

Formal meeting 15/5 12:43

Cucumber-covered Vegetarian Vegetable: Sofia

Director of Documentation: Arvid

OBJECTIVES

- InputAction - to delegate or not to delegate? what should ScoreSystem do?
- What to do next and who should do it?

REPORT

Arvid has:

- ❖ Fixed input detection
- ❖ Removed circular dependency between game and screens
- ❖ Assisted Rasmus with the Staccato issue
- ❖ Made different voices have differently coloured notes
- ❖ Started working on making the game keep track of separate scores for separate players

Rasmus has:

- ❖ Implemented Feffe
- ❖ fixed Staccato issue
- ❖ worked on soundmanager dependencies
- ❖ written small amount of text in the SDD
- ❖ painted things in gimp
- ❖ Generated dependency diagram

Robert has:

- ❖ Made EntitySystem destroy things
- ❖ Reorganized and fixed menus:
 - Added functionality to new game menu elements
 - Removed unnecessary fields
 - Replaced duplicated code with loops

Sofia has:

- Merged mentor meeting notes with todo.
- Assisted Rasmus with the Staccato issue
- With Robert moved the responsibility of destruction of entities to EntitySystem from MovementSystem. Implemented a working way of destroying entities.
- Moved the graphical representation of notelanes from round to hud.
- Added a score screen.
- Added some comments in the screen classes.

1. FURTHER DISCUSSION

circular dependencies exist in the engine between entityManager and movementsystem & soundsystem. they must be purged.

Restructure ScoreSystem to not be an iterating system and instead act when it receives information.

entitymanager tell scoresystem when a note is removed?

how to bot voices?

how to interpret input and how to handle missed notes?

add hitmanager class that inputAction sends stuff to

change from note array to note treemap something.

get stan plugin.

Work distribution

Arvid, Rasmus and Sofia: restructure ScoreSystem and hitManager and sound

Robert: change from note array to note treemap something.

Robert: Check all access modifiers in gameEngine and implement getters/setters where appropriate.

Arvid: Write test classes for model. Ticker, etc.

Everyone: get stan plugin.

SDD:

Sofia: Write chapter 3.

Arvid: 1.2 Definitions, acronyms and abbreviations

Robert: 3.n The "services" Package

2. WRAP UP

Next meeting:

Thursday 18/5 10:00