate in a large, long-lived, phenotypically mosaic *Eucalyptus melliodora* tree. Despite being 100 times larger than *Arabidopsis*, this tree has a per-generation mutation rate only ten times greater, which suggests that this species may have evolved mechanisms to reduce the mutation rate per unit of growth. This adds to a growing body of evidence that illuminates the correlated evolutionary shifts in mutation rate and life history in plants.

2.2 Background

Trees grow from multiple meristems which contain stem cells that divide to produce the somatic and reproductive tissues. A mutation occurring in a meristematic cell will be passed on to all resulting tissues, potentially causing an entire branch including leaves, stems, flowers, seeds, and pollen to have a genotype different from the rest of the plant (Plomion et al. 2018; Schmid-Siegert et al. 2017). These different genotypes may lead to phenotypic changes, potentially with important consequences for plant ecology and evolution (Whitham & Slobodchikoff 1981; Buss 1983; Walbot 1985; Sutherland & Watkinson 1986; Klekowski & Godfrey 1989; Ally et al. 2010). For example, somatic mutations could explain how long-lived plants adapt to changing ecological conditions (Gill et al. 1995), and are thought to influence long-term variation in the rates of evolution and speciation among plant lineages (Lanfear et al. 2013). Somatic mutations can degrade genetic stocks used in agriculture and forestry (Khoury et al. 2010; Schoen et al. 1998), confer herbicide resistance to weed species, (Michel et al. 2004) and have been linked to declining plant fitness in polluted areas (Klekowski, Corredor, et al. 1994). However, despite the importance of somatic mutations and recent progress in understanding them (Plomion et al. 2018; Schmid-Siegert et al. 2017; Hanlon et al. 2019; Wang et al. 2019; Schultz & Scofield 2009; Bobiwash et al. 2013), there remain significant analytical challenged in inferring somatic mutation rates from sequencing data in plants.

We present a solution to the challenges of measuring the somatic mutation rate that leverages the phylogeny-like structure of the plant itself to estimate the genomewide somatic mutation rate of the individual. Our strategy has three key features. First, we sequence the full genome of three biological replicates of eight branch tips. Using three biological replicates per branch tip significantly reduces the false-positive

rate, because many types of error (e.g. sequencing error or mutations induced during DNA extraction or library preparation) are very unlikely to appear at the same position in all three replicates, making it easy to distinguish these errors from biological signal. Second, our strategy includes an inbuilt positive control, because we can ask whether the phylogenetic tree we reconstruct from the set of putative somatic mutations across the eight branch tips reflects the known physical structure of the tree (i.e. whether phylogeny correctly reconstructs ontogeny, as is expected for plant development in most cases, but see below). Third, the approach allows us to estimate the false-negative rate and the false-discovery rate of our inferences directly from the replicate samples (see below).

We applied this approach to a long-lived yellow box (Eucalyptus melliodora) tree, notable for its phenotypic mosaicism: a single large branch in this individual is resistant to defoliation by Christmas beetles (Anoplognathus spp Coleoptera: Scarabaeidae) due to stable differences in leaf chemistry and gene expression (Padovan et al. 2013; Edwards et al. 1990). We find that the rate of somatic mutation per generation is relatively high, but the rate per metre of growth is surprisingly low in comparison to other species. We suggest potential proximate and ultimate reasons for the wide variation in somatic mutation rates across plants.

2.3 Materials and Methods

2.3.1 Field Sampling

We used a known mosaic *E. melliodora* (yellow box). This tree is found near Yeoval, NSW, Australia (-32.75°, 148.65°). We collected the ends of eight branches in the canopy (figure 2.1). Branches were collected using an elevated platform mounted on a truck and were placed into labelled and sealed polyethylene bags which were

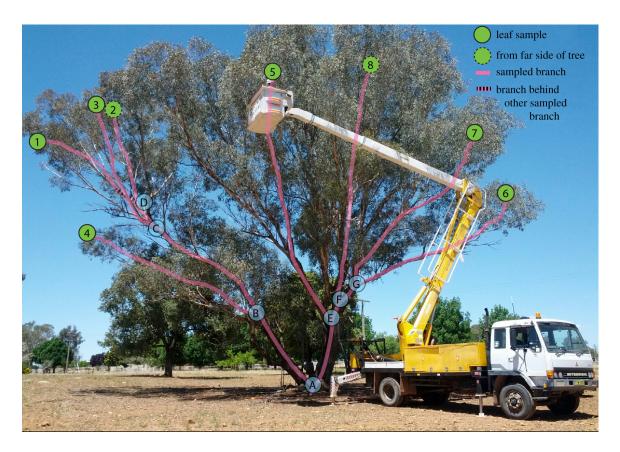


Figure 2.1: The *Eucalyptus melliodora* Individual Sequenced in This Study | The eight branch tips sampled are shown by numbered green circles with internal nodes of the tree shown as letters in blue circles. Circles with dashed outlines are from the far side of the tree. Pink lines trace the physical branches that connect the sampled tips. The herbivore-resistant branch comprises samples 1–3.

immediately buried in dry ice in the field. Within the 24 h of collection, the samples were transferred to -80°C until DNA extraction. Simultaneously, we used a thin rope to trace each branch from the tip to the main stem. These rope lengths were measured to determine the lengths of the physical branches of the tree.

2.3.2 DNA Extraction, Library Preparation, and Sequencing

The branches were maintained below -80°C on dry ice and in liquid nitrogen while sub-sampled in the laboratory. From each branch, we selected a branch tip which had at least three consecutive leaves still attached to the stem. From this

branch tip, we independently sub-sampled roughly 100 mg of leaf from the 'tip-side' of the mid-vein on three consecutive leaves using a single hole punch into a labelled microcentrifuge tube containing two 3.5 mm tungsten carbide beads. The sealed tube was submerged in liquid nitrogen before the leaf material was ground in a Qiagen TissueLyser (Qiagen, Venlo, Netherlands) at 30 Hz in 30 s intervals before being submerged in liquid nitrogen again. This was repeated until the leaf tissue was a consistent powder, up to a total of 3.5 min grinding time.

DNA was extracted from this leaf powder using the Qiagen DNeasy Plant Mini Kit (Qiagen, Venlo, The Netherlands), following the manufacturer's instructions. DNA was eluted in 100 μ l of elution buffer. DNA quality was assessed by gel electrophoresis (1% agarose in 1 \times TAE containing ethidium bromide), and quantity was determined by Qubit Fluorometry (Invitrogen, California, USA) following manufacturer's instructions.

We used a Bioruptor (Diagnode, Seraing (Ougrée), Belgium) to fragment 1 g of DNA to an average size of 300 bp (35 s on 'High', 30 s off for 35 cycles at 4°C). The fragmented DNA was purified using 1.6 × SeraMag Magnetic Beads (GE Life-Sciences, Illinois, USA) following the manufacturer's instructions. We used Illumina TruSeq DNA Sample Preparation kit (Illumina Inc., California, USA) following the manufacturer's instructions to generate paired-end libraries for sequencing. These libraries were sequenced on an Illumina HiSeq 2500 (Illumina Inc., California, USA) at the Biomolecular Resource Facility at the Australian National University, Canberra.

2.3.3 Creation of a Pseudo-reference Genome

Since there is no available reference genome for E. melliodora, we created a pseudoreference genome by iterative mapping and consensus calling. To do this, we first mapped all of our reads to version 2.1 of the E. grandis reference genome (Bartholomé et al. 2015) using NGM (Sedlazeck et al. 2013) and then updated the E. grandis reference genome using beftools consensus (H. Li 2011a). We iteratively repeated this procedure until we saw only marginal improvement in the number of unmapped reads and reads that mapped with a mapping quality of zero. The alignment originally contained 67 M unmapped reads and 311 M reads that mapped with zero mapping quality, out of a total of 1792 M reads. After the first iteration, the alignment contained 61 M unmapped reads and 349 M reads that mapped with zero mapping quality. After the last iteration, the alignment contained 59 M unmapped reads and 311 M reads that mapped with zero mapping quality. The consensus of this alignment served as the reference for all further downstream analyses.

2.3.4 Variant Calling for Positive Control

To call variants for the positive control, we mapped each replicate of each branch tip (24 samples in total) to the final pseudo-reference genome using NGM and called genotypes using GATK 4 according to the GATK best practices workflow (Auwera et al. 2013). This resulted in a full genome alignment of all 24 samples (three replicates of eight branches) and produced an initial set of 9,679,544 potential variable sites, a number which includes all heterozygous sites in the genome.

We then filtered variants to minimize the false-positive rate by retaining only those sites in which: (i) genotype calls were identical within all three replicates of each branch tip (see also electronic supplementary material, $\S1$); (ii) at least one branch tip had a different genotype than the other branch tips; (iii) the site is biallelic, since multiple somatic mutations are likely to be extremely rare; (iv) the total depth across all samples is less than or equal to 500 (i.e. roughly twice the expected depth of $240\times$), since excessive depth is a signal of alignment issues; (v) the ExcessHet annotation was less than or equal to 40, since excessive heterozygosity at a site is a

sign of genotyping errors, particularly in a site that is actually uniformly heterozygous throughout the tree but at which genotyping errors have caused a mutation to be called; and (vi) the site is not in a repetitive region determined by a lift-over of the E. grandis RepeatMasker annotation, as variation in repeat regions is often due to alignment error. This filtering produced a set of 99 high-confidence sites containing putative somatic mutations. The number of mutations that remained after the application of each filter is described in §5 of the electronic supplementary material.

2.3.5 Positive Control

Using the set of 99 high-confidence putative somatic mutations, we use the Phangorn package in R (K. P. Schliep 2011) to calculate the parsimony score of all 10,395 possible phylogenetic trees of eight taxa. This estimates the number of somatic mutations that would be required to explain each of the 10,395 phylogenetic trees, using the Fitch algorithm implemented in the Phangorn package. Of these trees, three had the maximum-parsimony score of 78. One of these three trees matched the topology of the physical tree (figure 2.2).

Next, we calculated the path difference (PD) between all 10,395 trees and the physical tree topology. The PD measures differences between two phylogenetic tree topologies (Steel & Penny 1993) by comparing the differences between the path lengths of all pairs of taxa. Here we use the variant of the PD that treats all branch lengths as equal, because we are interested only in topological differences between trees, not branch length differences. Comparing all 10,395 trees to the physical tree topology provides a null distribution of PDs between all trees and the physical tree topology, which we can use to ask whether each of the three maximum-parsimony trees is more similar to the physical tree topology than would be expected by chance. To do this, we simply ask whether the PD of each of the three observed maximum-parsimony

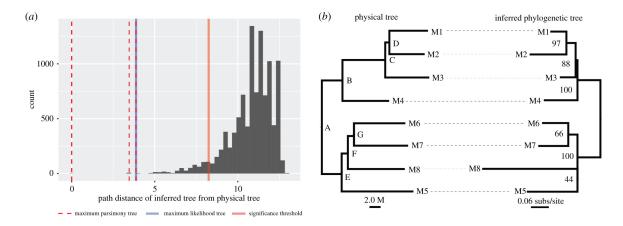


Figure 2.2: Phylogenetic Trees Reconstructed From Somatic Mutations Resemble the Physical Structure of the Tree More Closely Than Expected by Chance (a) The PD between the physical tree (figure 2.1) and all 10,395 possible phylogenetic trees of eight taxa is shown as a histogram. A tree with the same topology as the physical tree will have a PD of 0. The solid red line represents the boundary of the smallest 5% of the distribution of PDs, such that a tree with a PD lower than this line is more similar to the physical tree than expected by chance. All of the maximum-parsimony trees (dashed red lines) and the one maximum-likelihood tree (solid blue line) are more similar to the physical tree than expected by chance. (b) A side-by-side comparison of the physical tree (left, branch lengths in metres) and the maximum-likelihood tree (right, branch lengths in substitutions per site) inferred with the JC model. Letters on the nodes of the physical tree (left) correspond to the same letters of internal nodes in figure 1. Numbers on the maximum-likelihood tree (right) are bootstrap percentages. There is a single difference between the two trees: the inferred tree groups samples M8 and M5 together with low bootstrap support (44%), which is a grouping that does not occur in the physical tree.

trees falls within the lower 5% of the distribution of PDs from all 10,395 trees. This was the case for all three maximum-parsimony trees (p < 0.001 in all cases; figure 2.2), suggesting that our data contain biological signal which render the phylogenetic trees reconstructed from somatic mutations more similar than would be expected by chance to the physical tree.

2.3.6 Variant Calling for Estimating the Rate and Spectrum of Somatic Mutations

Using the physical tree topology to define the relationship between samples, we called somatic mutations using DeNovoGear's dng-call method (Ramu *et al.* 2013)

compiled from https://github.com/denovogear/denovogear/tree/3ae70ba. Model parameters were estimated from 3-fold degenerate sites in our NGM alignment, via VCFs generated by bcftools mpileup and bcftools call with-pval-threshold = 0. We estimated maximum-likelihood parameters using the Nelder-Mead numerical optimization algorithm implemented in the R package dfoptim (https://cran.r-project.org/package=dfoptim). We then called genotypes using the GATK best practices workflow as above, but with the standard-min-confidence-threshold-for-calling argument set to 0, causing the output VCF to contain every potentially variable site in the alignment. Thus, we used GATK to generate high-quality pileups from our alignments. These pileups were then analysed by dng-call to identify (i) heterozygous sites and (ii) de novo somatic mutations. Since successful haplotype construction in a region indicates a high-quality alignment, we used Whatshap 0.16 (Martin et al. 2016) to generate haplotype blocks from the heterozygous sites.

Next, we filtered our de novo variant set to remove potential false positives. We removed variants that (i) were on a haplotype block with a size less than 500 nucleotides (among other things, this filter will remove many putative variants that fall in long repeat regions); (ii) were within 1000 nucleotides of another de novo variant (indicative of alignment issues such as might occur in repeats and other regions); (iii) had an log likelihood of the data (LLD) score less than -5 (indicative of poor model fit); and (iv) had a de novo mutation probability (DNP) score less than 0.99999 (retaining only the highest confidence variants). This produced a final variant set of 90 variants.

2.3.7 Estimation of the False-negative Rate

To estimate the number of mutations that we were likely to have filtered out in our variant calling pipeline, we used the method of Ness *et al.* 2012, adapted to

the current phylogenetic framework. Specifically, we randomly selected 14,000 sites from the first 11 scaffolds of the pseudo-reference genome and randomly assigned 1000 of these sites to each of the 14 branches on the tree. For each of these sites, we induced in silico mutations into the raw reads with a three-step procedure. We first estimated the observed genotype at the root using DeNovoGear call at each site. We then chose a mutant genotype by mutating one of the alleles to a randomly chosen different base using a transition/transversion ratio of 2, reflecting the observed transition/transversion ratio of eucalypts. We edited the raw reads as follows: for each mutation, we defined the samples to be mutated as all of those samples that descend from the branch on which the in silico mutation occurred. For example, an in silico mutation occurring on branch B \rightarrow C in figure 2.1 would affect all three replicates of samples 1, 2 and 3. We then edited the reads that align to the site in question to reflect the new mutation, depending on whether the reference genotype was homozygous or heterozygous. For homozygous sites, we selected the number of reads to mutate by generating a binomially distributed random number with a probability of 0.5 and a number of observations equal to the number of reads with the reference genotype. We then randomly selected that the number of reads with the reference allele to mutate to the mutant allele and edited the raw reads accordingly. For a heterozygous site, we edited the reads to replace all occurrences of the reference allele to mutant allele. The result of this procedure is the generation of a new set of raw fastq files, which now contain information on 1000 in silico mutations for every branch in the physical tree.

2.3.8 Estimation of the False-discovery Rate

To determine the false-discovery rate of the variant calling pipeline, we simulated random trees of our samples (where each of the eight branches is represented by three tips that denote the three replicates of that branch) by shuffling the tip labels until the tree had a maximal Robinson-Foulds distance from the original tree. This 24-taxon tree shares no splits with the original 24-taxon tree, so any phylogenetic information should be removed. We simulated 100 such trees and called variants using the pipeline above, but assuming that these trees were the physical tree, and ignoring any sites we had previously called as variable. Thus, any variants called by the pipeline must be false positives. We recovered 11 false positive calls over 100 simulations (i.e. 0.11 false-positive mutations per simulation), indicating our false-discovery rate is approximately 0.12%. We calculated the false-discovery rate only once, after the details of the pipeline were finalized, to avoid overfitting our pipeline to artefactually reduce the false-discovery rate.

2.4 Results and Discussion

2.4.1 Field Sampling and Sequencing

We selected eight branch tips that maximized the intervening physical branch length on the tree (figure 2.1), reasoning that this would increase our power by maximizing the number of sampled cell divisions and thus somatic mutations. We performed independent DNA extractions from three leaves from each branch tip, prepared three independent libraries for Illumina sequencing and sequenced each library to $10 \times$ coverage (assuming a roughly 500 Mbp genome size, as is commonly observed in *Eucalyptus* species (Grattapaglia *et al.* 2012)) using 100 bp paired-end sequencing on an Illumina HiSeq 2500. Quality control of the sequence data verified that each sample was sequenced to approximately $10 \times$ coverage and that each branch tip was therefore sequenced to approximately $30 \times$ coverage.

2.4.2 Positive Control Analysis

We first performed a positive control to confirm that the phylogeny of a set of high-confidence somatic variants matches the physical structure of the tree. This approach relies on being able to infer the ontogeny of the tree with sufficient accuracy that a valid comparison can be made between the ontogeny of the tree and a phylogeny generated from that tree's somatic variants. Documenting a plant's ontogeny with sufficient accuracy may not be possible for all plant species or individuals. Nevertheless, the physical structure of the tree we studied was clear (figure 2.1), and although Eucalyptus trees are known to frequently lose branches, branch loss and regrowth should not affect the correlation between ontogeny and phylogeny provided that sufficient mutations accumulate during cell replication. To perform the phylogenetic positive control, we created a pseudo-reference genome using our data to update the genome of E. grandis (see methods). We then called variants using GATK (McKenna et al. 2010) in all three replicates of all eight branch tips and used a set of strict filters (see methods and supplementary information) designed to avoid false-positive mutations in order to arrive at an alignment of 99 high-confidence somatic variants. To find the phylogenetic trees that best explain this alignment, we calculated the alignment's parsimony score on all 10,395 possible phylogenetic trees of eight samples. Parsimony is an appropriate method here because we do not expect more than one mutation to occur at any single site on any single branch of the E. melliodora tree. We then asked whether the three phylogenetic trees with the most parsimonious scores were more similar to the physical structure of the tree than would be expected by chance. To do this, we calculated the PD between the structure of the physical tree and each of the three most parsimonious trees. We then compared these differences to the null distribution of PDs generated by comparing the structure of the physical tree to all possible 10,395 trees of eight samples (figure 2.2a). All three maximum-parsimony trees were significantly more similar to the physical tree than would be expected by chance (p < 0.001 in all cases; figure 2.2a, dashed red lines). Furthermore, one of the most parsimonious trees is identical to the structure of the physical tree, and a maximum-likelihood tree calculated from the same data shows just one topological difference compared to the structure of the physical tree, in which sample 8 is incorrectly placed as sister to sample 5, but with low bootstrap support of 44% (figure 2.2a, blue line; figure 2.2b). As would be expected if plants accumulate somatic mutations as they grow, there is a significant correlation between the branch lengths of the physical tree measured in metres and the branch lengths of the maximum-parsimony tree of the same topology measured in number of somatic mutations (linear model forced through the origin: R2 = 0.82, p < 0.001; see also electronic supplementary material, §4). Notably, while various factors such as the difficulty of correctly inferring plant ontogeny may limit the utility of a phylogenetic positive control such as we present here (i.e. may produce false-negative results in which the structure of the tree appears, erroneously, to differ from the phylogeny of the sequenced genomes), it is unlikely that these factors would erroneously cause a close match between the physical structure of the tree and a phylogeny generated from the genomes of eight branches of that tree (i.e. a false positive). We therefore conclude that these analyses demonstrate that the phylogeny recovered from the genomic data matches the physical structure of the tree and confirm that there is a strong biological signal in our data.

2.4.3 Estimation of the Somatic Mutation Rate

We next developed a full maximum-likelihood framework that extends the existing models in DeNovoGear (Ramu *et al.* 2013) to detect somatic mutations in a phylo-

genetic context and used this framework to estimate the full rate and spectrum of somatic mutations in the individual *E. melliodora* (see Material and methods). This method improves on the approach we used in our positive control, above, because it increases our power to detect true somatic mutations and avoid false positives by assuming that the phylogenetic structure of the samples follows the physical structure of the tree, an assumption that is validated by the analyses above. It also makes better use of the replicate sampling design than the method we use for our positive control, above, by directly modelling the expected variation in sequencing data across our three biological replicates under the expectation that all three replicates were sequenced from a single underlying genotype (see methods and electronic supplementary material). Using this framework, we identified 90 high-confidence somatic variants.

Of the 90 high-confidence variants we identified, 20 were in genes. Of these, six were in coding regions, with five non-synonymous mutations and one synonymous mutation. The small sample size of synonymous and non-synonymous mutations means that we cannot provide a meaningful estimate of the ratio of non-synonymous to synonymous somatic mutations, although such an estimate would help to understand the extent to which somatic mutations may be under selection. We detected seven mutations on the branch that separates the herbivore-resistant samples from the other samples (branch $B \rightarrow C$, figure 2.1). Although we lack the functional evidence to determine whether any of these mutations are directly involved in the resistance phenotype, two of the mutations occur near genes that are plausible candidates for further investigation. One mutation occurs near Eucgr.C00081, which is a zinc-binding CCHC-type protein belonging to a small protein family known to bind RNA or ssDNA in *Arabidopsis thaliana* and thus potentially involved in gene expression regulation. Another mutation occurs near Eucgr.I01302, an acid phosphatase

that may have as a substrate phosphoenol pyruvate, and therefore may be involved in pathways associated with the production of various secondary metabolites, including those identified in a recent GWAS study in a closely related eucalypt (Kainer *et al.* 2019).

We used the replicate sampling design of our analysis to estimate the false-negative rate and the false-discovery rate of our approach. It is necessary to estimate both the number of false-negative mutations and the number of false-positive mutations in order to estimate a somatic mutation rate. The former allows one to correct for the number of somatic mutations which a pipeline has failed to detect, while the latter allows one to correct for the number of somatic mutations which a pipeline has erroneously inferred. We estimated the false-negative rate by creating 14,000 in silico somatic mutations in the raw reads (Keightley et al. 2014), comprising 1000 in silico mutations for each of the 14 branches of the physical tree, and measuring the recovery rate of these in silico mutations using our maximum-likelihood approach. We were able to recover 4193 of the *in silico* mutations, suggesting that our recovery rate is 29.95%, and thus our false-negative rate is 70.05%. This false-negative rate was similar across all of the 14 branches in the tree (see electronic supplementary material, §2). Our ability to recover mutations differs substantially between repeat regions and non-repeat regions: we recover 40% of the simulated mutations in nonrepeat regions, but just 13% of the simulated mutations in repeat regions (which make up roughly 40% of the genome). This difference is explained primarily by the stringent filters we use, that lead us to screen out many putative somatic mutations in repeat regions. We then estimated the number of false-positive mutations in our data, and hence the false-discovery rate (the percentage of the observed mutations that are false positives) by repeating our detection pipeline after permuting the labels of samples and replicates to remove all phylogenetic information in the data, and only considering sites that we had not previously identified as variable (see methods). By removing phylogenetic information and previously identified variable sites, we can be sure that any mutations detected by this pipeline are false positives. Across 100 such permutations, we detected 11 false-positive mutations in total, suggesting that our pipeline generates 0.11 false-positive variant calls per experiment, and that the false-discovery rate for our analysis is 0.12%.

Based on these analyses, we can estimate the mutation rate per metre of physical growth and per year. We estimate that the true number of somatic mutations in our samples is 300 (calculated as: (90 high-confidence mutations minus 0.11 falsepositive mutations)/the recovery rate of 0.2995)). Since we sampled a total of 90.1 m of physical branch length, this equates to 3.3 somatic mutations per diploid genome per metre of branch length, or 2.75×10^{-9} somatic mutations per base per metre of physical branch length. Although the exact age of this individual is unknown and difficult to estimate—it lives in a temperate climate and does not produce growth rings—its age is nevertheless almost certainly between 50 and 200 years old. Given that the physical branch length connecting each sampled branch tip to the ground varies between 8.4 m and 20.3 m, we estimate that the mutation rate per base per year for a single apical meristem lies in the range 1.16×10^{-10} to 1.12×10^{-9} (i.e. $8.4 \times 2.75 \times 10^{-9}/200$ to $20.3 \times 2.75 \times 10^{-9}/50$). It is important to note that it remains unclear whether mutations in growing plants accumulate linearly with the amount of physical growth. Indeed, evidence is accumulating that in at least some (and perhaps most) species, mutations may accumulate primarily at branching events rather than during elongation of individual branches (Watson et al. 2016; Burian et al. 2016). If this is the case, then the correlation we observe between the physical branch length and the number of inferred somatic mutations (see above, and electronic supplementary material, §4) may be due to a correlation between the physical length

of a branch and the number of branching events that occurred along that branch during the plant's development. It is not possible to directly estimate the number of branching events along each branch in the individual tree we used in this study, because we expect that the tree will have regularly lost branches throughout its life, leaving no accurate record of the number of branching events.

2.4.4 What Drives Differences in Somatic Mutation Rates Among Species?

With some additional assumptions, it is also possible to estimate the mutation rate per generation and to compare this to estimates from other plants. The average height of an adult E. melliodora individual is between 15 m and 30 m (Boland & McDonald 2006), so if we assume that all somatic mutations are potentially heritable (about which there is limited evidence (Plomion et al. 2018) and ongoing discussion (Lanfear 2018)), we can estimate the per-generation mutation rate. To do this, we assume that a typical seed will be produced from a branch that has experienced 15–30 m of linear growth from the seed (Boland & McDonald 2006), and that mutations will have accumulated along that branch at 2.75×10^{-9} somatic mutations per base per metre of physical branch length, estimated above. We therefore estimate that the heritable somatic mutation rate per generation is between 4.13×10^{-8} and 8.25×10^{-8} mutations per base. For comparison the roughly 20 cm tall Arabidopsis thaliana has a pergeneration mutation rate of 7.1×10^{-9} mutations per base (Ossowski et al. 2010). To the extent that such a comparison is accurate, which will be somewhat limited because the former estimate considers only somatic mutations and the latter considers all heritable mutations including those caused during meiosis, we can then compare these estimates. Comparing the estimates suggests that despite being roughly 100 times taller than Arabidopsis thaliana, the per-generation mutation rate of E. melliodora is just approximately 10 times higher, which is achieved by a roughly fifteen-fold

reduction in the mutation rate per physical metre of plant growth.

Our work adds to a growing body of evidence that low somatic mutation rates per unit of growth are a general feature of many large plant species (Plomion et al. 2018; Schmid-Siegert et al. 2017; Hanlon et al. 2019; Wang et al. 2019; Bobiwash et al. 2013). For example, a recent study of the Sitka spruce estimated a per-generation somatic mutation rate of 2.7×10^{-8} , with confidence intervals that overlap ours (Hanlon et al. 2019). While this per-generation rate is very similar to the one we estimate here, the rate of somatic mutation per metre of growth is around an order of magnitude lower in the Sitka spruce than our estimate for E. melliodora (2.75×10^{-9}) somatic mutations per base pair per metre of growth for E. melliodora estimated here, versus 3.5×10^{-10} somatic mutations per base pair per metre of growth for Sitka spruce, estimated by dividing the per-generation mutation rate of 2.7×10^{-8} mutations per base by the average height of studied individuals of 76 m (Hanlon et al. 2019), an appropriate calculation because the somatic mutation rate was estimated from paired samples taken from the base and the top of a collection of individual trees). Lower somatic mutation rates per unit of growth in larger plants may be the result of selection for reduced somatic mutation rates in response to the accumulation of increased genetic load in larger individuals (Plomion et al. 2018; Schmid-Siegert et al. 2017; Lanfear et al. 2013; Hanlon et al. 2019; Zhong et al. 2014; Klekowski 1988; Scofield 2014). This pattern could also explain why larger plants tend to have lower average rates of molecular evolution than their smaller relatives (Lanfear et al. 2013; Smith & Donoghue 2008).

Several possible mechanisms might account for a reduction in accumulation of mutations per unit of growth in larger plants. Selection may favour reduction in the mutation rate per cell division through enhanced DNA repair to reduce the lifetime mutation risk. Alternatively, it may be that the reduction in the mutation rate is

due to slower cell division. For example, plant meristems contain a slowly dividing population of cells in the central zone of the apical meristem, and these cells are known to divide more slowly in trees than in smaller plants (Romberger et al. 1993). Indeed, the rate of cell division in the central zone is so low that one estimate put the total number of cell divisions per generation in large trees as low as one hundred (Romberger et al. 1993). Regardless of the underlying mechanism, the surprisingly low rates of somatic mutation in large plants reported here and elsewhere suggest an emerging picture in which there is a strong link between the somatic mutation rates and life history across the plant kingdom. Longevity and size are two aspects of plant life history likely to be of central importance to the evolution of somatic mutation rates. Larger plants may suffer from a higher accumulation of somatic mutations because of the necessity for additional cell divisions. Plants that live longer may suffer from a higher accumulation of somatic mutations because of the accumulation of DNA damage over time and/or increased cell turnover in long-lived tissues. The relative importance of these two factors may differ among clades, species, and individual tissues and is likely to also depend on the balance between DNA damage and repair between cell divisions (Gao et al. 2016), the accuracy of DNA replication, cell size, and the rate of cell division. We hope that the approach we describe here will help in further understanding how these and other factors contribute to the accumulation or avoidance of somatic mutations in plants.

2.5 Data Accessibility

All of the bioinformatic workflows we describe here are provided in full detail in the GitHub repository available at https://github.com/adamjorr/somatic-variation. The raw short-read data are available online at https://www.ncbi.nlm.nih.gov/bioproject/553104.

2.6 Authors' Contributions

R.L. conceived the study; D.K., A.P., C.K., L.B., W.F., T.H. and R.L. planned the study; A.J.O., D.K., A.M.-S., R.A.C. and R.L. involved in bioinformatic analysis; A.J.O., D.K. and R.A.C. involved in bioinformatic methods development; A.P. helped in laboratory work; A.P., D.K., C.B.-S., T.H. and J.-F.H. involved in fieldwork; R.L.wrote the paper; all authors discussed and interpreted results; All authors edited many drafts of the paper.

2.7 Competing Interests

We declare we have no competing interests.

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2.9 Footnotes

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Chapter 3

USING STRUCTURED DATA TO EVALUATE METHODS OF REFERENCE-FREE VARIANT CALLING

3.1 Introduction

Genotyping a sample given a set of next generation sequencing reads is a common task in biology. However, genotyping accurately and sensitively can be difficult due to errors in sequencing reads (Fox et al. 2014; Pfeifer 2017; Wu et al. 2017). This problem is exacerbated when genotyping non-model organisms because they may lack a polished annotated genome and other prior information that is sometimes used in genotyping pipelines. Additionally, it may be difficult to reliably extract undamaged DNA from the sample material, compounding the error problem (da Fonseca et al. 2016). Once obtained, these genotypes can be used for many things; detecting selection in a population, discovering genes and alleles that affect a particular phenotype, or comparing them to another population to attempt to understand their evolutionary history.

While accurate genotype calls are important for all these purposes, accurate detection of variation is difficult even with plenty of time, money, and other auxilliary resources available. Without a high-quality genome and a large number of reads, the task becomes much harder. However, several methods have been developed to call variants directly from sequencing reads, with no additional information necessary. These methods traditionally use de bruijn graphs to create contiguous sequences representing the genome, much like a genome assembly (Leggett & MacLean 2014). They also keep track of which samples the sequences in the graph came from; once the

graph is completed, it is traversed to find bubble-like structures in the graph. These are locations where the sequences specific to different samples diverge briefly, then come back together. This indicates the presence of a single nucleotide polymorphism (SNP) or short insertion-deletion in one of the samples. Then, the sequences that differ can be extracted from the graph and aligned to a reference, if one exists (Iqbal et al. 2012; Uricaru et al. 2015).

Reference-free methods do not necessarily need to use de-bruijn graphs, however. As de bruijn graphs can be computationally expensive to create, particularly in the amount of computational time and memory required, alternative approaches have also been proposed that utilize different data structures. One method uses an extension of the Burrows-Wheeler transform to find sample divergence in similar sets of reads (Prezza et al. 2019), another does so via k-mer counting (Audano et al. 2018). These methods all operate under a common principle: that clustering similar reads together and finding the points of divergence can reveal divergence between samples, even without a reference genome.

There are a variety of software packages that implement reference-free variant calling. One of the first developed is an extension of the Cortex assembler and is called cortex_var (Iqbal et al. 2012). A more recent method called DiscoSNP++ was developed which doesn't require as much RAM or CPU and allows direct VCF output after mapping the predicted variants to a genome (Peterlongo et al. 2017). DiscoSNP++ has recently been updated to include a tool specifically for use with RAD-seq data rather than whole genome sequencing data (Gauthier et al. 2020). The recently developed method, Kestrel, attempts to find variants without a graph and solely considers k-mer counts (Audano et al. 2018), while eBWT2SNP (Prezza et al. 2019) utilizes an extended Burrows-Wheeler transform of reads (Mantaci et al. 2007).

I previously called genotypes in the non-model organism Eucalyptus melliodora using both out-of-the-box and custom methods to genotype leaves sampled across the tree (Orr et al. 2020). I leveraged the sample structure to estimate false positive rates for each step in the pipeline I used. When I began that work, the available reference-free methods were not sufficiently developed to call variants with the necessary accuracy I wanted to be confident in the results. Since then, the methods have undergone more development, so I was interested in whether they would work for the same data. In this chapter, I use the reference-free variant caller DiscoSNP++ (Peterlongo et al. 2017) and, as before, use the structure of the data to estimate the false positive rate. I also compare the output of the caller with the set of confident variants detected using the maximum likelihood approach described in (Orr et al. 2020) and implemented with DeNovoGear (Ramu et al. 2013).

3.2 Methods

To obtain variants to compare to the variant set obtained in Orr et al. 2020, I ran the DiscoSNP++ program on the raw sequencing reads. DiscoSNP++ was run with the included run_discoSnp++.sh shell script with the -G, -T, and -R flags set along with the pseudo-reference genome from Orr et al. 2020. This enables alignment of the detected variants to the reference and creation of a VCF from the aligned haplotypes.

DiscoSNP++ was chosen as the reference-free caller to use because it was the only one that was able to be successfully installed and run on the system I used to analyze the data. Cortex (Iqbal et al. 2012) uses a custom installation script that failed to properly compile the program; it could not successfully link the submodules Cortex uses. Installation of Kestrel (Audano et al. 2018) was standardized and simple, but required too much memory for this dataset. It was run with the default 4G of memory, 8G, 64G, and 256G, but crashed each time, complaining of insufficient memory. The

manual gives no advice for setting this parameter. eBWT2SNP (Prezza et al. 2019) was not used as it requires installation of a handful of dependencies and it outputs only FASTA files rather than VCF files.

To understand how each filtering step previously applied to this data affected the number of variants in this set, I applied 7 of 8 of these filters to the set of variants. Prior to these filters, however, I used BCFTools (H. Li 2011a) to remove any site which included a "." genotype, since every sample is diploid; "./." genotypes were permitted until the second to last step. The first filter only permits variants that appear on the first 11 scaffolds of the genome; these represent the chromosomes of E. melliodora. Variants with depth > 500 were then excluded, as higher than expected depth is a signal of alignment problems. The ExcessHet annotation could not be used for filtering, as this filter is specific to GATK. I then filtered out variants within 50bp of an indel, another indicator of alignment issues. I then removed any variant that was not a biallelic SNP, as these are more likely to be errors than true mutations. Note that this makes it impossible for this pipeline to detect heterozygous to heterozygous mutations. I then removed variants that were in repetitive regions determined by a liftover of the E. grandis RepeatMasker annotation (Bartholomé et al. 2015) to the pseudo-reference. Finally, I removed all sites where any set of three replicates did not have the same genotype. I then included only sites that included a mutation (ie. not all heterozygous) to get the final set of variants.

To visualize how each filtering step affected the overall quality of the called variants, I concatenated the variants found in each step to create a FASTA alignment of sites and used RAxML (Stamatakis 2014) with the -f a option to search for the best-scoring maximum likelihood tree, the -m ASC_GTRGAMMA model to use a GTR mixture model with gamma distributed rate heterogeneity and correct for ascertainment bias, and the --asc-corr lewis option to use Lewis' correction for ascertainment

bias (Lewis 2001). Variant concatenation is not the optimal way to infer accurate phylogenies; however, for the purposes of a visual summary of the data it is sufficient. Trees were visualized in R (R Core Team 2020) with the ape package (Paradis & K. Schliep 2019).

To evaluate the performance of this pipeline, I estimated the number of false positives and true positives were present in the reads. Since this is an empirical dataset and the truth is not known, I had to estimate the number of true positives and false positives. To estimate the number of false positives, I randomized 100 trees that were maximally distant from the true tree and identified the number of mutations where the variants called matched the randomized replicate structure at each filtering step. This is similar to applying the second-to-last and last set of variant filters, but using the randomized tree instead of the true tree topology. Since a real mutation should follow the true structure of the tree but are unlikely to match the structure of the randomized trees, these variants are false positives. I then assumed a similar number of false positives appear when using the true tree structure, and infer the false positive rate of the calls is equal to the false positive rate calculated using the random trees.

True positives are difficult to estimate, and the structure of the data does little to assist in identifying true variants. I therefore use the confident set of mutation calls made in Orr et al. 2020 and treat them as the set of true positives. Any calls that overlap this set are therefore classified as true positives, and the number of calls that are not present in the set are classified as false negatives. Note that, as found in Orr et al. 2020, this set has an approximate false negative rate of 30%, so it's possible that true mutations are not classified as such under this classification scheme.

Scripts to reproduce these analyses are available in Appendix E.

Description	Num Variants	Estimated False Positives	True Positives
Appears in first 11 scaffolds	951924	14.55	27
Total depth ≤ 500	910361	5.96	27
Not within 50bp of an indel	893535	5.9	26
Biallelic SNPs	815925	5.68	26
Outside repeat regions	432414	2.8	20
All 3 replicates match	2150	-	0
Only variable sites	4	-	0

Table 3.1: Number of Detected Variants After Each Filtering Step | The number of variants detected at each filtering step. Each row introduces a new filter that applies in addition to all the filters in the above rows. A description of each filter, the number of variants remaining after the filter has been applied, the estimated number of false positives present at that point in filtering, and the number of variants that overlaps the previously estimated confident set of variants. Since the last two steps include filtering based on replicate agreement, the method for estimating the number of false positives is not applicable; in the worst case, they are identical to the number of estimated false positives in step 6. True positives were estimated using the number of variants ultimately detected in the confident set described in Orr et al. 2020, which contains 90 variants.

3.3 Results

DiscoSnp++ emitted a total of of 1,114,434 potential variants; however, only 951,924 of these mapped to one of the first 11 scaffolds. After applying all filters, only 4 variants were ultimately detected (see Table 3.1). Before filtering, 27 of the 90 possible confident set variants were detected; after filtering, none were. Interestingly, the estimated number of false positives are very low, with an estimated 14.55 before filtering and only 2.8 after.

The trees inferred from the set of variants detected at each site are shown in

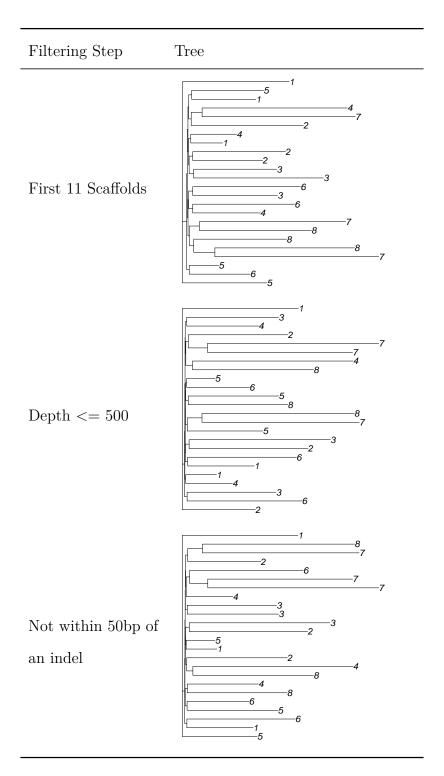
Figure 3.1. The second to last filtering step where variants only pass filtering if they are consistent in all three replicates and the last filtering step where variants only pass filtering if there is a mutation (*ie.* not all heterozygous sites of the same genotype) both yielded the same tree, as the nonvariable sites are removed in the tree construction pipeline. Each tree structure differs significantly from the true tree, and there are few examples of all three replicates neighboring one another.

3.4 Discussion

Unfortunately, DiscoSNP++ was not able to accurately detect mutations in this data. There are many fewer detected variants at the start of the filtering pipeline compared to those in Orr *et al.* 2020, with 951,924 variants on the first 11 scaffolds compared to 9,679,544 detected with HaplotypeCaller. This reduced number of potential variants is consistent throughout filtering. However, the number of estimated false positives also remains much lower, with 14.55 after the first filter is applied, in comparison to 1033.18.

At the same time, the estimated trees (Figure 3.1) show a lack of discernable signal that the variant caller is able to capture the tree structure of the data. This seems to contradict the number of false positives found at each step; if there are relatively few false positives, true mutations should drive tree construction and the trees should match the structure of the true tree—or at the very least, replicates of the same sample should be close together on the trees.

However, both tree construction and the procedure for estimating the false positive rate rely on concordance of all replicate genotypes at every site. But the variant calls emitted by DiscoSNP++ are very sparse, and many sites having at least one missing (./.) genotype (see Table 3.2). The presence of a missing genotype for any site would eliminate the ability for it to both count as a false positive and contribute useful



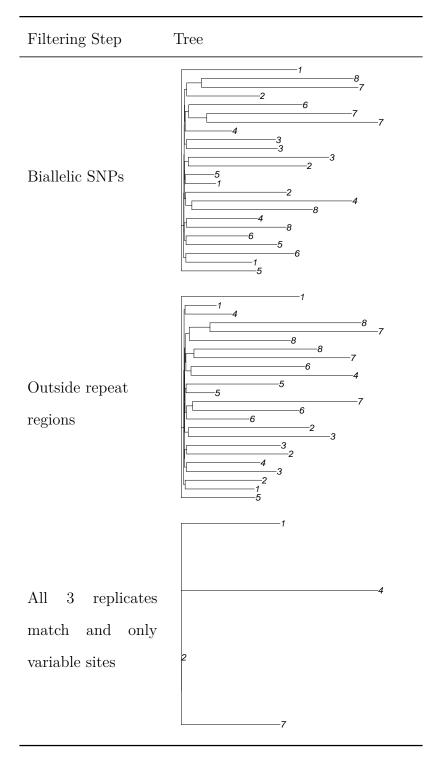


Figure 3.1: Trees Inferred at Each Filtering Step | Since each sample was derived from the branch of a tree, its genetic structure should match the physical branching structure. Thus, a phylogeny can visualize the quality of the resultant variant calls; if there are a sufficient number of true positive calls and not many false positives, the phylogeny should match the true structure.

Filter	Number of sites with a missing genotype	Percent
Appears in first 11 scaffolds	639441	67
Total depth ≤ 500	636012	70
Not within 50bp of an indel	623544	70
Biallelic SNPs	547636	67
Outside repeat regions	425544	98
All 3 replicates match	309	14
Only variable sites	0	0

Table 3.2: Number of Sites With a Missing Genotype After Each Filtering Step | The number of sites with a missing genotype after each filtering step. Many missing genotypes makes it difficult to accurately resolve the tree. In the second to last step, when there are relatively few missing genotypes, there aren't sufficient informative sites to accurately construct the tree.

information during phylogeny construction. Thus, the estimate of the number of false positive sites is artificially deflated, and the number of informative sites in the alignment is small.

There are a variety of reasons the algorithm is unable to call genotypes at so many sites. One reason is that the algorithm lacks a reference, so when it detects a variant it may not be able to map it to the genome. For complex or clustered variants, this may be a problem with some samples that doesn't also apply to other samples. This is an especially difficult problem with a repetitive and low-quality genome, such as the one used here. Another major reason is the lack of per-sample depth in this data. Since each replicate was only sequenced to 10X depth, the reads are relatively short, and the genome is repetitive, the de bruijn graph construction may not be well-connected enough to detect variant bubbles. This can very on a per-sample basis as well.

3.5 Conclusion

Reference-free variant callers have the potential to be powerful tools for detecting variants in non-model organisms. They are also free of reference bias that may impact other variant callers. However, their performance leaves much to be desired in terms of speed and call accuracy. These callers likely benefit from large per-sample depths and smaller genomes with few repetitive regions. Further development of these methods is warranted.

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Chapter 4

KBBQ: A REFERENCE-FREE METHOD FOR BASE QUALITY SCORE RECALIBRATION

4.1 Introduction

Next generation sequencing has a plethora of applications in biology. While the technology is widely applied, the sequencing process is inherently erroneous and errors are common in sequencing data, with base substitution error rate estimates ranging between .1 and 1%, depending on the sequencing technology used (Fox et al. 2014). To help mitigate this, DNA molecules are usually copied and sequenced multiple times to ensure the sequence is correct, since multiple independent measurements are unlikely to all contain the same error at the same position. While this works well in general, it can be costly and additional sample manipulation can damage samples and insert mutations, further increasing the amount of technical error in the data (Schirmer, Ijaz, et al. 2015; Ma et al. 2019).

4.1.1 Quality Scores

In addition to increased sequencing depth, quality scores are an important part of sequencing data that helps identify erroneous sequences. Sequencing data is usually presented along with quality scores in the Phred scale (Ewing, Hillier, et al. 1998; Ewing & Green 1998). These quality scores measure the confidence the instrument has in its determination that any particular base in the sequence is correct. Specifically, the quality score is equal to $-10\log_{10} P(e)$ (Ewing, Hillier, et al. 1998) (Ewing & Green 1998), where P(e) is the probability the base is an error. For example, a base

with a quality score of 40 has a .0001 probability of being incorrect while a base with a quality score of 10 has probability .1 of being incorrect. Generally, bases with scores lower than 10 are considered bad quality and bases with scores 30 and above are considered to be good quality. However, the score allows finer resolution than "good" and "bad", and is therefore more nuanced.

The usefulness of quantitative scores over categorical can be illustrated by considering how variant calling algorithms utilize quality scores. Variant calling is a task to identify genetic variation in a sample from sequencing data. Variant calling models use quality scores to differentially weight the observed data. Generally, these models attempt to find the sample genotype most consistent with the observed data and recognize that low quality bases provide less reliable evidence for one genotype over another. The BCFTools multiallelic caller (H. Li, Handsaker, et al. 2009), GATK's HaplotypeCaller (Poplin et al. 2018), and FreeBayes (Garrison & Marth 2012)—three of the most popular variant callers—all take quality score into consideration when calling variants. Since the quality score is an exactly defined probability, it is straightforward to integrate these scores into a model.

If so desired, quantitative scores can be collapsed into coarser categories, such as "good" and "bad". This is sometimes done as a heuristic; *ie.* scores less than 10 are untrustworthy and filtered out of a dataset and other scores are trusted and retained. The practice of binning quality scores together with neighboring scores is commonly performed to reduce file size (Shibuya & Comin 2019; Malysa *et al.* 2015; Yu *et al.* 2015; Reducing Whole-Genome Data Storage Footprint 2014). However, it's important to note that this process cannot be simply reversed as information is lost when the scores are binned.

4.1.2 Base Quality Score Recalibration

While base quality scores are important for identifying reliable data, base quality scores are often incorrect. Base quality scores are exactly defined as a probability. They can be interpreted as a prediction giving the probability the reported base is an error. In general, probabilities are called *calibrated* if the reported probability accurately predicts the frequency of an event. Base quality scores in Illumina sequencing reads are not well-calibrated (Callahan *et al.* 2016; Ni & Stoneking 2016). A few alternative base calling models have been developed for Illumina machines that improve base call accuracy and quality score calibration; however, these are difficult to use because they require the raw output from the sequencing machine, which is unavailable to most users of sequencing as they are usually disposed of after a sequencing run due to the large cost associated with storing that data (Kao & Y. S. Song 2011; Massingham & Goldman 2012).

Since base quality scores are used to some degree by most variant calling methods, it is probable that poorly calibrated reads reduce the quality of resulting variant calls. Similarly, the reduced amount of information in binned quality scores may also impact the quality of variant calls made using the data. Poor calibration combined with poor resolution resulting from quality score binning may have an important impact on algorithms that rely on these scores to function, but the exact affect of these phenomena are unknown.

Though increased sequencing depth can help mitigate the impact of random sequencing errors, sequencing is affected by non-random biases. For these types of errors, increasing sequencing depth counterintuitively *increases* the effect of these errors, as they by definition occur preferentially at the same location. Thus, increased sequencing depth at that location adds more errors than are expected by chance,

making those erroneous reads seem trustworthy. These biases can be due to the nature of the DNA sequence itself, with errors induced during library preparation or the sequencing reaction likely due to secondary structure (Meacham et al. 2011; Nakamura et al. 2011; Schirmer, Ijaz, et al. 2015; Ma et al. 2019). At the same time, the sequencing reaction is also non-randomly biased. Bases at the end of a read are much more likely to be erroneous than bases at the beginning of the read, and the identity of the base and adjacent bases also affect the error rate (Fox et al. 2014; Schirmer, D'Amore, et al. 2016). Thus while random errors are troublesome, their impacts can be somewhat mitigated by more sequencing. Systematic errors cannot addressed in the same way, but they can be modeled and incorporated into quality scores.

Base quality score recalibration (BQSR) is the process of modeling errors in sequencing data and using the created model to update quality scores such that they reflect an accurate probability of error of any base. GATK BQSR is the most popular method for BQSR and is recommended before variant calling by the GATK best practices (Auwera et al. 2013). The model integrates many covariates of error such that the output quality score reflects an accurate, independent measure of the probability of error. The algorithm takes reads aligned to a reference and a database of potentially variable sites in the genome as input.

The algorithm proceeds in 3 phases. In the first phase, the algorithm compares each read to the aligned reference. Potentially variable sites are ignored and mismatches from the reference sequence and non-mismatches are counted. The numbers of matching and mismatching bases are categorized according to the model covariates, which are: read group, assigned quality score, sequencing cycle, and the base identity along with the identity of the previous base (the base context). In the second phase, a bayesian hierarchical model is trained with the count data. Using a normal distribution of the mean probability of error as a prior, the maximum a posteriori

(MAP) quality score of the read group is calculated assuming the errors are binomially distributed. That is,

$$\hat{Q}_{rg} = \operatorname{argmax}_{Q_{rg}} P(Q_{rg} | \operatorname{Errors}_{rg})$$
(4.1)

$$= \operatorname{argmax}_{Q_{rg}} P(\mathcal{B}(\operatorname{Errors}_{rg} | \operatorname{Observations}_{rg}, Q_{rg}) * P(\mathcal{N}(Q_{rg} | \bar{Q}))$$
(4.2)

This score is then used as the prior for calculating the maximum a posteriori quality score for each assigned quality score in that read group, $\hat{Q}_{assigned \, quality \, score}$, using a simular formula. In turn, this score is used as the prior for calculating the maximum a posteriori scores for the sequencing cycle and context covariates of bases with that score. The difference between the MAP estimate and the prior is used to calculate the final score, which is the sum of the MAP estimate of the assigned quality score and these two differences. That is,

$$\Delta Q_{\text{cycle}} = \hat{Q}_{\text{cycle}} - \hat{Q}_{\text{assigned quality score}} \tag{4.3}$$

$$\Delta Q_{\text{context}} = \hat{Q}_{\text{context}} - \hat{Q}_{\text{assigned quality score}} \tag{4.4}$$

$$Q_{\text{recalibrated}} = \hat{Q}_{\text{assigned quality score}} + \Delta Q_{\text{cycle}} + \Delta Q_{\text{context}}$$
 (4.5)

In the third phase, the quality score of each read is adjusted based on the four covariates for each base in the read according to values calculated in the previous phase.

BQSR improves quality score calibration in many cases, especially when there is moderate sequencing depth and the database of variable sites is nearly complete. While BQSR is recommended in GATK's Best Practices, its affect on the resulting variant calls is not well-characterized, and there is ongoing debate about whether to continue recommending BQSR. (Van der Auwera 2020b; Van der Auwera 2020a) However, Ni & Stoneking 2016 find that improved quality score calibration aids detection of minor alleles in high coverage datasets by increasing sensitivity and reducing the

number of false positive calls. Thus, the need to perform BQSR and the performance of GATK's BQSR algorithm may vary from study to study. One objective of this work is to help elucidate when GATK BQSR performs well and when it fails, and provide a method that works in situations that GATK BQSR struggles with. As an example, the GATK developers recommend BQSR for use in cancer variant discovery (Cibulskis et al. 2013), but the tumor genome is likely much different from the human genome, and the database of variable sites will likely miss many truly variable sites due to the large mutation rate present in cancer genomes. Additionally, mismatches in reads misaligned due to chromosomal rearrangements may be mistakenly counted as evidence of sequencing error. The number of these errors required to significantly impact the performance of the algorithm is not clear.

4.1.3 Alternate Approaches for BQSR

As illustrated above, the most problematic aspect of GATK BQSR occurs in the first phase of the algorithm: counting erroneous and non-erroneous bases. This is especially true when considering non-model organisms, where alignment errors may be common. Furthermore, in non-model organisms a database of variable sites is likely unavailable or largely incomplete. However, there are methods that attempt to overcome this deficiency. While there exist alternative approaches that implement different error models such as Lacer (Chung & Chen 2017), the biggest problem for analyzing data without reliable reference information is the method of counting erroneous and non-erroneous bases.

Many alternative algorithms have been developed to avoid providing a database of variable sites. However, these approaches all still require a reference and alignment, and many require extra reagents and sequencing spike-ins that increase the cost of analysis and cannot be used to reanalyze existing sequencing data that hasn't

been specially prepared. ReQON (Cabanski et al. 2012), like GATK, considers bases that do not match the reference as errors but limits the number of acceptable errors at a position to minimize the effect of unknown variants. It then uses a logistic regression to recalibrate the quality scores. SOAP2 (R. Li et al. 2009) contains a model for consensus sequence construction that performs BQSR during construction. The methods of Zook et al. 2012 and Ni & Stoneking 2016 use synthetic spike-ins of known composition and GATK's model (Zook et al. 2012) or piecewise regression (Ni & Stoneking 2016) to recalibrate quality scores. Since the sequence of the spike-in is known before hand, errors are easy to identify as there should be no biological variation in the spiked-in sample. Crucially, these methods require a reference and possibly other information to recalibrate reads that may not be available.

To effectively recalibrate base quality scores with as little auxiliary information as possible, I present kbbq, a software package to recalibrate quality scores of whole genome sequencing data without a reference or database of variable sites. The only required input is the set of reads to be recalibrated. Rather than excluding variation and comparing to the reference like GATK does, kbbq uses k-mer subsampling to find likely errors. Once the number of errors and nonerrors are counted and categorized according to their covariates, it uses the same model GATK uses to recalibrate the reads. I show how simulated false negatives and false positives affect GATK's ability to recalibrate reads and compare GATK calibration to kbbq.

4.2 Methods

kbbq performs BQSR by adjusting how errors in the dataset are discovered. Instead of looking at the reference, kbbq implements the error-correction algorithm described in L. Song et al. 2014 and uses the errors detected by that procedure to train and apply the standard GATK model. Note that the sequenced bases are not

actually changed; the detected errors are used only to train the model. If there is evidence according to the model that the base is erroneous, its base quality will be decreased according to the strength of that evidence.

Briefly, the algorithm subsamples k-mers from the dataset. Since erroneous k-mers are expected to be unique, erroneous k-mers are less likely to be sampled than error-free k-mers. A binomial test is then conducted for every nucleotide in the dataset; if a sufficient number of k-mers contain the nucleotide, the base is likely not erroneous and called trusted. If k of these trusted bases appear next to each other, that k-mer is stored as a trusted k-mer. Once the trusted k-mers have all been stored, each read is iterated through once again and any bases on the edge of an island of trusted k-mers are changed such that the change produces the maximal number of trusted k-mers in the read. These changes are marked as errors and used to train the model. The model training and recalibration procedure are the same as those described above for GATK's BQSR method.

4.2.1 KBBQ Program Input and Parameters

kbbq requires as input a set of reads in FASTQ (Cock et al. 2010) or BAM (H. Li, Handsaker, et al. 2009) format. If the input data is FASTQ formatted and consists of multiple read groups, the read group each read belongs to should be annotated in the name of each read. Alternatively, if the user has an original data file and a data file that has already been corrected using an error correction program, the user may supply the corrected file with the --fixed option to obtain errors from that correction rather than performing the error correction algorithm included in kbbq. The program's only required parameter is the approximate length of the sequenced region in base-pairs, and this information can be taken from the BAM header if it is present. It may be set with the --genomelen option. If BAM input is provided,

the --set-oq and --use-oq flags can be used to set the OQ flag on the read before recalibrating or to use the quality scores encoded in the OQ flag rather than the quality scores in the primary quality score field.

Optionally, the approximate sequencing coverage may also be provided with the --coverage option. If it is not, it will be estimated by finding the length of the sequenced data divided by the provided genome length; Coverage = $\frac{\text{Sequence Length}}{\text{Genome Length}}$. An α parameter may also be provided with the --alpha option; this is the same α parameter that Lighter uses, and is the fraction of reads sampled from the input data (L. Song et al. 2014). If not provided, the recommended value of $\alpha = \frac{7}{\text{Coverage}}$ is used. A -k parameter may also be provided, which changes the k-mer size used for the error detection algorithm. The maximum value of 32 is recommended and is the default value. A summary of flags and options the program supports is listed in table 4.1.

The genome length parameter, in addition to being used to estimate sequencing coverage, is also used to estimate the number of k-mers that will be sampled. This is used to parameterize the bloom filter that stores the sampled and trusted k-mers. This parameterization is different than that used in Lighter; there, the number of sampled k-mers is estimated to be $1.5 \times \text{Genome length}$. However, the expected number of sampled k-mers K_{sampled} is bounded by the expected value of the binomial distribution parameterized by Genome length \times Coverage and α . Assuming every k-mer is unique, the number of possible k-mers in the dataset K_{total} is less than Coverage \times Genome length. Since the number of k-mers in each read is

Read length -k+1 and assuming equal read lengths, the total number of k-mers is:

$$K_{\text{total}} = \sum_{\text{Reads}} \text{Read length} - k + 1$$
 (4.6)

$$= (\text{Read length} - k + 1) \times \text{Number of reads}$$
 (4.7)

$$<$$
 Read length \times Number of reads (4.8)

$$<$$
 Read length $\times \frac{\text{Coverage} \times \text{Genome length}}{\text{Read length}}$ (4.9)

$$<$$
 Coverage \times Genome length (4.10)

So the expected number of sampled k-mers is

$$E[K_{\text{sampled}}] = E[\mathcal{B}(x; \alpha, K_{\text{total}})] \tag{4.11}$$

$$= \alpha \times K_{\text{total}} \tag{4.12}$$

$$< \alpha \times \text{Coverage} \times \text{Genome length}$$
 (4.13)

Notably, if α is the recommended value of $\frac{7}{\text{Coverage}}$, the expected number of sampled k-mers is less than $7 \times \text{Genome length}$, a bound over 4 times larger than the estimate used by Lighter. For the data analyzed here, this provides a much better estimate of the true number of sampled k-mers. Ultimately, the larger estimate of elements inserted into the bloom filter causes an increase in size of the bloom filter but a smaller false positive rate.

4.2.2 Testing and Validation

To test the performance of kbbq, I reanalyzed the synthetic diploid CHM1-CHM13 dataset from H. Li, Bloom, et al. 2018. Like other benchmarking datasets, this dataset includes a BED file describing confident regions in which the genotype of any site that differs from homozygous reference within those regions are included in a VCF file.

Parameter	Short Option	Default Value	Summary		
1 .	1	20	Size of k-mer to use for correc-		
ksize	-k	32	tion		
		Off	Use BAM OQ tag values as		
use-oq	se-oq -u Off		quality scores		
		Off	Set BAM OQ tag values before		
set-oq	-set-oq -s Off		recalibration		
		Estimated for	The approximate size of the se		
genomelen	-g	BAM, required	The approximate size of the se-		
		for FASTQ	quenced region in base-pairs.		
	Estimated		Approximate sequencing cov-		
coverage	-c	data	erage		
			Treat changes to reads in the		
fixed	-f	Off	given file as errors and recali-		
			brate.		
alpha	-a	7 / coverage	Rate to sample k-mers		
threads	-t	1	Number of CPU threads to use		

Table 4.1: KBBQ Parameters | Provides the short options for each long parameter name, the default value of the parameter and a summary of how each parameter changes the behavior of the program.

For the purposes of this work, I assume these confident regions and associated VCF entries are correct and represent the true genotype of the sequenced sample.

This dataset was specifically designed to study the impact of deep sequencing on variant calling and has a coverage of approximately 45x. Thus, the affect of sequence specific errors and other non-random biases in sequencing should be pronounced in this data. The dataset was constructed by adding equal concentrations of DNA of CHM1 and CHM13 human complete hydatidiform mole cell lines and sequencing the mixture. These moles are formed when a sperm combines with an egg containing no nucleus; the sperm then undergoes mitosis to generate a completely homozygous cell mass. They are effectively haploid, and it is significantly easier to genotype a haploid cell than a diploid one. Thus, the mixture simulates a diploid human cell but the genotype of each "haplotype" is known. This means there should be very few, if any, errors in the declared genotypes included with the data. This is what H. Li, Bloom, et al. 2018 find when validating their data as well.

To measure the performance of kbbq and compare to GATK's BaseRecalibrator and ApplyBQSR tools, I subset the full dataset to only reads aligned on Chromosome 1 and overlapping the BED of confident regions using the samtools view command (H. Li, Handsaker, et al. 2009). I then used the samtools fixmate and view commands to remove any singleton reads. I then ran kbbq on the dataset with the options —use—oq—g 214206308—a .15. I also ran GATK's BaseRecalibrator with the provided variant data as the known sites file and the —use—original—qualities flag set. I then used the ApplyBQSR tool with the —use—original—qualities flag to recalibrate the input file. I then compared the two recalibrated files by running the BaseRecalibrator tool again with the same options on both output datasets and using GATK's AnalyzeCovariates tool.

In order to determine how misspecification of the database of variable sites affects

the calibration of GATK's BQSR procedure, I simulated datasets with various levels of false negative and false positive variants. In this case, false negative variants in the database of variable sites causes a site that should be ignored to not be ignored, greatly increasing the number of bases that GATK classifies as sequencing errors. On the other hand, false positive variants remove a site from GATK classification, so the affect is likely to be small except for large false positive rates. To create each false negative dataset, an appropriate number of sites from the VCF were randomly sampled with BCFTools and the shuf program. To create each false positive dataset, all sites from the VCF were extracted in BED format with the BCFTools query command, then subtracted from the BED of confident regions with bedtools subtract (Quinlan & Hall 2010). The appropriate number of sites were then sampled with the shuf program and appended to the sites from the VCF to generate the BED file of all sites to exclude. These files were then provided as input to GATK's BaseRecalibrator tool and calibration was evaluated with GATK's AnalyzeCovariates tool.

To simulate a situation where a researcher has sequenced a non-model organism, is using a reference that may not closely match the sample, and doesn't have a database of variable sites, I aligned the test data to the chimp reference genome (Waterson et al. 2005) using NextGenMap (Sedlazeck et al. 2013). In this situation, GATK recommends calling an initial set variants with high confidence and using these variants as the database of variable sites.

To see how this affects the results of GATK's BQSR, I did so using Haplotype-Caller with the -stand-call-conf 50 argument. The default value for this argument is 40, and is a phred-scaled confidence threshold for reporting a variant. I then used the resulting variants with BaseRecalibrator to train a recalibration model. To evaluate this model using the truth set, I used the model to recalibrate the reads as they were aligned to the human reference. Thus, the sole difference between this

recalibration method and the standard using the correct reference and database of variable sites is the trained model; the realignment has no impact on benchmarking the calibration. I then used AnalyzeCovariates as above to obtain the calibration data.

Scripts to replicate the above analyses are available in Appendix C.

4.3 Results

To identify how errors in the database of variable sites affects calibration, I simulated different datasets with known false positive rates, plotted the calibration and calculated the root mean squared error (RMSE) of the data recalibrated with the model trained using each database as the known sites input to GATK BaseRecalibrator. These plots are shown in figure 4.1, and the RMSE of the quality score for each dataset is shown in table 4.2. For all these datasets, the false negative rate is 0. As the false positive rate increases, the degree of miscalibration doesn't change significantly except for the 100% false positive rate dataset, which is very poorly calibrated; however, this calibration is likely an artifact (see section 4.4).

I also simulated different databases of variable sites with differing false negative rates and similarly used it to recalibrate my dataset. In these datasets, the false positive rate is 0%. The plotted calibration and RMSE of the recalibrated data is shown in figure 4.2 and table 4.3. As the false negative rate increases, the degree of miscalibration also steadily increases.

To see if there were any interactive effects of false positive rate and false negative rate, I also simulated datasets with varying false positive and false negative rates. The RMSE of the calibrated scores is reported in Table 4.4 and summarized in Figure 4.3. These datasets were simulated separately from the above datasets, so there are slight differences in the calibration of the resulting reads. As before, the number of false

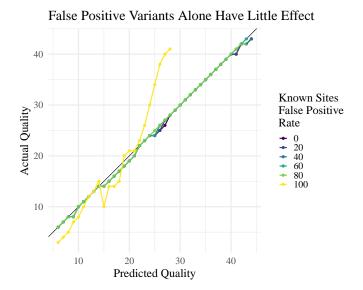


Figure 4.1: False Positive Only Calibration | Base quality score calibration for a range of false positives in the database of variable sites. The false negative rate for all datasets is zero. Increasing the false positive rate does not significantly impact the quality of the calibration. The poor calibration at a 100% false negative rate is likely an artifact (see Section 4.4).

False Positive Rate	RMSE
0	0.60
20	0.58
40	0.53
60	0.49
80	0.49
100	5.50

Table 4.2: False Positive Calibration Errors | The root mean squared error of quality score for reads recalibrated using a database of variable sites with different false positive rates. The false negative rate for each dataset is 0%.

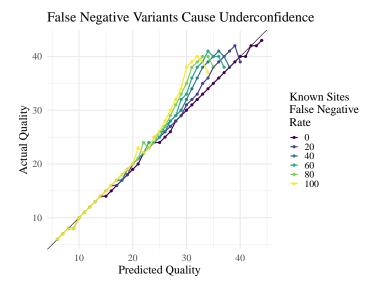


Figure 4.2: False Negative Only Calibration | Base quality score calibration for a range of false negatives in the database of variable sites. The false positive rate for all datasets is zero. Increasing the false negative rate significantly decreases the quality of the calibration, causing increasing underconfidence in quality scores as the false negative rate rises.

False Negative Rate	RMSE
0	0.60
20	1.32
40	2.10
60	2.57
80	2.90
100	3.20

Table 4.3: False Negative Calibration Errors | Root mean squared error of quality score for reads recalibrated with a database of variable sites simulated with the given false negative rate. The false positive rate for each dataset is 0%.

FPR	FNR					
	0	20	40	60	80	100
0	.641	1.45	2.08	2.73	2.99	3.38
20	.599	1.73	2.54	2.96	3.39	3.76
40	.555	2.02	2.71	3.50	3.84	4.16
60	.531	2.58	3.37	4.27	4.51	4.73
80	.593	3.52	4.62	5.38	5.73	6.32
100	8.05	22.0	24.3	26.4	25.8	28.9

Table 4.4: Combined Calibration Errors | Root mean squared error of base quality score for data calibrated with databases of variable sites containing different levels of false positives and false negatives. The columns indicate false positive rates, the rows indicate false negative rates. The values in each cell are the RMSE of the quality scores for the reads recalibrated with the database of variable sites with false positive and false negative rate appropriate for its row and column. See Figure 4.4 for a graphical representation. The data in the 100% false positive rows are likely artifacts; see section 4.4 for more information.

negatives significantly impacted calibration quality. In contrast to the false positive only dataset with a 0% false negative rate, increasing the false positive rate also increased the amount of error in the calibration. Thus, false positives in the database of variable sites seem to enhance miscalibration caused by false negatives.

Using GATK's recommended method of using high-confidence variants when a database of variable sites is unavailable produced poorly calibrated data with a RMSE of 3.89. This RMSE is similar to the RMSE of a simulated dataset with a false negative rate of approximately 60% and a false positive rate around 40%. However, the shape of this recalibrated data is also interesting; it shows that the quality scores are underconfident for mid-range quality scores and overconfident for high quality scores. This calibration and the calibration using the truth set, using KBBQ, and the

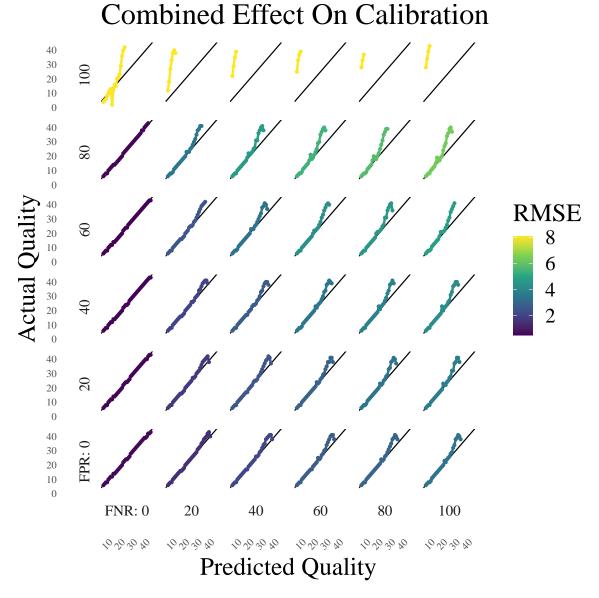


Figure 4.3: Combined Calibration | Calibration of base quality scores of reads recalibrated using a database of variable sites with varying ranges of false negatives and false positives. The RMSE of the quality scores of the resulting calibration are used to color each line. Across the columns are each false negative rate, and each row represents a false positive rate. Except for at a false negative rate of 0, increasing either the false positive rate or the false negative rate increases the RMSE. See Table 4.4 for the RMSE values and the discussion in Section 4.4 about false positive rates of 100%

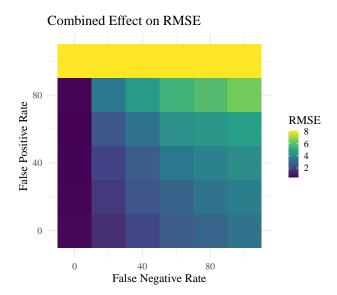


Figure 4.4: Combined Calibration Heat Map | Heat map of base quality calibration of varying ranges of false negatives and false positives. Databases of variable sites with differing false positive and false negative rates were constructed and the RMSE of the quality scores of the resulting calibration were calculated. Across the columns are each false negative rate, and each row represents a false positive rate. Except for at a false negative rate of 0, increasing either the false positive rate or the false negative rate increases the RMSE. See Table 4.4 for the RMSE values and the discussion in Section 4.4 about false positive rates of 100%

raw read quality are plotted in Figure 4.5 and the RMSEs of each data set is listed in Table 4.5

4.4 Discussion

These results show that GATK BaseRecalibrator is particularly vulnerable to false negatives (Figure 4.2) in the database of variable sites, but is robust to false positives if the false negative rate is near 0 (Figure 4.1). At the same time, when the false negative rate is not near 0, false positives will start to impact the calibration quality (Figure 4.3). Thus, when this database is unavailable and construction is required, it may be better to be liberal in deciding which sites may be variable to reduce the false negative rate as much as possible. This is in contrast to the GATK recommendation to use only the most confident sites when a database is unavailable.

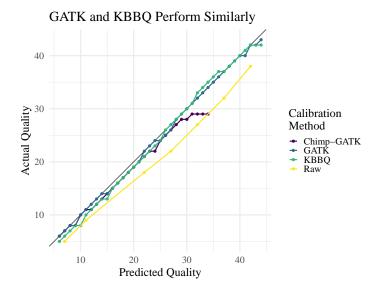


Figure 4.5: Comparison of Calibration Methods | Chimp-GATK is the result of calibrating the reads using the model trained on the reads aligned to the chimp genome along with the variants called using that alignment. GATK is the result of using GATK's BaseRecalibrator with the truth set of variants. KBBQ is the result of using the KBBQ tool, which requires only reads and no reference or variant set. Raw is the calibration of the uncalibrated data.

Calibration Method	RMSE
Chimp-GATK	3.89
GATK	0.60
KBBQ	0.96
Raw	4.05

Table 4.5: Errors of Different Calibration Methods | Root mean squared error of quality score for reads recalibrated using different methods. Chimp-GATK is the result of calibrating the reads using the model trained on the reads aligned to the chimp genome along with the variants called using that alignment. GATK is the result of using GATK's BaseRecalibrator with the truth set of variants. KBBQ is the result of using the KBBQ tool, which requires only reads and no reference or variant set. Raw is the calibration of the uncalibrated data.

The only rate that shows significant deviation from a 0% false positive rate in the false-positive-only data is the 100% false positive rate. Though a 100% false positive rate with a 0% false negative rate implies every site should be considered variable and ignored, the model curiously still has a source of errors it uses to recalibrate. Upon further investigation, this effect is driven by reads with alignments that begin with an insertion, as these inserted bases are not ignored by BaseRecalibrator when the first position of the site that should be ignored is equal to the first aligned position in the read. Thus, this line is a technical artifact. So long as there are enough bases available to analyze, the false positive rate doesn't significantly affect the performace of BaseRecalibrator at a false negative rate of 0. The calibrations of other datasets with a false positive rate of 100% would also be affected by this artifact; however, in a real dataset it's unlikely to ever achieve a false positive rate of 100%, so this artifact is unlikely to significantly affect real data.

Ultimately, if the false negative and false positive rates of the database of variable sites is high, GATK's procedure for BQSR can cause miscalibration of the data worse than using raw quality scores, though this can only happen with very large error rates. In this dataset, the raw data has a RMSE of about 4, which is similar to a simulated dataset with a false negative rate between 40-60% and a false positive rate between 60-80%. In a real situation it's unlikely that error rates like this will occur, so BQSR will not severely destroy the input data. However, at even modest false negative and false positive error rates BQSR can cause undesirable miscalibration that could feasibly impact variants called from the data. Interestingly, at all error rates the calibration of quality scores below 25 is almost always correct or 1-off the true value. It seems that errors in the database of variable sites have a larger effect on higher quality predictions than lower ones.

At the same time, the calibration model trained with the chimp-aligned data

shows performance worse than a simulated dataset with a false negative rate around 40-60%. The RMSE of 3.89 is only slightly better than the RMSE of the raw data and the plotted calibration shows very poor performance at higher quality scores. Additionally, quality scores assigned between 25 and 32 were significantly different than the true quality scores. And while all the simulated datasets caused underconfidence in the calibration, this calibration method caused overconfidence in quality scores above 34.

This suggests that an effect not captured in the simulated data was present in this data. Overconfidence indicates errors that should be counted by the model are instead missed and therefore there are more errors in actuality than the model predicts. Thus the set of variants used to skip errors is too aggressive and contains many false positives. So why is a similar effect not observed in the simulated data? This is likely because of how the simulated datasets were constructed; non-variable sites were selected independently and at random to be added to the set of purported variable sites. Thus a site containing an error and a site not containing an error are selected proportionally. In contrast, on a real dataset a variant calling algorithm would not make false positive errors independently; it is much more likely to classify a site as variable that has a sequencing error than to classify a site as variable that has no errors. That is: in this simulation, P(classified positive | actual negative) is independent of P(sequencing error), but on an empirical dataset P(classified positive | actual negative)is likely not. Thus in reality false positives probably cause overconfidence in a similar manner that false negatives cause underconfidence. This overconfidence is observed in the Chimp-GATK calibration method.

As the chimp-aligned calibration shows, GATK BQSR struggles on real data from non-model organisms. False negatives are likely to be numerous in almost all but the most well-studied samples (Bobo *et al.* 2016), and false positives are similarly likely

when using poor quality, draft reference genomes that cause alignment errors. This means in most datasets, while its performance may be acceptable if the false negative and false positive rate are sufficiently low, GATK BaseRecalibrator is not the best recalibration method. This is shown in Figure 4.5, which shows kbbq performing nearly as well as GATK BQSR with perfect knowledge of variable sites. However, kbbq doesn't use any reference or any variant site information to do recalibration. kbbq also performs much better than GATK's recommended procedure when a database of variable sites is not available, as shown in the Chimp-GATK calibration.

4.5 Conclusion

Base quality score recalibration is an important procedure to ensure base quality scores are accurate before variant calling. However, the most popular method for doing BQSR is not easy to do if the sequenced organism is a non-model organism. I simulated sets of variable sites with varying false positive and false negative rates to use with BQSR. While it seems the simulated false positives are somewhat different from those that appear in real datasets, it is clear that false negatives severely reduce the quality of the calibration using GATK's method. I developed the software tool kbbq to recalibrate base quality scores without a reference or database of variable sites to overcome these deficiencies. Since it doesn't use a database of variable sites or a reference, the quality of these resources is immaterial to the quality of the resulting calibration. Finally, I emulated GATK's procedure for calibration when a database of variable sites is unavailable by aligning benchmark data to the chimp genome and calling variants to use as the database of variable sites. This method produces a calibration much worse than kbbq. Thus, when a database of variable sites or reference is unavailable or of poor quality, kbbq is an effective method for base quality score recalibration.

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Chapter 5

EVALUATING THE IMPACT OF QUALITY SCORE CALIBRATION ON VARIANT CALLING

5.1 Introduction

DNA sequencing is a powerful tool applied in many fields of biology. Understanding how DNA and changes in DNA influence organisms and how they interact with their environment is a fundamental goal of genetics. Correctly identifying the composition of a sampled DNA molecule is therefore an important first step for many genetic studies. However, this task is not trivial; sequencing technology is inherently prone to errors which can make it difficult to discern true biological effects from technical errors (Fox et al. 2014; Wu et al. 2017).

Because of this error, the same piece of DNA is usually sequenced multiple times to attempt to get multiple measurements and a model is applied to infer the sample genotype (H. Li 2011a; Garrison & Marth 2012; Poplin et al. 2018). While a few sequencing errors do not impede accurate inference of the genotype of a monoploid sample, sequencing errors can be difficult to distinguish from heterozygosity in diploid organisms. This problem is even more difficult for samples with higher ploidy. However, using a statistical model enables a systematic approach to genotyping every site in the genome.

Additionally, a model allows the incorporation of auxiliary information when deciding the genotype at a site in a sample. For example, variant calling models often incorporate population genetic parameters that can help distinguish between sequencing errors and biological variation. The expected heterozygosity parameter θ is parameter θ is parameter.

ticularly important; it usually paramaterizes some prior on the probability of a base matching the reference genome. If this deviates significantly from the true value, the model may mistakenly classify truly heterozygous sites as errors or vice versa.

The goal of using a model to call variants is to integrate a wide variety of information to make a principled decision about whether or not a variant exists. An important source of information on the trustworthiness of each sequenced base is the base quality score (Ewing, Hillier, et al. 1998; Ewing & Green 1998). This is a score, usually between 2 and 43, that encodes the probability the sequence is an error in the Phred scale. That is, the score $Q = -10 \log_{10} P(\text{Baseisanerror})$. This number is then rounded to the nearest integer and encoded as a character, shifted by 33, in the sequencing data.

Since these numbers can vary significantly in the same line with few patterns, quality scores can't usually be compressed very well by common compression algorithms. That gives sequencing data large file sizes that make it expensive to store the data for a lengthy period of time. Thus, these quality scores are often binned to reduce the amount of variation in the scores, enabling improved compression (Shibuya & Comin 2019; Malysa et al. 2015; Yu et al. 2015; Reducing Whole-Genome Data Storage Footprint 2014). Most binning methods attempt to do so in a way that minimizes the difference between the error rate of the bin and the error rate the bin should have according to its assigned score. However, there can still be a disconnect between the predicted error rate and the actual error rate. Furthermore, as the resolution of quality scores is reduced, some information about the true score at each base is lost. Interestingly, Yu et al. 2015 find that compressing scores by removing quality scores from all sites that are not likely to vary based on the k-mer composition of the data, but keeping quality scores intact at sites that may contain errors or true variants increases the quality of output genotype calls.

To restore quality score resolution before analysis and to ensure quality scores accurately reflect the probability of error at every base, a process known as base quality score recalibration (BQSR) is sometimes performed (Auwera et al. 2013; Pfeifer 2017). This attempts to use known information about sequencing errors to calibrate the quality scores. The most common method for doing so implemented in the Genome Analysis Toolkit (GATK) requires aligned reads and a set of variable sites that are removed from analysis. The algorithm then looks for bases that do not match the reference, assumes they are errors, and uses those errors to recalibrate the quality scores. See Chapter 4 for more information on quality scores and base quality score recalibration.

The ultimate goal of quality scores and base quality score recalibration is to make it easier to identify erroneous bases, which should improve the set of variants a variant caller emits. However, evidence supporting the use of base quality score recalibration is limited and whether base quality score recalibration is worthwhile is subject to debate. The procedure has aided in detecting rare variants (Ni & Stoneking 2016), and a recalibration procedure that integrates mapping errors into quality scores seems to improve variant detection (H. Li 2011b). The goal of this chapter is to investigate the degree that base quality score recalibration affects variant calling to enable informed decisions for constructing variant calling pipelines, especially for non-model organisms.

5.2 Methods

I simulated datsets with various recalibration quality using GATK's BaseQualityRecalibrator (Auwera et al. 2013), but with variable site sets that were artificially crafted to have different rates of false positive and false negative calls, from 0 to 100 in steps of 20. The false positive rate of 100% produced no output except in the case

of 0% false negative rate, which produced fewer calls than any other set. All datasets containing a 100% false positive rate were therefore discarded.

This produced calibrations such that the higher the false negative and false positive rate, the less well-calibrated the output reads were. Refer to Chapter 4 for more details on how the data was simulated and the CHM1-CHM13 truth set (H. Li, Bloom, et al. 2018). As a control, I compared each result to the raw, uncalibrated data. To see how the kbbq program affected variant calling, I also recalibrated the data with kbbq, with the options --genomesize 214206308 and -a .15.

I then called variants on each dataset using GATK HaplotypeCaller (Poplin et al. 2018) and evaluated the output SNP calls using RealTimeGenomics' RTG Tools vefeval program (Cleary et al. 2015) and the truth set. I first ran the tool using the default settings, which also produces a ROC curve for the calls' GQ annotation. I also ran the tool using the --vef-score-field=QUAL option, which produces ROC curves for the site's QUAL annotation. This enabled comparison of the sensitivity and false positive rate trade-off of the two scores for each dataset. These two annotations were chosen because they represent an overall summary of the quality of the called variants.

The false positive rate for the ROC curves was found by dividing the number of false positive calls in each dataset at each value of QUAL or GC and below by the number of true negative sites. The number of true negative sites was obtained by subtracting each true positive variant from the BED file containing the confident regions of the callset. This rate had to be computed, as vefeval does not report a false positive rate. As the RTG-tools manual states, the program doesn't try to compute the possible number of true negatives, as calls could in theory occupy many or no reference bases. However, as I analyze only SNP data here, I am content to estimate the true number of negatives as the number of sites that are within the confident regions but outside variant sites specified by the truth set. The true positive rate

was calculated by taking the number of true positive calls in each dataset for each value of QUAL or GC and dividing by the number of positive calls in the truth set, as reported by the vefeval output.

To evaluate the output calls, I plotted the number of false positive and true positive SNP calls for each dataset. I also constructed a heat map showing the F-statistic of each dataset. This is the harmonic mean of the sensitivity and precision of the calls and is one way to summarize the accuracy of the calls. All plots and heatmaps were made using R (R Core Team 2020) and ggplot2 (Wickham 2016) using the viridis color pallete (Garnier 2018) to ensure the plots remain interpretable by those with colorblindness and after photocopying.

To see how filtering the calls affected their quality, I then identically filtered each variant set with two filters using beftools view (H. Li, Handsaker, et al. 2009). The first filter is a depth filter, only accepting variants that have more than 35 aligned reads and fewer than 65. This is within two standard deviations of the mean sequencing depth of 50, assuming the read depths are Poisson distributed. The second filter is a QUAL filter, accepting only calls with a QUAL of over 75. This threshold was chosen because it is approximately the bottom 1% of QUAL values in each dataset and it is the lowest QUAL value that maximizes the F-statistic of all the datasets. I then calculated the same statistics and made the same plots using the filtered calls.

Finally, I ran the kbbq software (see Chapter 4) with the specified genome size 605951511 and coverage 240 to recalibrate a set of reads sequenced from an individual of the non-model species *Eucalyptus melliodora* (Orr *et al.* 2020). This dataset contains reads from 3 leaves each from 8 branches, each leaf sequenced to a depth of approximately 10X. I then called variants using HaplotypeCaller and filtered the calls using the same filters from Orr *et al.* 2020. At each filtering step, I took the approach described in Chapter 3 to estimate the false discovery rate and false negative rate.

Briefly, I created 100 random trees that were maximally distant from the true tree structure and filtered using these random trees instead of the true tree. Any variants that appeared in any of the randomized trees but not in the set of variants identified in Orr et al. 2020, I classified as false positives. To estimate the false negative rate, I counted the number of variants in the previously identified calls that were not found via HaplotypeCaller. I then compared these values to those found using the raw, uncalibrated reads and those found using GATK recalibrated reads in Orr et al. 2020.

Scripts to reproduce these analyses are included in Appendix E.

5.3 Results

To evaluate the output calls, I plotted the number of true positives and false positives for each dataset recalibrated using sets of variable sites with differing false negative and false negative rates (Figure 5.1). This shows that after recalibration, improved calibration increases the number of true positive variants called. However, improved calibration also increases the number of false positives. More detail about the relationship between false positives and negatives in the database of calibrated sites are shown in the heat maps in Figure 5.2. Interestingly, the raw uncalibrated data exhibited the most positive calls of any other callset.

To determine the impact of these variants on the overall quality of the callsets, I constructed heatmaps of the sensitivity and precision of each dataset (Figure 5.3). As the data become more well-calibrated, the sensitivity of the caller increases; however, the precision of the caller also decreases. This is also seen in the raw calibration: it has the highest sensitivity and lowest specificity of all the datasets. This means that the caller is able to detect more true variants, but a higher proportion of the calls it makes are false positives. To visualize the trade-off between sensitivity and precision,

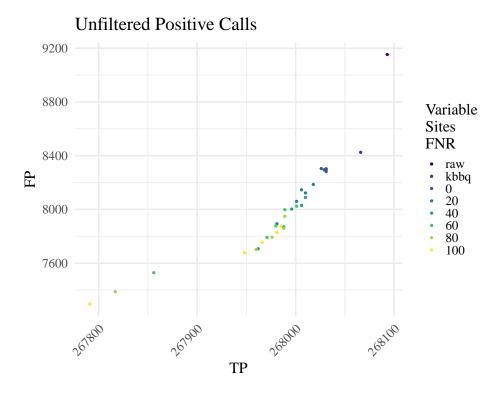


Figure 5.1: More Accurate Known Sites Increases Number of Unfiltered Positive Calls | The output number of positive calls for each dataset. The false negative rate of the set of variable sites used to calibrate the reads used to produce each callset is shown. As the false negative rate decreases, the number of both true positive and false positive calls increases. The raw, uncalibrated data exhibits the highest number of positive calls.

I plotted the precision against the sensitivity of each dataset, shown in Figure 5.8. To summarize the overall effect on accuracy, I show how the F-statistic changes across each dataset in Figure 5.4. The callset made from the raw, uncalibrated data have the lowest F-statistic.

Since the base quality score of the reads used to support each genotype call evidently play a role in whether to emit a variant, I wanted to see how the differences in calibration affected the annotations output by the caller. To that end, I plotted a receiver operating characteristic (ROC) curve showing how the false positive and true positive rates for variants ordered according to their QUAL and GQ annotations (Figure 5.5). These are both statistics that summarize the quality of the emitted

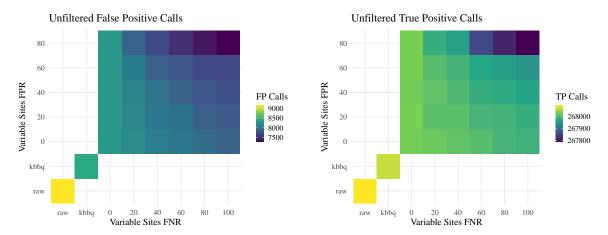


Figure 5.2: Both False Negative and False Positive Rate Contribute to Increased Number of Unfiltered Positive Calls | The output number of false positive calls for each dataset. The false negative and false positive rate of the set of variable sites used to calibrate the input reads or the name of the dataset for non-simulated datasets is shown on the X and Y axis. The color of each cell represents the number of unfiltered false positive (left) or true positive (right) SNP calls. As the false negative and positive rates of the database of variable sites decrease, the base quality scores become more calibrated, and more calibrated data produces more false positive and true positive calls. However, the raw data produces the most true positives and the most false positives.

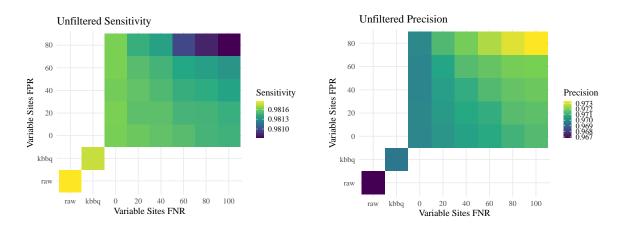


Figure 5.3: Better Calibration Increases Sensitivity and Reduces Precision | The sensitivity (left) and precision (right) of the variant caller on each dataset with no filtering. As the base quality score calibration of the input reads increases, the sensitivity of the caller increases and the precision decreases. The data with raw quality scores has the highest sensitivity and lowest precision.

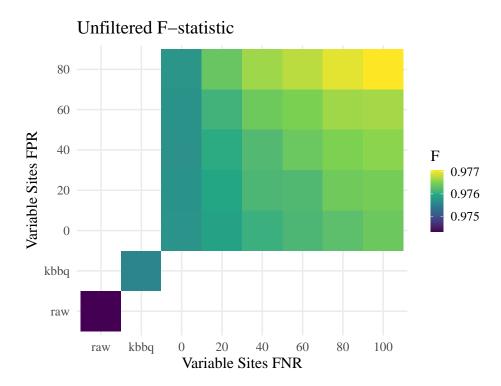


Figure 5.4: F-statistic of Unfiltered Calls | The F-statistic of the unfiltered calls of each dataset. As the base quality score calibration of the input reads increases, the F-statistic of the caller decreases. This is driven by the fact that the increase in sensitivity of the caller is much smaller than the decrease in precision. The raw, uncalibrated quality scores have the lowest F-statistic.

site in a single, increasing score, and so are well-suited for ROC analysis. According to the VCF standard, the QUAL score is a phred-scaled probability that the ALT allele(s) present in the call are not actually present, P(ALT is wrong). The GQ score is the phred-scaled conditional probability the genotype call is incorrect given the site is variable, $P(\text{genotype is wrong} \mid \text{site is variant})$.

As the ROC plots show that each dataset would respond to filtering differently, I examined how the calls would improve or not after filtration. I used a small QUAL filter filtering out variants with the lower 1% of QUAL scores. This percentage coincides with the smallest QUAL value of the QUAL values that maximize the F-statistic of every dataset. These values are shown in Figure 5.4. Depth filters are very common

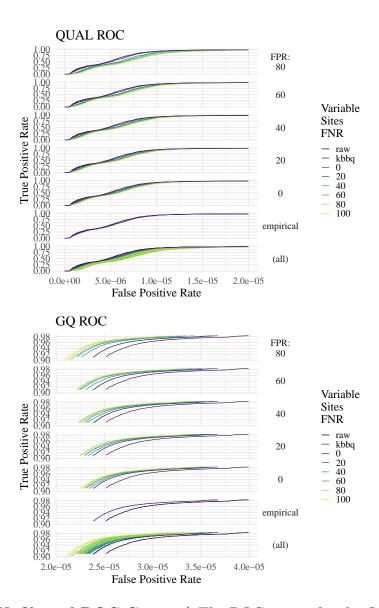


Figure 5.5: Unfiltered ROC Curves | The ROC curves for the QUAL (top) and GQ (bottom) score of an output call for the unfiltered calls of each dataset. The color of each line represents the false negative rate of the set of variant sites used as input to recalibrate the reads used to call variants. Each point in the line represents the number of false positive and false negative calls that have a score above the QUAL or GQ threshold for that point. As this threshold decreases, the number of false positives and true positives increases, though at different rates. These plots show that as the false positive rate increases, the number of true positive calls increases at a faster rate for the well-calibrated data than in other datasets for the QUAL classifier, but at a slower rate for the GQ classifier. The values for the two empirical datasets (raw and KBBQ), are shown on each plot. The other lines on each plot show values from calls made with reads that were recalibrated with variable site sets with the shown false positive rate.

after variant calling, so I also used a depth filter to filter out calls that had unusually high or low depth.

This resulted in a similar pattern of positive calls as the unfiltered data, seen in Figure 5.6; better calibrated data had more false positive and true positive calls, and the raw dataset yielded the most positive calls. However, the difference between the number of true positive variants called from best-calibrated data and worst-calibrated was much larger after filtration. Before filtering, the largest difference between datasets was 313 true positive calls; this difference grows to 3631 after filtering. The opposite is observed for the false positive calls: before filtering, the largest difference in the number of false positive calls was 1858, but after filtering this difference decreases to 678. Ultimately, this alters the sensitivity and precision of each dataset such that the range of the sensitivity is increased and the range of the precision is decreased (see Figure 5.6). This is sufficient to make the best-calibrated data also have the best F-statistic of all the simulated datasets, shown in Figure 5.9. The calls made from the raw quality scores still has the best F-statistic overall.

5.3.1 Variants Detected in E. melliodora

In order to determine the effect of reference-free recalibration on variant calls, I recalibrated the reads with the reference-free base quality score recalibrator KBBQ (see Chapter 4 for more information on KBBQ). I then called variants and filtered the same way they were called and filtered in Orr et al. 2020. The number of variants called at each step in the filtering process is shown in Table 5.1. The number of variants called at each step using uncalibrated reads is shown in Table 5.2. After filtering, 106 variants were detected; 34 of these were also detected in the confident set of variants previously identified. This previous set had a total of 90 variants. Filtering reduced the average number of false positive variants estimated to 35.54.

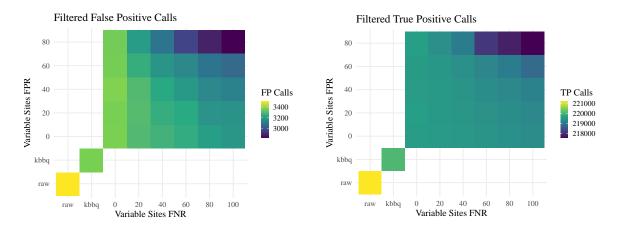


Figure 5.6: Filtered Positive Calls | The output number of false positive and true positive calls for each dataset. The false negative and false positive rate of the set of variable sites used to calibrate the input reads is shown on the x and y axis. The color of each cell represents the number of false or true positive SNPs after filtering. As base quality scores become more calibrated, the number of positive calls increases. Note the range of positive calls has increased in comparison to each unfiltered dataset. Before filtering, the difference in the number of true positives between datasets was at most 240; after filtering it rises to 2044.

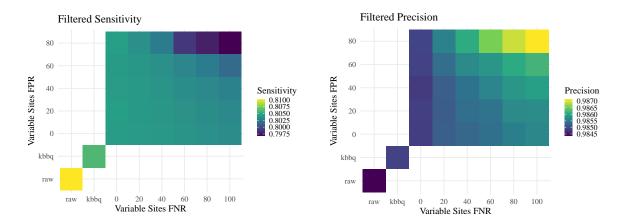


Figure 5.7: Filtered Call Sensitivity and Precision | The sensitivity (left) and precision (right) of the variant caller on each dataset after filtering. As the base quality score calibration increases, the sensitivity of the caller increases and the precision decreases, as seen in the unfiltered data. However, the difference between the largest and smallest precision is slightly smaller than in the unfiltered data, and the difference between the largest and smallest recall is much larger.

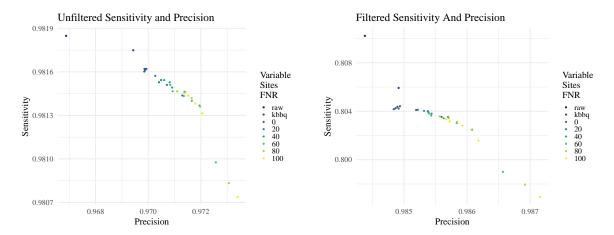


Figure 5.8: Sensitivity and Precision Before and After Filtering | The sensitivity and precision of the variant caller on each dataset with no filtering on the left, and after filters are applied on the right. In the unfiltered calls, as the base quality score calibration of the input reads decrease, the sensitivity of the caller decreases but its precision increases. Once the calls are filtered, the same pattern is observed. However, after filtering the range of precision between datasets is much smaller than before filtering. Conversely, the range of sensitivity increases.

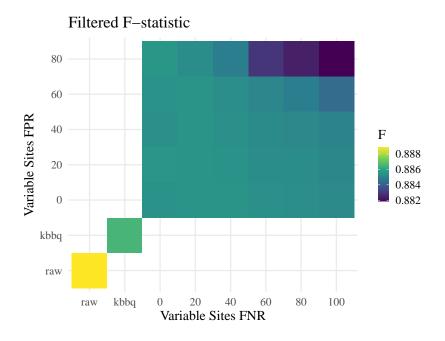


Figure 5.9: Filtered F-statistic | The F-statistic of each dataset. As the calibration of the data improves, so does the F-statistic. This is in contrast to the unfiltered data, in which the worst-calibrated data has the best F-statistic. This difference is driven by an increase in relative precision of the best-calibrated data and a decrease in relative sensitivity of the poorly-calibrated data.

Description	Num. Variants	Estimated False Positives	True Positives
Appears in first 11 scaffolds	9838408	911.46	88
Total depth ≤ 500	9190223	800.83	87
ExcessHet ≤ 40	4932628	144.95	86
Not within 50bp of an indel	3175128	85.05	69
Biallelic SNPs	1913594	68.88	67
Outside repeat regions	857810	35.54	46
All 3 replicates match	63793	-	35
Only variable sites	106	-	34

Table 5.1: Number of Detected Variants After KBBQ Recalibration | The number of variants detected at each step in the filtering pipeline. Each row includes a description of each filter and the number of variants remaining after the filter has been applied. It also includes the number of false positives estimated by simulating 100 random, maximally distant trees, using those trees to filter the result at each step, and averaging the number of variants that survive filtering. Since step 7 includes filtering based on replicate agreement, this method cannot detect false positives for step 7 or 8; in the worst case, they are identical to the number of estimated false positives in step 6. True positives were estimated using the number of variants ultimately detected in the confident set described in Orr et al. 2020. This set contains a total of 90 variants.

Note that the number of detected sites listed in Table 5.1 are not all indicative of mutation, as the number includes heterozygous sites until the last filtering step.

5.4 Discussion

Overall, these results show that as the quality of the calibration increases, the quality of the variant calls also slightly increases. The difference is very small, but better calibration produces more positive calls, with more true positive calls than any other recalibrated dataset. And though I only filtered the data with two fairly lenient filters, the best calibrations still produced the most true positive calls of any dataset.

Description	Num. Variants	Estimated False Positives	True Positives
Appears in first 11 scaffolds	9823414	915.96	88
Total depth ≤ 500	9177547	804.91	87
ExcessHet ≤ 40	4924104	144.6	86
Not within 50bp of an indel	3169769	85.68	69
Biallelic SNPs	1911802	68.76	67
Outside repeat regions	858383	36.54	46
All 3 replicates match	63687	-	35
Only variable sites	88	-	34

Table 5.2: Number of Detected Variants Using Uncalibrated Reads | The number of variants detected at each step in the filtering pipeline using uncalibrated reads. See Table 5.1.

The exception to this is the calls made from data with the raw quality scores, which are not as well-calibrated (see Chapter 4) but produce more positive calls.

Interestingly, filtering seemed to amplify the difference between well-calibrated and poorly-calibrated data, increasing the disparity in the number of true positive variants detected. At the same time, filtering reduced the disparity in the number of false positive variants identified.

This observation makes filtering very important for variant calling. Variant callers generally prefer to include a putative variant rather than exclude it and miss a truly variant site. Thus, they prefer sensitivity over precision. The consequences of this preference can be seen in Figure 5.8, where filtering reduced the sensitivity of every set of calls but greatly improved precision and decreased the precision disparity between datasets. Filtering raw calls is paramount to getting a variant set with ac-

ceptable levels of sensitivity and precision. Ultimately, the impact of base quality score recalibration is not as large as the filters one chooses to use. In this case, better calibration results in an increased precision of .007 before filtering; filtering itself increased precision by about .014, while reducing sensitivity by approximately .18. So the effect of calibration on sensitivity and precision is small in comparison to the effect of filtering. At the same time, important variants that matter for the purposes of the study being conducted could be missed, so this difference in calibration could be relevant.

Unfortunately, this means that filtering plays a big role in the success of a variant calling pipeline. While there is no definitive best way to filter variants in all cases, Figure 5.5 shows that differences in quality score calibration can affect the annotations attached to each call and make the same filters more or less effective, depending on the threshold used. While this is interesting, it doesn't necessarily change how filtering should be done or suggest an optimal filtering strategy.

One limitation of this study is that is uses only a single dataset and only a sparse range of false positives and false negatives in the database of variable sites. Especially since the effect of calibration on the output variant calls is small, a different dataset may yield different results. As seen in Chapter 4, the calibration of the raw reads in this dataset is not particularly bad, though it is worse than all other datasets. Replication with other datasets and other variant callers is necessary to further elucidate the role of base quality score calibration on variant caller performance.

Furthermore, this data is from a human-derived cell line, and protocols for DNA extraction and sequencing are fairly well-established. Additionally, the original base calling algorithm is likely tuned to work well with human-like data. All together, this means that while the effect of recalibration was not particularly pronounced in this dataset, base quality score recalibration may have a higher impact on data that is

messier, contains more errors induced in sample preparation, or results from failed sequencing runs. In light of this, it seems that using the default-assigned base quality scores will offer superior performance unless one has a reason to suspect the data is of poor quality.

5.4.1 KBBQ Recalibration Improved E. melliodora Calls

While the simulated datasets revealed a complex interaction between the number of detected variants, sensitivity, precision, and filtering, it appears KBBQ recalibration improved the ability to successfully call variants in a non-model organism. In Chapter 4, I showed that using GATK's recommended approach of calling confident variants and using those as the set of variable sites to use in recalibration results in poor base quality score calibration. I also showed that using KBBQ improved calibration to be comparable to GATK recalibrations with perfect information. The calls on the simulated datasets shown here also imply that KBBQ recalibrated reads behave similarly to or better than reads recalibrated with GATK using perfect information.

Using the same calling and filtering parameters as those used in Orr et al. 2020 yielded more variants at the end of filtering with 106 instead of 99. This is consistent with the results from the simulated datasets, where better-calibrated data yields more variant calls. It is also consistent with Ni & Stoneking 2016, who find that better calibration increases sensitivity. Indeed, this is the case even before other filters are applied, with 9,838,408 variants detected versus 9,679,544 detected in the prior study. This is also slightly more than the 9,823,414 detected using uncalibrated reads before filtering and 88 detected after.

Additionally, the number of variants after filtering that appear in the confident set identified in the previous study increased from 30 to 34. This is identical to the number detected using the raw reads. However, in contrast to the results from the

simulated data, the number of estimated false positive calls decreased as well in the KBBQ recalibrated data, falling from 55.71 to 35.54 after filtering and from 1033.18 to 911.46 before filtering. The variants called using KBBQ recalibrated data have slightly fewer false positive calls than the variants called using the raw data, with the GATK method yielding the most false positives. This is consistent with Ni & Stoneking 2016 and H. Li 2011b who find that better quality score calibration reduces the number of false positive calls. Thus, using KBBQ to recalibrate the reads before calling seems to have substantially increased both the sensitivity and the precision of the variant calling pipeline compared to GATK's BaseRecalibrator and using raw quality values.

After all filters were applied, the pipeline yielded 106 mutations with an estimated 36 false positives and 34 previously-estimated true positives. This leaves approximately 36 positive variants that were not in the set of previously identified variants. This is an approximately 2.8 times increase from that same estimate of 13 inferred with the same pipeline from Orr et al. 2020, except using KBBQ rather than BaseRecalibrator. It is a 2 times increase from the same estimate of 18 using the same pipeline but uncalibrated reads. While this is an estimate based on the false positive rate and so cannot be used to distinguish between previously unidentified true variants and false positives, it shows how the decrease in false positive rate and increase in number of calls using KBBQ recalibrated reads improves the overall ability of the variant calling pipeline to reveal true mutations.

5.5 Conclusion

The simulated data here shows that quality scores do have a small but important effect on the quality of the called variants. This manifests itself in not only the difference in the number of true positive calls and the number of false positive calls, but also in the QUAL and GQ annotations. The simulated data suggest the size of the effect is small, but on an empirical dataset the size of the effect was much larger; this could be due to differences in reference quality and species-specific biases in base calling. While effective recalibration will certainly benefit variant calling, the empirical data here show BaseRecalibrator can decrease the quality of the called variants if done improperly. If very high sensitivity is critical to the analysis being performed, care must be taken to ensure that base quality scores are properly calibrated.

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Chapter 6

CONCLUSION

While noisy sequencing data can be difficult to work with, with care it is possible to generate high-quality calls. As both sequencing technology and software tools improve, the amount of useful information that can be extracted from sequencing experiments will continue to grow, and the costs of performing those experiments will continue to shrink. This will enable the generation of an unprecedented amount of data, particularly in organisms that have been historically neglected. This necessitates the continued development of methods that function even without a priori information.

All together, the experiments included here show that while calling variants requires effort when reference genomes and other information is not available, it is not impossible. Most methods designed to work with reference-aligned data can work fairly well if a reference from a close relative can be adapted to the data, as shown in Chapter 2. And while Chapter 3 shows that direct-from-reads variant calling is still not quite as good as other methods, the methods could be promising if the genome is not repetitive and sequencing depth is high enough. Furthermore, Chapter 4 shows that base quality scores can be successfully calibrated without any auxiliary information. And Chapter 5 shows that this improvement in base quality score calibration can improve variant calling sensitivity and reduce the number of false positive calls.

In these investigations, I have highlighted and developed several methods for detecting mutations in non-model organisms. While the data used here is limited to Illumina short read sequencing, the approaches described are adaptable for even the next generation of sequencing platforms. The principles discussed and their applica-

tion may prove even more useful on these platforms, as their primary drawback is high error rates. Even now, computational methods are able to overcome the error rates on these platforms and make them suitable for some applications, like assembly.

Now is an incredible time to be interested in sequencing and sequencing technology. Illumina sequencing and associated methods are relatively mature, but interesting new methods and models are still expanding the limits of the technology and achieving impressive results despite its flaws. On the horizon, long read sequencing is becoming ever more affordable, accurate, and fast, promising new avenues for investigating the natural world along with new challenges. But no matter what the future holds, one thing is clear: software and statistical methods for analyzing sequencing data will continue to be necessary to get the most out of sequencing technology and transform raw data into insights.

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APPENDIX A

PERMISSION TO INCLUDE PREVIOUSLY PUBLISHED WORK

All authors of the paper A phylogenomic approach reveals a low somatic mutation rate in a long-lived plant, doi:10.1098/rspb.2019.2364 have given me permission via e-mail to incorporate the paper as a chapter in this dissertation.

$\label{eq:appendix} \text{APPENDIX B}$ CODE TO REPRODUCE ANALYSES IN CHAPTER 3

FILE:./missing_sites/Makefile

```
GATKVARIANTS = ../gatk4/repeat-filter.vcf
SCRIPTDIR = ~/bin/zypy/scripts
FLTWITHREP = $(SCRIPTDIR)/filt_with_replicates.pl
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
VCFTOFA = \$(SCRIPTDIR)/vcf2fa.sh
PLOTTREE = $(SCRIPTDIR)/plot_tree.R
GATKFPR = $(SCRIPTDIR)/gatkfpr.py
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz \
        04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
        07-replicate.vcf.gz 08-variable.vcf.gz
TXTS = $(addsuffix .txt, $(basename $(basename $(ALL))))
.DEFAULT: n_incomplete.txt
.PHONY: pdfs
%.vcf.gz: %.vcf
 bgzip -c $< >$@
%.vcf.gz.csi: %.vcf.gz
  bcftools index $<
%.txt: ../%.vcf.gz
 bcftools view -e 'GT="."' -Ou $< | bcftools view -H -i'GT="./."' |
  \rightarrow wc -1 > $0
.SECONDARY:
n_sites_missing.txt: $(TXTS)
  parallel --tag -I{} 'cat {}' ::: $^ > $0
# FILE:./tp_fn/Makefile
#VARIANTSDIR = ../../2018-07-24 callability/
\#REF = .../.../e_mel_3/e_mel_3.fa
#ALIGNMENT = $(VARIANTSDIR)/alignment.bam
#REPEATBED = ../../liftover/e mel 3 repeatmask.bed
#RAWVARIANTS = $(VARIANTSDIR)/gatk/var-calls.vcf.gz
\#INREPEATS = \$(VARIANTSDIR)/gatk/inrepeats.txt
DNGCALLS = ../../dng/filter/goodsites.vcf
```

```
SCRIPTDIR = ~/bin/zypy/scripts
FLTWITHREP = $(SCRIPTDIR)/filt_with_replicates.pl
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
VCFTOFA = \$(SCRIPTDIR)/vcf2fa.sh
PLOTTREE = $(SCRIPTDIR)/plot_tree.R
CALLABILITYRES = $(SCRIPTDIR)/spiked_mutation_results.py
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz \
  04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
  07-replicate.vcf.gz 08-variable.vcf.gz
RESULTS = $(addsuffix .result, $(basename $(basename $(ALL))))
FNRESULTS = $(addsuffix .fn.result, $(basename $(basename $(ALL))))
TPRESULTS = $(addsuffix .tp.result, $(basename $(basename $(ALL))))
results: fn.txt tp.txt
.PHONY: results
.SECONDARY:
%.vcf.gz: %.vcf
 bgzip -c $< >$@
%.vcf.gz.csi: %.vcf.gz
 bcftools index $<
#Calls not in the callset but in DNGCALLS are FN
%.fn.result: ../%.vcf.gz
  bcftools view -H -T ^{<<} (DNGCALLS) \mid wc -1 > $0
#Calls that match DNGCALLS are TPs
%.tp.result: ../%.vcf.gz
 bcftools view -H -T $(DNGCALLS) $< | wc -l > $0
fn.txt: $(FNRESULTS)
 parallel -I{} --tag 'cat {}' ::: $^ > $0
tp.txt: $(TPRESULTS)
 parallel -I{} --tag 'cat {}' ::: $^ > $0
# FILE:./Makefile
VARIANTSDIR = ../gatk4/
REF = .../e_mel_3/e_mel_3.fa
```

```
REFDICT = $(basename $(REF)).dict
RAWALIGNMENT = ../alignment.dedup.bam
REPEATBED = ../liftover/e mel 3 repeatmask.bed
RAWVARIANTS = discoRes k 31 c 3 D 100 P 3 b 0 coherent.vcf
SCAFFOLDS = $(addprefix scaffold_,$(shell seq 1 11))
SCAFFOLDEDVARIANTS = $(addsuffix .var-calls.vcf.gz, $(SCAFFOLDS))
DATADIR = ../data/
SCRIPTDIR = ~/bin/zypy/scripts
FLTWITHREP = $(SCRIPTDIR)/filt with replicates.pl
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
VCFTOFA = \$(SCRIPTDIR)/vcf2fa.sh
PLOTTREE = $(SCRIPTDIR)/plot tree.R
SAMPLENUMS := 1 2 3 4 5 6 7 8
SAMPLEREPS := a b c
SAMPLES := $(foreach NUM, $(SAMPLENUMS), $(addprefix

→ M$(NUM),$(SAMPLEREPS)))

SAMPLECMD := $(foreach SAM, $(SAMPLES), echo $(wildcard)
\rightarrow $(DATADIR)/*$(SAM)*/$(SAM)*.fastq | tr ' ' '\t' >

    $(SAM) fof.txt))

SAMPLEFOFS := $(addsuffix fof.txt,$(SAMPLES))
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz \
        04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
        07-replicate.vcf.gz 08-variable.vcf.gz
all: $(ALL) num variants.txt
.SHELL: bash
.PHONY: all disco
%.vcf.gz: %.vcf
  bgzip -c $< >$@
%.vcf.gz.csi: %.vcf.gz
 bcftools index $<
%.vcf.gz.tbi: %.vcf.gz
  bcftools index -t $<
%.bam.bai: %.bam
  samtools index $<
.SECONDARY:
```

```
.PRECIOUS:
% fof.txt:
 echo $(wildcard $(DATADIR)/*$**/$**.fastq) $% |\
 xargs -n1 > $0
fof.txt: $(SAMPLEFOFS)
  echo $^ | xargs -n1 > $0
disco: fof.txt $(REF)
  ~/bin/DiscoSnp/run_discoSnp++.sh -r $< -T -G $(word 2, $^) -R
disco sample names.txt: discoRes read files correspondance.txt
  sed 's/C /G/; s/[[:space:]].*(M[[:digit:]][abc]).*/ \1/g' $< >$0
#sorted.vcf.gz: $(RAWVARIANTS).gz disco_sample_names.txt
# bcftools reheader --samples $(word 2, $^) $< / \
\# bcftools sort -m64G -Oz -o $@ -
O1-first-11-scaffolds.vcf.gz: $(RAWVARIANTS).gz
→ disco_sample_names.txt $(REF).fai
 bcftools reheader --samples $(word 2, $^) -f $(word 3, $^) $< | \
 bcftools view -t

    scaffold_1,scaffold_2,scaffold_3,scaffold_4,scaffold_5,scaffold_1
  → 6,scaffold 7,scaffold 8,scaffold 9,scaffold 10,scaffold 11 -Ou

→ | \

  bcftools sort -m 64G -Oz -o $@ -
O2-depth.vcf.gz: O1-first-11-scaffolds.vcf.gz
→ 01-first-11-scaffolds.vcf.gz.csi
 bcftools filter -i 'SUM(FORMAT/DP) <= 500' -0 z -o $0 $<
#03-excesshet.vcf.gz: 02-depth.vcf.gz 02-depth.vcf.gz.csi
# bcftools\ filter\ -i\ 'ExcessHet\ <=\ 40'\ -0\ z\ -o\ \$0\ \$<
#testing shows -q is applied last
04-near-indel.vcf.gz: 02-depth.vcf.gz 02-depth.vcf.gz.csi
 bcftools filter -g 50 -O z -o $0 $<
O5-biallelic.vcf.gz: O4-near-indel.vcf.gz O4-near-indel.vcf.gz.csi
  bcftools view -m2 -M2 -v snps -O z -o $@ $<
O6-repeat.vcf.gz: O5-biallelic.vcf.gz $(REPEATBED)
→ 05-biallelic.vcf.gz.csi
 vcftools --gzvcf $< --exclude-bed $(word 2, $^)
  --remove-filtered-all --recode --recode-INFO-all --stdout |
  \rightarrow bgzip -c > $0
```

```
O7-replicate.vcf.gz: 06-repeat.vcf.gz 06-repeat.vcf.gz.csi
  zcat $< | $(FLTWITHREP) -s -g 3 | bgzip -c > $0
08-variable.vcf.gz: 07-replicate.vcf.gz
  zcat $< | $(DIPLOIDIFY) -t vcf -v | bgzip -c > $0
num variants.txt: $(ALL)
 parallel --tag -I\{\} "bcftools view -e 'GT=\".\"' -H \{\} | wc -l" :::
  → $(ALL) > $@
# FILE:./fp/Makefile
GATKVARIANTS = ../O1-first-11-scaffolds.vcf.gz
CALLEDVARIANTS = .../08-variable.vcf.gz
JOBNUMS=$(shell seg 1 100)
VCFNUMS = $(addsuffix .vcf.gz, $(JOBNUMS))
JOBCALLS=$(addprefix %/,$(VCFNUMS))
SCRIPTDIR = ~/bin/zypy/scripts
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
FPRFILT = $(SCRIPTDIR)/gatkfpr.py
SHUF LABELS = $(SCRIPTDIR)/label permutation.R
SHELL=bash
DNGCALLS = ../../dng/filter/goodsites.vcf
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz \
       04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
       07-replicate.vcf.gz 08-variable.vcf.gz
RESULTS = $(addsuffix .result, $(basename $(basename $(ALL))))
RESFOLDERS = $(addsuffix /, $(basename $(basename $(ALL))))
ALLVCFS = $(foreach folder, $(RESFOLDERS), $(addprefix $(folder),

    $(VCFNUMS)))

default: all
all: $(RESULTS)
.PHONY: all default
.DELETE ON ERROR:
```

```
.INTERMEDIATE:
. SECONDARY:
# Helper Rules
%.vcf.gz.csi: %.vcf.gz
 bcftools index $<
trees/:
 mkdir -p $0
trees/%.ped: trees/
 echo "##PEDNG v1.0" > $0; echo -e "M\t.\t.\t0" | paste - <(
  $(RESFOLDERS):
 mkdir -p $@
vpath %.ped trees/
$(ALLVCFS): | $(RESFOLDERS)
 $(FPRFILT) -n 3 -v ../$(subst /,,$(dir $@)).vcf.gz -p

    trees/$(notdir $(basename $(basename $@))).ped | \

 $(DIPLOIDIFY) -t vcf -v | bgzip > $@
$(RESULTS): %.result : $(DNGCALLS) $(JOBCALLS)
 rm -f $0; for f in $(wordlist 2,$(words $^),$^); do bcftools view
  \rightarrow -H -T ^$< $$f | wc -1 >> $0; done
#FP, FP/P (FDR)
results.txt: $(RESULTS)
 parallel -I\{\} --tag 'cat \{\} | awk "\{x+=\$1}END\{print x,x/NR\}"' :::

→ $^ > $@
# FILE:./trees/Makefile
GATKVARIANTS = ../gatk4/repeat-filter.vcf
SCRIPTDIR = ~/bin/zypy/scripts
FLTWITHREP = $(SCRIPTDIR)/filt_with_replicates.pl
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
VCFTOFA = $(SCRIPTDIR)/vcf2fa.sh
```

```
PLOTTREE = $(SCRIPTDIR)/plot tree.R
GATKFPR = $(SCRIPTDIR)/gatkfpr.py
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz \
        04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
        07-replicate.vcf.gz 08-variable.vcf.gz
PDFS = $(addsuffix .pdf, $(basename $(basename $(ALL))))
pdfs: $(PDFS)
.PHONY: pdfs
%.vcf.gz: %.vcf
 bgzip -c $< >$@
%.vcf.gz.csi: %.vcf.gz
 bcftools index $<
%.fa: ../%.vcf.gz
 bcftools view -e 'GT="."' $< | $(VCFTOFA) | $(DIPLOIDIFY) -v >$0
.SECONDARY:
%.nwk: %.fa
 export RXMLTMPDIR=$(shell mktemp -d --tmpdir=$(CURDIR)
  → raxml XXXXXX); \
 raxml -T 8 -f a -s $< -n nwk -m ASC GTRGAMMA -w $$RXMLTMPDIR
  → --asc-corr=lewis -p 12345 -x 12345 -# 100 && \
 cat $$RXMLTMPDIR/RAxML bestTree.nwk >$0 &&\
 rm -rf $$RXMLTMPDIR
%.pdf: %.nwk
 $(PLOTTREE) $< $0
%.png: %.pdf
 gs -sDEVICE=pngalpha -o $0 $<
```

$\label{eq:appendix} \text{APPENDIX C}$ CODE TO REPRODUCE ANALYSES IN CHAPTER 4

C.1 Data Analysis Code

```
# FILE:./fnrfpr/Makefile
DATADIR = ../../
VCFIN = $(DATADIR)/chr1.vcf.gz
BAMIN = \$(DATADIR)/chr1.bam
BEDIN = $(DATADIR)/chr1_confident.bed.gz
REFIN = $(DATADIR)/chr1.renamed.fa
PROCESSEDBAM = chr1 only confident.fixmate.sorted.bam
VCFLINES := $(shell bcftools index -n $(VCFIN))
INPUTINCREMENT = 20
INPUTFIRST = 0
INPUTLAST = 100
SHELL=bash
FPRS := $(shell seq $(INPUTFIRST) $(INPUTINCREMENT) $(INPUTLAST))
#FNR FPR
ADD FPRS = $(addsuffix $(FPR),$(FPRS))
ERRATES := $(foreach FPR,$(FPRS),$(ADD FPRS))
ERBENCHMARKS := $(addsuffix .benchmark,$(ERRATES))
ERPLOTS := $(addsuffix .recal.after.pdf,$(ERRATES))
ERCSVS := $(addsuffix .recal.after.csv,$(ERRATES))
#functions to get FNR and FPR of a given file named FNR FPR.*
getfnr = $(word 1, $(subst , ,$(1)))
getfpr = $(word 2, $(subst ., ,$(subst _, ,$(1))))
#actual negative and actual positive files
ANBED = ansites.bed.gz
APBED = apsites.bed.gz
ANLINES = $(shell zcat $(ANBED) | wc -1)
APLINES = $(shell zcat $(APBED) | wc -1)
.PHONY: plots csvs all
plots: $(ERPLOTS)
csvs: $(ERCSVS)
all: plots csvs
.DEFAULT: all
```

```
.PRECIOUS:
.SECONDARY:
#index helpers
%.bed.gz.tbi: %.bed.gz
 tabix -p bed $<
%.vcf.gz.tbi: %.vcf.gz
 bcftools index -t $<
%.bam.bai: %.bam
  samtools index $<
#process raw BAM
chr1 only confident.namesorted.bam: $(BAMIN) $(BEDIN)
  samtools view -h $< -F 3844 -L $(word 2, $^) | samtools sort -@8 -n
  \rightarrow -o $0 -O bam -
chr1_only_confident.fixmate.bam: chr1_only_confident.namesorted.bam
  samtools fixmate -r --threads 8 $< $0
chr1_only_confident.fixmate.onlypaired.bam:
samtools view -h -b -o $0 -f 1 $<
$(PROCESSEDBAM): chr1 only confident.fixmate.onlypaired.bam
  samtools sort -@ 8 -O bam -o $@ $<
#--- BED files containing the appropriate FNR_FPR ---
#false negative rate = FN / AP
$(APBED): $(VCFIN) $(BEDIN)
 bcftools query -R (\text{word } 2, \^) -f '\CHROM\t\%POSO\t\%END\n' $< | \
  sort -k1,1 -k2,2n | bedtools merge -i - | \
  bedtools intersect -sorted -a - -b $(word 2, $^) | \
  bedtools makewindows -b - -w 1 | \
  sort -k1,1 -k2,2n \mid bgzip > 0
%.fn.bed.gz: $(APBED)
  zcat $< | \
  shuf -n s(shell echo $$(($(APLINES) * (100 - $(call))))

    getfnr,$*))/100))) | \
  sort -k1,1 -k2,2n \mid bgzip > $0
#false positive rate = FP / AN
$(ANBED): $(BEDIN) $(APBED)
 bedtools subtract -a $< -b $(word 2, $^) | \
```

```
bedtools makewindows -b - -w 1 | \
  sort -k1,1 -k2,2n \mid bgzip > $0
%.fp.bed.gz: $(ANBED)
  zcat $< | shuf -n $(shell echo $$(($(ANLINES) * $(call getfpr,$*) /</pre>
  → 100))) | \
 sort -k1,1 -k2,2n \mid bgzip > $0
#combine the false positives with the appropriate number
#of false negatives
%.toskip.bed.gz: %.fp.bed.gz %.fn.bed.gz
  zcat $(word 2, $^) | cat <(zcat $<) - | \
  sort -k1,1 -k2,2n | bedtools merge -i - | bgzip >$0
# --- Do calibration ---
%.recal.txt: $(PROCESSEDBAM) $(REFIN) $(BEDIN) %.toskip.bed.gz
→ $(PROCESSEDBAM).bai %.toskip.bed.gz.tbi
 gatk BaseRecalibrator -I $< -R $(word 2, $^) -L $(word 3, $^)
  --known-sites $(word 4, $^) --use-original-qualities -0 $@
%.recal.bam: $(PROCESSEDBAM) $(REFIN) %.recal.txt
  gatk ApplyBQSR -I $< -R $(word 2, $^) --bqsr-recal-file $(word 3,
  → $^) --use-original-qualities -0 $@
cbbq.recal.bam: $(PROCESSEDBAM)
  ~/bin/cbbq/build/cbbq -t6 -k32 -g 214206308 -a .15 --use-oq < > $0

→ 2> cbbqlog.txt

# --- Benchmark with GATK ---
# Use actual positives for this test.
%.recal.after.txt: %.recal.bam $(REFIN) $(BEDIN) $(APBED)
→ $(APBED).tbi
 gatk BaseRecalibrator -I $< -R $(word 2, $^) -L $(word 3, $^)
  \rightarrow --known-sites $(word 4, $^) -0 $0
%.recal.after.pdf: %.recal.txt %.recal.after.txt
  gatk AnalyzeCovariates -before $< -after $(word 2, $^) -plots $@
raw.recal.after.pdf: raw.recal.after.txt
  gatk AnalyzeCovariates -bqsr $< -plots $0
%.recal.after.csv: %.recal.txt %.recal.after.txt
  gatk AnalyzeCovariates -before $< -after $(word 2, $^) -csv $@
raw.recal.after.csv: raw.recal.after.txt
 gatk AnalyzeCovariates -bqsr $< -csv $0</pre>
```

```
allplots.pdf: $(ERPLOTS)
  gs -dBATCH -dNOPAUSE -q -sDEVICE=pdfwrite -sOutputFile=$@ $^
# FILE:./chimpaln/Makefile
DATADIR = .../.../
VCFIN = $(DATADIR)/chr1.vcf.gz
BAMIN = ../2020-09-13/chr1_only_confident.fixmate.sorted.bam
BEDIN = $(DATADIR)/chr1 confident.bed.gz
REFIN = $(DATADIR)/chr1.renamed.fa
#this bam has the quality scores reverted since
#NGM can't handle OQ tags
PROCESSEDBAM = ../2020-09-13/variants/raw.bam
CHIMPBAM = chimpaln.bam
CHIMPSKIP = chimpaln.vcf.gz
CHIMPREF = GCF_002880755.1_Clint_PTRv2_genomic.fa
SHELL=bash
.PHONY: all
all: chimpaln.recal.after.pdf chimpaln.recal.after.csv

→ chimpaln_30.recal.after.pdf chimpaln_30.recal.after.csv

.DEFAULT: all
.PRECIOUS:
.SECONDARY:
#index helpers
%.bed.gz.tbi: %.bed.gz
 tabix -p bed $<
%.vcf.gz.tbi: %.vcf.gz
  bcftools index -t $<
%.bam.bai: %.bam
  samtools index $<
%.fa.fai: %.fa
  samtools faidx $<</pre>
```

```
%.dict: %.fa
  picard CreateSequenceDictionary R=$< 0=$@
# --- Realign reads to chimp ref and get skips ---
collated reads.bam: $(PROCESSEDBAM)
  samtools collate -f -u -@4 -o $@ $<
rglines.txt: collated reads.bam
  samtools view -H collated_reads.bam | grep ^@RG > $@
rgargs.txt: rglines.txt
  cat $< | sed 's/^@RG\t// ; y/\t/ / ;
  \rightarrow s/\([[:upper:]]\{2\}\):/--rg-\L\1=/g' > $0
rgids.txt: rglines.txt
  cat < | sed 's/^0RG\t// ; s/ID:\([^[:space:]]*\)\t.*/\1/g' > $0
$(CHIMPBAM): $(CHIMPREF) rgids.txt rgargs.txt collated_reads.bam
  samtools split -f "%!.%." -@8 $(word 4, $^) && \
  parallel --link 'ngm --no-progress -r $< -p -q {1}.bam {2} |

→ samtools sort -m 2G -O bam -o {1}.chimpaln.bam - ' :::: $(word)

  → 2, $^) :::: $(word 3, $^) && \
  cat $(word 2, $^) | sed 's/$$/.chimpaln.bam/' | xargs samtools
  \rightarrow merge -08 -c -p $0
$(CHIMPSKIP): $(CHIMPBAM) $(CHIMPREF) $(CHIMPBAM).bai $(patsubst
gatk HaplotypeCaller -R $(word 2, $^) -I $< -stand-call-conf 50
  → --native-pair-hmm-threads 8 -0 $0
#use -stand-call-conf 30 instead of 50 or 40 (default)
chimpaln_30.vcf.gz: $(CHIMPBAM) $(CHIMPREF) $(CHIMPBAM).bai
→ $(patsubst %.fa, %.dict, $(CHIMPREF)) $(CHIMPREF).fai
 gatk HaplotypeCaller -R $(word 2, $^) -I $< -stand-call-conf 30
  → --native-pair-hmm-threads 8 -0 $0
# --- Do calibration ---
chimpaln.recal.txt: $(CHIMPBAM) $(CHIMPREF) $(CHIMPSKIP)
→ $(CHIMPBAM).bai
 gatk BaseRecalibrator -I $< -R $(word 2, $^) --known-sites $(word

→ 3, $^) -0 $@
chimpaln_30.recal.txt: $(CHIMPBAM) $(CHIMPREF) chimpaln_30.vcf.gz
→ $(CHIMPBAM).bai
 gatk BaseRecalibrator -I $< -R $(word 2, $^) --known-sites $(word
  → 3, $^) -0 $@
```

```
# Recalibrate the alignment to human using
# the model from the Chimp alignment
%.recal.bam: $(BAMIN) $(REFIN) %.recal.txt
  gatk ApplyBQSR -I $< -R $(word 2, $^) --bqsr-recal-file $(word 3,
  → $^) --use-original-qualities -0 $@
# --- Benchmark with GATK ---
# Use actual positives for this test.
%.recal.after.txt: %.recal.bam $(REFIN) $(BEDIN) $(VCFIN)

⇒ $(VCFIN).tbi

  gatk BaseRecalibrator -I $< -R $(word 2, $^) -L $(word 3, $^)
  \rightarrow --known-sites $(word 4, $^) -0 $0
%.recal.after.pdf: %.recal.txt %.recal.after.txt
  gatk AnalyzeCovariates -before $< -after $(word 2, $^) -plots $@
%.recal.after.csv: %.recal.txt %.recal.after.txt
  gatk AnalyzeCovariates -before $< -after $(word 2, $^) -csv $@
                       C.2 Code to Generate Plots
#!/usr/bin/env Rscript
library(tidyverse)
# --- Functions to get file paths ---
#return the data directory appended to path
get data dir <- function(path){</pre>
 return(paste0("../data/", path))
#return file name from stems where subpath
#is a dir in the data directory and suffix
#is the part after the stem.
#[../data/subpath/stem1suffix, ../data/subpath/stem2suffix, ...]
get_file <- function(stem, subpath, suffix){</pre>
  dir <- paste0(subpath, paste0('/', stem))</pre>
 return(paste0(get data dir(dir), suffix))
}
#return ../data/subpath/stem.recal.after.csv,
# the default is ../data/stem.recal.after.csv
get_gatk_csv_file <- function(stem, subpath = '.'){</pre>
 return(get file(stem, subpath, ".recal.after.csv"))
# --- Utility Functions ---
```

```
#turn a probability to a phred-scaled quality score
p_to_q <- function(p, maxscore = 43){</pre>
  return(if_else(p != 0, floor(-10*log10(p)), maxscore))
# --- Dataframe Manipulation ---
#Gets only QualityScore and After rows in the dataframe
#and changes CovariateValue title to PredictedQuality
get quality rows <- function(df){</pre>
  df %>%
    filter(CovariateName == 'QualityScore' & Recalibration ==
    → 'After') %>%
    rename(PredictedQuality = CovariateValue)
}
#Calculate an RMSE column, which is the square root of the average
\rightarrow squared
# difference between actual and predicted quality
get RMSE <- function(df){</pre>
  df %>%
    mutate(RMSE = sqrt(mean((ActualQuality - PredictedQuality)^2)))
}
#Returns a df with covariatevalue and reported quality columns
average_over_rgs_fnr <- function(df){</pre>
  df %>%
    get quality rows() %>%
    mutate_at(vars(FalseNegativeRate, PredictedQuality), as.numeric)
    group by(FalseNegativeRate, PredictedQuality) %>%
    summarize(ActualQuality = p_to_q(sum(Errors)/sum(Observations)))
    → %>%
    get_RMSE()
}
average_over_rgs_fpr <- function(df){</pre>
  df %>%
    get_quality_rows() %>%
    mutate at(vars(FalsePositiveRate, PredictedQuality), as.numeric)

→ %>%

    group by(FalsePositiveRate, PredictedQuality) %>%
    summarize(ActualQuality = p to q(sum(Errors)/sum(Observations)))
    → %>%
    get_RMSE()
}
```

```
average over rgs fnrfpr <- function(df){</pre>
  df %>%
    get_quality_rows() %>%
    mutate at(vars(FalsePositiveRate, FalseNegativeRate,
     → PredictedQuality),
               as.numeric) %>%
    group_by(FalseNegativeRate, FalsePositiveRate, PredictedQuality)
    summarize(ActualQuality = p_to_q(sum(Errors)/sum(Observations)))
    get_RMSE()
}
extract rmse <- function(df){</pre>
  df %>%
    summarize(RMSE = unique(RMSE))
average over rgs comparison <- function(df){</pre>
  df %>%
    mutate_at(vars(PredictedQuality), as.numeric) %>%
    group by(CalibrationMethod, PredictedQuality) %>%
    summarize(ActualQuality = p_to_q(sum(Errors)/sum(Observations)))

→ %>%

    get RMSE()
}
# --- Importing CSVs ---
import fnr csvs <- function(fnr){</pre>
  csv files <- get gatk csv file(fnr, subpath = 'fnr')</pre>
  dfs <- map(csv_files, read_csv)</pre>
  names(dfs) <- fnr</pre>
  df <- bind rows(dfs, .id = 'FalseNegativeRate')</pre>
  return(df)
}
import fpr csvs <- function(fpr){</pre>
  csv_files <- get_gatk_csv_file(fpr, subpath = 'fpr')</pre>
  dfs <- map(csv files, read csv)</pre>
  names(dfs) <- fpr</pre>
  df <- bind_rows(dfs, .id = 'FalsePositiveRate')</pre>
  return(df)
import fnrfpr csvs <- function(fnr, fpr){</pre>
  stems <- unlist(map(fnr, paste0, '_', fpr))</pre>
```

```
csv files <- get gatk csv file(stems, subpath = 'fnrfpr')</pre>
  dfs <- map(csv_files, read_csv)</pre>
  names(dfs) <- stems</pre>
  df <- bind rows(dfs, .id = 'FNR FPR') %>%
    separate(FNR FPR, into =

→ c("FalseNegativeRate", "FalsePositiveRate"),
             sep = "_", convert = TRUE)
}
import comparison csvs <- function(){</pre>
  kbbq comparison df <- get gatk csv file('kbbq') %>%
    read csv() %>%
    filter(CovariateName == 'QualityScore' & Recalibration == 'After')
  gatk comparison df <- get gatk csv file('0', 'fnr') %>%
    read_csv() %>%
    filter(CovariateName == 'QualityScore' & Recalibration == 'After')
  raw_comparison_df <- get_gatk_csv_file('0', 'fnr') %>%
    read_csv() %>%
    filter(CovariateName == 'QualityScore' & Recalibration ==
    → 'Before')
  chimp_comparison_df <- get_gatk_csv_file('chimpaln') %>%
    read csv() %>%
    filter(CovariateName == 'QualityScore' & Recalibration == 'After')
  comparison_dfs <- list( KBBQ = kbbq_comparison_df,</pre>
                          GATK = gatk comparison df,
                          Raw = raw_comparison_df,
                          "Chimp-GATK" = chimp comparison df)
  comparison df <- bind rows(comparison dfs, .id =</pre>
  → 'CalibrationMethod') %>%
    rename(PredictedQuality = CovariateValue)
  comparison df
# --- Plotting Data ---
plot fnr csvs <- function(gatk df){</pre>
  ggplot(gatk df, aes(PredictedQuality, ActualQuality)) +
    geom abline(slope = 1, intercept = 0) +
    geom_point(aes(color = factor(FalseNegativeRate)), size = 2) +
    geom line(aes(color = factor(FalseNegativeRate)), size = 1) +
    # scale color brewer('Known Sites\nFalse Negative\nRate',
    → palette = 'PRGn') +
    scale color viridis d('Known Sites\nFalse Negative\nRate') +
    scale x continuous("Predicted Quality") +
    scale_y_continuous("Actual Quality") +
    ggtitle('False Negative Variants Cause Underconfidence') +
    coord fixed(ratio = 1)
```

```
}
plot fpr csvs <- function(gatk df){</pre>
  ggplot(gatk df, aes(PredictedQuality, ActualQuality)) +
    geom abline(slope = 1, intercept = 0) +
    geom_point(aes(color = factor(FalsePositiveRate)), size = 2) +
    geom line(aes(color = factor(FalsePositiveRate)), size = 1) +
    # scale color brewer('Known Sites\nFalse Positive\nRate',
    → palette = 'PRGn') +
    scale color viridis d('Known Sites\nFalse Positive\nRate') +
    scale x continuous("Predicted Quality") +
    scale y continuous("Actual Quality") +
    ggtitle('False Positive Variants Alone Have Little Effect') +
    coord fixed(ratio = 1)
}
plot comparison dfs <- function(comparison dfs){</pre>
  ggplot(comparison_dfs, aes(PredictedQuality, ActualQuality)) +
    geom abline(slope = 1, intercept = 0) +
    geom_point(aes(color = CalibrationMethod), size = 2) +
    geom_line(aes(color = CalibrationMethod), size = 1) +
    # scale_color_brewer('Calibration\nMethod', palette = 'Dark2') +
    scale color viridis d('Calibration\nMethod') +
    scale_x_continuous("Predicted Quality") +
    scale y continuous('Actual Quality') +
    ggtitle('GATK and KBBQ Perform Similarly') +
    coord fixed(ratio = 1)
}
abbreviate rate <- function(str){
  str replace all(str,
                  c("FalsePositiveRate" = "FPR", "FalseNegativeRate"
                   \rightarrow = "FNR"))
}
rate labeller <- labeller(
  .cols = function(str){str replace(str, "^0$", "FNR: 0")},
  .rows = function(str){str replace(str, "^0$", "FPR: 0")}
)
plot fnrfpr csvs <- function(gatk df){</pre>
  #remove the largest 5 values; these are outliers
  scale_lim <- gatk_df$RMSE %>%
    sort() %>% unique() %>% .[1:(length(.)-5)] %>% range()
  scale_vals <- function(x, ...){</pre>
    y \leftarrow scales::rescale(x, to = c(0,1), from = scale lim)
    y[y>1] <- 1
```

```
у
}
  ggplot(gatk df, aes(PredictedQuality, ActualQuality)) +
    geom abline(slope = 1, intercept = 0) +
    geom_point(aes(color = RMSE), size = 1) +
    geom_line(aes(color = RMSE), size = 1) +
    facet grid(cols = vars(FalseNegativeRate), rows =

→ vars(FalsePositiveRate),

               switch = "both",
               as.table = FALSE, labeller = rate_labeller) +
    scale_color_viridis_c('RMSE', option = "viridis", rescaler =
    \rightarrow scale vals,
                          limits = scale lim, oob = scales::squish) +
    scale_x_continuous("Predicted Quality") +
    scale y continuous("Actual Quality") +
    ggtitle('Combined Effect On Calibration') +
    theme(axis.text = element_text(size = rel(.4)),
          strip.text = element text(size = rel(.6)),
          axis.text.x = element_text(angle = 45, hjust = 1),
          panel.grid.major = element_blank(),
          panel.grid.minor = element blank())
}
plot fnrfpr heatmap <- function(gatk df){</pre>
  #remove the largest 5 values; these are outliers
  scale lim <- gatk df$RMSE %>%
    sort() %>% unique() %>% .[1:(length(.)-5)] %>% range()
  scale_vals <- function(x, ...){</pre>
    y <- scales::rescale(x, to = c(0,1), from = scale_lim)
   y[y>1] <- 1
  }
  ggplot(gatk_df, aes(FalseNegativeRate, FalsePositiveRate)) +
    geom raster(aes(fill = RMSE)) +
    scale_fill_viridis_c('RMSE', option = "viridis", rescaler =
    \rightarrow scale vals,
                          limits = scale lim, oob = scales::squish) +
    xlab("False Negative Rate") +
    ylab("False Positive Rate") +
    ggtitle('Combined Effect on RMSE') +
    coord fixed(ratio = 1)
}
# --- Main ---
```

```
fnr <- c(0, 20, 40, 60, 80, 100)
fpr \leftarrow c(0, 20, 40, 60, 80, 100)
theme set(theme minimal(base size = 22, base family = 'Times') +
            theme(plot.margin = margin(0,0,0,0))
)
fnr_df <- average_over_rgs_fnr(import_fnr_csvs(fnr))</pre>
pdf('../figures/fnr.pdf', width = 9, height = 7)
plot_fnr_csvs(fnr df)
dev.off()
fpr_df <- average_over_rgs_fpr(import_fpr_csvs(fpr))</pre>
pdf('../figures/fpr.pdf', width = 9, height = 7)
plot_fpr_csvs(fpr_df)
dev.off()
fnrfpr_df <- average_over_rgs_fnrfpr(import_fnrfpr_csvs(fnr, fpr))</pre>
pdf('../figures/fnrfpr.pdf', width = 7, height = 7)
plot fnrfpr csvs(fnrfpr df)
dev.off()
pdf('../figures/fnrfpr_heatmap.pdf', width = 9, height = 7)
plot fnrfpr heatmap(fnrfpr df)
dev.off()
comparison_df <- average_over_rgs_comparison(import_comparison_csvs())</pre>
pdf('../figures/comparison.pdf', width = 9, height = 7)
plot comparison dfs(comparison df)
dev.off()
# --- Print Tables ---
fpr_rmse <- fpr_df %>% extract_rmse()
fnr rmse <- fnr df %>% extract rmse()
fnrfpr_rmse <- fnrfpr_df %>% extract_rmse()
comparison rmse <- comparison df %>% extract rmse()
write tsv(fpr rmse, "../tables/fpr rmse.txt")
write_tsv(fnr_rmse, "../tables/fnr_rmse.txt")
write_tsv(fnrfpr_rmse, "../tables/fnrfpr_rmse.txt")
write tsv(comparison rmse, "../tables/comparison rmse.txt")
```

APPENDIX D
KBBQ PROGRAM CODE

D.1 Headers

```
// FILE:/home/adam/code/kbbg/include/kbbg/kseg.hh
#ifndef __KBBQ_KSEQ_H
#define __KBBQ_KSEQ_H
#include <htslib/bgzf.h>
#include <htslib/kseq.h>
namespace kseq{
  KSEQ_INIT(BGZF*, bgzf_read)
#endif
// FILE:/home/adam/code/kbbq/include/kbbq/readutils.hh
#ifndef READUTILS_H
#define READUTILS_H
#include <vector>
#include <unordered_map>
#include <string>
#include <errno.h>
#include <htslib/sam.h>
#include <htslib/kseq.h>
#include <htslib/bgzf.h>
#include "bloom.hh"
#include "covariateutils.hh"
#include "kseq.hh"
#define INFER_ERROR_BAD_QUAL 2
//fwd declare
namespace covariateutils{
  struct dq_t;
namespace readutils{
  static int8_t complement[16] = { 0, 8, 4, 12, 2, 10, 6, 14, 1, 9,
  \rightarrow 5, 13, 3, 11, 7, 15 };
  // int correction_len(const bloom::bloomary_t& t, int k);
```

```
//get read sequence as a string in the forward orientation
inline std::string bam seq str(bam1 t* bamrecord){
 std::string seq;
 char* s = (char*)bam_get_seq(bamrecord);
 for(size_t i = 0; i < bamrecord->core.l_qseq; ++i){
   seq.push_back(bam_is_rev(bamrecord) ?
      seq_nt16_str[seq_nt16_table['0' + 3-seq_nt16_int[bam_seqi(s,
      → i)]]] :
      seq_nt16_str[bam_seqi(s, i)]);
 if(bam is rev(bamrecord)){
   std::reverse(seq.begin(), seq.end());
 return seq;
}
class CReadData{
 public:
   static std::unordered_map<std::string, std::string> rg_to_pu;
   static std::unordered_map<std::string, int> rg_to_int;
   CReadData(){}
   CReadData(bam1_t* bamrecord, bool use_oq = false);
    // hello?
   CReadData(kseq::kseq_t* fastqrecord, std::string rg = "", int

    second = 2, std::string namedelimiter = " ");
   std::string seq;
   std::vector<uint8_t> qual;
   std::vector<bool> skips;
   std::string name;
   std::string rg;
   bool second;
   std::vector<bool> errors;
   std::string str_qual();
   std::string canonical_name();
    inline int get_rg_int() const{return

    this->rg to int[this->rg];}

   inline std::string get_pu() const{return

    this->rg_to_pu[this->rg];}

   std::vector<bool> not skipped errors() const;
    //fill errors attribute given sampled kmers and thresholds.
   void infer_read_errors(const bloom::Bloom& b, const

    std::vector<int>& thresholds, int k);
   //fix one error and return the index of the fixed base;
    → std::string::npos if no fixes are found
   size_t correct one(const bloom::Bloom& t, int k);
   static void load_rgs_from_bamfile(bam_hdr_t* header);
```

```
//fill errors attribute given trusted kmers
     std::vector<bool> get errors(const bloom::Bloom& trusted, int
      std::vector<uint8_t> recalibrate(const covariateutils::dq t&

    dqs, int minqual = 6) const;
     CReadData substr(size_t pos = 0, size_t count =

    std::string::npos) const;

 };
#endif
// FILE:/home/adam/code/kbbg/include/kbbg/gatkreport.hh
#ifndef KBBQ GATKREPORT HH
#define KBBQ_GATKREPORT_HH
#include <iostream>
#include <iomanip>
#include <vector>
#include <fstream>
#include <sstream>
namespace gatkreport{
enum column type{STRING = 0, FLOAT, INT};
class TableValue{
private:
 column_type type;
 union{
   long double f;
   unsigned long long i;
 std::string s;
public:
  TableValue(): type(), f(), s() {}
  TableValue(unsigned long long i): TableValue() {this->set(i);}
  TableValue(long double f): TableValue() {this->set(f);}
  TableValue(std::string s): TableValue() {this->set(s);}
  inline column_type current_type(){return type;}
  template<typename T> T get();
  template<>
  unsigned long long get<unsigned long long>(){
```

```
return type == INT ? i : 0;
  }
  template<>
  long double get<long double>(){
    return type == FLOAT ? f : 0;
  template<>
  std::string get<std::string>(){
    return type == STRING ? s : "";
  inline TableValue& set(unsigned long long i){this->i = i;

    this->type = INT; return this;
}
  inline TableValue& set(long double f){this->f = f; this->type =

→ FLOAT; return this;}
  inline TableValue& set(std::string s){this->s = s; this->type =

→ STRING; return this;}
};
class TableRow{
private:
  std::vector<TableValue> columns;
  std::vector<column type> types;
  std::vector<std::string> headers;
public:
  TableRow(): columns(), types() {}
  TableRow(const std::string& line, const std::vector<column type>&

    t, const std::vector<std::string>& h):

    types(t), columns(), headers(h)
  {
    std::istringstream is(line);
    std::string token;
    for(column_type t : types){
      is >> token;
      switch(t){
        case STRING: columns.emplace_back(token);
        case INT: columns.emplace back(std::stoull(token));
        case FLOAT: columns.emplace back(std::stold(token));
          break;
      }
    }
  //space-delimited values in the row.
  inline explicit operator std::string() const {
    std::string ret;
    for(size_t i = 0; i < columns.size(); ++i){</pre>
```

```
std::string column_val = "";
      switch(types[i]){
        case FLOAT: long double val = columns[i].get<long double>();
          std::string format = headers[i] == "Errors" ? "%.2f" :
          → "%.4f"
          int outsize = std::snprintf(nullptr, 0, format.c_str(),
          \rightarrow val);
          column val.resize(outsize + 1);
          std::snprintf(&column_val[0], column_val.size(),

→ format.c_str(), val);
          break;
        case INT: column val =

    std::to string(columns[i].get<unsigned long long>());
          break
        case STRING:
        default:
          column_val = columns[i].get<std::string>;
     ret += column val + " ";
    }
    ret.pop_back(); //remove trailing space
    return ret;
  template <typename T>
  T get(size_t i){return columns[i].get<T>();}
class GATKTable{
private:
  std::vector<TableRow> rows;
  std::string title;
  std::string description;
  std::vector<std::string> headers;
  std::vector<column_type> types;
  std::vector<size_t> widths;
  /*
  const std::map<std::string, std::string> precision = {
    {"EmpiricalQuality", ".4"},
    {"EstimatedQReported", ".4"},
    {"Errors", ".2"}
  };
  */
public:
  GATKTable(): rows(), title(), description(), headers(), types() {}
  GATKTable(std::string tablestr):
    rows(), title(), description(), headers(), types()
  {
```

```
std::istringstream in(tablestr);
std::string headerline;
std::string headerprefix = "#:GATKTable:"
std::getline(in, headerline); //process first line
if(headerline.substr(0,headerprefix.length()) != headerprefix){
  throw std::invalid_argument("Error: Unable to parse first line
  \hookrightarrow of table. " +
    "Ensure input is a valid GATKTable.");
headerline.erase(0,headerprefix.length());
std::istringstream hdrin(headerline);
std::string token;
std::getline(hdrin, token, ':');
size_t ncols = std::stoull(token);
std::getline(hdrin, token, ':');
size_t nrows = std::stoull(token);
while(std::getline(hdrin, token, ':')){
  switch(token.pop back()){
    case 'd': types.push_back(INT);
      break;
    case 'f': types.push back(FLOAT);
      break;
    case ';': //do nothing
      break:
    case 's':
    default: types.push back(STRING);
  }
}
if(types.size() != ncols){
  throw std::invalid argument("Error: Number of types doesn't
  → match header!" +
    "Ensure the type string includes all types.\n");
}
std::getline(in, headerline); //process second line; it's the
→ title and description
if(headerline.substr(0,headerprefix.length()) != headerprefix){
  throw std::invalid_argument("Error: Unable to parse second line
  \hookrightarrow of table. " +
    "Ensure input is a valid GATKTable.");
headerline.erase(0,headerprefix.length());
hdrin.str(headerline);
std::getline(hdrin, title, ':');
std::getline(hdrin, description, ':');
```

```
std::getline(in, headerline); //process the 3rd line; it's the
  → column headers
 hdrin.str(headerline);
 std::copy(std::istream iterator<std::string>(hdrin),
      std::istream iterator<std::string>(),
      std::back_inserter(headers));
 if(types.size() != headers.size()){
   throw std::invalid argument(
      "Error: Number of headers doesn't match the number of

    columns.\n");
 while(std::getline(in, token)){
   rows.emplace back(token, types, headers);
 if(rows.size() != nrows){
   throw std::invalid argument(
      "Error: Number of stated rows doesn't match number of actual
      → rows.\n");
 }
}
//TODO: ctor, default and std::string
//return the header string without a trailing newline
inline std::string headerstring() const{
 std::string headerstr = "#:GATKTable:" +

→ std::to string(types.size()) +
    ":" + std::to_string(rows.size()) + ":";
 for(size_t i = 0; i < types.size(); ++i){</pre>
   column type t = types[i];
   std::string h = headers[i];
   std::string colcode = "";
   switch(t){
      case STRING: colcode = "%s";
        break;
      case INT: colcode = "%d";
      case FLOAT: colcode = h == "Errors" ? "%.2f" : "%.4f";
        break;
   headerstr += colcode + ":";
 return headerstr + ";";
}
//the title string without a trailing newline
inline std::string titlestring() const{
 return "#:GATKTable:" + title + ":" + description;
}
```

```
inline std::vector<size_t> get_col_widths() const{
    std::vector<size_t> widths{headers.size(),0};
    std::transform(headers.begin(), headers.end(), widths.begin(),
      [](std::string str) -> size_t {return str.length();});
    for(size_t i = 0; i < rows.size(); ++i){</pre>
      std::istringstream rowin = rows[i];
      for(size_t j = 0; j < widths.size(); ++j){</pre>
        std::string colstr;
        rowin >> colstr;
        if(colstr.length() > widths[j]){
          widths[j] = colstr.length();
        }
      }
    }
   return widths;
  inline explicit operator std::string() const {
    std::string ret = this->headerstring() + "\n";
    ret += this->titlestring() + "\n";
    std::ostringstream os();
    std::vector<size_t> widths = this->get_col_widths();
    for(size_t i = 0; i < widths.size(); ++i){</pre>
      os << std::setw(widths[i]) << headers[i] << " ";
    }
   ret += os.str();
   ret.erase(ret.end()-2);
    os.str(""); //reset output stream
    std::istringstream is("");
    std::string token;
    for(const std::string& s : rows){
      is.str(s);
      is >> token;
      os << std::setw(widths[0]) << token;
      for(size_t i = 1; i < widths.size(); ++i){</pre>
        is >> token;
        os << " " << std::setw(widths[i]) << token;
      }
      os << "\n";
    }
   ret += os.str();
   return ret;
 TableRow& get(size_t i){return &rows[i];}
};
```

```
class GATKReport{
private:
 std::vector<GATKTable> tables;
  std::string version;
public:
  GATKReport(){}
  GATKReport(const std::vector<GATKTable>& tables): tables(tables) {}
  GATKReport(const std::string& filename): tables(), version(){
    std::ifstream inf(filename);
    std::string tablestr;
    std::string headerline;
    std::string versionprefix = "#:GATKReport.v";
    std::getline(inf, headerline);
    if(headerline.substr(0,versionprefix.length()) != versionprefix){
      throw std::invalid_argument("Error: Unable to parse first line
      → of input file " +
        filename + " ; Ensure it is a valid GATKReport.");
    headerline.erase(0, versionprefix.length());
    size_t colon_pos = headerline.find(':');
    version = headerline.substr(0, colon_pos);
    size_t ntables = std::stoull(headerline.substr(colon pos+1,

    std::string::npos));
    for(std::string line; std::getline(inf, line);){
      if(line.empty()){ //blank line delimits tables
        tablestr.pop_back(); //get rid of ending newline
        tables.emplace back(tablestr);
        tablestr.clear();
      } else {
        tablestr += line + '\n';
    if(ntables != tables.size()){
      throw std::invalid_argument("Found " + std::to_string(ntables)
      \rightarrow + " tables in " +
        filename + ", but " + std::to string(tables.size()) " were
        → declared." +
        "Ensure the file is not truncated and adjust the declared
        → number of tables.");
  }
  //return the header string without a trailing newline
  inline std::string headerstring() const{
   return "#:GATKReport.v" + version + ":" +
      std::to_string(tables.size());
  inline explicit operator std::string() const {
```

```
std::string ret = this->headerstring() + "\n";
    for(const std::string& s : tables){ret += s + "\n";}
   return ret;
 }
};
}
#endif
// FILE:/home/adam/code/kbbq/include/kbbq/bloom.hh
#ifndef KBBQ_BLOOM_HH
#define KBBQ BLOOM HH
#include <cstdint>
#include <utility>
#include <htslib/hts.h>
#include <minion.hpp>
#include <memory>
#include <functional>
#include <iostream>
#include "bloom_filter.hpp"
#include <stdexcept>
#include <immintrin.h>
#define PREFIXBITS 10
#define KBBQ MAX KMER 32
//the number of prefix hashes is 1<<PREFIXBITS - 1
namespace bloom{
class blocked_bloom_filter: public bloom_filter
₹
protected:
 typedef unsigned char v32uqi __attribute__ ((__vector_size__
  → (32))); //activate gcc vectorization
  typedef long long base type;
 typedef base_type v4di __attribute__ ((__vector_size__ (32)));
  typedef v4di cell type;
  static constexpr cell type cell type zero = {OULL,OULL,OULL,OULL};
  → //used to initialize
 typedef std::unique_ptr<cell_type,</pre>

    std::function<void(cell type*)>> table type;
  // typedef std::unique_ptr<unsigned char,
  → std::function<void(unsigned char*)>> table_type;
public:
```

```
static const size_t block size = 512; //512 bits = 64 bytes
table_type bit_table_;
//TODO: ensure table size is a multiple of block size
blocked bloom filter(): bloom filter(){}
blocked bloom filter(const bloom parameters& p){
 projected_element_count_ = p.projected_element_count;
    inserted_element_count_ = 0;
    random_seed_ = (p.random_seed * 0xA5A5A5A5) + 1;
    desired_false_positive_probability_ =
     → p.false_positive_probability;
   salt count = std::max(p.optimal parameters.number of hashes,
    \rightarrow 2u);
 table size = p.optimal parameters.table size;
  //ensure table fits a full block
 table_size_ += (table_size_ % block_size) != 0 ? block_size -
  generate_unique_salt();
 void* ptr = 0;
 int ret = posix memalign(&ptr, block size / bits per char,
   table_size_ / bits_per_char);
 if(ret != 0){
   throw std::bad alloc();
 bit_table_ = table_type(static_cast<cell_type*>(ptr),
    [](cell type* x){free(x);});
 std::uninitialized_fill_n(bit_table_.get(), table_size_ /
  → bits per char / sizeof(cell type),
   cell type zero);
}
//delete copy ctor
blocked bloom filter(const blocked bloom filter&) = delete;
//delete copy assignment
blocked_bloom_filter& operator=(const blocked_bloom_filter&) =

    delete;

//move ctor
blocked_bloom_filter(blocked_bloom_filter&& o){
 salt_count_ = std::move(o.salt_count_);
 table size = std::move(o.table size);
 bit_table_ = std::move(o.bit_table_);
 salt = std::move(o.salt );
 projected_element_count_ = std::move(o.projected_element_count_);
 inserted_element_count_ = std::move(o.inserted_element_count_);
 random seed = std::move(o.random seed );
 desired_false_positive_probability_ =
    std::move(o.desired_false_positive_probability_);
}
```

```
//move function
 inline blocked_bloom_filter& operator=(blocked_bloom_filter&& o){
   if(this != &o){
     salt count = std::move(o.salt count );
     table_size_ = std::move(o.table_size );
     bit_table_ = std::move(o.bit_table_);
     salt = std::move(o.salt);
     projected element count =

    std::move(o.projected_element_count_);
     inserted_element_count_ = std::move(o.inserted_element_count_);
     random seed = std::move(o.random seed );
     desired false positive probability =

    std::move(o.desired false positive probability );
  return *this;
 }
 inline virtual size_t num blocks() const{
   assert((table_size_ % block_size) == 0);
  return table_size_ / block_size;
 }
 // inline virtual void compute_indices(const bloom_type& hash,
 → std::size t೮ bit index, std::size t೮ bit) const {
    bit index = hash % block size; //which bit in the block?
//
          bit = bit index % bits per char; //
 // }
 inline virtual size_t get block(const bloom type& hash) const{
   // how lighter does it
   // return (hash % (table_size_ - block_size + 1)) /
   → bits per char;
   // we intead pick an aligned block.
   // hash index * sizeof(block) / sizeof(cell)
  return (hash % num_blocks()) * (block_size / bits_per_char) /
   }
 //pick the correct vector inside the block and then the correct
 //base type inside the vector.
 inline virtual std::pair<size_t,size_t> get_vector_unit(const

    size_t& bit index) const{

  return std::make_pair((bit_index / bits_per_char) /

    sizeof(cell type),
```

```
(bit index / bits per char) %
    }
inline virtual void insert(const unsigned char* key begin, const

    size_t& length) {

 size_t bit_index = 0;
 size_t bit = 0;
 //index in table with first byte of block
 size_t block_idx = get_block(hash_ap(key_begin, length,
  \rightarrow salt [0]));
 cell_type* block = bit_table_.get() + block_idx;
 size_t vec, unit;
 for(size_t i = 1; i < salt .size(); ++i){</pre>
   compute_indices(hash_ap(key_begin, length, salt_[i]),

→ bit index, bit);
   //the bit index is out of 512, the bit is out of 8.
   //we advance to the proper vector, then subscript to the
    → proper byte
   std::tie(vec, unit) = get_vector_unit(bit_index);
    (*(block + vec))[unit] |= static_cast<base_type>(1) << bit;
 ++inserted_element_count_;
template <typename T>
inline void insert(const T& t){
 insert(reinterpret_cast<const unsigned char*>(&t), sizeof(T));
}
inline virtual bool contains(const unsigned char* key begin, const

    std::size_t length) const {
 size_t bit_index = 0;
 size_t bit = 0;
 //index in table with first byte of block
 size_t block_idx = get_block(hash_ap(key_begin, length,
  \rightarrow salt [0]));
 cell type* block = bit table .get() + block idx;
 size_t vec, unit;
 for(size_t i = 1; i < salt .size(); ++i){</pre>
   compute indices(hash ap(key begin, length, salt [i]),

→ bit_index, bit);
   std::tie(vec, unit) = get vector unit(bit index);
   if( ((*(block + vec))[unit] & static_cast<base type>(1) <<</pre>
    \rightarrow bit) !=
     static_cast<base type>(1) << bit)</pre>
```

```
return false;
      }
    }
    return true;
  template <typename T>
  inline bool contains(const T& t) const {
    return contains(reinterpret_cast<const unsigned

    char*>(&t),static_cast<std::size_t>(sizeof(T)));
  }
  inline double effective fpp() const {
    long double c = size() / element count();
    long double lambda = block_size / c;
    long double fpp = 0;
    for(int i = 0; i < 3 * lambda; ++i){ //var = lambda, so 3*lambda
    → should include most anything
      long double k = i;
      long double p_block = std::pow(lambda, k) * std::exp(-lambda)
      \rightarrow / std::tgammal(k+1);
      long double fpr inner = std::pow(1.0 - std::exp(-1.0 *

    salt_.size() * i / block_size), 1.0 * salt_.size());

      fpp += p_block * fpr_inner;
    return fpp;
  }
protected:
  inline virtual void compute_indices(const bloom_type& hash,

    std::size_t& bit index, std::size_t& bit) const {
    bit_index = hash % block_size; //which bit in the block?
                  = bit_index % (bits_per_char * sizeof(base_type));
        → //which bit in the base type?
};
class pattern_blocked_bf: public blocked bloom filter
protected:
  typedef std::unique_ptr<cell_type,</pre>

    std::function<void(cell_type*)>> pattern_type;
  static const size_t num_patterns = 65536; //4MiB
  pattern_type patterns;
public:
  pattern blocked bf(): blocked bloom filter(){}
```

```
pattern blocked bf(const bloom parameters& p):
→ blocked_bloom_filter(p){
 void* ptr = 0;
  //we have num_patterns patterns, each with size block_size (in
  \rightarrow bits)
  int ret = posix_memalign(&ptr, block_size / bits_per_char,
    num_patterns * block_size / bits_per_char);
  if(ret != 0){
    throw std::bad alloc();
  patterns = pattern type(static_cast<cell type*>(ptr),
    [](cell type* x){free(x);});
  std::uninitialized fill n(patterns.get(),
    num patterns * block size / bits per char / sizeof(cell type),
    cell_type_zero);
  minion::Random rng;
  rng.Seed(random_seed_); //todo: check that seeding is proper for
  → multiple rng instances
  //ie. the rng in kmersubsampler.
  std::uniform_int_distribution<> d(0, block_size-1);
  std::vector<size_t> possible bits(block size);
  std::iota(possible_bits.begin(), possible_bits.end(), 0);
  //begin with a fully shuffled array
  std::shuffle(possible bits.begin(), possible bits.end(), rng);
  for(size_t i = 0; i < num_patterns; ++i){</pre>
    //first index of the block containing the pattern
    size_t block start idx = i * (block size / bits per char) /

    sizeof(cell_type);

    //sample salt_.size() bits
    for(int j = 0; j < salt_.size(); ++j){</pre>
      size_t sampled_bit = d(rng,
        std::uniform_int_distribution<>::param_type{j, block_size -
        \rightarrow 1});
      std::swap(possible_bits[j], possible_bits[sampled_bit]);
    //set the bits in the appropriate pattern
    size_t vec, unit;
    for(size_t j = 0; j < salt_.size(); ++j){</pre>
      size_t sampled bit number = possible bits[j]; //the bit out
      \rightarrow of [0, 511]
      //the index of the correct vector and byte within the block
      std::tie(vec, unit) = get vector unit(sampled bit number);
      size_t sampled bit idx = block start idx + vec;
      //set the index of the bit within the char
```

```
(*(patterns.get() + sampled bit idx))[unit] |=
      (sizeof(base_type) * bits_per_char)));
   }
 }
}
//delete copy ctor
pattern blocked bf(const pattern blocked bf&) = delete;
//delete copy assignment
pattern blocked bf& operator=(const pattern blocked bf&) = delete;
//move ctor
pattern blocked bf(pattern blocked bf&& o):
  blocked bloom filter(std::move(o)),
     patterns(std::move(o.patterns))
  {}
//move function
inline pattern_blocked_bf& operator=(pattern_blocked_bf&& o){
  if(this != &o){
   blocked_bloom_filter::operator=(std::move(o));
   patterns = std::move(o.patterns);
 return *this;
inline virtual size_t get_pattern(const bloom_type& hash) const{
  size_t pattern number = hash & (num patterns - 1); //which block
 return pattern number * (block size / bits per char) /
     sizeof(cell_type); // how lighter does it
inline virtual void insert(const unsigned char* key_begin, const

    size_t& length) {

  //index in table with first byte of block
  size_t block = get_block(hash_ap(key_begin, length, salt_[0]));
  size_t pattern = get_pattern(hash_ap(key_begin, length,
  \rightarrow salt [1]));
  static_assert(block size / bits per char / sizeof(cell type) > 0,
    "Block size must be greater than or equal to size of cell

    type.");

  cell type* bit block = reinterpret_cast<cell type*>( builtin as |

    sume_aligned(bit_table_.get() + block, block_size /
  → bits per char));
  cell type* pattern block = reinterpret_cast<cell type*>( builti_
  → n_assume_aligned(patterns.get() + pattern, block_size /
  → bits per char));
```

```
for(size_t i = 0; i < block size / bits per char /</pre>

    sizeof(cell type); ++i){
    *(bit_block + i) |= *(pattern_block + i);
  ++inserted_element_count_;
template <typename T>
inline void insert(const T& t)
{
  // Note: T must be a C++ POD type.
  insert(reinterpret_cast<const unsigned char*>(&t), sizeof(T));
}
inline virtual bool contains(const unsigned char* key_begin, const

    size_t length) const{

  //index in table with first byte of block
  size_t block = get_block(hash_ap(key_begin, length, salt_[0]));
  size_t pattern = get pattern(hash ap(key begin, length,
  \rightarrow salt_[1]));
  static_assert(block_size / bits_per_char / sizeof(cell_type) > 0,
    "Block size must be greater than or equal to size of cell

    type.");

  cell_type* bit_block = reinterpret_cast<cell_type*>(__builtin_as_

→ sume aligned(bit table .get() + block, block size /
  → bits per char));
  cell type* pattern block = reinterpret_cast<cell type*>( builti | 

→ n assume aligned(patterns.get() + pattern, block size /
  → bits_per_char));
  for(size_t i = 0; i < block size / bits per char /</pre>

→ sizeof(cell type); ++i){
    if(!_mm256_testc_si256((*(bit_block + i) & *(pattern_block +
    → i)), //==
      *(pattern block + i)))
      return false;
  }
  return true;
template <typename T>
inline bool contains(const T& t) const
 return contains(reinterpret_cast<const unsigned
    char*>(&t),static_cast<std::size_t>(sizeof(T)));
}
```

```
inline virtual bloom_type block_hash(const unsigned char*

→ key begin, const size_t& length) const{
   return hash_ap(key_begin, length, salt_[0]);
  template <typename T>
  inline bloom type block hash(const T& t) const{
   return block_hash(reinterpret_cast<const unsigned

    char*>(&t),static_cast<std::size_t>(sizeof(T)));
  }
  inline virtual bloom type pattern hash(const unsigned char*

→ key begin, const size_t& length) const{
   return hash_ap(key_begin, length, salt_[1]);
  }
  template <typename T>
  inline bloom type pattern hash(const T& t) const{
   return pattern_hash(reinterpret_cast<const unsigned</pre>

    char*>(&t),static_cast<std::size_t>(sizeof(T)));
  inline double effective_fpp() const {
   long double c = size() / element count();
   long double lambda = block size / c;
   long double fpp = 0;
   for(int i = 0; i < 3 * lambda; ++i){ //var = lambda, so 3*lambda
    → should include most anything
     long double p_block = std::pow(lambda, i) * std::exp(-lambda)
      long double p_collision = 1.01 - std::pow(1.01 - 1.01 /
      long double fpr_inner = std::pow(1.01 - std::exp(-1.01 *

    salt_.size() * i / block_size), 1.01 * salt_.size());

     fpr_inner = p_collision + (1.01 - p_collision) * fpr_inner;
     fpp += p_block * fpr_inner;
   return fpp;
  }
};
```

```
//a class to hold an encoded kmer
class Kmer{
protected:
  size_t s; //num times kmer added to since last reset
  int k;
  uint64_t x[2]; //fwd and reverse
  uint64_t mask;
  uint64_t shift;
public:
  Kmer(int k): k(k), s(0), mask(k < 32 ? (1ULL << k*2) - 1 : -1),
  \rightarrow shift((k-1)*2) {x[0] = x[1] = 0;}
  Kmer(const Kmer& o): k(o.k), s(o.s), mask(o.mask), shift(o.shift),
  \rightarrow x{o.x[0], o.x[1]} {}
  //add a character and return the number of times the kmer has
  → been added to since last reset
  inline size_t push back(char ch){
    int c = seq_nt16_int[seq_nt16_table[ch]];
    if (c < 4){
      x[0] = (x[0] << 2 | c) \& mask;
                                                        // forward
      \hookrightarrow strand
      x[1] = x[1] >> 2 \mid (uint64_t)(3 - c) << shift; // reverse
      \rightarrow strand
      ++s;
    } else this->reset(); // if there is an "N", restart
    return s;
  }
  //get encoded kmer
  inline uint64_t get() const{return x[0] < x[1] ? x[0] : x[1];}
  \rightarrow //min of x[0] and x[1]
  //get encoded prefix
  inline uint64_t prefix() const{return
  → this->get()&((1<<PREFIXBITS)-1);}</pre>
  //empty the kmer and set s to 0
  inline void reset(){s = 0; x[0] = x[1] = 0;}
  //the number of times the kmer has been added to since the last

→ reset

  inline size_t size() const{return s;}
  //whether the kmer has enough bases to be of length k
  inline bool valid() const{return (s >= k);}
  //the length of the kmer
  inline int ksize() const{return k;}
  inline operator std::string() const {
    std::string ret{};
    for(int i = 1; i <= k; ++i){
      ret.push_back( seq_nt16_str[seq_nt16_table['0' + ((x[0] & (3ULL
      \rightarrow << (2*(k-i))) >> (2*(k-i))]] );
    }
```

```
return ret;
 }
  inline explicit operator bool() const{return this->valid();}
};
//a bloom filter. TODO: make blocked; hold an array of bloom
\rightarrow filters and
//delegate insert/query fn's to the appropriate one.
//calculating the right fpr may be a bit involved.
//if we do threads we can also add a mutex for insertion
class Bloom
{
public:
 typedef pattern blocked bf bloom type;
  Bloom(unsigned long long int projected_element_count, double fpr,

→ unsigned long long int seed = 0xA5A5A5A5A5A5A5AULL);

  Bloom(Bloom&& b) noexcept: bloom(std::move(b.bloom)){} //move ctor
  Bloom& operator=(Bloom&& o){bloom = std::move(o.bloom); return
  → *this;} //move assign
  ~Bloom();
  bloom_parameters params;
  bloom type bloom;
  inline void insert(const Kmer&
  template <typename T>
  inline void insert(const T& t){bloom.insert(t);}
  inline bool query(const Kmer& kmer) const {return (kmer.valid() &&

→ bloom.contains(kmer.get()));}
  inline double fprate() const {return bloom.effective_fpp();}
  inline unsigned long long inserted elements() const {return

→ bloom.element count();}
 // inline double fprate() const {return bloom.GetActualFP();}
};
// typedef std::array<Bloom, (1<<PREFIXBITS)> bloomary t;
std::array<std::vector<size_t>,2> overlapping_kmers_in_bf(std::string
\rightarrow seq, const Bloom& b, int k = 31);
//return the total number of kmers in b
int nkmers in bf(std::string seq, const Bloom& b, int k);
//given a kmer, get the next character (in ACGT order) that would
//kmer when appended and return it. Return 0 if none would be
\rightarrow trusted.
//Set the flag to test in TGCA order instead.
```

```
char get next trusted char(const bloom::Kmer& kmer, const Bloom&

→ trusted, bool reverse_test_order = false);
//return the INCLUSIVE indices bounding the largest stretch of
//if the first value is -1, there are no trusted kmers.
//if the 2nd value is -1 (== std::string::npos), until the end of
\rightarrow the string is trusted.
//thus the whole string being trusted looks like {0,

    std::string::npos}

//while no part of the string being trusted looks like
→ {std::string::npos, std::string::npos}
std::array<size_t,2> find longest trusted seq(std::string seq, const
→ Bloom& b, int k);
//find the longest possible fix for the kmer at position (k-1)
\rightarrow until the end
//return the best character (multiple in case of a tie), the index
→ of the next untrusted base,
// and whether multiple corrections were considered for the fix.
//if the length of the fix character vector is 0, no fix was found
\rightarrow and correction should end.
//If the sequence is reverse-complemented, set the flag to test
→ bases in reverse order
// (TGCA) instead of (ACGT)
std::tuple<std::vector<char>, size_t, bool>

→ find longest fix(std::string seq, const Bloom& t, int k, bool

→ reverse test order = false);
//qiven the sampling rate, calculate the probability any kmer is in
\rightarrow the array.
long double calculate_phit(const Bloom& bf, long double alpha);
//given the number of inserts and the desired fpr, calculate the
→ total size of the hash needed
uint64_t numbits(uint64_t numinserts, long double fpr);
//qiven the desired fpr, calculate the number of hash fn's needed
//assuming we use the optimal number of bits
int numhashes(long double fpr);
//given a sequence and an anchor, see if the anchor could be
→ improved by moving it to the left.
//this is used in the correction step.
//ensure\ anchor >= k\ before\ this\ function\ is\ called.
//return {anchor, multiple}, the location of the new anchor and
→ whether multiple corrections
```

```
//were possible during anchor adjustment.
std::pair<size_t, bool> adjust right anchor(size_t anchor,

    std::string seq, const Bloom& trusted, int k);
//get the biggest consecutive trusted block, for creating a trusted
→ anchor when
//one doesn't exist. If there are too many consecutive misses, the
→ procedure
//will end early. 94518
int biggest_consecutive_trusted_block(std::string seq, const Bloom&
→ trusted, int k, int current_len);
}
inline std::ostream& operator<< (std::ostream& stream, const
→ bloom::Kmer& kmer){
 stream << std::string(kmer);</pre>
 return stream;
}
#endif
// FILE:/home/adam/code/kbbq/include/kbbq/covariateutils.hh
#ifndef COVARIATEUTILS H
#define COVARIATEUTILS H
#define KBBQ MAXQ 93
#include <vector>
#include <utility>
#include <cmath>
#include <random>
#include <array>
#include imits>
#include "readutils.hh"
#include "recalibrateutils.hh"
//fwd declare
namespace readutils{
 class CReadData;
}
namespace covariateutils{
typedef std::vector<int> meanq_t;
typedef std::vector<int> rgdq t;
typedef std::vector<std::vector<int>>> qscoredq_t;
```

```
typedef std::vector<std::vector<std::array<std::vector<int>,2>>>

    cycledq_t;

typedef std::vector<std::vector<std::vector<int>>> dinucdq t;
struct dq t
 meanq_t meanq;
  rgdq_t rgdq;
  qscoredq_t qscoredq;
  cycledq_t cycledq;
  dinucdq t dinucdq;
};
typedef std::vector<int> prior1 t; //1 prior for each rq
typedef std::vector<std::vector<int>> prior2_t; //1 prior for each
\rightarrow rq -> q pair
class NormalPrior{
public:
  static std::vector<long double> normal prior;
  NormalPrior(){}
  ~NormalPrior(){}
 static long double get_normal_prior(size_t j);
};
/*
def logpmf(self, x, n, p):
    k = floor(x)
    combiln = (gamln(n+1) - (gamln(k+1) + gamln(n-k+1)))
    return\ combiln\ +\ special.xloqy(k,\ p)\ +\ special.xloq1py(n-k,\ -p)
inline long double log_binom_pmf(unsigned long long k, unsigned long
→ long n, long double p){
  // k+=1; //+1/+2 correction
 // n+=2;
  long double coefficient = (std::lgamma(n+1) - (std::lgamma(k+1) +
  \rightarrow std::lgamma(n-k+1));
  return coefficient + (long double)k * std::log(p) + (long
  \rightarrow double)(n-k) * std::log1p(-p);
}
inline std::vector<long double> log_binom_cdf(unsigned long long k,
→ long double p){
  std::vector<long double> ret(k+1);
  ret[0] = log binom pmf(0,k,p);
  for(int i = 1; i <= k; ++i){
```

```
ret[i] = std::log(std::exp(ret[i-1]) +

    std::exp(log_binom_pmf(i,k,p)));
  return ret;
//return\ vector\ of\ each\ k\ (k < n)
inline std::vector<int> calculate thresholds(unsigned long long k,
→ long double p, long double quartile = .9951){
  std::vector<int> threshold(k+1,0);
  threshold[0] = 0;
  for(int i = 1; i \le k; ++i){
    std::vector<long double> cdf = log binom cdf(i,p);
    for(int j = 0; j < cdf.size(); ++j){</pre>
      long double logp = cdf[j];
      if(logp >= std::log(quartile)){
        threshold[i] = j;
        break;
      }
    }
  }
 return threshold;
inline bool nt is not n(char c){
  return seq_nt16_int[seq_nt16_table[c]] < 4;</pre>
//ensure there's no N!!!!
inline int8_t dinuc to int(char first, char second){
  int8_t f = seq_nt16_int[seq_nt16_table[first]];
  int8_t s = seq_nt16_int[seq_nt16_table[second]];
  return 15 & ((f << 2) | s); // 1111 & (xx00 | 00xx)
}
inline std::array<char, 2> int_to_dinuc(int8_t dinuc){
  std::array<char,2> x = {std::to_string(dinuc >> 2)[0],

    std::to string(dinuc | 3)[0]};
  return x;
}
typedef std::array<unsigned long long, 2> covariate_t;
class CCovariate: public std::vector<covariate_t>
{
public:
  CCovariate(): std::vector<covariate_t>(){}
```

```
CCovariate(size_t len): std::vector<covariate t>(len) {}
  void increment(size_t idx, covariate_t value);
 void increment(size_t idx, unsigned long long err, unsigned long
  → long total);
};
class CRGCovariate: public CCovariate
public:
 CRGCovariate(){}
 CRGCovariate(size_t len): CCovariate(len){}
 void consume read(const readutils::CReadData& read);
 rgdq t delta q(prior1 t prior);
};
class CQCovariate: public std::vector<CCovariate>
public:
 CQCovariate(){}
 CQCovariate(size_t rgs, size_t qlen): std::vector<CCovariate>(rgs,
  void consume read(const readutils::CReadData& read);
 qscoredq_t delta_q(prior1_t prior);
};
typedef std::array<CCovariate,2> cycle_t;
//The first Covariate is for fwd reads, the 2nd Covariate is for
\rightarrow reverse reads.
class CCycleCovariate: public std::vector<std::vector<cycle t>>
₹
public:
 CCvcleCovariate(){}
  CCycleCovariate(size_t rgs, size_t qlen, size_t cylen):
    std::vector<std::vector<cycle_t>>(rgs, std::vector<cycle_t>(qlen,

    cycle_t({CCovariate(cylen),CCovariate(cylen)})))
    {}
  void consume read(const readutils::CReadData& read);
  cycledq_t delta_q(prior2_t prior);
};
class CDinucCovariate: public std::vector<std::vector<CCovariate>>
public:
 CDinucCovariate(){}
  CDinucCovariate(size_t rgs, size_t qlen, size_t dilen):
```

```
std::vector<std::vector<CCovariate>>(rgs,

    std::vector<CCovariate>(qlen, CCovariate(dilen)))
 void consume_read(const readutils::CReadData& read, int minscore =
  → 6);
 dinucdq_t delta_q(prior2_t prior);
};
class CCovariateData
{
// protected:
// CRGCovariate rgcov;
// CQCovariate gcov;
// CCycleCovariate cycov;
// CDinucCovariate dicov;
public:
 CRGCovariate rgcov;
 CQCovariate qcov;
 CCycleCovariate cycov;
 CDinucCovariate dicov;
  CCovariateData(){};
 void consume read(readutils::CReadData& read, int minscore = 6);
 dq_t get_dqs();
};
}
#endif
// FILE:/home/adam/code/kbbq/include/kbbq/recalibrateutils.hh
#ifndef RECALIBRATEUTILS_H
#define RECALIBRATEUTILS_H
#include <vector>
#include <string>
#include <cmath>
#include "bloom.hh"
#include "htsiter.hh"
#include "covariateutils.hh"
//debug
#include <fstream>
//fwd declare covariateutils stuff
namespace covariateutils{
 class CCovariateData;
```

```
struct dq t;
}
namespace htsiter{
 class KmerSubsampler;
 class HTSFile;
}
namespace recalibrateutils{
//subsample kmers, hash them, and add them to the bloom filter
void subsample kmers(htsiter::KmerSubsampler& s, bloom::Bloom&

→ sampled);
//get some reads from a file, whether a kmer is trusted and put it
\rightarrow in a cache.
//this can probably be parallelized if needed because the reads are
\rightarrow independent
void find trusted kmers(htsiter::HTSFile* file, bloom::Bloom& trusted,
  const bloom::Bloom& sampled, std::vector<int> thresholds, int k);
inline long double q_to_p(int q){return std::pow(10.01, -((long

    double)q / 10.01));}

inline int p_to_q(long double p, int maxscore = 42){return p > 0 ?
\rightarrow (int)(-10 * std::log10(p)) : maxscore;}
//get covariate data using the trusted kmers
//this can be parallelized easily since each read is independent
covariateutils::CCovariateData get_covariatedata(htsiter::HTSFile*

    file, const bloom::Bloom& trusted, int k);
//recalibrate all reads given the CovariateData
void recalibrate and write(htsiter::HTSFile* in, const
}
#endif
// FILE:/home/adam/code/kbbg/include/kbbg/htsiter.hh
#ifndef KBBQ_HTSITER_H
#define KBBQ_HTSITER_H
#include <iterator>
#include <string>
#include <random>
```

```
#include <algorithm>
#include <htslib/hts.h>
#include <htslib/bqzf.h>
#include <htslib/sam.h>
#include <htslib/kseq.h>
#include <htslib/kstring.h>
#include <htslib/thread_pool.h>
#include <minion.hpp>
#include "readutils.hh"
#include "kseq.hh"
#include "bloom.hh"
#include <cstdlib>
//This is defined starting in version 1.10
#ifndef HTS_VERSION
#define HTS_VERSION O
#endif
static_assert(HTS VERSION >= 101000, "Your version of htslib is out
→ of date. KBBQ requires version >= 1.10.");
#ifndef NDEBUG
#define KBBQ_USE_RAND_SAMPLER
#endif
//fwd declare
namespace readutils{
 class CReadData;
 std::string bam_seq_str(bam1_t* bamrecord);
}
//unsigned char* s = bam_get_seq(bamrecord);
namespace htsiter{
class HTSFile{
public:
 virtual ~HTSFile(){}
 virtual int next()=0;
 virtual std::string next str()=0;
 virtual readutils::CReadData get()=0;
 virtual void recalibrate(const std::vector<uint8_t>& qual)=0;
 virtual int open_out(std::string filename)=0; //open an output
  → file so it can be written to later.
 virtual int write()=0; //write the current read to the opened file.
};
class BamFile: public HTSFile{
```

```
public:
     samFile *sf;
     // hts idx t *idx;
     sam hdr t *h;
     // hts_itr_t *itr;
     bam1 t *r;
     samFile *of;
     bool use oq;
     bool set_oq;
     htsThreadPool* tp;
     BamFile(std::string filename, htsThreadPool* tp, bool use oq =

→ false, bool set_oq = false):
         use oq(use oq), set oq(set oq), tp(tp){
         r = bam init1();
          sf = sam_open(filename.c_str(), "r");
          if(tp->pool && hts set thread pool(sf, tp) != 0){
               std::cerr << "Couldn't attach thread pool to file " << filename
                };
              h = sam_hdr_read(sf);
               //TODO: support iteration with index?
               // idx = sam_index_load(sf, filename.c_str());
                 //TODO: throw when index can't be found
               // itr = sam_itr_queryi(idx, HTS_IDX_START, 0, 0); //iterate
                → over whole file;
               of = NULL; //this can be opened later with open out
     ~BamFile(){
          if(r != NULL){bam_destroy1(r);}
          // if(itr != NULL){sam itr destroy(itr);}
          if(sf != NULL){sam close(sf);}
          if(of != NULL){sam_close(of);}
          if(h != NULL){sam_hdr_destroy(h);}
          // if(idx != NULL){hts_idx_destroy(idx);}
     // to use: while (ret = BamFile.next() >= 0) \{//do \ something \ with \ does not be a sum of the content of t
     \rightarrow this->r}
     //>=0 on success, -1 on EOF, <-1 on error
     int next();
     // return next read sequence as a string. if there are no more,
      → return the empty string.
     std::string next_str();
     //
    readutils::CReadData get();
     void recalibrate(const std::vector<uint8_t>& qual);
```

```
// TODO:: add a PG tag to the header
  int open_out(std::string filename);
  //
  int write();
  //
}; //end of BamFile class
class FastqFile: public HTSFile
public:
 BGZF* fh;
 kseq::kseq_t* r;
  BGZF* ofh;
  htsThreadPool* tp;
  FastqFile(std::string filename, htsThreadPool* tp): ofh(NULL),
  \rightarrow tp(tp){
    fh = bgzf_open(filename.c_str(),"r");
    if(tp->pool && bgzf_thread_pool(fh, tp->pool, tp->qsize) < 0){</pre>
      std::cerr << "Couldn't attach thread pool to file " << filename
      }
   r = kseq::kseq init(fh);
  };
  ~FastqFile(){
    if(r != NULL){kseq::kseq destroy(r);}
    if(fh != NULL){bgzf close(fh);}
    if(ofh != NULL){bgzf close(ofh);}
  }
  int next();
  std::string next_str();
  readutils::CReadData get();
  void recalibrate(const std::vector<uint8_t>& qual);
  int open_out(std::string filename);
  int write();
};
class KmerSubsampler{
public:
  HTSFile* file;
 minion::Random rng;
  std::bernoulli distribution d;
  std::string readseq = "";
  std::vector<bloom::Kmer> kmers;
  bloom::Kmer kmer;
  size_t cur_kmer = 0;
  size_t total kmers = 0;
  bool not_eof = true;
```

```
int k;
  KmerSubsampler(HTSFile* file): KmerSubsampler(file, KBBQ_MAX_KMER){}
  KmerSubsampler(HTSFile* file, int k): KmerSubsampler(file, k, .15){}
  KmerSubsampler(HTSFile* file, int k, double alpha):

→ KmerSubsampler(file, k, alpha,

→ minion::create_seed_seq().GenerateOne()){}
  KmerSubsampler(HTSFile* file, int k, double alpha, uint64_t seed):

→ file(file), k(k), kmer(k), d(alpha) {rng.Seed(seed); std::cerr
  \rightarrow << "p: " << d.p() << std::endl;} //todo remove srand
  //return the next kmer
  //once the file is finished iterating and there are no remaining
  \rightarrow kmers,
  //return an empty kmer. You should check the not eof flag.
  //the kmer returned is not quaranteed to be valid.
 bloom::Kmer next kmer();
  //return the next kmer that survives sampling.
  //it is not gauranteed to be valid.
  bloom::Kmer next();
  inline bloom::Kmer operator()() {return this->next();}
  inline explicit operator bool() const{return not eof;}
};
}
#endif
                              D.2 Source
// FILE:/home/adam/code/kbbq/src/kbbq/kbbq.cc
#include "htsiter.hh"
#include "bloom.hh"
#include "covariateutils.hh"
#include "recalibrateutils.hh"
#include <memory>
#include <iostream>
#include <fstream>
#include <sstream>
#include <htslib/hfile.h>
#include <htslib/thread pool.h>
#include <qetopt.h>
#include <cassert>
#include <functional>
#include <iomanip>
#include <ctime>
```

```
#ifndef NDEBUG
#define KBBQ_USE_RAND_SAMPLER
#endif
//opens file filename and returns a unique_ptr to the result.
std::unique_ptr<htsiter::HTSFile> open_file(std::string filename,

→ htsThreadPool* tp, bool is_bam = true, bool use_oq = false, bool

    set_oq = false){
 std::unique_ptr<htsiter::HTSFile> f(nullptr);
  if(is bam){
    f = std::move(std::unique ptr<htsiter::BamFile>(new
    → htsiter::BamFile(filename, tp, use oq, set oq)));
   // f.reset(new htsiter::BamFile(filename));
  } else {
   f = std::move(std::unique ptr<htsiter::FastqFile>(new
    → htsiter::FastqFile(filename, tp)));
    // f.reset(new htsiter::FastqFile(filename));
 return f;
}
template<typename T>
std::ostream& operator<< (std::ostream& stream, const

    std::vector<T>& v){
 stream << "[";
 std::copy(v.begin(), v.end(), std::ostream_iterator<T>(stream, ",
  → "));
 stream << "]";
 return stream;
}
template<typename T>
void print_vec(const std::vector<T>& v){
 std::cerr << v;
}
std::ostream& put now(std::ostream& os){
  std::time_t t = std::time(nullptr);
 std::tm tm = *std::localtime(&t);
  return os << std::put_time(&tm, "[%F %T %Z]");</pre>
int check args(int argc, char* argv[]){
  if(argc < 2){
```

```
std::cerr << put now << " Usage: " << argv[0] << "
    → input.[bam,fq]" << std::endl;</pre>
    return 1;
  } else {
    std::cerr << put now << " Selected file: " <<

    std::string(argv[1]) << std::endl;
</pre>
    return 0;
 }
}
//long option, required arg?, flag, value
struct option long options[] = {
  {"ksize",required argument,0,'k'}, //default: 31
  {"use-oq",no_argument,0,'u'}, //default: off
  {"set-oq", no_argument, 0, 's'}, //default: off
  {"genomelen", required argument, 0, 'g'}, //estimated for bam input,
  → required for fastq input
  {"coverage", required_argument, 0, 'c'}, //default: estimated
  {"fixed",required argument,0,'f'}, //default: none
  {"alpha",required_argument,0,'a'}, //default: 7 / coverage
  {"threads", required_argument, 0, 't'},
#ifndef NDEBUG
  {"debug",required_argument,0,'d'},
#endif
  \{0, 0, 0, 0\}
};
int main(int argc, char* argv[]){
  int k = 32;
  long double alpha = 0;
  uint64_t genomelen = 0; //est w/ index with bam, w/ fq estimate w/
  uint coverage = 0; //if not given, will be estimated.
  uint32_t seed = 0;
  bool set_oq = false;
  bool use oq = false;
  int nthreads = 0;
  std::string fixedinput = "";
  int opt = 0;
  int opt idx = 0;
#ifndef NDEBUG
  std::string kmerlist("");
  std::string trustedlist("");
#endif
  while((opt = getopt long(argc,argv,"k:usg:c:f:a:t:d:",long options,
  \rightarrow &opt idx)) != -1){
```

```
switch(opt){
      case 'k':
        k = std::stoi(std::string(optarg));
        if(k \le 0 \mid \mid k > KBBQ_MAX_KMER){
          std::cerr << put now << " Error: k must be <= " <<
           _{\hookrightarrow} KBBQ_MAX_KMER << " and > 0." << std::endl;
        }
        break;
      case 'u':
        use oq = true;
        break;
      case 's':
        set oq = true;
        break;
      case 'g':
        genomelen = std::stoull(std::string(optarg));
      case 'c':
        coverage = std::stoul(std::string(optarg));
      case 'f':
        fixedinput = std::string(optarg);
        break;
      case 'a':
        alpha = std::stold(std::string(optarg));
        break;
      case 't':
        nthreads = std::stoi(std::string(optarg));
        if(nthreads < 0){</pre>
          std::cerr << put now << " Error: threads must be >= 0." <<

    std::endl;

        }
        break;
#ifndef NDEBUG
      case 'd': {
        std::string optstr(optarg);
        std::istringstream stream(optstr);
        std::getline(stream, kmerlist, ',');
        std::getline(stream, trustedlist, ',');
        break;
      }
#endif
      case '?':
      default:
        std::cerr << put_now << " Unknown argument " << (char)opt <<

    std::endl;

        return 1;
```

```
break;
 }
}
std::string filename("-");
if(optind < argc){</pre>
  filename = std::string(argv[optind]);
  while(++optind < argc){</pre>
    std::cerr << put_now << " Warning: Extra argument " <<</pre>
    → argv[optind] << " ignored." << std::endl;</pre>
  }
}
long double sampler desiredfpr = 0.01; //Lighter uses .01
long double trusted_desiredfpr = 0.0005; // and .0005
//create thread pool
std::unique_ptr<htsThreadPool, std::function<void(htsThreadPool*)>>
→ tp{
 new htsThreadPool,
  [](htsThreadPool* ptr){
    if(ptr->pool){hts_tpool_destroy(ptr->pool);}
  }
};
if(nthreads > 0 && !(tp->pool = hts tpool init(nthreads))){
  std::cerr << put_now << " Unable to construct thread pool." <<

    std::endl;

 return 1;
}
//see if we have a bam
htsFormat fmt;
hFILE* fp = hopen(filename.c str(), "r");
if (hts_detect_format(fp, &fmt) < 0) {</pre>
  //error
  std::cerr << put_now << " Error opening file " << filename <<

    std::endl;

  hclose_abruptly(fp);
  return 1;
}
bool is_bam = true;
if(fmt.format == bam || fmt.format == cram){
  is bam = true;
} else if (fmt.format == fastq_format){
  is bam = false;
} else {
```

```
//error
    std::cerr << put_now << " Error: File format must be bam, cram,

    or fastq." << std::endl;
</pre>
    hclose abruptly(fp);
    return 1;
  std::unique_ptr<htsiter::HTSFile> file;
  covariateutils::CCovariateData data;
if(fixedinput == ""){ //no fixed input provided
  if(genomelen == 0){
    if(is bam){
      std::cerr << put now << " Estimating genome length" <<

    std::endl;

      samFile* sf = hts_hopen(fp, filename.c str(), "r");
      if(tp->pool && hts set thread pool(sf, tp.get()) != 0){
        std::cerr << "Couldn't attach thread pool to file " <<

    filename << std::endl;
</pre>
      };
      sam_hdr_t* h = sam_hdr_read(sf);
      for(int i = 0; i < sam hdr nref(h); ++i){</pre>
        genomelen += sam_hdr_tid2len(h, i);
      sam hdr destroy(h);
      hts close(sf);
      if(genomelen == 0){
        std::cerr << put now << " Header does not contain genome

    information." <<</pre>
          "Unable to estimate genome length; please provide it on

    → the command line" <<
</p>
          " using the --genomelen option." << std::endl;</pre>
        return 1;
      } else {
        std::cerr << put_now << " Genome length is " << genomelen <<"

    bp." << std::endl;
</pre>
      }
    } else {
      std::cerr << put_now << " Error: --genomelen must be specified</pre>

    if input is not a bam." << std::endl;
</pre>
    }
  } else {
    if(hclose(fp) != 0){
      std::cerr << put_now << " Error closing file!" << std::endl;</pre>
    }
  }
```

```
//alpha not provided, coverage not provided
if(alpha == 0){
  std::cerr << put now << " Estimating alpha." << std::endl;</pre>
  if(coverage == 0){
    std::cerr << put now << " Estimating coverage." << std::endl;</pre>
    uint64_t seqlen = 0;
    file = std::move(open_file(filename, tp.get(), is_bam, use_oq,

→ set oq));
    std::string seq("");
    while((seq = file->next str()) != ""){
      seqlen += seq.length();
    }
    if (seqlen == 0){
      std::cerr << put_now << " Error: total sequence length in

    file " << filename <<</pre>
       " is 0. Check that the file isn't empty." << std::endl;
      return 1;
    std::cerr << put now << " Total Sequence length: " << seqlen <<

    std::endl;

    std::cerr << put_now << " Genome length: " << genomelen <<</pre>

    std::endl;

    coverage = seqlen/genomelen;
    std::cerr << put_now << " Estimated coverage: " << coverage <<

    std::endl;

    if(coverage == 0){
      std::cerr << put now << " Error: estimated coverage is 0." <<

    std::endl;

      return 1;
    }
  alpha = 7.01 / (long double)coverage; // recommended by Lighter
  \rightarrow authors
}
if(coverage == 0){ //coverage hasn't been estimated but alpha is
    given
  coverage = 7.01/alpha;
}
file = std::move(open_file(filename, tp.get(), is_bam, use_oq,

→ set_oq));
std::cerr << put now << " Sampling kmers at rate " << alpha <<

    std::endl;
```

```
//in the worst case, every kmer is unique, so we have genomelen *
  → coverage kmers
 //then we will sample proportion alpha of those.
 unsigned long long int approx kmers = genomelen*coverage*alpha;
 bloom::Bloom subsampled(approx kmers, sampler desiredfpr);
  → //lighter uses 1.5 * genomelen
 bloom::Bloom trusted(approx_kmers, trusted_desiredfpr);
 if(seed == 0){
   seed = minion::create_seed_seq().GenerateOne();
 std::cerr << put now << " Seed: " << seed << std::endl ;
 //sample kmers here.
#ifdef KBBQ_USE_RAND_SAMPLER
 std::srand(seed); //lighter uses 17
#endif
 htsiter::KmerSubsampler subsampler(file.get(), k, alpha, seed);
 //load subsampled bf.
 //these are hashed kmers.
 recalibrateutils::subsample_kmers(subsampler, subsampled);
 //report number of sampled kmers
 std::cerr << put_now << " Sampled " <<
  subsampled.inserted elements() << " valid kmers." << std::endl;</pre>
#ifndef NDEBUG
 //ensure kmers are properly sampled
 if(kmerlist != ""){
   std::ifstream kmersin(kmerlist);
   bloom::Kmer kin(k);
   for(std::string line; std::getline(kmersin, line); ){
     kin.reset();
     for(char c: line){
        kin.push_back(c);
     if(kin.valid()){
        assert(subsampled.query(kin));
   }
 }
#endif
 //calculate thresholds
 long double fpr = subsampled.fprate();
```

```
std::cerr << put now << " Approximate false positive rate: " << fpr
  if(fpr > .15){
   std::cerr << put_now << " Error: false positive rate is too high.</pre>
     "Increase genomelen parameter and try again." << std::endl;
   return 1;
 }
 long double p = bloom::calculate phit(subsampled, alpha);
 std::vector<int> thresholds =
  #ifndef NDEBUG
 7, 7, 8, 8, 9, 9, 10, 10, 11, 11, 12, 12, 12, 13, 13, 14, 14, 15,

→ 15, 15, 16, 16, 17};

 std::cerr << put_now << " Thresholds: [ " ;
 std::copy(thresholds.begin(), thresholds.end(),

    std::ostream_iterator<int>(std::cerr, " "));
 std::cerr << "]" << std::endl;
 std::cerr << put now << " Lighter Th: [ " ;
 std::copy(lighter thresholds.begin(), lighter thresholds.end(),

    std::ostream_iterator<int>(std::cerr, " "));
 std::cerr << "]" << std::endl;
 assert(lighter thresholds == thresholds);
#endif
 std::vector<long double> cdf = covariateutils::log_binom_cdf(k,p);
 std::cerr << put now << " log CDF: [ " ;
 for(auto c : cdf){std::cerr << c << " ";}</pre>
 std::cerr << "]" << std::endl;
 //get trusted kmers bf using subsampled bf
 std::cerr << put now << " Finding trusted kmers" << std::endl;
 file = std::move(open file(filename, tp.get(), is bam, use oq,

→ set oq));
 recalibrateutils::find trusted kmers(file.get(), trusted,

    subsampled, thresholds, k);

#ifndef NDEBUG
// check that all kmers in trusted list are actually trusted in our
\rightarrow list.
// it seems that lighter has quite a few hash collisions that end
→ up making
```

```
// it trust slightly more kmers than it should
if(trustedlist != ""){
  std::ifstream kmersin(trustedlist);
  bloom::Kmer kin(k);
  for(std::string line; std::getline(kmersin, line); ){
    // std::cerr << "Trusted kmer: " << line << std::endl;</pre>
    kin.reset();
    for(char c: line){
      kin.push back(c);
    if(!trusted.query(kin)){
      std::cerr << "Trusted kmer not found!" << std::endl;</pre>
      std::cerr << "Line: " << line << std::endl;</pre>
      std::cerr << "Kmer: " << kin << std::endl;</pre>
    assert(trusted.query(kin));
}
#endif
  //use trusted kmers to find errors
  std::cerr << put now << " Finding errors" << std::endl;</pre>
  file = std::move(open_file(filename, tp.get(), is_bam, use_oq,
  \rightarrow set oq));
  data = recalibrateutils::get_covariatedata(file.get(), trusted, k);
} else { //use fixedfile to find errors
  std::cerr << put now << " Using fixed file to find errors." <<

    std::endl;

  file = std::move(open_file(filename, tp.get(), is_bam, use_oq,

→ set oq));
  std::unique_ptr<htsiter::HTSFile> fixedfile =

    std::move(open_file(fixedinput, tp.get(), is_bam, use_oq,

→ set oq));
  while(file->next() >= 0 && fixedfile->next() >= 0){
    readutils::CReadData read = file->get();
    readutils::CReadData fixedread = fixedfile->get();
    std::transform(read.seq.begin(), read.seq.end(),

    fixedread.seq.begin(),
      read.errors.begin(), std::not equal to<char>{});
    data.consume read(read);
 }
}
```

```
std::vector<std::string>

¬ rgvals(readutils::CReadData::rg_to_int.size(), "");
  for(auto i : readutils::CReadData::rg to int){
    rgvals[i.second] = i.first;
#ifndef NDEBUG
  std::cerr << put now << " Covariate data:" << std::endl;</pre>
  std::cerr << "rgcov:";
  for(int i = 0; i < data.rgcov.size(); ++i){ //rgcov[rq][0] = errors</pre>
    std::cerr << i << ": " << rgvals[i] << " {" << data.rgcov[i][0]
    std::cerr << "qcov:" << "(" << data.qcov.size() << ")" << std::endl;
  for(int i = 0; i < data.qcov.size(); ++i){</pre>
    std::cerr << i << " " << rgvals[i] << "(" << data.qcov[i].size()
    for(int j = 0; j < data.qcov[i].size(); ++j){</pre>
      if(data.qcov[i][j][1] != 0){
        std::cerr << j << ":{" << data.qcov[i][j][0] << ", " <<

    data.qcov[i][j][1] << "} ";
</pre>
    }
    std::cerr << "]" << std::endl;
  }
#endif
  //recalibrate reads and write to file
  std::cerr << put_now << " Training model" << std::endl;</pre>
  covariateutils::dq_t dqs = data.get_dqs();
#ifndef NDEBUG
  std::cerr << put_now << " dqs:\n" << "meanq: ";
  print_vec<int>(dqs.meanq);
  std::cerr << "\nrgdq:" << std::endl;</pre>
  for(int i = 0; i < dqs.rgdq.size(); ++i){</pre>
    std::cerr << rgvals[i] << ": " << dqs.rgdq[i] << " (" <<

    dqs.meanq[i] + dqs.rgdq[i] << ")" << std::endl;</pre>
  std::cerr << "qscoredq:" << std::endl;</pre>
  for(int i = 0; i < dqs.qscoredq.size(); ++i){</pre>
    for(int j = 0; j < dqs.qscoredq[i].size(); ++j){</pre>
      if(data.qcov[i][j][1] != 0){
        std::cerr << rgvals[i] << ", " << "q = " << j << ": " <<
        \rightarrow dqs.qscoredq[i][j] << " (" <<
          dqs.meanq[i] + dqs.rgdq[i] + dqs.qscoredq[i][j] << ") " <<</pre>
```

```
data.qcov[i][j][1] << " " << data.qcov[i][j][0] <<

    std::endl;

      }
    }
  std::cerr << "cycledq:" << std::endl;</pre>
  for(int i = 0; i < dqs.cycledq.size(); ++i){</pre>
    for(int j = 0; j < dqs.cycledq[i].size(); ++j){</pre>
      if(data.qcov[i][j][1] != 0){
        for(size_t k = 0; k < dqs.cycledq[i][j].size(); ++k){</pre>
          for(int 1 = 0; 1 < dqs.cycledq[i][j][k].size(); ++1){</pre>
             std::cerr << rgvals[i] << ", " << "q = " << j << ", cycle
             \rightarrow = " << (k ? -(1+1) : 1+1) << ": " <<
             \rightarrow dqs.cycledq[i][j][k][l] << " (" <<
               dqs.meanq[i] + dqs.rgdq[i] + dqs.qscoredq[i][j] +

    dqs.cycledq[i][j][k][l] << ") " <<</pre>
               data.cycov[i][j][k][l][1] << " " <<
               \rightarrow data.cycov[i][j][k][1][0] << std::endl;
       }
      }
    }
  std::cerr << "dinucdq:" << std::endl;</pre>
  for(int i = 0; i < dqs.dinucdq.size(); ++i){</pre>
    for(int j = 0; j < dqs.dinucdq[i].size(); ++j){</pre>
      if(data.qcov[i][j][1] != 0){
        for(size_t k = 0; k < dqs.dinucdq[i][j].size(); ++k){</pre>
          std::cerr << rgvals[i] << ", " << "q = " << j << ", dinuc =
           \rightarrow " << seq nt16 str[seq nt16 table['0' + (k >> 2)]] <<
           \rightarrow seq nt16 str[seq nt16 table['0' + (k & 3)]] << ": " <<
           \rightarrow dqs.dinucdq[i][j][k] << " (" <<
            dqs.meanq[i] + dqs.rgdq[i] + dqs.qscoredq[i][j] +

    dqs.dinucdq[i][j][k] << ") " <<</pre>
            data.dicov[i][j][k][1] << " " << data.dicov[i][j][k][0]
             }
    }
  }
#endif
  std::cerr << put now << " Recalibrating file" << std::endl;</pre>
  file = std::move(open_file(filename, tp.get(), is_bam, use_oq,

→ set_oq));
  recalibrateutils::recalibrate and write(file.get(), dqs, "-");
  return 0;
```

```
}
// FILE:/home/adam/code/kbbq/src/kbbq/test.cc
#include <bitset>
int test(){
  bloom_parameters p{};
  p.projected_element_count = 100;
  p.false positive probability = .05;
  p.compute_optimal_parameters();
  bloom::pattern blocked bf bf(p);
  std::cerr << "Table size: " << bf.size() << std::endl;</pre>
  std::cerr << "Block size: " << bf.block size << std::endl;</pre>
  std::cerr << "Block bytes: " << bf.block size / bits per char <<

    std::endl;

  std::cerr << "Pattern bytes: " << bf.num_patterns * bf.block_size /

→ bits per char << std::endl;
</pre>
  std::cerr << "Num hashes: " << bf.hash_count() << std::endl;</pre>
  std::cerr << "Optimal K: " << p.optimal_parameters.number_of_hashes
  for(size_t i = 0; i < 10; ++i){
    // std::cerr << (void*)bf.patterns.get() << std::endl;</pre>
    std::cerr << i << "(" << (void*)&bf.patterns.get()[2 * i] << ")"
    \hookrightarrow << ": ";
    for(size_t j = 0; j < 4; ++j){
      std::cerr << std::bitset<64>(bf.patterns.get()[2*i][j]) << ", ";
    for(size_t j = 0; j < 4; ++j){
      std::cerr << std::bitset<64>(bf.patterns.get()[2*i+1][j]) << ",
    }
    std::cerr << std::endl;</pre>
  uint64_t kmer = 21345423534512;
  uint64_t gibberish = 123543451243ull;
  bf.insert(kmer);
  std::cerr << "kmer inserted into block: " <<
  → bf.get block(bf.block hash(kmer)) << std::endl;</pre>
  size_t kpattern = bf.get pattern(bf.pattern hash(kmer));
  std::cerr << "kmer pattern number: " << kpattern << std::endl;</pre>
  std::cerr << "gibberish block: " <<

→ bf.get block(bf.block hash(gibberish)) << std::endl;</pre>
  std::cerr << "gibberish pattern number: " <<</pre>

→ bf.get pattern(bf.pattern hash(gibberish)) << std::endl;</pre>
  std::cerr << "kmerp: ";</pre>
```

```
for(size_t i = kpattern; i < kpattern + 2;++i){</pre>
    for(size_t j = 0; j < 4; ++j){
      std::cerr << std::bitset<64>(bf.patterns.get()[i][j]) << ", ";</pre>
    }
  }
  std::cerr << std::endl;</pre>
  std::cerr << "Table: \n";
  for(size_t i = 0; i < bf.size() / bits_per_char / 64; ++i){</pre>
    // if(i \% (bf.block_size/bits_per_char) == 0){
    // std::cerr << "\nBLOCK" << std::endl;
    1/ }
    std::cerr << "block: ";</pre>
    for(size_t j = 0; j < 4; ++j){
      std::cerr << std::bitset<64>(bf.bit_table_.get()[2*i][j]) << ",
      }
    for(size_t j = 0; j < 4; ++j){
      std::cerr << std::bitset<64>(bf.bit table .get()[2*i+1][j]) <<
    }
    std::cerr << std::endl;</pre>
  std::cerr << std::endl;</pre>
  std::cerr << "bf contains kmer ? " << bf.contains(kmer) <<

    std::endl;

  std::cerr << "bf contains gibberish ? " << bf.contains(gibberish)</pre>
  assert(bf.contains(kmer));
 return 0;
}
// FILE:/home/adam/code/kbbq/src/kbbq/htsiter.cc
#include "htsiter.hh"
namespace htsiter{
int BamFile::next(){return sam read1(sf, h, r);}//return
\rightarrow sam_itr_next(sf, itr, r);
  // return next read as a string. if there are no more, return the
  \rightarrow empty string.
std::string BamFile::next_str(){return this->next() >= 0 ?
→ readutils::bam seq str(r) : "";}
//
```

```
readutils::CReadData BamFile::get(){return
→ readutils::CReadData(this->r, use_oq);}
void BamFile::recalibrate(const std::vector<uint8_t>& qual){
  uint8_t* q = bam get qual(this->r);
  if(set_oq){
    std::string qstr;
    std::transform(q, q + this->r->core.l_qseq,

    std::back_inserter(qstr),
      [](uint8_t c) -> char {return c + 33;}); //qual value to
       \rightarrow actual str
    //returns 0 on success, -1 on fail. We should consider throwing
    \rightarrow if it fails.
    if(bam aux update str(this->r, "OQ", qstr.length()+1,
    \rightarrow qstr.c_str()) != 0){
      if(errno == ENOMEM){
        std::cerr << "Insufficient memory to expand bam record." <<

    std::endl;

      } else if(errno == EINVAL){
        std::cerr << "Tag data is corrupt. Repair the tags and try

→ again." << std::endl;
</pre>
      throw std::invalid_argument("Unable to update OQ tag.");
    }
  }
  if(bam is rev(this->r)){
    std::reverse copy(qual.begin(), qual.end(), q);
  } else {
    std::copy(qual.begin(), qual.end(), q);
  // for(int \ i = 0; \ i < this \rightarrow r \rightarrow core. \ l_qseq; ++i){}
  // q[i] = (char)qual[i];
 // }
}
// TODO:: add a PG tag to the header
int BamFile::open out(std::string filename){
  this->of = sam open(filename.c str(), "wb");
  if(tp->pool && hts set thread pool(this->of, tp) != 0){
    std::cerr << "Couldn't attach thread pool to file " << filename
    };
  return sam_hdr_write(this->of, this->h);
}
//
int BamFile::write(){return sam_write1(this->of, this->h, this->r);}
// FastqFile class
```

```
int FastqFile::next(){
  return kseq_read(r);
}
std::string FastqFile::next_str(){
  return this->next() >= 0? std::string(this->r->seq.s): "";
}
readutils::CReadData FastqFile::get(){
  return readutils::CReadData(this->r);
}
void FastqFile::recalibrate(const std::vector<uint8_t>& qual){
  for(int i = 0; i < this->r->qual.1; ++i){
    this->r->qual.s[i] = (char)(qual[i]+33);
  }
}
int FastqFile::open_out(std::string filename){
  ofh = bgzf_open(filename.c_str(),"w"); //mode should be "wu" if
  → uncompressed output is desired.
  if(tp->pool && bgzf_thread_pool(fh, tp->pool, tp->qsize) < 0){</pre>
    std::cerr << "Couldn't attach thread pool to file " << filename
    return ofh == 0 ? -1 : 0;
}
int FastqFile::write(){
  std::string name = ks c str(&this->r->name);
  std::string seq = ks_c_str(&this->r->seq);
  std::string comment = ks_c_str(&this->r->comment);
  std::string qual = ks_c_str(&this->r->qual);
  // std::string name = this->r->name.s ?
  \rightarrow std::string(this->r->name.s) : "";
  // std::string seq = this->r->seq.s ? std::string(this->r->seq.s)
  // std::string comment = this->r->comment.s ?
  \rightarrow std::string(this->r->comment.s) : "";
  // std::string qual = this->r->qual.s ?
  \rightarrow std::string(this->r->qual.s) : "";
  std::string s("@" + name + "\n" + seq + "\n" + comment + "\n" +
  \rightarrow qual + "\n");
  return bgzf_write(ofh, s.c_str(), s.length());
}
```

```
// KmerSubsampler
bloom::Kmer KmerSubsampler::next_kmer(){
  if(cur_kmer < kmers.size()){</pre>
    return kmers[cur_kmer++]; //return the current kmer and advance
  } else {
    readseq = file->next_str();
    kmer.reset();
    if(readseq.empty()){
      this->not_eof = false;
      return kmer; //no more sequences
    } else {
      kmers.clear();
      for(size_t i = 0; i < readseq.length(); ++i){</pre>
        kmer.push_back(readseq[i]);
        if(i >= k-1){
          kmers.push back(kmer);
        }
      }
      cur kmer = 0; //reset current kmer
      total_kmers += kmers.size();
      return this->next_kmer(); //try again
 }
}
bloom::Kmer KmerSubsampler::next(){
  bloom::Kmer kmer = this->next_kmer();
  if(this->not eof){
#ifdef KBBQ_USE_RAND_SAMPLER
    double p = std::rand() / (double)RAND_MAX;
    if(p < this->d.p()){
#else
    if(d(rng)){ //sampled
#endif
      return kmer;
    else{ //try again
      return this->next();
  return kmer; // empty
```

```
}
// FILE:/home/adam/code/kbbq/src/kbbq/recalibrateutils.cc
#include "recalibrateutils.hh"
using namespace htsiter;
namespace recalibrateutils{
void subsample_kmers(KmerSubsampler& s, bloom::Bloom& sampled){
  for(bloom::Kmer kmer = s.next(); s.not eof; kmer = s.next()){
    if(kmer.valid()){
      sampled.insert(kmer);
    }
 }
}
void find_trusted_kmers(HTSFile* file, bloom::Bloom& trusted,
  const bloom::Bloom& sampled, std::vector<int> thresholds, int k)
{
  int n_trusted;
  bloom::Kmer kmer(k);
  //the order here matters since we don't want to advance the
  → iterator if we're chunked out
 while(file->next() >= 0){
    readutils::CReadData read = file->get();
    read.infer_read_errors(sampled, thresholds, k);
    n trusted = 0;
    kmer.reset();
    for(int i = 0; i < read.seq.length(); ++i){</pre>
      kmer.push_back(read.seq[i]);
      if(!read.errors[i]){
        ++n trusted;
      if(i >= k && !read.errors[i-k]){
        --n trusted;
      if(kmer.valid() && n_trusted == k){
        trusted.insert(kmer);
        //trusted kmer here
      }
    }
```

```
}
covariateutils::CCovariateData get covariatedata(HTSFile* file, const
→ bloom::Bloom& trusted, int k){
  covariateutils::CCovariateData data;
#ifndef NDEBUG
  std::ifstream errorsin("../../adamjorr-Lighter/corrected.txt");
  int linenum = 0;
  std::string line = "";
#endif
  while(file->next() >= 0){
    readutils::CReadData read = file->get();
    read.get errors(trusted, k, 6);
#ifndef NDEBUG
    //check that errors are same
    std::getline(errorsin, line);
    linenum++;
    std::vector<bool> lighter errors(line.length(), false);
    std::transform(line.begin(), line.end(), lighter_errors.begin(),
      [](char c) -> bool {return (c == '1');});
    if( lighter_errors != read.errors){
      std::string message("Line num: " + std::to_string(linenum));
      // std::array<size_t,2> anchors =
      \rightarrow bloom::find longest trusted seg(read.seg, trusted, k);
      // if(anchors[1] - anchors[0] - k + 1 \ge k) \{ //number of \}
      \rightarrow trusted kmers >= k
      // anchors[1] = bloom::adjust_right_anchor(anchors[1],
      \rightarrow read.seq, trusted, k);
      // }
      // std::cerr << "Anchors: [" << anchors[0] << ", " <<
      → anchors[1] << "]";</pre>
      // std::cerr << " (npos is " << std::string::npos << ")\n";
      std::cerr << message << std::endl << "Errors : " ;</pre>
      for(const bool& v : read.errors){
        std::cerr << v;
      std::cerr << std::endl;
      std::cerr << "Lighter: ";</pre>
      for(const bool  v : lighter errors){
        std::cerr << v;
      }
      std::cerr << std::endl;</pre>
      std::cerr << "Seq: " << read.seq << std::endl;</pre>
      // bloom::Kmer kmer(k);
      // for(const char& c :
      → std::string("CAGAATAGAAAGATTTATAAATTAAATACTC")){
```

```
// std::cerr << c << ":" << seq_nt4_table[c] << ":" <<

→ kmer.push_back(c) << ",";
</pre>
      // std::cerr << "Last kmer trusted?" <<
      → trusted[kmer.hashed_prefix()].query(kmer.get_query()) <<</pre>
      \rightarrow std::endl;
    }
    assert(lighter_errors == read.errors);
#endif
    data.consume_read(read);
  return data;
void recalibrate_and_write(HTSFile* in, const covariateutils::dq_t&
→ dqs, std::string outfn){
  if(in->open_out(outfn) < 0){</pre>
    //error!! TODO
    return;
  }
  while(in->next() >= 0){
    readutils::CReadData read = in->get();
    std::vector<uint8_t> newquals = read.recalibrate(dqs);
    in->recalibrate(newquals);
    if(in->write() < 0){
      //error! TODO
      return;
    }
  }
}
// FILE:/home/adam/code/kbbq/src/kbbq/bloom.cc
#include <stdlib.h>
#include <cstring>
#include <cmath>
#include <random>
#include "bloom.hh"
namespace bloom
{
  constexpr blocked bloom filter::cell type
  → blocked_bloom_filter::cell_type_zero;
```

```
Bloom::Bloom(unsigned long long int projected_element_count,

→ double fpr,

    unsigned long long int seed): params(){
         // params(projected_element_count, fpr, seed), bloom(params){
         params.projected_element_count = projected_element_count;
         params.false positive probability = fpr;
         params.random seed = seed;
         if(!params){
             throw std::invalid argument("Error: Invalid bloom filter
               → parameters. \
                  Adjust parameters and try again.");
        params.compute optimal parameters();
        bloom = bloom_type(params);
    }
    Bloom::~Bloom(){}
    std::array<std::vector<size_t>,2>
     → overlapping_kmers_in_bf(std::string seq, const Bloom& b, int k){
         bloom::Kmer kmer(k);
         std::vector<bool> kmer_present(seq.length()-k+1, false);
         std::vector<size_t> kmers_in(seq.length(), 0);
         std::vector<size_t> kmers possible(seq.length(), 0);
         size_t incount = 0;
         size_t outcount = 0;
         for(size_t i = 0; i < seq.length(); ++i){</pre>
             kmer.push_back(seq[i]);
             if(i >= k-1){
                  kmer present[i-k+1] = kmer.valid() ? b.query(kmer) : false;
#ifndef NDEBUG
             // if(i \ge k-1) \{ std :: cerr << kmer << " " " >< kmer << " >< kmer << " " << kmer << " >< km

ightarrow ACATGATACTATCGTCTTGATTTCTTCTTCAGAGAGTTTATTGTTGTTGTAGAAATACA _{\parallel}
               → ATTGATTTTTGTGTATTGATTTTGTATCCTGCAGCTTTGCTGAATTTTATTT"){
                  std::string kmerstr(seq, i-k+1, k);
                  std::cerr << kmerstr << " " << kmer present[i-k+1] <<

    std::endl;

#endif
         for(size_t i = 0; i < seq.length(); ++i){</pre>
             if(i < seq.length() - k + 1){ //add kmers now in our window</pre>
                  if(kmer present[i]){
```

```
++incount;
      } else {
        ++outcount;
      }
    }
    if(i >= k){ //remove kmers outside our window
      if(kmer_present[i - k]){
        --incount;
      } else {
        --outcount;
      }
    }
    kmers in[i] = incount;
    kmers_possible[i] = incount + outcount;
 return {kmers in, kmers possible};
}
int nkmers in bf(std::string seq, const Bloom& b, int k){
 Kmer kmer(k);
  int count = 0;
 for (size_t i = 0; i < seq.length(); ++i) {</pre>
    kmer.push_back(seq[i]);
    if (kmer.valid()) { //we have a full k-mer}
      if(b.query(kmer)){
        count++;
      }
    }
 }
 return count;
char get_next_trusted_char(const Kmer& kmer, const Bloom& trusted,
→ bool reverse_test_order){
  const std::array<char, 4> test_bases = !reverse_test_order ?
    std::array<char, 4>{'A','C','G','T'}: std::array<char,
    \rightarrow 4>{'T','G','C','A'};
  for(const char& c: test bases){
    Kmer extra = kmer;
    extra.push back(c);
    if(trusted.query(extra)){
      return c;
    }
  }
 return 0;
```

```
std::array<size_t, 2> find longest trusted seq(std::string seq,

    const Bloom& b, int k){
   Kmer kmer(k);
    size_t anchor_start, anchor_end, anchor_best, anchor_current;
    anchor start = anchor end = std::string::npos;
    anchor_best = anchor_current = 0;
    for(size_t i = 0; i < seq.length(); ++i){</pre>
      if(kmer.push back(seq[i]) >= k){
        if(b.query(kmer)){
          anchor current++; //length of current stretch
        } else { //we had a streak but the kmer is not trusted
          if(anchor current > anchor best){
            anchor best = anchor current;
            anchor end = i - 1; // always > 0 because i >=
            \rightarrow kmer.size() >= k
            anchor start = i + 1 - k - anchor current;
          anchor_current = 0;
      } else if(anchor_current != 0){ //we had a streak but ran into
      → a non-ATGC base
        if(anchor current > anchor best){
          anchor_best = anchor_current;
          anchor_end = i - 1; // always > 0 because i >= kmer.size()
          \rightarrow >= k
          anchor_start = i + 1 - k - anchor_current;
        anchor_current = 0;
    } //we got to the end
    if(anchor current > anchor best){
      anchor_best = anchor_current;
      anchor_end = std::string::npos;
      anchor_start = seq.length() + 1 - k - anchor_current;
   return std::array<size_t,2>{{anchor_start, anchor_end}};
  }
  std::tuple<std::vector<char>,size_t,bool>

→ find longest fix(std::string seq, const Bloom& trusted, int k,
  → bool reverse_test_order){
#ifndef NDEBUG
    std::cerr << seq << std::endl;</pre>
#endif
   Kmer kmer(k);
    std::vector<char> best c{};
    size_t best_i = 0;
```

```
bool single = false; //this pair of flags will be used to
    \hookrightarrow determine whether
    bool multiple = false; //multiple corrections were considered
    char unfixed char = seq[k-1];
    const std::array<char,4> test_bases = !reverse_test_order ?
      std::array<char, 4>{'A','C','G','T'}: std::array<char,
       \rightarrow 4>{'T','G','C','A'};
    for(const char& c: test bases){
      if(c == unfixed char){continue;}
      seq[k-1] = c;
      kmer.reset();
      size_t i;
      size_t i stop = std::max((size_t)2*k-1, seq.length()); //2k-1
      \rightarrow -> 2k?
      for(i = 0; i < i_stop; ++i){ //i goes to max(2*k-1),
      \rightarrow seq.length())
        char n = i < seq.length() ? seq[i] :</pre>

    get_next_trusted_char(kmer, trusted, reverse_test_order);

        if(n == 0) \{ // no next trusted kmer \}
          break;
        }
        kmer.push back(n);
        if(i >= k-1){
          // std::cerr << kmer.size() << std::endl;
          if(kmer.valid()){
#ifndef NDEBUG
            std::cerr << std::string(kmer) << " " << i << " " <<

    trusted.query(kmer) << std::endl;</pre>
#endif
            if(!trusted.query(kmer)){
              break;
            } else { //we have a trusted kmer with this fix
              if(i == k-1){ //the first possible trusted kmer
                 if(single){multiple = true;} //if we had one
                 → already, set multiple
                single = true;
              }
            }
          } else { //a non-ATCG base must've been added
            break;
          }
        }
      }
      if(i > best i){
#ifndef NDEBUG
        std::cerr << std::string(kmer) << " L" << std::endl;</pre>
#endif
```

```
best c.clear();
        best_c.push_back(c);
        best i = i;
      } else if (i == best i){
#ifndef NDEBUG
        std::cerr << std::string(kmer) << " T" << std::endl;</pre>
#endif
        best_c.push_back(c);
   }
   return std::make_tuple(best_c, best_i, multiple);
  long double calculate phit(const Bloom& bf, long double alpha){
    long double fpr = bf.fprate();
    double exponent = alpha < 0.1 ? 0.2 / alpha : 2;</pre>
    long double pa = 1 - pow(1-alpha, exponent);
   return pa + fpr - fpr * pa;
  }
  uint64_t numbits(uint64_t numinserts, long double fpr){
    //m = -n * log2(fpr) / ln2
   return numinserts * (-log2(fpr) / log(2));
  }
  int numhashes(long double fpr){
   //k = -log2(fpr)
   return ceil(-log2(fpr));
  }
  //ensure\ anchor >= k - 1\ before\ this.
  std::pair<size_t,bool> adjust_right_anchor(size_t anchor,

    std::string seq, const Bloom& trusted, int k){
   Kmer kmer(k);
    bool multiple = false; //multiple corrections were considered
    size_t modified_idx = anchor + 1;
    assert((anchor >= k - 1));
    for(size_t i = modified idx - k + 1; i < modified idx; ++i){</pre>
      kmer.push_back(seq[i]);
    for(const char& c : {'A', 'C', 'G', 'T'}){
      if(seq[modified_idx] == c){continue;}
      bloom::Kmer new kmer = kmer;
      new kmer.push back(c);
      //if this fix works, we don't need to adjust the anchor if it
      → fixes all remaining kmers.
      //modified\ idx + 1\ to\ modified\ idx + 1 + k - 1
```

```
for(size_t i = 0; i <= k; ++i){ //668188
#ifndef NDEBUG
        std::cerr << "i: " << i << " anchor + 2 + i: " << anchor + 2
        → + i << " len: " << seq.length() << std::endl;</pre>
#endif
        if(!trusted.query(new kmer)){
         break;
        }
        //if we get to the end of the altered kmers and they're all
        → fixed, the anchor is fine.
        if (modified idx + i == seq.length()-1 || i == k){}
#ifndef NDEBUG
          std::cerr << "First Try!" << std::endl;</pre>
#endif
          return std::make pair(anchor, multiple);
        } else { //we haven't gotten to the end yet, so
        \rightarrow modified idx+i+1 is valid.
          new_kmer.push_back(seq[modified_idx+i+1]);
        }
      }
    } // if we make it through this loop, we need to adjust the
    \rightarrow anchor.
    //we will test fixes starting with halfway through the last
    \rightarrow kmer to the end.
    //how much we're winding back the anchor; anchor-i-k must be >
    \rightarrow 0.
    for(int i = k/2-1; i \ge 0 && anchor \ge i+k-1; --i){
      kmer.reset();
     modified idx = anchor-i;
      // size t modified idx = anchor + 1 - i + k - 2;
      // for(size_t j = anchor + 1 - i - k; j < anchor + 1 - i;
      \rightarrow ++j){ //start can be -1 from this
      for(size_t j = modified_idx - k + 1; j < modified_idx; ++j){</pre>
        kmer.push back(seq[j]);
      for(const char& c: {'A', 'C', 'G', 'T'}){
        if(seq[modified idx] == c){continue;}
        bloom::Kmer new kmer = kmer;
        new_kmer.push_back(c);
#ifndef NDEBUG
        std::cerr << "i: " << i << " modified idx: " << modified idx

    std::endl;

#endif
        if(new_kmer.valid() && trusted.query(new_kmer)){
#ifndef NDEBUG
          std::cerr << "Trusted!" << std::endl;</pre>
```

```
#endif
          multiple = true;
          for(size_t j = 0; new_kmer.valid() &&
          trusted.query(new kmer) &&
          modified_idx+1+j < seq.length() && j <= k/2; ++j){
            new_kmer.push_back(seq[modified_idx+1+j]);
            if(j == k/2 \&\& new_kmer.valid() \&\&

    trusted.query(new kmer)){
              //we went the full length
              return std::make_pair(modified_idx-1, multiple); //the
              → idx before the new base that needs fixing
              //only return here if j == k/2, NOT if you run out of
              → sequence!!!
            }
         }
      }
     }
    //couldn't find a better adjustment
   return std::make_pair(anchor, multiple);
  }
  int biggest_consecutive_trusted_block(std::string seq, const Bloom&

    trusted, int k, int current_len){
   Kmer kmer(k);
    int in = 0;
    int out = 0;
    int len = 0;
    for (size_t i = 0; i < seq.length(); ++i) {</pre>
      kmer.push back(seq[i]);
      if (i \ge k-1){ //we have a full k-mer
        if(trusted.query(kmer)){ //if it's in, increment
        } else { //otherwise, reset but record the miss
          if(in > len){
            len = in;
          }
          in = 0;
          ++out;
          if (k - out < current len) { //end if we have too many misses
            break;
          }
        }
      }
    }
    if(in > len){
      len = in;
```

```
}
    return len;
//end namespace
// FILE:/home/adam/code/kbbq/src/kbbq/covariateutils.cc
#include "covariateutils.hh"
namespace covariateutils{
  std::vector<long double> NormalPrior::normal_prior{};
  long double NormalPrior::get_normal_prior(size_t j){
    if(j >= normal_prior.size()){
      for(int i = normal prior.size(); i < j+1; ++i){</pre>
        errno = 0;
        // long double prior_linspace = .91 *
        \rightarrow std::exp(-std::pow((long double)i,2.0l) * 2.0l)
        normal_prior.push_back(std::log(.91 *
        \rightarrow std::exp(-(std::pow(((long double)i/.51),2.01)))/2.01)));
        if(errno != 0){ //if an underflow happens just set the prior
        → to smallest possible #
          normal prior[i] = std::numeric limits<long</pre>
           → double>::lowest();
        }
      }
    return normal_prior[j];
  void CCovariate::increment(size_t idx, covariate_t value){
    this->increment(idx,value[0],value[1]);
  }
  void CCovariate::increment(size_t idx, unsigned long long err,

    unsigned long long total){
   this->at(idx)[0] += err;
    this->at(idx)[1] += total;
  }
  void CRGCovariate::consume_read(const readutils::CReadData& read){
    int rg = read.get rg int();
    if(this->size() <= rg){this->resize(rg+1);}
```

```
std::vector<bool> nse = read.not skipped errors();
  this->increment(rg,
    std::accumulate(nse.begin(), nse.end(), 0),
    read.skips.size() - std::accumulate(read.skips.begin(),
    → read.skips.end(), 0));
  // for(size_t \ i = 0; \ i < read.skips.size(); ++i){}
  // if(!read.skips[i]){
       this->increment(rq, !!read.errors[i], 1);
  //
 // }
rgdq t CRGCovariate::delta q(meanq t prior){
  rgdq t dq(this->size());
  for(int i = 0; i < this->size(); ++i){ //i is rgs here
    int map q = 0; //maximum a posteriori q
    long double best_posterior = std::numeric_limits<long</pre>

→ double>::lowest();

    for(int possible = 0; possible < KBBQ MAXQ+1; ++possible){</pre>
      int diff = std::abs(prior[i] - possible);
      long double prior_prob = NormalPrior::get_normal_prior(diff);
      long double p = recalibrateutils::q to p(possible);
      long double loglike = log_binom_pmf((*this)[i][0] + 1,

    (*this)[i][1] + 2, p);
      long double posterior = prior prob + loglike;
      if(posterior > best_posterior){
        map q = possible;
        best posterior = posterior;
      }
    }
    dq[i] = map_q - prior[i];
 return dq;
}
void CQCovariate::consume read(const readutils::CReadData& read){
  int rg = read.get rg int();
  if(this->size() <= rg){this->resize(rg+1);}
  for(size_t i = 0; i < read.skips.size(); ++i){</pre>
    if(!read.skips[i]){
      q = read.qual[i];
      if(this->at(rg).size() <= q){this->at(rg).resize(q+1);}
      (*this)[rg].increment(q, std::array<unsigned long long,
      → 2>({read.errors[i], 1}));
   }
  }
```

```
}
qscoredq_t CQCovariate::delta_q(prior1_t prior){
  qscoredq t dq(this->size());
  for(int i = 0; i < this -> size(); ++i){ // i is rgs here}
    dq[i].resize((*this)[i].size());
    for(int j = 0; j < (*this)[i].size(); ++j){ //j is q's here
      int map_q = 0; //maximum a posteriori q
      long double best_posterior = std::numeric_limits<long</pre>
       → double>::lowest();
      for(int possible = 0; possible < KBBQ_MAXQ+1; possible++){</pre>
        int diff = std::abs(prior[i] - possible);
        long double prior prob =
        → NormalPrior::get normal prior(diff);
        long double p = recalibrateutils::q_to_p(possible);
        long double loglike = log binom pmf((*this)[i][j][0] + 1,
         \rightarrow (*this)[i][j][1] + 2, p);
        long double posterior = prior_prob + loglike;
        if(posterior > best posterior){
          map_q = possible;
          best_posterior = posterior;
      }
      dq[i][j] = map_q - prior[i];
  }
  return dq;
}
void CCycleCovariate::consume read(const readutils::CReadData&
\rightarrow read){
  int rg = read.get_rg_int();
  int q;
  int cycle;
  if(this->size() <= rg){this->resize(rg+1);}
  size_t readlen = read.skips.size();
  for(size_t i = 0; i < readlen; ++i){</pre>
    if(!read.skips[i]){
      q = read.qual[i];
      if((*this)[rg].size() <= q){(*this)[rg].resize(q+1);}
      if((*this)[rg][q][read.second].size() <=</pre>
      → i){(*this)[rg][q][read.second].resize(i+1);}
      (*this)[rg][q][read.second].increment(i, read.errors[i], 1);
    }
 }
}
```

```
cycledq t CCycleCovariate::delta q(prior2 t prior){
  cycledq t dq(this->size()); //rq \rightarrow q \rightarrow fwd(0)/rev(1) \rightarrow cycle
  → -> values
  for(int i = 0; i < this -> size(); ++i){ //i is rgs here
    dq[i].resize((*this)[i].size());
    for(int j = 0; j < (*this)[i].size(); ++j){ //j is q's here
      for(int k = 0; k < 2; ++k){ //fwd/rev
        dq[i][j][k].resize((*this)[i][j][k].size());
        for(int 1 = 0; 1 < (*this)[i][j][k].size(); ++1){ //cycle
         → value
          int map q = 0; //maximum a posteriori q
          long double best posterior = std::numeric limits<long</pre>

→ double>::lowest();

          for(int possible = 0; possible < KBBQ MAXQ+1; possible++){</pre>
            int diff = std::abs(prior[i][j] - possible);
            long double prior prob =
             → NormalPrior::get_normal_prior(diff);
            long double p = recalibrateutils::q_to_p(possible);
            long double loglike =
             \rightarrow log_binom_pmf((*this)[i][j][k][1][0] + 1,
             \rightarrow (*this)[i][j][k][1][1] + 2, p);
            long double posterior = prior prob + loglike;
            if(posterior > best_posterior){
              map_q = possible;
              best posterior = posterior;
          dq[i][j][k][l] = map_q - prior[i][j];
        }
      }
    }
  }
 return dq;
}
void CDinucCovariate::consume read(const readutils::CReadData&
→ read, int minscore){
  int rg = read.get rg int();
  if(this->size() <= rg){this->resize(rg+1);}
  for(size_t i = 1; i < read.seq.length(); ++i){</pre>
    q = read.qual[i];
    if(!read.skips[i] && nt is not n(read.seq[i]) &&
      nt_is_not_n(read.seq[i-1]) && read.qual[i] >= minscore)
      if((*this)[rg].size() <= q){(*this)[rg].resize(q+1);}
      if((*this)[rg][q].size() < 16){(*this)[rg][q].resize(16);}
```

```
(*this)[rg][q].increment(dinuc to int(read.seq[i-1],
         read.seq[i]), read.errors[i], 1);
    }
  // seg nt16 table[256]: char -> 4 bit encoded (1/2/4/8)
  // seq_nt16_str[]: 4 bit -> char
 // seq_nt16_int[]: 4 bit -> 2 bits (0/1/2/3)
dinucdq t CDinucCovariate::delta q(prior2 t prior){
  dinucdq_t dq(this->size()); //rg -> q -> fwd(0)/rev(1) -> cycle
  → -> values
  for(int i = 0; i < this -> size(); ++i){ //i is rgs here
    dq[i].resize((*this)[i].size());
    for(int j = 0; j < (*this)[i].size(); ++j){ //j is q's here
      dq[i][j].resize((*this)[i][j].size());
      for(int k = 0; k < (*this)[i][j].size(); ++k){ //k is dinuc
        int map_q = 0; //maximum a posteriori q
        long double best_posterior = std::numeric_limits<long</pre>

→ double>::lowest();

        for(int possible = 0; possible < KBBQ_MAXQ+1; possible++){</pre>
          int diff = std::abs(prior[i][j] - possible);
          long double prior_prob =
          → NormalPrior::get_normal_prior(diff);
          long double p = recalibrateutils::q to p(possible);
          long double loglike = log_binom_pmf((*this)[i][j][k][0]
          \rightarrow + 1, (*this)[i][j][k][1] + 2, p);
          long double posterior = prior prob + loglike;
          if(posterior > best_posterior){
            map q = possible;
            best posterior = posterior;
          }
        dq[i][j][k] = map_q - prior[i][j];
    }
  }
 return dq;
}
void CCovariateData::consume read(readutils::CReadData& read, int

→ minscore){
 //TODO: readd skips once the error correction code works
  \rightarrow properly
  // for(int i = 0; i < read.seq.length(); ++i){
```

```
// read.skips[i] = (read.skips[i] |/
    \rightarrow seq_nt16_int[seq_nt16_table[read.seq[i]]] >= 4 //
    \rightarrow read.qual[i] < minscore);
    // }
    rgcov.consume read(read);
    qcov.consume_read(read);
    cycov.consume_read(read);
   dicov.consume_read(read, minscore);
  dq_t CCovariateData::get dqs(){
   dq t dq;
    std::vector<long double> expected errors(this->qcov.size(),0);
    meanq t meanq(this->qcov.size(),0);
    for(int rg = 0; rg < this->qcov.size(); ++rg){
      for(int q = 0; q < this->qcov[rg].size(); ++q){
        expected_errors[rg] += (recalibrateutils::q_to_p(q) *

→ this->qcov[rg][q][1]);

      meanq[rg] = recalibrateutils::p_to_q(expected_errors[rg] /

→ this->rgcov[rg][1]);

    dq.meanq = meanq;
    dq.rgdq = this->rgcov.delta_q(meanq);
    prior1 t rgprior(this->qcov.size());
    for(int rg = 0; rg < this->qcov.size(); ++rg){
      rgprior[rg] = meanq[rg] + dq.rgdq[rg];
    }
    dq.qscoredq = this->qcov.delta_q(rgprior);
    prior2_t qprior(this->qcov.size());
    for(int rg = 0; rg < this->qcov.size(); ++rg){
      for(int q = 0; q < this->qcov[rg].size(); ++q){
        qprior[rg].push_back(rgprior[rg] + dq.qscoredq[rg][q]);
      }
    dq.cycledq = this->cycov.delta_q(qprior);
   dq.dinucdq = this->dicov.delta q(qprior);
   return dq;
  }
// FILE:/home/adam/code/kbbq/src/kbbq/readutils.cc
#include "readutils.hh"
```

```
#include <algorithm>
#include <iterator>
#include <iostream>
KSEQ DECLARE(BGZF*)
namespace readutils{
  std::unordered_map<std::string, std::string> CReadData::rg_to_pu{};
  std::unordered map<std::string, int> CReadData::rg to int{};
  CReadData::CReadData(bam1_t* bamrecord, bool use_oq){ //TODO: flag
  → to use OQ
    this->name = bam get qname(bamrecord);
    this->seq = bam_seq_str(bamrecord);
    if(use oq){
      const uint8_t* oqdata = bam aux get(bamrecord, "OQ"); // this
      → will be null on error
      //we should throw in that case
      if(oqdata == NULL){
        std::cerr << "Error: --use-oq was specified but unable to</pre>
        → read OQ tag " <<</p>
        "on read " << this->name << std::endl;</pre>
        if(errno == ENOENT){
          std::cerr << "OQ not found. Try again without the --use-oq
          → option." << std::endl;</pre>
        } else if(errno == EINVAL){
          std::cerr << "Tag data is corrupt. Repair the tags and try

→ again." << std::endl;
</pre>
        }
        throw std::invalid argument("Unable to read OQ tag.");
      const std::string oq = bam_aux2Z(oqdata);
      std::transform(oq.cbegin(), oq.cend(),

    std::back_inserter(this->qual),
        [](const char\& c) -> uint8_t {return c - 33;});
    } else {
      std::copy(bam get qual(bamrecord), bam get qual(bamrecord) +
      → bamrecord->core.l qseq,
        std::back inserter(this->qual));
    }
    if(bam_is_rev(bamrecord)){
      //seq is already in fwd orientation
      std::reverse(this->qual.begin(), this->qual.end());
    }
    this->skips.resize(bamrecord->core.l qseq, 0);
    uint8_t* rgdata = bam_aux_get(bamrecord, "RG");
```

```
if(rgdata == NULL){
   std::cerr << "Error: Unable to read RG tag on read " <<

    this->name << std::endl;
</pre>
   if(errno == ENOENT){
      std::cerr << "RG not found. " <<
      "Every read in the BAM must have an RG tag; add tags with " <<
      "samtools addreplacerg and try again." << std::endl;
   } else if(errno == EINVAL){
      std::cerr << "Tag data is corrupt. Repair the tags and try

→ again." << std::endl;
</pre>
   throw std::invalid_argument("Unable to read RG tag.");;
 this->rg = bam aux2Z(bam aux get(bamrecord, "RG"));
 if(rg_to_pu.count(this->rg) == 0){
   rg to int[this->rg] = rg to int.size();
   // we just need something unique here.
   rg_to_pu[this->rg] = rg; //when loaded from the header this is
    \rightarrow actually a PU
 }
 this->second = bamrecord->core.flag & BAM_FREAD2; // Ox80
 this->errors.resize(bamrecord->core.l gseg,0);
// if second is >1, that means infer.
CReadData::CReadData(kseq::kseq_t* fastqrecord, std::string rg, int

→ second, std::string namedelimiter):
seq(fastqrecord->seq.s), skips(seq.length(), false),
→ errors(seq.length(), false)
{
 // this->seq = std::string(fastgrecord->seq.s);
  // this->qual.assign(fastgrecord->qual.s, fastgrecord->qual.l);
 std::string quals(fastqrecord->qual.s);
 std::transform(quals.begin(), quals.end(),

    std::back_inserter(this->qual),
    [](char c) -> int {return c - 33;});
 // this->skips.resize(this->seq.length(), false);
 std::string fullname(fastqrecord->name.s);
 size_t current pos = fullname.find(namedelimiter);
 std::string first_name = fullname.substr(0, current_pos);
 while(rg == "" && current pos != std::string::npos){
   // if we need to find rq
   fullname = fullname.substr(current_pos+1); //get the right
    → part, excluding the delimiter
```

```
current pos = fullname.find(namedelimiter); //reset the
    → delimiter; this is npos if no more fields
    if(fullname.substr(0,3) == "RG:"){
      size_t last colon = fullname.find last of(":", current pos);
      → // current pos is last char to search
     rg = fullname.substr(last_colon+1, current_pos);
  }
  this->rg = rg;
  if(second > 1){
    std::string tail = first name.substr(first name.length() - 2);
    second = (tail == "/2");
    if(second \mid \mid tail == "/1"){
      first_name = first_name.substr(0, first_name.length() - 2);
    }
  }
  this->name = first_name;
 this->second = second;
  // this->errors.resize(this->seq.length(), false);
  if(rg to pu.count(this->rg) == 0){
    rg_to_int[this->rg] = rg_to_int.size();
    rg_to_pu[this->rg] = rg; //when loaded from the header this is
    \rightarrow actually a PU.
}
void CReadData::load_rgs_from_bamfile(bam_hdr t* header){
  std::string hdrtxt(header->text);
  size_t linedelim = hdrtxt.find('\n');
  // kstring_t val;
  // while (sam hdr find tag pos(header, "RG", i, "ID", val) ==
  \rightarrow 0){
      std::string rgid(val.s);
     sam\_hdr\_find\_tag\_pos(header, "RG", i, "PU", val);
  // std::string pu(val.s);
      if(rg_to_pu.count(rqid) == 0){
  //
  //
        rg to int[rgid] = rg to int.size();
  //
         rg_to_pu[rgid] = pu;
  //
  1/ }
  while(linedelim != std::string::npos){
    if(hdrtxt.substr(0,3) == "@RG"){
      std::string id("");
      std::string pu("");
      std::string line = hdrtxt.substr(0, linedelim);
```

```
size_t tokendelim = line.find first of("\t ");
      while(tokendelim != std::string::npos){
        if(line.substr(0,3) == "ID:"){
          //id
          id = line.substr(4, tokendelim);
        } else if (line.substr(0, 3) == "PU:"){
          //pu
          pu = line.substr(4, tokendelim);
        line = line.substr(tokendelim);
        tokendelim = line.find_first_of("\t ");
      if(id != ""){
        rg_to_int[id] = rg_to_int.size();
        rg_to_pu[id] = pu;
      }
    }
    hdrtxt = hdrtxt.substr(linedelim);
    linedelim = hdrtxt.find('\n');
}
std::string CReadData::str_qual(){
  std::string str_qual;
  for(size_t i = 0; i < this->qual.size(); i++){
    str_qual.push_back(this->qual[i] + 33);
 return str qual;
}
std::string CReadData::canonical name(){
  std::string suffix;
  if (this->second){
    suffix = "/2";
  else{
    suffix = "/1";
 return this->name + suffix;
}
std::vector<bool> CReadData::not_skipped_errors() const{
  std::vector<bool> unskipped_errs;
  std::transform(this->skips.cbegin(), this->skips.cend(),

→ this->errors.cbegin(),
    std::back inserter(unskipped errs),
    [](const bool &s, const bool &e) -> bool {return (!s) && e;});
```

```
return unskipped errs;
 void CReadData::infer read errors(const bloom::Bloom& b, const

    std::vector<int>& thresholds, int k){
   std::array<std::vector<size_t>,2> overlapping =
    → bloom::overlapping_kmers_in_bf(this->seq, b, k);
   std::vector<size_t> in = overlapping[0];
   std::vector<size_t> possible = overlapping[1];
   for(size_t i = 0; i < errors.size(); ++i){</pre>
     this->errors[i] = (in[i] <= thresholds[possible[i]] ||</pre>
      → this->qual[i] <= INFER ERROR BAD QUAL);</pre>
#ifndef NDEBUG
     if(possible[i] > k){std::cerr << "seq:" << this->seq << " " <<
      → possible[i] << "WARNING: Invalid i: " << i << std::endl;}</pre>
     // if(i>=k-1) & std::string(this->seq, i-k+1, k) ==
      → "CCCCCCCCCCCCCCCCCC"){
         std::cerr << "seq: " << this->seq << "\n";
      // std::cerr << "in: ";
     // std::copy(in.begin()+i-k+1, in.begin()+i+1,
      \rightarrow std::ostream_iterator<size_t>(std::cerr, ", "));
         std::cerr << "\npossible: ";</pre>
     // std::copy(possible.beqin()+i-k+1, possible.beqin()+i+1,

→ std::ostream_iterator<size_t>(std::cerr, ", "));
     // std::cerr << "\nerrors: ";
      // std::copy(this->errors.begin()+i-k+1,
      \rightarrow this->errors.begin()+i+1,

    std::ostream_iterator<bool>(std::cerr, ", "));
         std::cerr << std::endl;</pre>
     // }
#endif
   }
 }
 size_t CReadData::correct_one(const bloom::Bloom& t, int k){
    int best fix len = 0;
   char best fix base;
   size_t best_fix_pos = std::string::npos;
   for(size_t i = 0; i < this->seq.length(); ++i){
     std::string original seq(this->seq); //copy original
     for(const char& c : {'A', 'C', 'G', 'T'}){
        if(this->seq[i] == c){continue;}
        original seq[i] = c;
        size_t start = i > k - 1 ? i - k + 1 : 0;
        //test a kmer to see whether its worth counting them all
        //i'm not sure any performance gain is worth it, but this is
        → how Lighter does it
```

```
size_t magic start = i > k/2 - 1 ? std::min(i - k/2 + 1,
        → original_seq.length()-k) : 0;
        bloom::Kmer magic_kmer(k);
        for(size_t j = magic_start; j <= magic_start + k - 1; ++j){</pre>
          magic_kmer.push_back(original_seq[j]);
        }
        //
        if(t.query(magic_kmer)){
          //94518
          int n_in = bloom::biggest_consecutive_trusted_block(
            original_seq.substr(start, 2*k - 1),t,k,best_fix_len);
#ifndef NDEBUG
          std::cerr << "Found a kmer: " << magic kmer << " i: " << i
          → << " Fix len: " << n in << std::endl;
#endif
          if(n in > best fix len){ //94518
            best fix base = c;
            best_fix_pos = i;
            best fix len = n in;
          } else if(n_in == best_fix_len && this->qual[i] <
          → this->qual[best_fix_pos]){
            best fix base = c;
            best_fix_pos = i;
          }
       }
      }
    if(best fix len > 0){
      this->seq[best_fix_pos] = best_fix_base;
   return best_fix_pos;
  }
  //this is a chonky boi
  std::vector<bool> CReadData::get_errors(const bloom::Bloom&

→ trusted, int k, int minqual, bool first_call){
    std::string original_seq(this->seq);
    size_t bad prefix = 0;
    size_t bad suffix = std::string::npos;
    bool multiple = false; //whether there were any ties
#ifndef NDEBUG
    std::cerr << "Correcting seq: " << original_seq << std::endl;</pre>
#endif
    std::array<size_t,2> anchor =
    → bloom::find_longest_trusted_seq(this->seq, trusted, k);
#ifndef NDEBUG
```

```
std::cerr << "Initial anchors: [" << anchor[0] << ", " <<

→ anchor[1] << "] " << std::endl;</pre>
#endif
    if(anchor[0] == std::string::npos){ //no trusted kmers in this
    \rightarrow read.
      multiple = true;
      size_t corrected idx = this->correct one(trusted, k);
      if(corrected idx == std::string::npos){
        return this->errors;
      } else {
        anchor = bloom::find longest trusted seq(this->seq, trusted,
#ifndef NDEBUG
        std::cerr << "Created anchor: [" << anchor[0] << ", " <<
        → anchor[1] << "]" << std::endl;</pre>
#endif
       this->errors[corrected idx] = true;
    }
    if(anchor[0] == 0 && anchor[1] == std::string::npos){ //all
    \rightarrow kmers are trusted
      return this->errors;
    //we're quaranteed to have a valid anchor now.
    //min is in case anchor[1] is npos.
    size_t anchor len = std::min(anchor[1], this->seq.length()-1) +
    \rightarrow 1 - anchor[0];
    bool corrected = false; //whether there were any corrections
    //right side
    if(anchor[1] != std::string::npos){
      //number of trusted kmers >= k
      if(anchor_len - k + 1 >= k){ //number of trusted kmers
        bool current multiple;
        std::tie(anchor[1], current multiple) =
        → bloom::adjust_right_anchor(anchor[1], this->seq, trusted,
        \rightarrow k);
#ifndef NDEBUG
        std::cerr << "Adjust R Multiple: " << current multiple <<

    std::endl;

#endif
        multiple = multiple || current_multiple;
      for(size_t i = anchor[1] + 1; i < this->seq.length();){
        size_t start = i - k + 1; //seq containing all kmers that
        \rightarrow are affected
        std::vector<char> fix;
        size_t fixlen;
```

```
bool current multiple;
        std::tie(fix, fixlen, current_multiple) =

→ bloom::find longest fix(this->seq.substr(start,

    std::string::npos), trusted, k);
#ifndef NDEBUG
        std::cerr << "R fix Multiple: " << current multiple <<</pre>
        \hookrightarrow std::endl;
#endif
        multiple = multiple || current multiple;
        size_t next untrusted idx = start + fixlen;
        if(next untrusted idx > i){
          if(fix.size() > 1){
            // multiple = true; //we take care of this in function
            // i = index of erroneous base
            //to = (i + kmerLength - 1 < readLength) ? i +
            //to = inclusive biggest index the fix can possibly go
            \rightarrow to. (= largest_possible_idx)
            //maxto = largest index the fix actually goes to
            \rightarrow exclusive; =next_untrusted_idx
            //if(\max To \le to \mid \mid to - i + 1 \le kmerLength) \dots
            //i + k
            multiple = true;
            size_t largest_possible_idx = std::min(i + k - 1,

    this->seq.length()-1);

#ifndef NDEBUG
            std::cerr << "next untrusted idx: " << next untrusted idx
            std::cerr << "largest_possible_idx (to): " <<</pre>

¬ largest possible idx << std::endl;
</pre>
            std::cerr << "largest possible idx-i+1: " <<</pre>
            → largest_possible_idx-i+1 << std::endl;</pre>
                //20629746
#endif
            if(next_untrusted_idx <= largest_possible_idx ||</pre>
            → largest_possible_idx - i + 1 < k){</pre>
              // size t trimstart = next untrusted idx;
              bad suffix = i; //readlength - trimstart
#ifndef NDEBUG
              //if there's a tie and we haven't gone the max number
              → of kmers, end correction
              std::cerr << "i: " << i << " next untrusted idx " <<
              → next_untrusted_idx << std::endl;</pre>
              std::cerr << "Fixlen is " << fixlen << " Fix: ";
              for(char c : fix){
                std::cerr << c << " ";
              std::cerr << std::endl;
```

```
std::cerr << "Tie and fix not long enough; ending</pre>

→ correction early!" << std::endl;
</pre>
#endif
              break;
          } else {
            this->seq[i] = fix[0];
            this->errors[i] = true;
          corrected = true;
#ifndef NDEBUG
          std::cerr << "Error detected at position " << i << ".

→ Advancing " << fixlen - k + 1 << "." << std::endl;</pre>
#endif
          i += fixlen - k + 1; // i = next untrusted idx
        } else {
          //couldn't find a fix; skip ahead and try again if long
           \hookrightarrow enough
#ifndef NDEBUG
          std::cerr << "Couldn't fix position " << i << " Cutting
           → read and trying again." << std::endl;//". Skipping
           \rightarrow ahead " << k - 1 << "." << std::endl;
#endif
          bad_suffix = i;
          break;
          //i += k-1; //move ahead and make i = k-1 as the first
          \rightarrow base in the new kmer
          // if(this \rightarrow seq.length() - i + k \leq (seq.length()/2) //
          \rightarrow this->seq.length() - i + k <= 2*k ){
          // //sequence not long enough. end this side.
          //
              break;
          // }
        }
      }
    //left side
    if(anchor[0] != 0){
      //the bad base is at anchor[0]-1, then include the full kmer
      \rightarrow for that base.
      // std::string sub = this->seq.substr(0, anchor[0] - 1 + k);
      std::string revcomped(this->seq.length(), 'N');
      std::transform(this->seq.rbegin(), this->seq.rend(),
      → revcomped.begin(),
        [](char c) -> char {return seq nt16 str[seq nt16 table[('0'
         + 3-seq_nt16_int[seq_nt16_table[c]])];});
      //if num of trusted kmers >= k, see if anchor needs adjusting.
      if (anchor len - k + 1 >= k) {
```

```
size_t left adjust;
        bool current multiple;
        std::tie(left adjust, current multiple) = bloom::adjust right |
        → anchor(revcomped.length()-anchor[0]-1, revcomped,

    trusted, k);

        anchor[0] = revcomped.length()-left_adjust-1; //change back
        → to original coordinates
#ifndef NDEBUG
        std::cerr << "Adjust L Multiple: " << current_multiple <<</pre>

    std::endl;

#endif
       multiple = multiple || current_multiple;
      }
      for(int i = anchor[0] - 1; i >= 0;){ //index of erroneous base
      \rightarrow in original seq
        int j = revcomped.length()-i-1; //index of erroneous base in
        \rightarrow reversed seq
        size_t start = j - k + 1; //seq containing all kmers that
        \rightarrow are affected
        //but [j -k + 1, npos) in reverse space.
        std::string sub = revcomped.substr(start, std::string::npos);
        → //get the right subsequence
        std::vector<char> fix;
        size t fixlen;
        bool current multiple;
        std::tie(fix, fixlen, current multiple) =
        → bloom::find longest fix(sub, trusted, k, true); //155392
        → TODO: add reverse_test to adjust_right_anchor
#ifndef NDEBUG
        std::cerr << "L Fix Multiple: " << current multiple <<
          std::endl;
#endif
        multiple = multiple || current multiple;
        //new i is return value + start // i += r -k + 1
        //new j should be return value + start // j += r - k + 1
        // new j should be fixlen + start; j += fixlen - k + 1
        //j = fixlen + start; j = j - k + 1 + fixlen; j += fixlen
        \rightarrow -k + 1
        size_t next untrusted idx = start + fixlen; // next
        → untrusted idx in j space
        if( next_untrusted_idx > j){
          if(fix.size() > 1){
            multiple = true; // we don't have to do this here
            → because we do it in function
            //this value needs to be fixed i think
```

```
//to = (i - kmerLength + 1 < 0) ? 0 : (i - kmerLength)
            \rightarrow +1);
           //(minTo >= to // i - to + 1 < kmerLength)
           //Line num: 21537
           // if(next untrusted idx <= std::max(start + (size t)2*k
            \rightarrow -1, revcomped.length())){
           size_t largest possible idx = std::min(j + (size_t)k -
            if(next_untrusted_idx <= largest_possible_idx ||</pre>
            \rightarrow largest possible idx - j + 1 < k){ //595573
             //if there's a tie and we haven't gone the max number
              → of kmers, end correction
             bad prefix = i;
             break;
           }
         } else {
           revcomped[j] = fix[0];
           this->errors[i] = true;
         corrected = true;
#ifndef NDEBUG
         std::cerr << "next untrusted idx: " << next untrusted idx
          std::cerr << "Error detected at position " << i << ".
          → Advancing " << next untrusted idx-j << " " << (fixlen -
          \rightarrow k + 1) << "." << std::endl;
#endif
         i -= next untrusted idx - j; //fixlen - k + 1;
       } else {
         //couldn't find a fix; skip ahead and try again if long
          \rightarrow enough
#ifndef NDEBUG
         std::cerr << "Couldn't fix position " << i << "Cutting read</pre>
          → and trying again." << std::endl;//". Skipping ahead "
          \rightarrow << k - 1 << "." << std::endl;
#endif
         bad prefix = i; //the last position in the new read
         break;
         // i = k-1;
         // if(i + k \le (seq.length()/2) // i + k \le 2*k) 
         // //sequence not long enough. end this side.
         //
             break;
         // }
       }
     }
   }
#ifndef NDEBUG
```

```
std::cerr << "Anchors: [" << anchor[0] << ", " << anchor[1] <<
    #endif
   // check for overcorrection and fix it
   if(corrected){
     bool adjust = true;
     //check that no trusted kmers were "fixed"
     bloom::Kmer kmer(k);
     size_t trusted start = std::string::npos;
     size_t trusted end = std::string::npos;
     for(size_t i = 0; i < original seq.length() && adjust == true;</pre>
      → ++i){
       kmer.push_back(original_seq[i]);
       if(kmer.valid() && trusted.query(kmer)){
         trusted_start = std::min(trusted_start,i-k+1);
         trusted_end = i;
         // std::cerr << "Trusted: " << trusted start << " " <<
          → trusted end << std::endl;
       } else {
         if(i > trusted_end){
           //we clear everything from beginning to end
           for(size_t j = trusted_start; j <= trusted_end; ++j){</pre>
             if(this->errors[j]){
               adjust = false;
               break;
             }
           trusted_start = std::string::npos;
           trusted end = std::string::npos;
       }
     }
     //if we get to the end but have a trusted block
     //we don't actually trust that block :/
     // if(trusted_end != std::string::npos){
         for(size t j = trusted start; j <= trusted end; ++j){</pre>
     //
             if(this->errors[j]){
               std::cerr << "(2) Problem: j: " << j << " " <<
     //
      → trusted start << " " << trusted_end << std::endl;</pre>
     //
              adjust = false;
     //
               break;
     //
     // }
     // }
#ifndef NDEBUG
```

```
std::cerr << "Adjust: " << adjust << " Multiple: " << multiple
      #endif
      adjust = adjust && !multiple; //made it through the loop and no
      → ties during correction
      // std::cerr << "Read corrected. Adjust threshold? " <<
      → adjust << std::endl;
#ifndef NDEBUG
      std::cerr << "Errors before adjustment: ";</pre>
      for(const bool& b: this->errors){
        std::cerr << b;
      }
      std::cerr << std::endl;</pre>
      std::cerr << "Seq After Correction: " << seq << std::endl;</pre>
#endif
      int ocwindow = 20;
      int base threshold = 4;
      int threshold = base_threshold;
      double occount = 0;
      //check for overcorrection
      std::vector<int> overcorrected_idx; //push_back overcorrected
      → indices in order
      //then\ from\ overcorrected.begin() - k\ to\ overcorrected.end()
      \rightarrow + k should all be reset.
      for(int i = 0; i < this->seq.length(); ++i){
        if(this->errors[i] &&

    seq nt16 int[seq nt16 table[original seq[i]]] < 4){</pre>
        → //increment correction count
          if(this->qual[i] <= minqual){</pre>
            occount += 0.5;
          } else {
            ++occount;
          }
        }
        if(i >= ocwindow && this->errors[i-ocwindow] &&

    seq nt16 int[seq nt16 table[original seq[i-ocwindow]]] <</pre>
        → 4){ //decrement count for not in window
          if(this->qual[i-ocwindow] <= minqual){</pre>
            occount -= 0.5;
          } else {
            --occount;
        //set threshold
        threshold = adjust \&\& i >= ocwindow \&\& i + ocwindow - 1 <

    this->seq.length() ?

          base_threshold + 1 : base_threshold;
```

```
//determine if overcorrected
#ifndef NDEBUG
        std::cerr << "Occount: " << occount << " Threshold: " <<
        std::cerr << " Seq: " << original seq[i] << " (" <<

→ seq_nt16_int[seq_nt16_table[original_seq[i]]];

        std::cerr << ")" << " Q: " << +this->qual[i] << std::endl;
#endif
        if(occount > threshold && this->errors[i]){
          overcorrected idx.push back(i);
#ifndef NDEBUG
      std::cerr << "Overcorrected indices (" <<
      → overcorrected idx.size() << "): ";</pre>
      std::copy(overcorrected_idx.begin(), overcorrected_idx.end(),

    std::ostream_iterator<int>(std::cerr, ", "));
      std::cerr << std::endl;</pre>
#endif
      //Line num: 23026
      for(int oc idx : overcorrected idx){
        if(this->errors[oc idx]){ //overcorrected idx hasn't been
        \rightarrow addressed yet
          int start = oc idx-k+1; //the beginningmost position to
          \rightarrow check
          start = start >= 0? start : 0;
          int end = oc idx+k; //the endmost position to check
          end = end < this->seq.length() ? end : this->seq.length();
          //we start iteration but we need to unfix anything within
          \hookrightarrow k of an overcorrected position
          //OR within k of one of those fixed positions.
          for(int i = start; i < end; ++i){</pre>
            if(this->errors[i]){
              this->errors[i] = false;
              //changint the end must come before the start change
              → because the start
              //change changes i!
              if(i+k > end){ //change the end if we need to
                end = i+k < this->seq.length() ? i+k :

    this->seq.length();

              }
              //i will be 1 greater than start, so rather than i-k+1
              \rightarrow we have i-k.
              if(i-k < start){ //go back a bit if we need to; +1
               → comes from the loop
```

```
i = i-k+1 >= 0? i-k: -1; //+1 will come from the
                → loop
               start = i;
             }
        }
      }
     }
   if(first call && bad prefix > 0 && (bad prefix >=

→ this->seq.length() / 2 || bad_prefix >= 2*k)){
#ifndef NDEBUG
     std::cerr << "bad prefix: " << bad prefix << std::endl;</pre>
#endif
     CReadData subread = this->substr(0, bad_prefix+1); //2nd
      \rightarrow argument is length
     std::vector<bool> suberrors = subread.get_errors(trusted, k,

→ minqual, false);
     std::copy(suberrors.begin(), suberrors.end(),

→ this->errors.begin());
   }
   if(first call && bad suffix < std::string::npos && bad suffix <

    this->seq.length() &&
    (this->seq.length()-bad_suffix > this->seq.length()/2 ||

→ this->seq.length()-bad suffix > 2*k)){
#ifndef NDEBUG
     std::cerr << "bad suffix: " << bad suffix << std::endl;</pre>
#endif
     CReadData subread = this->substr(bad_suffix, std::string::npos);
     std::vector<bool> suberrors = subread.get errors(trusted, k,

→ minqual, false);
     std::copy(suberrors.begin(), suberrors.end(),
      → this->errors.begin()+bad suffix);
   }
   if(std::find(this->errors.begin(), this->errors.end(), true) !=

    this->errors.end()){
     corrected = true;
   this->seq = original seq;
   return this->errors;
  }
  std::vector<uint8_t> CReadData::recalibrate(const
  std::vector<int> recalibrated;
```

```
std::copy(this->qual.begin(), this->qual.end(),

→ std::back_inserter(recalibrated));
    int rg = this->get_rg_int();
    for(int i = 0; i < this->seq.length(); ++i){
      uint8_t q = this->qual[i];
      if(q >= minqual){
        recalibrated[i] = dqs.meanq[rg] + dqs.rgdq[rg] +

    dqs.qscoredq[rg][q] +

          dqs.cycledq[rg][q][this->second][i];
        if(i > 0){
          int first = seq nt16 int[seq nt16 table[this->seq[i-1]]];
          int second = seq_nt16_int[seq_nt16_table[this->seq[i]]];
          if(first < 4 \&\& second < 4){
            int8_t dinuc = 15 & ((first << 2) | second); //1111 &
            \rightarrow (xx00/00xx)
            recalibrated[i] += dqs.dinucdq[rg][q][dinuc];
       }
      }
    }
    std::vector<uint8_t> ret;
    std::transform(recalibrated.begin(), recalibrated.end(),

    std::back inserter(ret),
      [](int q)->uint8_t {return q < 0 ? 0 : KBBQ_MAXQ < q ?
      \rightarrow KBBQ MAXQ : q;}); //std::clamp in c++17
    return ret;
  CReadData CReadData::substr(size_t pos, size_t count) const{
    CReadData ret = (*this);
    ret.seq = ret.seq.substr(pos, count);
    size_t len = ret.seq.size();
    ret.qual.resize(len);
    ret.skips.resize(len);
    ret.errors.resize(len);
    std::copy(this->qual.cbegin()+pos, this->qual.cbegin()+pos+len,

→ ret.qual.begin());
    std::copy(this->skips.cbegin()+pos, this->skips.cbegin()+pos+len,

→ ret.skips.begin());
    std::copy(this->errors.cbegin()+pos,

→ this->errors.cbegin()+pos+len, ret.errors.begin());
    return ret;
  }
}
```

$\label{eq:appendix} \text{APPENDIX E}$ CODE TO REPRODUCE ANALYSES IN CHAPTER 5

E.1 Code to Call Variants With Simulated Data

FILE:sim variants/filtering/Makefile

```
DATADIR = ../../../
VCFIN = $(DATADIR)/chr1.vcf.gz
BEDIN = $(DATADIR)/chr1 confident.bed.gz
REFIN = $(DATADIR)/chr1.renamed.fa
HAPDIPJS = $(HOME)/bin/hapdip/hapdip.js
INPUTINCREMENT = 20
INPUTFIRST = 0
INPUTLAST = 100
SHELL=bash
FPRS := $(shell seq $(INPUTFIRST) $(INPUTINCREMENT) $(INPUTLAST))
#FNR FPR
ADD_FPRS = $(addsuffix _$(FPR),$(FPRS))
ERRATES := $(foreach FPR,$(FPRS),$(ADD FPRS))
ERRATES := $(ERRATES) cbbq
ERVCFS := $(addprefix ../,$(addsuffix .vcf.gz,$(ERRATES)))
FLTVCFS := $(addsuffix flt.vcf.gz,$(ERRATES))
RTGCALLS := $(addsuffix _flt/calls.vcf.gz,$(ERRATES))
SNPSUMS := $(addsuffix _flt/hapdip_summary.txt,$(ERRATES))
OUTSUMS := $(addsuffix flt.summary.txt,$(ERRATES))
#index helpers
%.bed.gz.tbi: %.bed.gz
 tabix -p bed $<
%.vcf.gz.tbi: %.vcf.gz
 bcftools index -t $<
%.bam.bai: %.bam
  samtools index $<
%.fa.sdf: %.fa
 rtg format -o $0 $<
.PHONY: all
.DEFAULT: all
.PRECIOUS:
.SECONDARY:
```

```
all: $(OUTSUMS)
#filter: only snps
#filter: DP > 35 & DP < 65 (+-2 SDEV from mean of ~50)
#filter: QUAL > 75; this is ~bottom 1% and the maximum F
# value from the previous analysis is between 75 and 150.
$(FLTVCFS): %_flt.vcf.gz: ../%.vcf.gz $(BEDIN)
  bcftools view -v snps -i'DP>35 & DP < 65 & QUAL > 75' -R (word 2,
  → $^) -Oz -o $@ $<
raw flt.vcf.gz: ../raw.vcf.gz $(BEDIN)
 bcftools view -v snps -i'DP>35 & DP < 65 & QUAL > 75' -R (word 2,
  → $^) -Oz -o $@ $<
#benchmarking result directories
$(RTGCALLS): %/calls.vcf.gz: %.vcf.gz $(VCFIN) $(BEDIN) $(REFIN).sdf
rm -rf $(dir $0) && rtg vcfeval -b $(word 2, $^) -c $< -e $(word 3,
  \rightarrow $^) -o $(dir $0) -t $(word 4, $^) --output-mode=annotate -T 4
raw flt/calls.vcf.gz: raw flt.vcf.gz $(VCFIN) $(BEDIN) $(REFIN).sdf

¬ raw_flt.vcf.gz.tbi

 rm -rf $(dir $0) && rtg vcfeval -b $(word 2, $^) -c $< -e $(word 3,
  \rightarrow $^) -o $(dir $@) -t $(word 4, $^) --output-mode=annotate -T 4
$(SNPSUMS): %/hapdip summary.txt: %/calls.vcf.gz
 k8 $(HAPDIPJS) rtgeval $(BEDIN) $(dir $0) > $0
raw flt/hapdip summary.txt: raw flt/calls.vcf.gz
 k8 $(HAPDIPJS) rtgeval $(BEDIN) $(dir $0) > $0
$(OUTSUMS): %.summary.txt: %/hapdip_summary.txt
  cp $< $@
raw flt.summary.txt: raw flt/hapdip summary.txt
 cp $< $@
# FILE:sim variants/Makefile
DATADIR = .../.../
VCFIN = $(DATADIR)/chr1.vcf.gz
BEDIN = $(DATADIR)/chr1 confident.bed.gz
REFIN = $(DATADIR)/chr1.renamed.fa
RAWBAM = ../chr1 only confident.fixmate.sorted.bam
PROCESSEDBAM = raw.bam
```

```
HAPDIPJS = $(HOME)/bin/hapdip/hapdip.js
INPUTINCREMENT = 20
INPUTFIRST = 0
INPUTLAST = 100
SHELL=bash
FPRS := $(shell seq $(INPUTFIRST) $(INPUTINCREMENT) $(INPUTLAST))
#FNR FPR
ADD FPRS = $(addsuffix $(FPR),$(FPRS))
ERRATES := $(foreach FPR,$(FPRS),$(ADD FPRS))
ERRATES := $(ERRATES) cbbq
ERBAMS := $(addprefix ../,$(addsuffix .recal.bam,$(ERRATES)))
ERVCFS := $(addsuffix .vcf.gz,$(ERRATES))
RTGCALLS := $(addsuffix /calls.vcf.gz,$(ERRATES))
SNPSUMS := $(addsuffix /hapdip summary.txt,$(ERRATES))
OUTSUMS := $(addsuffix .summary.txt,$(ERRATES))
#index helpers
%.bed.gz.tbi: %.bed.gz
 tabix -p bed $<
%.vcf.gz.tbi: %.vcf.gz
 bcftools index -t $<
%.bam.bai: %.bam
  samtools index $<
%.fa.sdf: %.fa
 rtg format -o $0 $<
.PHONY: all
.DEFAULT: all
.PRECIOUS:
.SECONDARY:
all: $(OUTSUMS)
$(ERVCFS): %.vcf.gz: ../%.recal.bam $(REFIN) $(BEDIN)
 gatk HaplotypeCaller -R $(word 2, $^) -I $< -L $(word 3, $^)
  → --native-pair-hmm-threads 16 -0 $0 --QUIET true
$(PROCESSEDBAM): $(RAWBAM)
  gatk RevertBaseQualityScores -I $< -0 $@
```

```
raw.vcf.gz: $(PROCESSEDBAM) $(REFIN) $(BEDIN)
 gatk HaplotypeCaller -R $(word 2, $^) -I $< -L $(word 3, $^)
  → --native-pair-hmm-threads 16 -0 $0 --QUIET true
#benchmarking result directories
$(RTGCALLS): %/calls.vcf.gz: %.vcf.gz $(VCFIN) $(BEDIN) $(REFIN).sdf
  rm -rf $(dir $@) && rtg vcfeval -b $(word 2, $^) -c $< -e $(word 3,
  \rightarrow $^) -o $(dir $0) -t $(word 4, $^) --output-mode=annotate -T 1
raw/calls.vcf.gz: raw.vcf.gz $(VCFIN) $(BEDIN) $(REFIN).sdf
  rm -rf $(dir $@) && rtg vcfeval -b $(word 2, $^) -c $< -e $(word 3,
  \rightarrow $^) -o $(dir $0) -t $(word 4, $^) --output-mode=annotate -T 8
$(SNPSUMS): %/hapdip_summary.txt: %/calls.vcf.gz
 k8 $(HAPDIPJS) rtgeval $(BEDIN) $(dir $0) > $0
raw/hapdip_summary.txt: raw/calls.vcf.gz
 k8 $(HAPDIPJS) rtgeval $(BEDIN) $(dir $0) > $0
$(OUTSUMS): %.summary.txt: %/hapdip_summary.txt
  cp $< $@
raw.summary.txt: raw/hapdip_summary.txt
  cp $< $@
# FILE:sim variants/rocs/Makefile
DATADIR = .../.../.../
VCFIN = $(DATADIR)/chr1.vcf.gz
BEDIN = $(DATADIR)/chr1_confident.bed.gz
REFIN = $(DATADIR)/chr1.renamed.fa
HAPDIPJS = $(HOME)/bin/hapdip/hapdip.js
TAG = QUAL
INPUTINCREMENT = 20
INPUTFIRST = 0
INPUTLAST = 100
SHELL=bash
FPRS := $(shell seq $(INPUTFIRST) $(INPUTINCREMENT) $(INPUTLAST))
#FNR FPR
ADD FPRS = $(addsuffix $(FPR),$(FPRS))
ERRATES := $(foreach FPR,$(FPRS),$(ADD_FPRS))
ERRATES := $(ERRATES) raw cbbq
RTGROCS := $(addsuffix _$(TAG)/snp_roc.tsv.gz,$(ERRATES))
```

```
OUTROCS := $(addsuffix $(TAG).snp roc.tsv.gz,$(ERRATES))
#index helpers
%.bed.gz.tbi: %.bed.gz
 tabix -p bed $<
%.vcf.gz.tbi: %.vcf.gz
 bcftools index -t $<
%.bam.bai: %.bam
 samtools index $<
%.fa.sdf: %.fa
 rtg format -o $0 $<
.PHONY: all
.DEFAULT: all
.PRECIOUS:
.SECONDARY:
all: $(OUTROCS)
$(RTGROCS): %_$(TAG)/snp_roc.tsv.gz: ../%.vcf.gz $(VCFIN) $(BEDIN)
rm -rf $(dir $0) && rtg vcfeval -b $(word 2, $^) -c $< -e $(word 3,
  \rightarrow $^) -t $(word 4, $^) --output-mode=roc-only
  → --vcf-score-field=$(TAG) -T 4 -o $(dir $@)
$(OUTROCS): %_$(TAG).snp_roc.tsv.gz: %_$(TAG)/snp_roc.tsv.gz
  cp $< $@
            E.2 Code to Call Variants With E. melliodora Data
# FILE:euc_variants/raw/Makefile
VARIANTSDIR = ../gatk4/
REF = ../e mel 3/e mel 3.fa
REFDICT = $(basename $(REF)).dict
RAWALIGNMENT = ../alignment.dedup.bam
REPEATBED = ../liftover/e mel 3 repeatmask.bed
RAWVARIANTS = var-calls.vcf.gz
SCAFFOLDS = $(addprefix scaffold_,$(shell seq 1 11))
SCAFFOLDEDVARIANTS = $(addsuffix .var-calls.vcf.gz, $(SCAFFOLDS))
```

```
SCRIPTDIR = ~/bin/zypy/scripts
FLTWITHREP = $(SCRIPTDIR)/filt_with_replicates.pl
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
VCFTOFA = \$(SCRIPTDIR)/vcf2fa.sh
PLOTTREE = $(SCRIPTDIR)/plot tree.R
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz
→ 03-excesshet.vcf.gz \
        04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
        07-replicate.vcf.gz 08-variable.vcf.gz
all: $(ALL) num_variants.txt
.SHELL: bash
.PHONY: all
%.vcf.gz: %.vcf
  bgzip -c $< >$@
%.vcf.gz.csi: %.vcf.gz
  bcftools index $<
%.bam.bai: %.bam
  samtools index $<
.SECONDARY:
.PRECIOUS:
$(SCAFFOLDEDVARIANTS): %.var-calls.vcf.gz: $(RAWALIGNMENT) $(REF)
→ $(RAWALIGNMENT).bai $(REFDICT)
  ~/.local/bin/gatk HaplotypeCaller -I $< -R $(word 2, $^)</pre>
  → --native-pair-hmm-threads 8 --heterozygosity 0.025 -0 $@
  → --QUIET true -L $*
$(RAWVARIANTS): $(REFDICT) $(SCAFFOLDEDVARIANTS)
  picard SortVcf O=$@ SEQUENCE DICTIONARY=$< $(addprefix</pre>
  \rightarrow I=,$(wordlist 2,$(words $^),$^))
O1-first-11-scaffolds.vcf.gz: $(RAWVARIANTS) $(RAWVARIANTS).csi
  bcftools view -r
  → scaffold 1,scaffold 2,scaffold 3,scaffold 4,scaffold 5,scaffold
  - _6,scaffold_7,scaffold_8,scaffold_9,scaffold_10,scaffold_11 -Oz
  → -o $0 $
```

```
02-depth.vcf.gz: 01-first-11-scaffolds.vcf.gz
→ 01-first-11-scaffolds.vcf.gz.csi
 bcftools filter -i 'INFO/DP <= 500' -0 z -o $@ $<
03-excesshet.vcf.gz: 02-depth.vcf.gz 02-depth.vcf.gz.csi
  bcftools filter -i 'ExcessHet <= 40' -0 z -o $@ $<
#testing shows -q is applied last
04-near-indel.vcf.gz: 03-excesshet.vcf.gz 03-excesshet.vcf.gz.csi
  bcftools filter -g 50 -O z -o $0 $<
O5-biallelic.vcf.gz: O4-near-indel.vcf.gz O4-near-indel.vcf.gz.csi
  bcftools view -m2 -M2 -v snps -0 z -o $0 $<
O6-repeat.vcf.gz: O5-biallelic.vcf.gz $(REPEATBED)
→ 05-biallelic.vcf.gz.csi
  vcftools --gzvcf $< --exclude-bed $(word 2, $^)
  --remove-filtered-all --recode --recode-INFO-all --stdout |
  \rightarrow bgzip -c > $0
O7-replicate.vcf.gz: 06-repeat.vcf.gz 06-repeat.vcf.gz.csi
  zcat $< | $(FLTWITHREP) -s -g 3 | bgzip -c > $@
08-variable.vcf.gz: 07-replicate.vcf.gz
  zcat $< | $(DIPLOIDIFY) -t vcf -v | bgzip -c > $@
num variants.txt: $(ALL)
  parallel -\text{tag} - I\{\} 'bcftools view -H\{\} | wc -l' ::: (ALL) > 0
# FILE:euc_variants/raw/fnr/Makefile
#VARIANTSDIR = ../../2018-07-24_callability/
\#REF = .../.../e \ mel \ 3/e \ mel \ 3.fa
\#ALIGNMENT = \$(VARIANTSDIR)/alignment.bam
#REPEATBED = ../../liftover/e mel 3 repeatmask.bed
#RAWVARIANTS = $(VARIANTSDIR)/qatk/var-calls.vcf.qz
\#INREPEATS = \$(VARIANTSDIR)/gatk/inrepeats.txt
DNGCALLS = ../../dng/filter/goodsites.vcf
SCRIPTDIR = ~/bin/zypy/scripts
FLTWITHREP = $(SCRIPTDIR)/filt with replicates.pl
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
VCFTOFA = $(SCRIPTDIR)/vcf2fa.sh
PLOTTREE = $(SCRIPTDIR)/plot tree.R
```

```
CALLABILITYRES = $(SCRIPTDIR)/spiked mutation results.py
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz
→ 03-excesshet.vcf.gz \
 04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
 07-replicate.vcf.gz 08-variable.vcf.gz
RESULTS = $(addsuffix .result, $(basename $(basename $(ALL))))
FNRESULTS = $(addsuffix .fn.result, $(basename $(basename $(ALL))))
TPRESULTS = $(addsuffix .tp.result, $(basename $(basename $(ALL))))
results: fn.txt tp.txt
.PHONY: results
.SECONDARY:
%.vcf.gz: %.vcf
 bgzip -c $< >$@
%.vcf.gz.csi: %.vcf.gz
 bcftools index $<
#Calls not in the callset but in DNGCALLS are FN
%.fn.result: ../%.vcf.gz
 bcftools view -H -T ^{<<} (DNGCALLS) \mid wc -1 > $0
#Calls that match DNGCALLS are TPs
%.tp.result: ../%.vcf.gz
 bcftools view -H -T $(DNGCALLS) $< | wc -l > $0
fn.txt: $(FNRESULTS)
 parallel -I{} --tag 'cat {}' ::: $^ > $0
tp.txt: $(TPRESULTS)
 parallel -I{} --tag 'cat {}' ::: $^ > $0
# FILE:euc variants/raw/fdr/Makefile
GATKVARIANTS = ../O1-first-11-scaffolds.vcf.gz
CALLEDVARIANTS = .../08-variable.vcf.gz
JOBNUMS=$(shell seq 1 100)
VCFNUMS = $(addsuffix .vcf.gz, $(JOBNUMS))
JOBCALLS=$(addprefix %/,$(VCFNUMS))
SCRIPTDIR = ~/bin/zypy/scripts
```

```
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
FPRFILT = $(SCRIPTDIR)/gatkfpr.py
SHUF_LABELS = $(SCRIPTDIR)/label_permutation.R
SHELL=bash
DNGCALLS = ../../dng/filter/goodsites.vcf
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz
→ 03-excesshet.vcf.gz \
       04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
       07-replicate.vcf.gz 08-variable.vcf.gz
RESULTS = $(addsuffix .result, $(basename $(basename $(ALL))))
RESFOLDERS = $(addsuffix /, $(basename $(basename $(ALL))))
ALLVCFS = $(foreach folder, $(RESFOLDERS), $(addprefix $(folder),

    $(VCFNUMS)))

ALLTREES = $(addprefix trees/, $(addsuffix .ped,$(JOBNUMS)))
default: all
all: $(RESULTS) results.txt
.PHONY: all default
.DELETE ON ERROR:
.INTERMEDIATE:
.SECONDARY:
# Helper Rules
%.vcf.gz.csi: %.vcf.gz
 bcftools index $<
trees/:
 mkdir -p $0
trees/%.ped: trees/
 echo "##PEDNG v1.0" > $0; echo -e "M\t.\t.\t0" | paste - <(
  \rightarrow $(SHUF LABELS) ) >> $0
$(RESFOLDERS):
 mkdir -p $@
```

```
vpath %.ped trees/
$(ALLVCFS): | $(RESFOLDERS)
  $(FPRFILT) -n 3 -v ../$(subst /,,$(dir $0)).vcf.gz -p

    trees/$(notdir $(basename $(basename $@))).ped | \

  $(DIPLOIDIFY) -t vcf -v | bgzip > $0
$(RESULTS): %.result : $(DNGCALLS) $(JOBCALLS)
  rm -f $0; for f in $(wordlist 2,$(words $^),$^); do bcftools view
  \rightarrow -H -T ^$< $$f | wc -l >> $0; done
#FP, FP/P (FDR)
results.txt: $(RESULTS)
  parallel -I\{\} --tag 'cat \{\} | awk "\{x+=\$1\}END\{print x,x/NR\}"' :::
  → $^ > $@
# FILE: euc variants/kbbq/Makefile
VARIANTSDIR = ../gatk4/
REF = .../e mel 3/e mel 3.fa
REFDICT = $(basename $(REF)).dict
RAWALIGNMENT = ../alignment.dedup.bam
KBBQALIGNMENT = recalibrated.bam
REPEATBED = ../liftover/e mel 3 repeatmask.bed
RAWVARIANTS = var-calls.vcf.gz
SCAFFOLDS = $(addprefix scaffold_,$(shell seq 1 11))
SCAFFOLDEDVARIANTS = $(addsuffix .var-calls.vcf.gz, $(SCAFFOLDS))
SCRIPTDIR = ~/bin/zypy/scripts
FLTWITHREP = $(SCRIPTDIR)/filt with replicates.pl
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
VCFTOFA = \$(SCRIPTDIR)/vcf2fa.sh
PLOTTREE = $(SCRIPTDIR)/plot_tree.R
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz
→ 03-excesshet.vcf.gz \
        04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
        07-replicate.vcf.gz 08-variable.vcf.gz
all: $(ALL) num_variants.txt
.SHELL: bash
.PHONY: all
```

```
%.vcf.gz: %.vcf
 bgzip -c $< >$@
%.vcf.gz.csi: %.vcf.gz
 bcftools index $<
%.bam.bai: %.bam
  samtools index $<
.SECONDARY:
.PRECIOUS:
$(KBBQALIGNMENT): $(RAWALIGNMENT)
  \sim/bin/cbbq/build/cbbq -t12 -k32 -g 605951511 -c 240 $< > $@ 2>

→ cbbq.log

$(SCAFFOLDEDVARIANTS): %.var-calls.vcf.gz: $(KBBQALIGNMENT) $(REF)
→ $(KBBQALIGNMENT).bai $(REFDICT)
  ~/.local/bin/gatk HaplotypeCaller -I $< -R $(word 2, $^)
  → --heterozygosity 0.025 -0 $@ --QUIET -L $*
$(RAWVARIANTS): $(REFDICT) $(SCAFFOLDEDVARIANTS)
 picard SortVcf O=$@ SEQUENCE DICTIONARY=$< $(addprefix
  \rightarrow I=,$(wordlist 2,$(words $^),$^))
O1-first-11-scaffolds.vcf.gz: $(RAWVARIANTS) $(RAWVARIANTS).csi
 bcftools view -r

→ scaffold 1,scaffold 2,scaffold 3,scaffold 4,scaffold 5,scaffold |

  - _6,scaffold_7,scaffold_8,scaffold_9,scaffold_10,scaffold_11 -Oz
  → -o $@ $<</p>
02-depth.vcf.gz: 01-first-11-scaffolds.vcf.gz
→ 01-first-11-scaffolds.vcf.gz.csi
 bcftools filter -i 'INFO/DP <= 500' -0 z -o $@ $<
03-excesshet.vcf.gz: 02-depth.vcf.gz 02-depth.vcf.gz.csi
 bcftools filter -i 'ExcessHet <= 40' -0 z -o $@ $<
#testing shows -q is applied last
04-near-indel.vcf.gz: 03-excesshet.vcf.gz 03-excesshet.vcf.gz.csi
 bcftools filter -g 50 -O z -o $0 $<
O5-biallelic.vcf.gz: O4-near-indel.vcf.gz O4-near-indel.vcf.gz.csi
  bcftools view -m2 -M2 -v snps -0 z -o $0 $<
```

```
O6-repeat.vcf.gz: O5-biallelic.vcf.gz $(REPEATBED)

→ 05-biallelic.vcf.gz.csi

 vcftools --gzvcf $< --exclude-bed $(word 2, $^)</pre>
  ---remove-filtered-all --recode --recode-INFO-all --stdout |
  \rightarrow bgzip -c > $0
07-replicate.vcf.gz: 06-repeat.vcf.gz 06-repeat.vcf.gz.csi
  zcat $< | $(FLTWITHREP) -s -g 3 | bgzip -c > $0
08-variable.vcf.gz: 07-replicate.vcf.gz
  zcat $< | $(DIPLOIDIFY) -t vcf -v | bgzip -c > $@
num variants.txt: $(ALL)
 parallel -\text{tag} - I\{\} 'bcftools view -H\{\} | wc -l' ::: (ALL) > 0
# FILE:euc_variants/kbbq/fnr/Makefile
#VARIANTSDIR = ../../2018-07-24 callability/
\#REF = ../../e_mel_3/e_mel_3.fa
\#ALIGNMENT = \$(VARIANTSDIR)/alignment.bam
#REPEATBED = ../../liftover/e_mel_3_repeatmask.bed
#RAWVARIANTS = $(VARIANTSDIR)/qatk/var-calls.vcf.qz
#INREPEATS = $(VARIANTSDIR)/qatk/inrepeats.txt
DNGCALLS = ../../dng/filter/goodsites.vcf
SCRIPTDIR = ~/bin/zypy/scripts
FLTWITHREP = $(SCRIPTDIR)/filt with replicates.pl
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
VCFTOFA = \$(SCRIPTDIR)/vcf2fa.sh
PLOTTREE = $(SCRIPTDIR)/plot tree.R
CALLABILITYRES = $(SCRIPTDIR)/spiked mutation results.py
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz
→ 03-excesshet.vcf.gz \
 04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
 07-replicate.vcf.gz 08-variable.vcf.gz
RESULTS = $(addsuffix .result, $(basename $(basename $(ALL))))
FNRESULTS = $(addsuffix .fn.result, $(basename $(basename $(ALL))))
TPRESULTS = $(addsuffix .tp.result, $(basename $(all))))
results: fn.txt tp.txt
.PHONY: results
```

```
.SECONDARY:
%.vcf.gz: %.vcf
 bgzip -c $< >$@
%.vcf.gz.csi: %.vcf.gz
 bcftools index $<
#Calls not in the callset but in DNGCALLS are FN
%.fn.result: ../%.vcf.gz
 bcftools view -H -T ^{<} $(DNGCALLS) | wc -1 > $0
#Calls that match DNGCALLS are TPs
%.tp.result: ../%.vcf.gz
 bcftools view -H -T $(DNGCALLS) $< | wc -l > $0
fn.txt: $(FNRESULTS)
 parallel -I{} --tag 'cat {}' ::: $^ > $@
tp.txt: $(TPRESULTS)
 parallel -I{} --tag 'cat {}' ::: $^ > $@
# FILE:euc_variants/kbbq/fdr/Makefile
GATKVARIANTS = ../O1-first-11-scaffolds.vcf.gz
CALLEDVARIANTS = ../08-variable.vcf.gz
JOBNUMS=$(shell seq 1 100)
VCFNUMS = $(addsuffix .vcf.gz, $(JOBNUMS))
JOBCALLS=$(addprefix %/,$(VCFNUMS))
SCRIPTDIR = ~/bin/zypy/scripts
DIPLOIDIFY = $(SCRIPTDIR)/diploidify.py
FPRFILT = $(SCRIPTDIR)/gatkfpr.py
SHUF LABELS = $(SCRIPTDIR)/label permutation.R
SHELL=bash
DNGCALLS = ../../dng/filter/goodsites.vcf
ALL = 01-first-11-scaffolds.vcf.gz 02-depth.vcf.gz
→ 03-excesshet.vcf.gz \
       04-near-indel.vcf.gz 05-biallelic.vcf.gz 06-repeat.vcf.gz \
       07-replicate.vcf.gz 08-variable.vcf.gz
RESULTS = $(addsuffix .result, $(basename $(basename $(ALL))))
RESFOLDERS = $(addsuffix /, $(basename $(basename $(ALL))))
```

```
ALLVCFS = $(foreach folder, $(RESFOLDERS), $(addprefix $(folder),

    $(VCFNUMS)))

ALLTREES = $(addprefix trees/, $(addsuffix .ped,$(JOBNUMS)))
default: all
all: $(RESULTS) results.txt
.PHONY: all default
.DELETE ON ERROR:
.INTERMEDIATE:
.SECONDARY:
# Helper Rules
%.vcf.gz.csi: %.vcf.gz
 bcftools index $<
#
trees/:
 mkdir -p $0
trees/%.ped: trees/
 echo "##PEDNG v1.0" > $0; echo -e "M\t.\t.\t0" | paste - <(
  → $(SHUF LABELS) ) >> $@
$(RESFOLDERS):
 mkdir -p $0
vpath %.ped trees/
$(ALLVCFS): | $(RESFOLDERS)
 $(FPRFILT) -n 3 -v ../$(subst /,,$(dir $0)).vcf.gz -p

    trees/$(notdir $(basename $(basename $@))).ped | \

  $(DIPLOIDIFY) -t vcf -v | bgzip > $@
$(RESULTS): %.result : $(DNGCALLS) $(JOBCALLS)
 rm -f $0; for f in $(wordlist 2,$(words $^),$^); do bcftools view
  \rightarrow -H -T ^$< $$f | wc -1 >> $0; done
#FP, FP/P (FDR)
results.txt: $(RESULTS)
```

```
parallel -I\{\} --tag 'cat \{\} | awk "\{x+=\$1}END\{print x,x/NR\}"' :::

→ $^ > $@
                        E.3 ROC Plotting Code
#!/usr/bin/env Rscript
#ROCs on ROCs!!
library(tidyverse)
# --- Import Data ---
#import rtg-eval roc files.
get data dir <- function(path){</pre>
 return(paste0("../data/roc/", path))
#return file name of the roc tsv
#given the prefix and type. For example, O_O QUAL
#returns "../data/roc/0_0_QUAL.snp_roc.tsv.gz"
get_roc_path <- function(prefix, type){</pre>
 return(get_data_dir(paste0(prefix, "_", type, ".snp_roc.tsv.gz")))
# --- Get Data Frame ---
import rtg rocs <- function(fnr, fpr, type){</pre>
 prefixes <- unlist(map(fnr, paste0, '_', fpr))</pre>
 prefixes <- c(prefixes, "raw", "cbbq")</pre>
 roc files <- get roc path(prefixes, type)</pre>
  dfs <- map(roc_files, read_tsv, comment = "#",</pre>
             col names = c(
               type, "TPb", "FP", "TPc", "FN", "precision",
               prefixes[(length(prefixes)-1):length(prefixes)] =
  names(dfs) <- prefixes</pre>
 notempty \leftarrow map lgl(dfs, \sim dim(.)[1] != 0)
  dfs <- dfs[notempty]</pre>
  bind_rows(dfs, .id = 'FNR_FPR') %>%
  separate(FNR FPR, into = c("FalseNegativeRate", "FalsePositiveRate"),
           sep = "_", convert = TRUE) %>%
  mutate(across(c(FalseNegativeRate,FalsePositiveRate),
                ~factor(., levels =
                → c("raw","kbbq",0,20,40,60,80,100)))) %>%
  group by(FalseNegativeRate,FalsePositiveRate) %>%
  filter(FalsePositiveRate != 100)
}
```

```
rate_labeller <- labeller(</pre>
  # .cols = function(str){str replace(str, "^", "FNR: 0")},
  .rows = function(str){str replace(str, "^80$", "FPR:\n80")}
# --- Make plots ---
r factor <- function(v){factor({{v}}}, levels =
plot roc <- function(df){</pre>
  just empirical <- df %>%
   ungroup() %>%
    filter(FalseNegativeRate == "kbbq" | FalseNegativeRate == "raw")
    select(FalseNegativeRate, FPR, sensitivity)
    unite("FNR_FPR", c(FalseNegativeRate,FalsePositiveRate), remove =
    → FALSE) %>%
   mutate(FalsePositiveRate = factor(FalsePositiveRate)) %>%
    mutate(FalsePositiveRate = fct collapse(FalsePositiveRate,
      empirical = c('kbbq','raw')
    )) %>%
    ggplot(aes(FPR,sensitivity)) +
    facet grid(rows = vars(FalsePositiveRate), as.table = FALSE,
               margins = TRUE, labeller = rate labeller) +
    # geom_line(aes(color = factor(FalseNegativeRate, levels =
    \rightarrow c("raw",0,20,40,60,80,100)), group = FNR_FPR)) +
    geom line(aes(color = FalseNegativeRate, group = FNR FPR)) +
    scale_color_viridis_d('Variable\nSites\nFNR', option = 'viridis')
    xlab("False Positive Rate") +
    ylab("True Positive Rate") +
    theme(strip.text.y = element_text(angle = 0)) +
    geom_line(data = just_empirical, aes(color = FalseNegativeRate,
    → group = FalseNegativeRate)) #add empirical on top of every
    \rightarrow plot
}
plot_sen_prec <- function(df){</pre>
  df %>% ggplot(aes(sensitivity,precision)) +
    facet grid(rows = vars(FalsePositiveRate), as.table = FALSE) +
    geom_line(aes(color = factor(FalseNegativeRate))) +
    scale color viridis d(option = 'viridis')
}
```

```
plot_roc_maxf <- function(df){</pre>
  df %>%
    summarize(maxf = max(f)) %>%
    ggplot(aes(FalseNegativeRate,FalsePositiveRate)) +
    geom_raster(aes(fill = maxf)) +
    scale_fill_viridis_c() +
    coord fixed(ratio = 1)
}
#the value of the statistic where F is maximized
plot roc argmaxf <- function(df, var){</pre>
  df %>%
    slice max(order by = f, with ties = FALSE) %>%
    ggplot(aes(FalseNegativeRate,FalsePositiveRate)) +
    geom raster(aes(fill = {{var}})) +
    scale fill viridis c() +
    xlab("Variable Sites FNR") +
    ylab("Variable Sites FPR") +
    coord_fixed(ratio = 1)
}
plot_roc_avgf <- function(df){</pre>
  df %>%
    summarize(avgf = median(f)) %>%
    ggplot(aes(FalseNegativeRate,FalsePositiveRate)) +
    geom raster(aes(fill = avgf)) +
    scale fill viridis c() +
    xlab("Variable Sites FNR") +
    ylab("Variable Sites FPR") +
    coord fixed(ratio = 1)
}
#emulate filtering on an (exclusive) maximum and minimum value.
# The ROC lists the cumulative TP, FP, FN in DESCENDING ORDER.
# Thus, above the maximum:
# FPs and TPs are removed.
# FNs need to be added.
# Below the minimum:
# FPs and TPs are removed.
# FNs are calculated correctly.
# Precision, sensitivity, and F are then recalculated.
emulate filter <- function(df, var, min, max){</pre>
  ceil <- df %>%
```

```
filter({{var}} > max, .preserve = TRUE) %>%
    slice_min(order_by = {{var}}}, with_ties = FALSE) %>%
    select(FalseNegativeRate,FalsePositiveRate,TPb:FN) %>%
    rename(TPbMAX = TPb, FPMAX = FP, TPcMAX = TPc) %>%
    mutate(FNMAX = max(FN)) %>%
    select(-FN)
  df %>% select(FalseNegativeRate:FN) %>%
    filter({{var}} <= max, .preserve = TRUE) %>%
    left join(ceil) %>%
    mutate(FP = FP - FPMAX,
           TPb = TPb - TPbMAX,
           TPc = TPc - TPcMAX) \%>\%
    filter({{var}} >= min, .preserve = TRUE) %>%
    mutate(FN = if_else(FN == max(FN), FNMAX, FN)) %>%
    select(!TPbMAX:FNMAX) %>%
    mutate(sensitivity = TPb/(TPb + FN), precision = TPc/(TPc + FP))
    → %>%
    mutate(f = 2 * precision * sensitivity / (precision +

    sensitivity))

}
# --- Main ---
fpr <- seq(0,100,20)
\#zcat\ ansites.bed.qz\ /\ awk\ '\{x += (\$3-\$2)\}END\{print\ x\}'
neg sites <- 213684509
#set theme
theme set(theme minimal(base size = 22, base family = 'Times') +
            theme(plot.margin = margin(0,0,0,0))
          )
# I plot the ROC, argmaxf, and avgf
#qualroc
qualroc <- import_rtg_rocs(fpr,fpr,"QUAL") %>% mutate(FPR =
→ FP/neg sites)
pdf("../figures/qualroc.pdf", width = 9, height = 7)
qualroc \%>\% plot_roc() + xlim(0 , 2e-5) +
  ggtitle("QUAL ROC")
dev.off()
pdf("../figures/qualmaxf.pdf", width = 9, height = 7)
qualroc %>% plot_roc_argmaxf(QUAL) +
```

```
ggtitle("QUAL with Best F-statistic")
dev.off()
# qualroc %>% plot_roc_avgf() +
   qqtitle("Better Calibration Increases Average QUAL F-statistic")
#dproc
# I decided not to use this since it's not well-defined as a score:
# larger numbers != better. Depth can probably be transformed to
   a score assuming a Poisson distribution, but that is outside of
# the scope of this work.
# dproc <- import rtq rocs(fpr, fpr, "DP")</pre>
# dproc %>% plot_roc()
# dproc %>% plot roc maxf()
#ggroc
gqroc <- import_rtg_rocs(fpr,fpr,"GQ") %>% mutate(FPR = FP/neg_sites)
pdf("../figures/gqroc.pdf", width = 9, height = 7)
gqroc %>% plot roc() +
 ggtitle("GQ ROC")
dev.off()
# gqroc %>% plot_roc_argmaxf(GQ) +
# ggtitle("")
# gqroc %>% plot_roc_avgf()
# Better calibration reduces the power of GQ, but increases the
→ power of QUAL
bcftools data dir <- function(path){</pre>
 return(paste0("../data/bcftools_roc/", path))
bcftools_roc_path <- function(prefix, type){</pre>
 return(bcftools_data_dir(paste0(prefix, "_", type,

¬ ".snp roc.tsv.gz")))

}
import bcftools rocs <- function(fnr, fpr, type){</pre>
 prefixes <- unlist(map(fnr, paste0, ' ', fpr))</pre>
 prefixes <- c(prefixes, "raw", "cbbq")</pre>
 roc files <- bcftools roc path(prefixes, type)</pre>
  dfs <- map(roc_files, read_tsv, comment = "#",</pre>
             col names = c(
               type, "TPb", "FP", "TPc", "FN", "precision",
               prefixes[(length(prefixes)-1):length(prefixes)] =
  names(dfs) <- prefixes</pre>
```

```
notempty <- map lgl(dfs, ~dim(.)[1] != 0)</pre>
  dfs <- dfs[notempty]</pre>
  bind rows(dfs, .id = 'FNR FPR') %>%
    separate(FNR FPR, into =

→ c("FalseNegativeRate", "FalsePositiveRate"),
             sep = "_", convert = TRUE) %>%
   mutate(across(c(FalseNegativeRate,FalsePositiveRate),
                  ~factor(., levels =
                  group by(FalseNegativeRate,FalsePositiveRate) %>%
    filter(FalsePositiveRate != 100)
}
                      E.4 Summary Plotting Code
#!/usr/bin/env Rscript
library(tidyverse)
# --- Functions to get file paths ---
#return the data directory appended to path
get data dir <- function(path){</pre>
 return(paste0("../data/", path))
#return file name of the roc tsv
#qiven the prefix. For example, 0 0
#returns "../data/0_0.snp_roc.tsv.gz"
get summary path <- function(prefix){</pre>
 return(get_data_dir(paste0(prefix, ".summary.txt")))
}
# --- Import Dataframe ---
import fnrfpr tsvs <- function(fnr, fpr){</pre>
 prefixes <- unlist(map(fnr, paste0, '_', fpr))</pre>
 prefixes <- c(prefixes, "raw", "cbbq")</pre>
  summary files <- get summary path(prefixes)</pre>
  dfs <- map(summary files, read tsv,
             col_names = c("mode","type","operator","value"))
  prefixes[(length(prefixes)-1):length(prefixes)] =
  names(dfs) <- prefixes</pre>
  # notempty <- map_lgl(dfs, ~dim(.)[1] != 0)
  # dfs <- dfs[notempty]</pre>
  fnr var <- sym('%FNR')</pre>
  fdr var <- sym('%FDR')</pre>
  bind_rows(dfs, .id = 'FNR_FPR') %>%
```

```
pivot wider(names from = operator, values from = value) %>%
    separate(FNR FPR, into =

→ c("FalseNegativeRate", "FalsePositiveRate"),
             sep = "_", convert = TRUE) %>%
    rename(FNR = all of(fnr var)) %>%
    rename(FDR = all_of(fdr_var)) %>%
    mutate(FDR = FDR/100) %>%
    mutate(FNR = FNR/100) %>%
    mutate(across(c(FalseNegativeRate,FalsePositiveRate),
          ~factor(., levels = c("raw","kbbq",0,20,40,60,80,100))))
}
import bcftools tsvs <- function(fnr, fpr){</pre>
  prefixes <- unlist(map(fnr, paste0, '_', fpr))</pre>
 prefixes <- c(prefixes, "raw", "cbbq")</pre>
  summary files <- get summary path(paste0("bcftools/",prefixes))</pre>
  dfs <- map(summary_files, read_tsv,</pre>
             col_names = c("mode", "type", "operator", "value"))
  prefixes[(length(prefixes)-1):length(prefixes)] =
  names(dfs) <- prefixes</pre>
  # notempty <- map_lgl(dfs, ~dim(.)[1] != 0)
  # dfs <- dfs[notempty]
  fnr_var <- sym('%FNR')</pre>
  fdr var <- sym('%FDR')
  bind_rows(dfs, .id = 'FNR_FPR') %>%
    pivot wider(names from = operator, values from = value) %>%
    separate(FNR FPR, into =

→ c("FalseNegativeRate", "FalsePositiveRate"),
             sep = "_", convert = TRUE) %>%
    rename(FNR = all of(fnr var)) %>%
    rename(FDR = all_of(fdr_var)) %>%
    mutate(FDR = FDR/100) %>%
   mutate(FNR = FNR/100) %>%
    mutate(across(c(FalseNegativeRate,FalsePositiveRate),
                  ~factor(., levels =
                  }
# --- Manipulate Dataframe ---
only snps <- function(df){</pre>
 df %>%
    filter(mode == "rtgeval-gt") %>%
    filter(type == "SNP") %>%
    select(-type, -mode)
}
```

```
get f statistic <- function(df){</pre>
  df %>%
    group by (FalseNegativeRate, FalsePositiveRate) %>%
    # mutate(precision = 1 - FDR) %>%
    # mutate(recall = 1 - FNR) %>%
    mutate(recall = TPc / (TPc + FN)) %>%
    mutate(precision = TPc / (TPc + FP)) %>%
    mutate(f = 2 * precision * recall / (precision + recall))
}
calc f and filter <- function(df){</pre>
  df %>% only_snps() %>% filter(FalsePositiveRate != 100) %>%

→ get f statistic()

# --- Main ---
fnr \leftarrow seq(0,100,20)
df <- import_fnrfpr_tsvs(fnr,fnr) %>%
  calc f and filter()
#set theme
theme_set(theme_minimal(base_size = 22, base_family = 'Times') +
            theme(plot.margin = margin(0,0,0,0))
)
# --- Plotting ---
#Better calibrated data has more TPs
pdf("../figures/tp_heatmap.pdf", width = 9, height = 7)
df %>%
  ggplot(aes(FalseNegativeRate,FalsePositiveRate)) +
  geom_raster(aes(fill = TP)) +
  scale_fill_viridis_c("TP Calls") +
  scale x discrete("Variable Sites FNR") +
  scale_y_discrete("Variable Sites FPR") +
  # qqtitle("Better Calibration Increases\nTrue Positive Calls") +
  ggtitle("Unfiltered True Positive Calls")
dev.off()
#and more FPs
pdf("../figures/fp_heatmap.pdf", width = 9, height = 7)
df %>%
  ggplot(aes(FalseNegativeRate,FalsePositiveRate)) +
  geom raster(aes(fill = FP)) +
  scale_fill_viridis_c("FP Calls") +
  scale x discrete("Variable Sites FNR") +
  scale y discrete("Variable Sites FPR") +
```

```
ggtitle("Unfiltered False Positive Calls")
  # ggtitle("Better Calibration Increases\nFalse Positive Calls") +
dev.off()
#Shown together
pdf("../figures/tp_fp_plot.pdf", width = 9, height = 7)
df %>% ggplot(aes(TP, FP)) +
  geom point(aes(color = factor(FalseNegativeRate))) +
  \# coord fixed(ratio = 1) +
  # geom_segment(
     aes(x = 267750, y = 7200, xend = 268050, yend = 7200 +
  → (268050−267750))) +
  scale color viridis d("Variable\nSites\nFNR", option = 'viridis') +
  ggtitle("Unfiltered Positive Calls") +
  # qqtitle("Better Calibration Produces\nMore Positive Calls") +
  theme(axis.text.x = element text(angle = 45, hjust = 1))
dev.off()
#This leads to an increase in sensitivity
pdf("../figures/sensitivity.pdf", width = 9, height = 7)
df %>%
  ggplot(aes(FalseNegativeRate, FalsePositiveRate)) +
  geom raster(aes(fill = recall)) +
  scale_fill_viridis_c('Sensitivity', option = "viridis") +
  xlab("Variable Sites FNR") +
  ylab("Variable Sites FPR") +
  # qqtitle('Better Calibration Increases Sensitivity') +
  ggtitle('Unfiltered Sensitivity') +
  coord fixed(ratio = 1)
dev.off()
#But a decrease in precision
pdf("../figures/precision.pdf", width = 9, height = 7)
df %>%
  ggplot(aes(FalseNegativeRate, FalsePositiveRate)) +
  geom_raster(aes(fill = precision)) +
  scale fill viridis c('Precision', option = "viridis") +
  xlab("Variable Sites FNR") +
  ylab("Variable Sites FPR") +
  ggtitle('Unfiltered Precision') +
  coord_fixed(ratio = 1)
dev.off()
#Shown together:
pdf("../figures/sens_precision.pdf", width = 9, height = 7)
df %>% ggplot(aes(precision, recall)) +
 geom_point(aes(color = factor(FalseNegativeRate))) +
```

```
\# coord\_fixed(ratio = 1) +
  scale_color_viridis_d("Variable\nSites\nFNR", option = 'viridis') +
  ggtitle("Unfiltered Sensitivity and Precision") +
  scale x continuous("Precision") +
  scale_y_continuous("Sensitivity")
dev.off()
# Taken together, this leads to a reduced F-statistic for the
\rightarrow well-calibrated
# data.
# F line plot
pdf("../figures/f_plot.pdf", width = 9, height = 7)
  ggplot(aes(FalsePositiveRate, f)) +
  geom point(aes(color = FalseNegativeRate)) +
  geom_line(aes(color = FalseNegativeRate, group =
  → FalseNegativeRate)) +
  scale color viridis d("Variable\nSites\nFNR", option = "viridis") +
  ggtitle("Unfiltered F-statistic")
dev.off()
# F Heatmap
pdf("../figures/f_heatmap.pdf", width = 9, height = 7)
  ggplot(aes(FalseNegativeRate, FalsePositiveRate)) +
  geom_raster(aes(fill = f)) +
  scale_fill_viridis_c('F', option = "viridis") +
  xlab("Variable Sites FNR") +
  ylab("Variable Sites FPR") +
  ggtitle('Unfiltered F-statistic') +
  coord_fixed(ratio = 1)
dev.off()
#Import filtered DF
# --- Import Dataframe ---
import_flt_tsvs <- function(fnr, fpr){</pre>
  prefixes <- unlist(map(fnr, paste0, '_', fpr))</pre>
  prefixes <- c(prefixes, "raw", "cbbq")</pre>
  summary_files <- get_summary_path(paste0('flt/',prefixes,'_flt'))</pre>
  dfs <- map(summary files, read tsv,</pre>
             col names = c("mode", "type", "operator", "value"))
  prefixes[(length(prefixes)-1):length(prefixes)] =
  names(dfs) <- prefixes</pre>
  \# notempty \leftarrow map_lgl(dfs, \simdim(.)[1] != 0)
  # dfs <- dfs[notempty]</pre>
  fnr var <- sym('%FNR')</pre>
  fdr_var <- sym('%FDR')</pre>
  bind rows(dfs, .id = 'FNR FPR') %>%
    pivot_wider(names_from = operator, values_from = value) %>%
```

```
separate(FNR FPR, into =

→ c("FalseNegativeRate", "FalsePositiveRate"),
             sep = "_", convert = TRUE) %>%
    rename(FNR = all of(fnr var)) %>%
    rename(FDR = all of(fdr var)) %>%
    mutate(FDR = FDR/100) %>%
    mutate(FNR = FNR/100) %>%
    mutate(across(c(FalseNegativeRate,FalsePositiveRate),
                   ~factor(., levels =

    c("raw", "kbbq", 0, 20, 40, 60, 80, 100))))
}
import bcftools flt tsvs <- function(fnr, fpr){</pre>
  prefixes <- unlist(map(fnr, paste0, '_', fpr))</pre>
  prefixes <- c(prefixes, "raw", "cbbq")</pre>
  summary files <-</pre>

    get_summary_path(paste0('bcftools_flt/',prefixes,'_flt'))

  dfs <- map(summary_files, read_tsv,</pre>
             col_names = c("mode","type","operator","value"))
  prefixes[(length(prefixes)-1):length(prefixes)] =
  names(dfs) <- prefixes</pre>
  \# notempty \leftarrow map_lgl(dfs, \simdim(.)[1] != 0)
  # dfs <- dfs[notempty]</pre>
  fnr var <- sym('%FNR')</pre>
  fdr var <- sym('%FDR')</pre>
  bind rows(dfs, .id = 'FNR FPR') %>%
    pivot wider(names from = operator, values from = value) %>%
    separate(FNR_FPR, into =

→ c("FalseNegativeRate", "FalsePositiveRate"),
             sep = " ", convert = TRUE) %>%
    rename(FNR = all_of(fnr_var)) %>%
    rename(FDR = all_of(fdr_var)) %>%
    mutate(FDR = FDR/100) %>%
    mutate(FNR = FNR/100) %>%
    mutate(across(c(FalseNegativeRate,FalsePositiveRate),
                   ~factor(., levels =

    c("raw", "kbbq", 0, 20, 40, 60, 80, 100))))
}
# -- Main ---
fltdf <- import_flt_tsvs(fnr,fnr) %>%
  calc_f_and_filter()
#The patterns in the data do not significantly change after
\rightarrow filtration;
```

```
# the better-calibrated data maintains more TPs, more FPs, higher

→ sensitivity

# and lower precision.
#Better calibrated data has more TPs
pdf("../figures/flt_tp_heatmap.pdf", width = 9, height = 7)
fltdf %>%
  ggplot(aes(FalseNegativeRate,FalsePositiveRate)) +
  geom raster(aes(fill = TP)) +
  scale fill viridis c("TP Calls") +
  scale x discrete("Variable Sites FNR") +
  scale y discrete("Variable Sites FPR") +
  ggtitle("Filtered True Positive Calls") +
  coord fixed(ratio = 1)
dev.off()
#and more FPs
pdf("../figures/flt_fp_heatmap.pdf", width = 9, height = 7)
fltdf %>%
  ggplot(aes(FalseNegativeRate,FalsePositiveRate)) +
  geom_raster(aes(fill = FP)) +
  scale fill viridis c("FP Calls") +
  scale x discrete("Variable Sites FNR") +
  scale_y_discrete("Variable Sites FPR") +
  ggtitle("Filtered False Positive Calls") +
  coord fixed(ratio = 1)
dev.off()
#Shown together
pdf("../figures/flt_tp_fp_plot.pdf", width = 10, height = 6)
fltdf %>% ggplot(aes(TP, FP)) +
  geom_point(aes(color = factor(FalseNegativeRate))) +
  scale_color_viridis_d("Variable\nSites\nFNR", option = 'viridis') +
  ggtitle("Filtered Positive Calls")
dev.off()
#This leads to an increase in sensitivity
pdf("../figures/flt sensitivity.pdf", width = 9, height = 7)
fltdf %>%
  ggplot(aes(FalseNegativeRate, FalsePositiveRate)) +
  geom raster(aes(fill = recall)) +
  scale_fill_viridis_c('Sensitivity', option = "viridis") +
  xlab("Variable Sites FNR") +
  ylab("Variable Sites FPR") +
  ggtitle('Filtered Sensitivity') +
  coord fixed(ratio = 1)
dev.off()
```

```
#But a decrease in precision
pdf("../figures/flt_precision.pdf", width = 9, height = 7)
fltdf %>%
  ggplot(aes(FalseNegativeRate, FalsePositiveRate)) +
  geom_raster(aes(fill = precision)) +
  scale_fill_viridis_c('Precision', option = "viridis") +
  xlab("Variable Sites FNR") +
  ylab("Variable Sites FPR") +
  ggtitle('Filtered Precision') +
  coord fixed(ratio = 1)
dev.off()
#Shown together:
pdf("../figures/flt_sens_precision.pdf", width = 9, height = 7)
fltdf %>% ggplot(aes(precision, recall)) +
  geom point(aes(color = factor(FalseNegativeRate))) +
  \# coord\_fixed(ratio = 1) +
  scale color viridis d("Variable\nSites\nFNR", option = 'viridis') +
  ggtitle("Filtered Sensitivity And Precision") +
  scale x continuous("Precision") +
  scale_y_continuous("Sensitivity")
dev.off()
#Show before/after filtering of sensitivity and precision:
bothdf <- bind rows(before = df, after = fltdf, .id = "filtering") %>%
 pivot wider(id cols = c(FalseNegativeRate, FalsePositiveRate),
              names from = filtering, values from = c(recall,
              → precision))
bothdf %>% ggplot(aes(precision before, recall before)) +
  geom segment(aes(xend = precision after, yend = recall after,
                   color = factor(FalseNegativeRate)),
               arrow = arrow()) +
  scale_color_viridis_d("Variable\nSites\nFNR", option = 'viridis')
# In contrast to the pre-filtration data, the best-calibrated data
→ now
# has the best F-statstic
pdf("../figures/flt_f_plot.pdf", width = 9, height = 7)
fltdf %>%
  ggplot(aes(FalsePositiveRate, f)) +
  geom_point(aes(color = FalseNegativeRate)) +
 geom line(aes(color = FalseNegativeRate, group =
  → FalseNegativeRate)) +
  scale_color_viridis_d("Variable\nSites\nFNR", option = "viridis") +
  ggtitle("Filtered F-statistic")
dev.off()
```

```
# F Heatmap
pdf("../figures/flt_f_heatmap.pdf", width = 9, height = 7)
fltdf %>%
    ggplot(aes(FalseNegativeRate, FalsePositiveRate)) +
    geom_raster(aes(fill = f)) +
    scale_fill_viridis_c('F', option = "viridis") +
    xlab("Variable Sites FNR") +
    ylab("Variable Sites FPR") +
    ggtitle("Filtered F-statistic") +
    coord_fixed(ratio = 1)
dev.off()
```