ADAM TABACK

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EDUCATION

University of Toronto

 $B.A.Sc\ in\ Computer\ Engineering\ +\ PEY$

September 2022 - May 2026

GPA: 3.9/4

- · Awards: Top 30 Average in Computer Engineering, Dean's List, Danny Goldberg Memorial Scholarship
- Relevant Courses: Data Structures and Algorithms (C), Final Mark: 100%, Programming Fundamentals (C++), Final Mark: 92%, Introduction to Deep Learning (Pytorch), Computer Organization (Assembly, C, Verilog): 96%

SKILLS

Computer Languages Operating Systems Python, C, C++, Verilog, CUDA, Nios II Assembly

Linux, Mac OS, Windows

Packages Tools Scikit-Learn, Pytorch, Numpy, Pandas, Matplotlib, CMake High Performance Computing (HPC), Quartus, Modelsim, LATEX,

Github, Git, Llama, Hugging Face, CUDA

WORK EXPERIENCE

Deep Learning Architecture Research Intern

May 2024 - September 2024

Moshovos Lab - University of Toronto

- \cdot Implemented Entropy Compression technique, Asymmetric Numeral Systems, in **Python** and **C**, using lookup tables
- · Achieved compression rates of $1.5-2.3\times$ when applied to weights and activations of pretrained **Pytorch** models, speeding up transfer of data from memory to CPU
- · Wrote optimized code in C using bit-level operations in preparation for digital logic implementation
- · Created PyPi package for Asymmetric Numeral Systems, from the code I developed
- · Patent Pending for work done

Teaching Assistant

Fall 2023 - Present

Introduction to Computer Programming (Python) & Data Structures and Algorithms (C)

- · Ran weekly labs, helping students complete lab assignments and assessing their performance
- · Received positive feedback from students for clear communication and quick debugging

PROJECTS

Cartoon Image Generation Using Generative AI 🗘

May - August 2024

Introduction to Deep Learning (APS360) - University of Toronto

- $\cdot \ \, \text{Developed a Generative Adversarial Network and Variational Autoencoder to generate images of cartoon emojis, using \textbf{PyTorch}$
- \cdot Achieved realistic new images that closely matched training images with the Variational Autoencoder architecture, with dimensions 128x128

FPGA Processor 🔾

January - May 2024

Computer Organization (ECE243) - University of Toronto

- · Created RTL design for a 16 bit processor in **Verilog** to run on a FPGA, with associated **Assembly language** and **Python** parser
- · Ran Assembly programs on the processor to add up numbers from 1 to 30 and find biggest element in an array

INTERESTS/COMMITMENTS