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In[1]:= (* Elastic
        Pendulum: instead of a traditional pendulum with a mass attached to a rigid bar,
        consider a pendulum of a mass attached to a spring. We solve this
        via Lagrangian Equations and construct parametric equations,
        just like a rigid pendulum (see DoublePendulum) *)
m = 1;
g = 9.8;
l0 = 1.5;
eq1[k_] := m * l'[t] == m (l0 + l[t]) * ((th'[t])^2) + m * g * Cos[th[t] - k * l[t]];
eq2[k_] := m * (l0 + l[t]) th''[t] + 2 m * l'[t] * th'[t] == -m * g * Sin[th[t]];

In[6]:= epend[k_] := NDSolve[{eq1[k], eq2[k], l[0] == 1, l'[0] == 0, th[0] == Pi / 4, th'[0] == 0},
    {th[t], l[t]}, {t, 0, 100}]

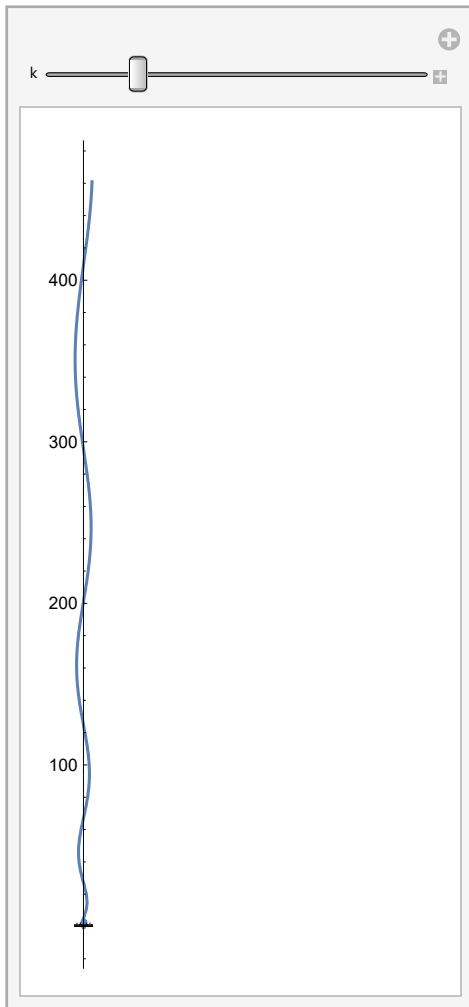
In[7]:= xpos[t_, k_] := l[t] * Sin[th[t]] /. epend[k][[1]];
        ypos[t_, k_] := l[t] * Cos[th[t]] /. epend[k][[1]];

In[9]:= (* This first model is not a spring pendulum,
        but rather a general elastic non-rigid pendulum. Variable k is the 'spring' constant*)

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In[10]:= Manipulate[ParametricPlot[
  Evaluate[{xpos[t, k] /. k → kv, ypos[t, k] /. k → kv}], {t, 0, 100}], {k, 0, 5}]
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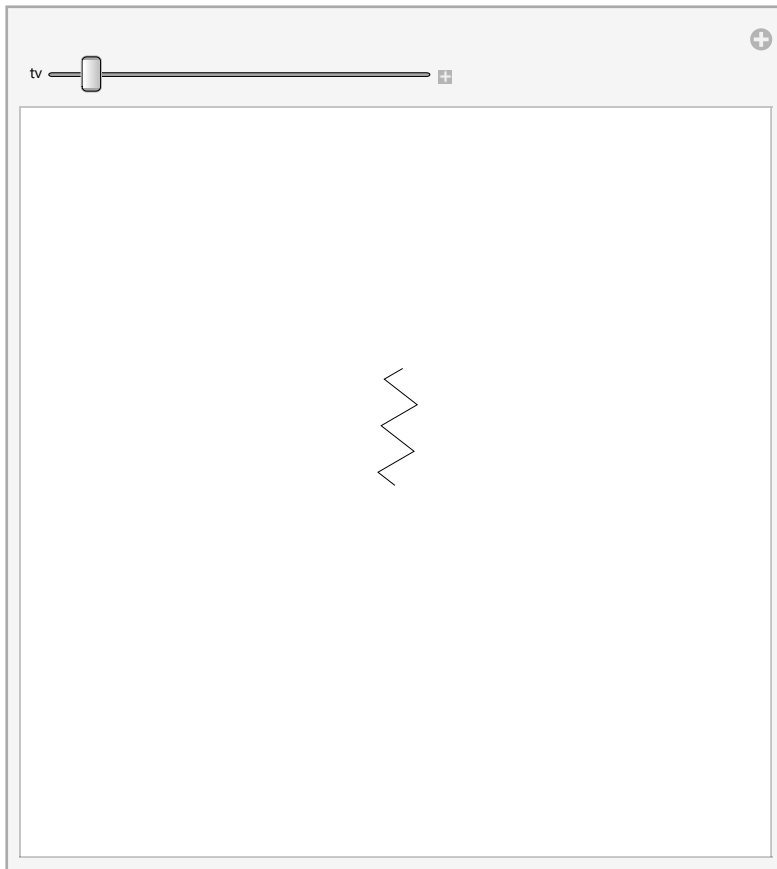
Out[10]=



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In[11]:= (* Now model the pendulum using an actual spring *)
spring[r_ : {1, 0}, l_ : {0, 0}, n_ : 5, w_ : 0.1] :=
  Line@Transpose[{r - l, -Cross[r - l]}.{(# - 1) / (2 n), Re[I^#] w / Norm[r - l]} + l] &@
  Range[2 n + 1];
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In[12]:= Manipulate[Graphics[Evaluate[spring[{xpos[t, 3], ypos[t, 3]}]] /. t -> tv,  
  PlotRange -> {{-2, 2}, {-2, 2}}, {tv, 0, 10}]
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Out[12]=



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In[13]:= (* Add damping to the spring model *)
eq2damp[k_] := m * (l0 + l[t]) th''[t] + 2 m * 0.5 * l'[t] * th'[t] == -m * g * Sin[th[t]];

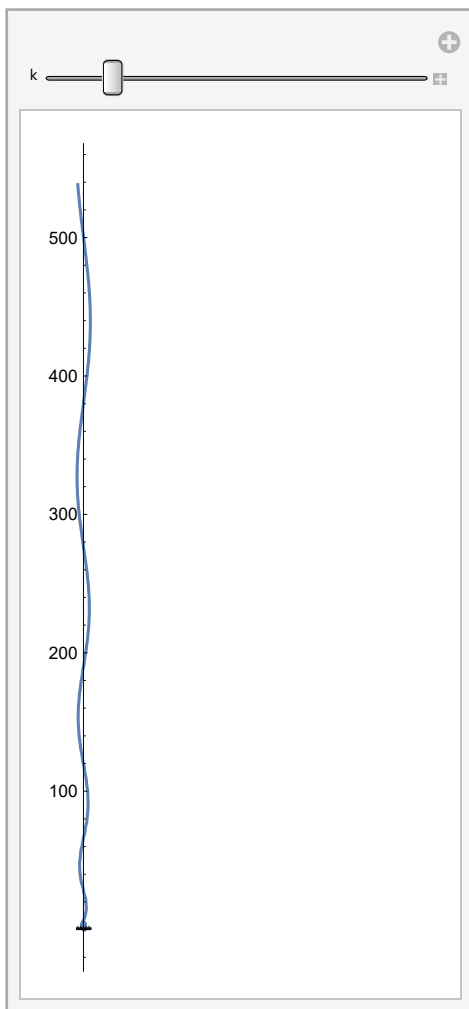
ependdamp[k_] := NDSolve[{eq1[k], eq2damp[k], l[0] == 1,
  l'[0] == 0, th[0] == Pi / 4, th'[0] == 0}, {th[t], l[t]}, {t, 0, 100}]

xdpos[t_, k_] := l[t] * Sin[th[t]] /. epend[k][[1]];
ydpos[t_, k_] := l[t] * Cos[th[t]] /. epend[k][[1]];

Manipulate[ParametricPlot[
  Evaluate[{xdpos[t, k] /. k -> kv, ydpos[t, k] /. k -> kv}], {t, 0, 100}], {k, 0, 5}]

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Out[17]=



In[18]=

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In[19]:= (* Model a Coupled Pendulum System: two pendulums,  
with rigid bars connecting masses to fixed points in parallel,  
in which their masses are connected to each other via a spring *)  
  
th10 = Pi / 4;  
th20 = Pi / 8;  
L = -3.5;  
k = 3;  
  
w1 := Sqrt[g / L];  
w2[k_] := Sqrt[(g / L) + 2 * (k / m)];
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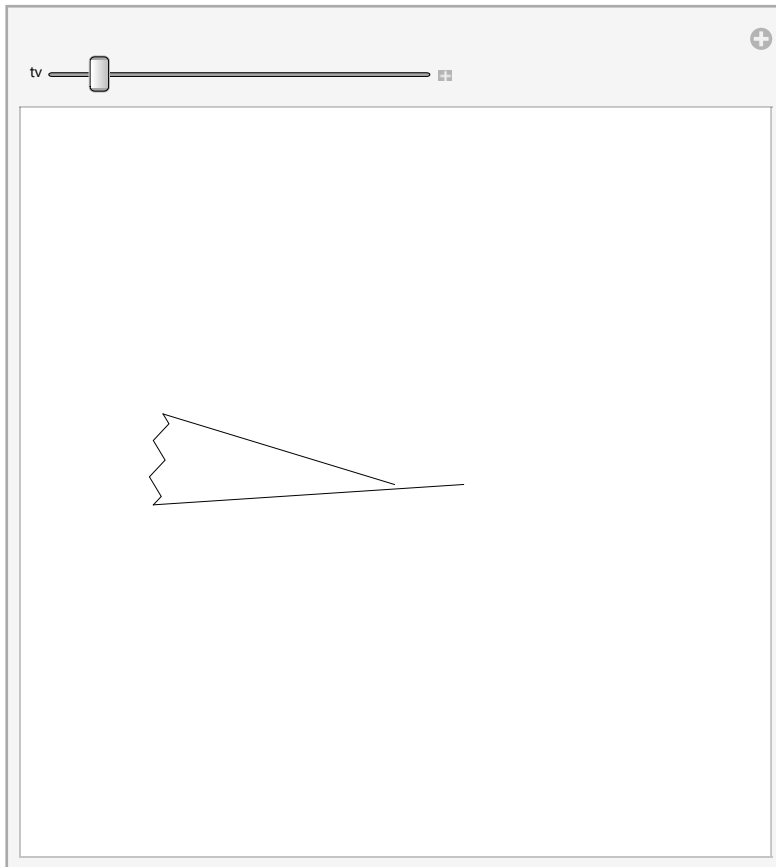
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In[25]:= A = th10 + th20;
        B = th10 - th20;
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th1[t_] := 0.5 * A * Cos[w1 * t] + 0.5 * B * Sin[w2[k] * t];
th2[t_] := 0.5 * A * Cos[w1 * t] - 0.5 * B * Sin[w2[k] * t];
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xc1pos[t_] := L * Sin[th1[t]];
yc1pos[t_] := L * Cos[th1[t]];
xc2pos[t_] := L * Sin[th2[t]];
yc2pos[t_] := L * Cos[th2[t]];
```

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Manipulate[
  Graphics[{Evaluate[spring[{xc2pos[t], yc2pos[t]}, {xc1pos[t], yc1pos[t]}] /. t -> tv,
    Line[{1, 0}, Evaluate[{xc2pos[t] /. t -> tv, yc2pos[t] /. t -> tv}]]],
    Line[{0, 0}, Evaluate[{xc1pos[t] /. t -> tv, yc1pos[t] /. t -> tv}]]}],
  PlotRange -> {{-5, 5}, {-5, 5}}, {tv, 0.1, 10}]
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Out[33]=



In[34]=

In[35]=