## The DIP204 display

Create new project, from template

Include drivers for CPU – cycle counter, FLASHC, GPIO, INTC, PM, PWM, SPI

```
#include <avr32/io.h>
#include "board.h"
#include "dip204.h"
#include "pm.h"
#include "intc.h"
#include "gpio.h"
#include "spi.h"
#include "delay.h"
int main(void) {
           static const gpio map t DIP204 SPI GPIO MAP =
{DIP204 SPI SCK PIN, DIP204 SPI SCK FUNCTION }, // SPI Clock.
{DIP204_SPI_MISO_PIN, DIP204_SPI_MISO_FUNCTION}, // MISO. {DIP204_SPI_MOSI_PIN, DIP204_SPI_MOSI_FUNCTION}, // MOSI.
{DIP204 SPI NPCS PIN, DIP204 SPI NPCS FUNCTION} // Chip Select NPCS.
            pm switch to osc0(&AVR32 PM, FOSC0, OSC0 STARTUP);
            Disable global interrupt();
            INTC init interrupts();
            Enable global interrupt();
spi_options_t spiOptions =
.spck_delay = 0,
.trans_delay = 0,
.stay_act = 1,
.spi_mode = 0,
.modfdis = 1
};
gpio enable module (DIP204 SPI GPIO MAP,
sizeof(DIP204 SPI GPIO MAP) / sizeof(DIP204 SPI GPIO MAP[0]));
spi initMaster(DIP204 SPI, &spiOptions);
spi selectionMode(DIP204 SPI, 0, 0, 0);
spi enable (DIP204 SPI);
spi setupChipReg(DIP204 SPI, &spiOptions, FOSCO);
delay init( FOSCO );
           dip204 init(100,1);
           dip204 clear display();
           dip204 set cursor position(1,1);
           dip204 show cursor();
           dip204 write string("Text to write");
```

```
return 0;
}
```

Other nice functions:

```
dip204_write_data(variable);
dip204 printf string("%u", variable);
```

## **Formatters**

formatters can be used when printing strings, try for example:

```
%d %i Decimal signed integer.
%o Octal integer.
%x %X Hex integer.
%u Unsigned integer.
%c Character.
%s String. See below.
%f double
%e %E double.
%g %G double.
%p pointer.
%n Number of characters written by this printf.
```