

Testing and Known Bugs

This is the consensus from our feedback respondents:

- Controls are easy to use
- Hard to see enemy fire
- Enemy fire is too overwhelming, making the game too difficult
- The objectives aren't immediately clear
- The game window is too small

Bugs:

- Missiles can still kill player after they successfully beat a mission
- The score can go below zero if missions are failed
- Game sometimes crashes when the player dies when the wingman power-up is equipped (unclear)