ADAM MARTINEZ

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SKILLS

- Languages: Java, Python, C, C++, Javascript, TypeScript, HTML, CSS, SCSS
- Frameworks: ReactJS, NodeJS, MySQL
- Tools: Git, Visual Studio, VS Code, Shell, npm, Webpack

PROJECTS

Portfolio Website

- A succinct portfolio website containing information about myself, technologies I work most closely with, and personal projects I have developed.
- The website was built with Javascript using ReactJS.

Heart of the Gulf

- A mock restauraunt website with responsive navigation and order placement functionality.
- Complete with a contact form and takeout order menu that has been integrated with menu user interface.
- The project was completed in Javascript using ReactJS. Designed with Sass

Compendium

- A comprehensive note-taking web application for books and literary works.
- Makes use on Google's Books API to search for and add entries to user's personal library based on user queries.
- Features include posting, editing, and deletion of book and note entries.
- The project was completed in TypeScript using ReactJS. Designed with Sass

ACHIEVEMENTS

FIRST Robotics Team Lead Programmer and Control Systems Engineer   MAR 2020 — JUL 2021

I lead the Programming and Control Systems sub-team for FIRST Robotics Competition Team 702 the "Bagel Bytes". My responsibilities included developing remote control and autonomous systems in Java for use in and out of competition, and designing, configuring, and experimenting with the electrical systems present on our robots. I collaborated with other sub-team heads to develop our competition-ready builds, and trained new members in Java programming and electrical system design. I co-headed the sub-team in 2019 until being promoted to sub-team head in 2020, remaining in the position until I graduated high school in 2021.

EDUCATION

University of California, Santa Cruz   SEP 2022 — JUN 2026

- Computer Science, Bachelors of Science
- GPA: 3.60