Poker domain model

Player

amount *integer*
card_1 *string*
card_2 *string*
connections *integer*
email *string* ∗
encrypted_password *string* ∗
folded *boolean*
last_action *string*
left_game_at *datetime*
name *string*
token *string*
tournament_id *integer*

Table

blind_amount *integer*
button *integer*
cards_in_deck *text*
cards_on_table *text*
hands_played *integer*
lastRaise *integer*
player_turn *integer*
started *boolean*
tournament_id *integer*

Pot

amount *integer*
highest_bet *integer*
player_amounts *string*