Adam Walz

Machine Learning Engineer

Phone: (650) 241-8761

Email: adam@adamwalz.net

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Bachelors of Science, Computer Science

University of Utah, Salt Lake City, Utah

SKILLS

Machine Learning, Natural Language Processing, Scripting Languages, Mobile application development, Object-Oriented Programming, Source control systems

Competent in: Python, Objective-C, Java, Ruby, C, C++

RELATED EXPERIENCE

Evernote Augmented Intelligence Engineer May 2013 - February 2015

Graduation Date: Spring 2013

Redwood City, CA

- · Implemented the Descriptive Search natural language search interface into Evernote for Mac
- · Translates text from English sentence fragments into a formal search syntax behind the scenes
- · Entirely created in-house, with the only 3rd party tool being a context-free grammar parser
- · Received patent for my work in the Natural Search domain

Zillow, Inc.

May 2011 - August 2011

Software Development Engineer, Intern

Seattle, WA

- · Mobile Application development for the Zillow Real Estate iPhone and iPad application
- · Designed and implemented mapping of nearby amenities using GPS location, MapKit, and RESTful APIs
- · Application receives over a million page views per day

University of Utah

Teaching Assistant

Salt Lake City, UT

- · Lecture recitation sections with 25 students in which course concepts are practiced
- · One-on-one tutoring and debugging for students working on their assignments
- · Grading of weekly programming and written assignments, as well as midterm and final exams

CS 1410 - Introduction to Computer Science

CS 2420 - Data Structures and Algorithms

HONORS AND LEADERSHIP

Teaching Assistant of the Year Award - University of Utah School of Computing	2013			
Association for Computing Machinery (ACM) Student Chapter Vice-President	2013			
Top-placing Game Project – Utah CS Senior Design Fair				
Cascadia Innovation Fellowship				
Computer Science Student Advisory Committee – Chair, University of Utah				
Faculty Retention, Promotion, and Tenure Committee – Student Chair, Utah	2009 - 2013			

RELATED COURSEWORK

Machine Learning Mobile Applications: iOS, Android Compilers

Natural Language Processing Parallel Programming Operating Systems Database Systems Computer Graphics Data Mining

PUBLICATIONS