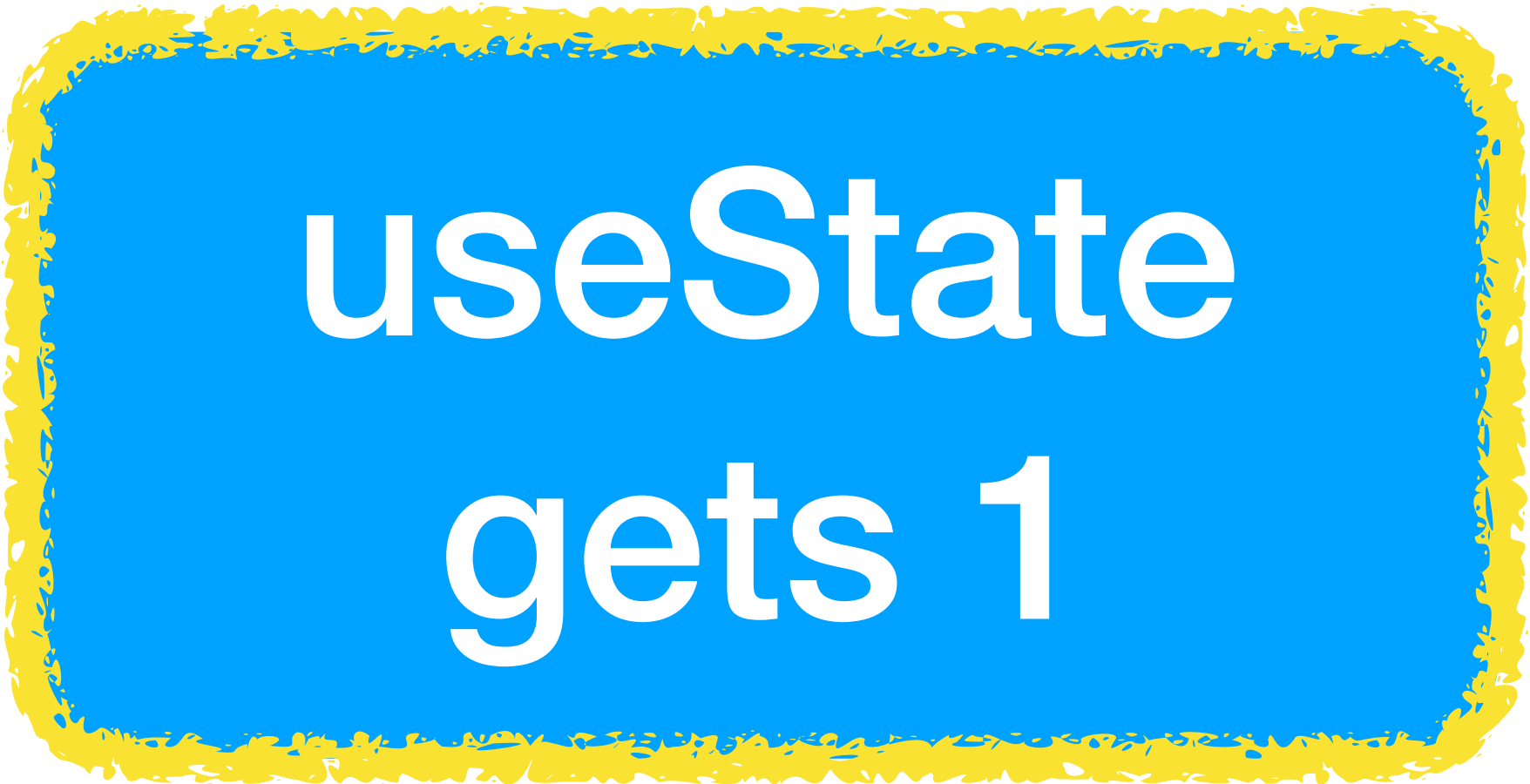
setCounter

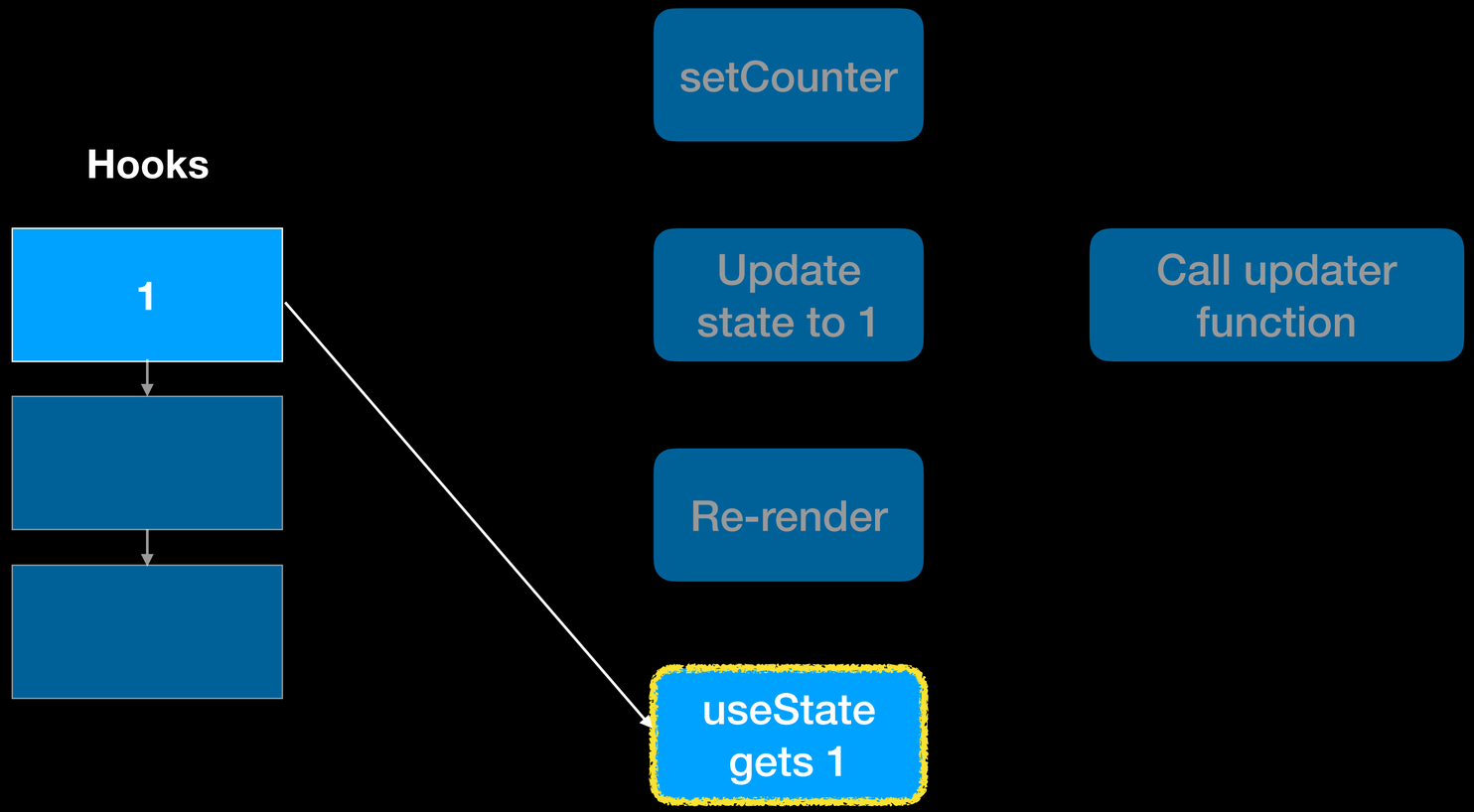
Update state to 1


useState
gets 1

Re-render

Call updater function

What I used to think



Wrong