

# ADAM SHAYLOR

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## Senior Software Engineer

WALMARTLABS, PORTLAND OR

**Prototyped** responsive layouts with the user experience team

**Built** and launched a new mobile cart and checkout flow in Angular

**Led** the standardization of React component styling and typography

**Worked** specifically on mobile web development and its idiosyncracies

**Exceeded** performance review expectations

## Front-End Developer

POLLINATE, PORTLAND OR

**Collaborated** with clients, art directors, graphic designers and 3D studios

**Led** the two largest JavaScript projects in the agency's history in terms of code and revenue

**Participated** in "what-if" brainstorming sessions, generating creative solutions to client problems

**Added** animations and transitions to user interface design in collaboration with the creative team

4/16

6/15

4/12

1/12

6/11

**Taught** junior developers JavaScript fundamentals and software architectural patterns, providing code reviews and impromptu debugging assistance

**Designed** a custom query language to aid in the composition and consumption of basic rulesets in both browser and server side environments

**Wrote** the canonical implementation of the query language in JavaScript

**Established** project standards, including style guides and unit tests

**Recruited** and interviewed new engineering talent

## Front-End Developer

SMUGMUG, MOUNTAIN VIEW CA

**Collaborated** with design and product management on a new control panel

**Maintained** a web application serving millions of paying customers

### LANGUAGES

JavaScript, HTML, SVG and CSS; a little Ruby and Swift

### TOOLS

pens and pencils, Sketch, Photoshop, Illustrator, GSAP, React, webpack, Browserify, Angular 1.x, node, mocha, git

### LEARNING

art theory, animation, vector illustration, Framer, Elixir, Docker

### SCHOOL

BS, computer science  
Oregon State University, 2005