

Formal meeting 9/5 13:37

Meeting master: Arvid

Pen pal: Sofia

1. OBJECTIVES

- What we decided last time:
 - Rasmus & Arvid continue working on score logic
 - implement pick song from song list: Robert & Sofia
 - Sofia will merge mentor meeting todos with our to do list
 - Arvid will update RAD on git
 - Robert will move SongList to model
 - Robert will create an interface for the song class.
 - SDD:
Write first version of chapter.
 - Rasmus: 1 Design Goals
 - Sofia: 2 System architecture
 - Arvid: 3 Subsystems Decomposition
 - Robert: 4 Persistent data management.
- Who is responsible for uploading documents to git?
- What is our plan for this week?

REPORT

Arvid has:

- Updated RAD
- Fixed Tests
- Written a couple of sentences in the SDD.

Rasmus has:

- implemented a primitive version of score logic
- general code cleaning
- Design Goals, SDD
- created following: ScoreSystem, SoundSystem, KeyboardInputManager

Robert has:

- Added a song selection screen
- Changed theme
- Written a few SDD sentences
- Enabled debug mode for Table UI elements

Sofia has:

- Merged mentor meeting todos with our to do list.
- Assisted in creating song selector screen.
- Written a draft for chapter 2 and parts of chapter 3 in SDD.
- Added another song.

2. FURTHER DISCUSSION

- We will talk about what we have written in the SDD after the meeting, before coding.
- We have done almost everything we planned to do until today.

3. Work distribution

- From now on, Frodo will take responsibility for uploading formal documents to git.
- Sofia: Move the destruction of notes from MovementSystem to EntityManager.
- Frodo & Runvik: Fix note length so that they play for the right duration. The duration value is created in the Note class.
- Sofia & Frodo: Fix keyboard interface.
- Frodo: Generate dependency diagram.
- Robert: Check all access modifiers in gameEngine and implement getters/setters where appropriate.
- Robert: Fix MainMenu structure.
- Arvid: Write test classes for model. Ticker, etc.

SDD:

- Sofia: Write chapter 3.
- Rasmus: 5 access control and security.
- Arvid: 1.2 Definitions, acronyms and abbreviations
- Robert: 3.n The "services" Package

4. WRAP UP

Next meeting:

Thursday 11/5 14:15