## **Lecture 18: Interactive plots with ggvis**

### STAT598z: Intro. to computing for statistics

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```
In [ ]: options(repr.plot.width=5, repr.plot.height=3)
```

ggvis is a simple way to get interactive plots

- provides a simpler interface to shiny
- is still experimental

Like ggplot this expects a dataframe/tibble as an input

Some differences:

- add layes using %>% instead of +
- instead of aes(color=group), write color = ~group

resolution

- we still write color:=clr\_val
- aesthetics have different names:
  - color becomes stroke
  - alpha becomes opacity

```
In [2]: library('tidyverse')
    library('shiny')
    library('ggvis')
    load('HomeValues.RData')
    HomeValues$qtr <- as.double(HomeValues$qtr)

Attaching package: 'ggvis'</pre>
```

The following object is masked from 'package:ggplot2':

```
In [17]: plt<- gqvis(HomeValues,x=~qtr,y=~Home.Value,stroke=~State) %>%
```

```
layer_lines(); plt

In [19]: plt <- plt %>% hide_legend('stroke'); plt
```

```
In [21]: plt %>% layer_points(); plt
```

```
In [22]: plt %>% layer_points(size=1, fillOpacity=.1) # Bug!
```

ggvis uses both = and := for assignments

Use = to map a variable to a property

• Then use ~ to refer to a column of a dataframe

Use := when we set a property based on a value

```
In [28]: plt %>% layer_points(size:=1, fillOpacity:=.1)
```

In the end, set properties using =  $\sim$ column or := value

So why use ggvis instead of ggplot?

Interactive plots!

add tooltip needs a function to read value and return a string

• we used an anonymous function to print State, Value

For lines, add\_tooltip only prints first value (<a href="http://stackoverflow.com/questions/28540504/mouse-hover-in-layer-lines-ggvis-r">http://stackoverflow.com/questions/28540504/mouse-hover-in-layer-lines-ggvis-r</a> (<a href="http://stackoverflow.com/questions/28540504/mouse-hover-in-layer-lines-ggvis-r">http:/

add layer\_points() for all values

Error because ggvis doesn't do grouping for you (unlike ggplot)

```
In [ ]: plt <- HomeValues %>% group_by(State) %>%
               ggvis(x=~qtr,y=~Home.Value, stroke=~State) %>%
                layer_smooths(span=input_slider(0,2,step=.1)) %>%
                hide legend('stroke')
In [ ]: | ggvis(HomeValues) %>% layer_histograms(x=~Home.Value)
In [ ]: ggvis(HomeValues) %>%
          layer histograms(x=~Home.Value,
                            width=input slider(min=1000,max=100000))
In [ ]: | ggvis(HomeValues) %>%
          layer histograms(x=~Home.Value, fill.hover:='red',
                            width=input_slider(min=10^3, max=10^5))
In [ ]: | plt<- ggvis(HomeValues,x=~qtr,y=~Home.Value,stroke=~State) %>%
                layer lines(stroke.hover:='black') %>%
                hide legend('stroke')
        plt %>% add tooltip(function(x)
                      {paste(x$State,":",x$Home.Value)},'hover')
```

tidyverse commands can be overloaded for use with ggvis:

# https://rdrr.io/cran/ggvis/man/dplyr-ggvis.html (https://rdrr.io/cran/ggvis/man/dplyr-ggvis.html)

Note the eval, this is because of we are calling input\_select inside filter

```
http://stackoverflow.com/questions/25891020/dynamic-
filtering-with-input-select-using-ggvis-in-r
(http://stackoverflow.com/questions/25891020/dynamic-
filtering-with-input-select-using-ggvis-in-r)
```

```
In [5]: library('ggplot2');library('maps')
        my_state_map <- map_data('state');</pre>
        my_state_map$region <- tolower(my_state_map$region)</pre>
        get_ab <- function(x) state.abb[x == tolower(state.name)]</pre>
        get house_pr <- function(st,yr) {</pre>
             HomeValues[HomeValues$State==st & HomeValues$gtr==yr,2] }
        state.name[51]<-"district of columbia"; state.abb[51]<-"DC"
        # apply get_ab to each row of my_state_map
        my state_map$region <- purrr::map_chr(my_state_map$region,</pre>
                                                get ab)
        get_yr_pr <- function(yr) { # Function to get vector of prices</pre>
           pr <- my state map$pr</pre>
                                      # of yr
           for(st in state.abb)
             pr[my state map$region == st] <- get house pr(st,floor(yr))</pre>
           return(pr)
        }
        Attaching package: 'maps'
        The following object is masked from 'package:purrr':
            map
In [ ]: yr <- 1976
        stmp <- reactive({invalidateLater(2000,NULL) # note reactive</pre>
              my state map$pr <- get yr pr(yr)
              yr <<- yr + 4; if(yr>=2013) yr <<- 1976
              print(yr)
              my state map })
        stmp %>% ggvis(~long, ~lat,fill=~pr) %>%
              group_by(region) %>%
              layer_paths(strokeOpacity := 0.5,
                         strokeWidth := 0.5) %>%
              hide_axis("x") %>% hide_axis("y") %>%
              set_options(width=960, height=600, keep_aspect=TRUE) %>%
                           hide legend('fill') %>%
                           add tooltip(function(x) {
                               paste(x$region)},'hover')
In [7]: my_state_map %>% ggvis(~long, ~lat) %>%
           mutate(pr = eval(input_slider(1976,2013,
                  map= function(x) get_yr_pr(x)))) %>%
            group_by(region) %>% layer_paths(fill=~pr) %>%
            hide_axis("x") %>% hide_axis("y") %>%
            set_options(duration=0,width=960,height=600,keep_aspect=TRUE) %>%
            hide_legend('fill') %>% hide_legend('stroke') %>%
            add_tooltip(function(x) {
                paste(isolate(x$curr),":",x$region,":",x$pr)},'hover') %>%
            scale_numeric("fill", range = c("yellow","red"))
```

```
In [6]: | yr <- reactiveValues(curr=1976)</pre>
        stmp <- reactive({my_state_map$pr <-get_yr_pr(yr$curr);</pre>
                           my_state_map})
        stmp %>% ggvis(~long, ~lat, fill=~pr,
                           stroke=input slider(1976,2010,
                             map= function(x) yr$curr <<-x)) %>%
           group by(region) %>%
           layer_paths(strokeOpacity := 0.5,
                        strokeWidth := 0.5) %>%
           hide axis("x") %>% hide axis("y") %>%
           set options(duration=0,width=960, height=600, keep aspect=TRUE) %>%
              hide legend('fill') %>%
              hide legend('stroke') %>%
              add tooltip(function(x) {paste(isolate(yr$curr),":",
                        x$region,":",x$pr)},'hover') %>%
                  scale numeric("fill", range = c("yellow","red"))
```

ggvis is also compatible with reactive programing

This is a programming paradigm imported from shiny (<a href="https://shiny.rstudio.com/articles/reactivity-overview.html">https://shiny.rstudio.com/articles/reactivity-overview.html</a>)

At a high level a reactive source feeds inputs to reactive end-points

• whenever the source changes, the end point is automatically updated

ggvis automatically updates when a reactive input changes

```
In []: #https://r2014-mtp.sciencesconf.org/file/92631
    #library(shiny)
    dat <- data.frame(time=1:10, value=runif(10))

# Create a reactive that returns a data frame, adding a new
# row every 2 seconds
ddat <- reactive({
    invalidateLater(500, NULL) # wait of 2 seconds
    dat$time <<- c(dat$time[-1], dat$time[length(dat$time)] + 1)
    dat$value <<- c(dat$value[-1], runif(1))
    dat
})

ddat %>% ggvis(x = ~time, y = ~value, key := ~time) %>%
    layer_points() %>% layer_paths()
```

```
In [ ]: dat <- data.frame(time = 1, value = c(0), mn = c(0))

ddat <- reactive({
    invalidateLater(200, NULL);
    len <- length(dat$time) + 1;
    dat[len,] <<- c(len, rnorm(1),0)
    dat$mn[len] <<- mean(dat$value)
    dat
    })

ddat %>% ggvis(x = ~time, y = ~mn, key := ~time) %>%
    layer_paths()

ddat %>% ggvis(x = ~value) %>%
    layer_histograms()
```