# Sharing early experiences of programming with Rcpp

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## Rcpp package

**Rcpp** package facilitates the application of cpp for computations in R.

It provides interface for communication between R and cpp simplifying it.

It is much easier to benefit from the best of the two worlds:

cpp code is compiled facilitating quick computations: perfect for writing functions

R code is interpreted and dynamic: perfect for data analysis using functions written in cpp

# Rcpp package

In this presentation we are focusing on applications to Bayesian estimation that relies on:

**elements of programming:** functions, loops, etc.

compatible object types: scalars, vectors, matrices, lists, etc.

linear algebra: using library Armadillo

random number generators: fast and reproducible using Rcpp

**Rcpp** is an R package providing the interface, object type compatibility, ..., and vectorised random number generators

**Armadillo** is a cpp library for linear algebra with fantastic documentation online

**RcppArmadillo** is an R package providing simplified interface with **Armadillo** and providing compatibility with its object types

# Rcpp package: learning resources

**book:** Eddelbuettel (2013) Seamless R and C++ Integration with Rcpp

bookdown: Tsuda (2020) Rcpp for everyone

**vignettes:** for packages Rcpp and RcppArmadillo (published in JSS, CSDA, and TAS)

**datacamp course:** Optimizing R Code with Rcpp by Romain François

**online resources:** RcppGallery, Armadillo library documentation, stackoverflow.com

A simple example

# Developing a function in a . cpp file

#### nicetry.cpp

```
#include <RcppArmadillo.h>
// [[Rcpp::depends(RcppArmadillo)]]
using namespace Rcpp;
using namespace arma;
// [[Rcpp::export]]
vec nicetry (mat y, mat x) {
  vec beta_hat = solve(x.t()*x, x.t()*y);
  return beta_hat;
```

# Using a function from a .cpp file

#### nicetry.cpp

```
#include <RcppArmadillo.h>
// [[Rcpp::depends(RcppArmadillo)]]

using namespace Rcpp;
using namespace arma;

// [[Rcpp::export]]
vec nicetry (mat y, mat x) {
   vec beta_hat = solve(x.t()*x, x.t()*y);
   return beta_hat;
}
```

#### linreg.R

# Simulation Smoother

## Simulation smoother

Sample random draws from the multivariate normal distribution:

$$\mathcal{N}_{\mathcal{T}}\left(\Omega^{-1}\alpha,\Omega^{-1}\right)$$

 $\Omega$  -  $T \times T$  precision matrix that is band- or tri-diagonal  $\alpha$  -  $T \times 1$  location vector

A random draw is computed by

$$L^{-1\prime}\left(L^{-1}\alpha+\epsilon\right)$$

 $L = \operatorname{chol}(\Omega)$  - is lower-triangular  $\epsilon$  - T-vector with independent standard normal draws

## R: simulation smoother #1

#### rmvnorm\_solve.R

## R: simulation smoother #2

#### rmvnorm\_bandchol.R

```
library(mgcv)
rmvnorm_bandchol = function(n, precision, location){
             = dim(precision)[1]
 precision.L = t(bandchol(precision))
 epsilon = matrix(rnorm(n*T), ncol=n)
 a
             = forwardsolve(precision.L, location)
             = backsolve(t(precision.L),
 draw
                          matrix(rep(a,n), ncol=n) + epsilon)
 return(draw)
```

## R: simulation smoother #3

#### rmvnorm\_trichol.R

```
library(mgcv)
rmvnorm_trichol = function(n, precision, location){
             = dim(precision)[1]
 lead.diag = diag(precision)
 sub.diag = sdiag(precision, -1)
 precision.chol = trichol(ld = lead.diag, sd=sub.diag)
 precision.L = diag(precision.chol$ld)
 sdiag(precision.L,-1) = precision.chol$sd
 epsilon = matrix(rnorm(n*T), ncol=n)
 a
            = forwardsolve(precision.L, location)
 draw
             = backsolve(t(precision.L),
                        matrix(rep(a,n), ncol=n)
                        + epsilon)
 return(draw)
```

#### rmvnorm\_arma\_inv.cpp

```
#include <RcppArmadillo.h>
// [[Rcpp::depends(RcppArmadillo)]]
using namespace Rcpp;
using namespace arma;
// [[Rcpp::export]]
mat rmvnorm_arma_inv (int n, mat precision, vec location){
 int T = precision.n_rows;
  mat epsilon(T, n);
 for (int i=0; i < n; i++){
    epsilon.col(i) = as<vec>(rnorm(T));
  mat location_matrix(T, n, fill::zeros);
  location_matrix.each_col() += location;
  mat precision_chol_inv = trans(inv(trimatu(chol(precision))));
  mat draw = trans(precision_chol_inv) *
                (precision_chol_inv * location_matrix
                 + epsilon);
  return draw;
```

#### rmvnorm\_arma\_solve.cpp

```
#include <RcppArmadillo.h>
// [[Rcpp::depends(RcppArmadillo)]]
using namespace Rcpp;
using namespace arma;
mat rmvnorm_arma_solve(int n, mat precision, vec location){
  int T = precision.n_rows;
  mat epsilon(T, n);
  for (int i=0; i < n; i++){
    epsilon.col(i) = as<vec>(rnorm(T));
  mat location_matrix(T, n);
  location_matrix.each_col() = location;
  mat precision_chol = trimatu(arma::chol(precision));
  mat draw
                      = solve(precision_chol,
                          solve(trans(precision_chol),
                          location_matrix) + epsilon);
  return draw;
```

#### rmvnorm\_arma\_stochvol.cpp

```
// [[Rcpp::export]]
mat rmvnorm_arma_stochvol(int n, mat precision, vec location){
 int T = precision.n_rows;
     precision_diag = precision.diag();
 vec
 double precision_offdiag = precision(1,0);
 List
       precision_chol = cholesky_tridiagonal(
                precision_diag, precision_offdiag);
                        = forward_algorithm(
 vec
        aa
                  precision_chol["chol_diag"],
                  precision_chol["chol_offdiag"],
                  location);
 mat draw(T, n);
 vec epsilon;
 for (int i=0; i < n; i++) {
    epsilon = rnorm(T);
    draw.col(i) = backward_algorithm(precision_chol["chol_diag"],
                                     precision_chol["chol_offdiag"],
                                     aa + epsilon);
 return draw:
```

## Simulation smoother

#### SimulationSmoother.R

```
library(mgcv)
library(Rcpp)
library (microbenchmark)
source("rmvnorm_trichol.R")
source("rmvnorm_bandchol.R")
source("rmvnorm_solve.R")
sourceCpp("rmvnorm_arma_inv.cpp")
sourceCpp("rmvnorm_arma_solve.cpp")
sourceCpp("rmvnorm_arma_stochvol.cpp")
set.seed (12345)
      = rgamma(1, shape=10, scale=10)
precision = rgamma(1, shape=10, scale=10)*diag(T) + 2*s*diag(T)
sdiag(precision, 1) = -s
sdiag(precision, -1) = -s
location = as.matrix(rnorm(T))
```

## Simulation smoother

#### SimulationSmoother.R

```
microbenchmark(
   R.solve = rmvnorm_solve(n, precision, location),
   R.band = rmvnorm_bandchol(n, precision, location),
   R.tridiag = rmvnorm_trichol(n, precision, location),
   cpp.inv = rmvnorm_arma_inv(n, precision, location),
   cpp.sol = rmvnorm_arma_solve(n, precision, location),
   cpp.sto = rmvnorm_arma_stochvol(n, precision, location),
   check = "equal",
   setup = set.seed(123)
)
```

```
Unit: milliseconds
                                          median
     expr
                min
                          lq
                                  mean
                                                       uq
                                                                 max neval
  R.solve 15.012696 16.022046 19.049814 16.741754 21.296232
                                                           41.665376
                                                                       100
           5.521327
                     6.298791 13.280026 6.719498 9.619501 117.470313
                                                                      100
   R. band
                                                4.916731 178.783048
                                                                       100
R.tridiag
           3.674740
                   4.004751
                              8.079238 4.449233
  cpp.inv 10.622570 11.113882 12.171498 11.594380 12.052189 21.046931 100
                    2.183631 2.789788 2.808968
                                                2.971318 6.256791
                                                                      100
  cpp.sol
           2.024739
  cpp.sto
           1.556249
                    1.621727 1.875903 1.882130
                                                 1.988038
                                                            3.034821
                                                                       100
```

Gibbs sampler for a local-level model

## Gibbs sampler for a local-level model

The model for a unit-root non-stationary variable:

$$y_t = \mu_t + \epsilon_t$$
  $\epsilon_t \sim \mathcal{N}\left(0, \sigma^2\right)$   
 $\mu_t = \mu_{t-1} + m_t$   $m_t \sim \mathcal{N}\left(0, \sigma_m^2\right)$ 

## Gibbs sampler:

$$\begin{split} \mu|y,\mu_0,\sigma^2,\sigma_n^2 &\sim \mathcal{N}_{\mathcal{T}} \Big( \overline{V}^{-1} \overline{\mu},\overline{V}^{-1} \Big) \\ \overline{V}^{-1} &= \sigma^{-2} I_{\mathcal{T}} + \sigma_m^{-2} H' H \\ \overline{\mu} &= \sigma^{-2} y + \sigma_m^{-2} \mu_0 e_1 \\ \\ \mu_0|y,\mu_1,\sigma_m,^2 &\sim \mathcal{N} \Big( \Big( \sigma_m^{-2} + \underline{v}^{-1} \Big)^{-1} \cdot \Big( \sigma_m^{-2} + \underline{v}^{-1} \Big)^{-1} \sigma_m^{-2} \mu_1 \Big) \\ \sigma^2|y,\mu &\sim \mathcal{I}\mathcal{G}2 \Big( \underline{s} + (y-\mu)'(y-\mu),\underline{\nu} + \mathcal{T} \Big) \\ \sigma_m^2|\mu,\mu_0 &\sim \mathcal{I}\mathcal{G}2 \Big( \underline{s} + (H\mu - \mu_0 e_1)'(H\mu - \mu_0 e_1),\underline{\nu} + \mathcal{T} \Big) \end{split}$$

```
#include <RcppArmadillo.h>
// [[Rcpp::depends(RcppArmadillo)]]
using namespace Rcpp;
using namespace arma;
// [[Rcpp::export]]
List LL_arma_solve(
   vec v,
   int S = 10,
   Nullable < List > starting_values = R_NilValue,
   NumericVector Hyper = NumericVector::create(10,1,3)) {
 vec hyper = as<vec>(Hyper);
 int T = y.n_rows;
 vec aux_mu(T, fill::zeros);
 double aux mu0 = 0:
 double aux_sigma2 = 1;
 double aux_sigma2m = 1;
```

```
if (starting_values.isNotNull()){
 List Starting_values(starting_values);
                    = as<vec>(Starting_values["mu"]);
  aux_mu
                    = Starting_values["mu0"];
  aux mu0
                   = Starting_values["sigma2"];
  aux_sigma2
  aux_sigma2m
                    = Starting_values["sigma2"];
mat posterior_mu(T, S);
vec posterior_mu0(S);
vec posterior_sigma2(S);
vec posterior_sigma2m(S);
mat H(T, T, fill::eye);
H.diag(-1) += -1;
mat HH = H.t() * H;
mat IT(T, T, fill::eye);
```

```
for (int s=0; s<S; s++){
 double vm = 1/((1/hyper[0]) + (1/aux_sigma2m));
  aux_mu0 = R::rnorm((vm*aux_mu[0])/aux_sigma2m, sqrt(vm));
 double res_ss = sum(pow(y - aux_mu,2));
  aux_sigma2 = (hyper[1] + res_ss)/R::rchisq(hyper[2] + T);
 vec mu0_vec(1, fill::value(aux_mu0));
 double mu_ss = sum(pow(diff(join_cols(mu0_vec,aux_mu)), 2));
  aux_sigma2m = (hyper[1] + mu_ss)/R::rchisq(hyper[2] + T);
 mat precision = IT/aux_sigma2 + HH/aux_sigma2m;
 vec location = y/aux_sigma2 + aux_mu0*IT.col(0)/aux_sigma2m;
 mat precision_chol = trimatu(chol(precision));
 vec epsilon
                    = rnorm(T):
                    = solve(precision_chol,
  aux_mu
                             solve(trans(precision_chol),
                               location) + epsilon);
  posterior_mu.col(s) = aux_mu;
  posterior_mu0(s)
                         = aux_mu0;
  posterior_sigma2(s)
                         = aux_sigma2;
  posterior_sigma2m(s)
                         = aux_sigma2m;
```

```
List last_draw;
last_draw["mu"]
                     = aux_mu;
last_draw["mu0"]
                    = aux_mu0;
last_draw["sigma2"] = aux_sigma2;
last_draw["sigma2m"]
                    = aux_sigma2m;
List posterior;
posterior["mu"] = posterior_mu;
posterior["mu0"] = posterior_mu0;
                    = posterior_sigma2;
posterior["sigma2"]
posterior["sigma2m"]
                     = posterior_sigma2m;
List output;
output["last.draw"] = last_draw;
output["posterior"]
                     = posterior;
return output;
```

# Gibbs sampler for a local-level model

#### LL.R

```
Unit: milliseconds
```

```
expr
              min
                          lq
                                   mean
                                           median
                                                          uq
                                                                   max neval
 R.not 127.266986 132.328077 155.005314 138.435266 154.022634 327.33741
                                                                         100
                   49 679159
                              95.663136 55.453045 159.034735 324.58272
                                                                         100
 R. ban
        46.167909
 R.tri
        19.089019
                   22.110003 41.142920 26.470268
                                                   29.056582 150.71913
                                                                         100
cpp.inv
        10.580124
                   11.180750 12.486657
                                       11.937587
                                                   12.845465
                                                              26.01354
                                                                        100
cpp.sol
        10.542156
                   11 145461 12 291518 11 682092
                                                   12.380952
                                                              27.42871
                                                                         100
cpp.sto
         8.177979
                    8.542281 9.554215 9.115295
                                                    9.739227 19.19876
                                                                         100
```

What's next?

Rewrite all your code in Rcpp!