

11
x 23

Determine the operation

001011
x 010111

Initialization

M

A

Q

β

Count

0 0 1 0 1 1

0 0 0 0 0 0

0 1 0 1 1 1

0

6

Math/ALU

Pseudo Code Info

Booth's Multiplication Algorithm

```

01 boothMultiply(multiplicand, multiplier){
02   Register M=multiplicand
03   Register A=0
04   Register Q=multiplier
05   Bit  $\beta$ =0
06   Integer count=REGISTER_SIZE
07
08   while (count > 0) {
09
10     switch ([leastSignificantBit (Q), $\beta$ ]) {
11       case [1,0]: A=A-M
12         break
13
14       case [0,1]: A=A+M
15         break
16     }
17
18     //Shift A, Q, and  $\beta$  1 bit
19     signPreservingRightShift(1, A, Q,  $\beta$ )
20
21     count--
22   }
23 }

```