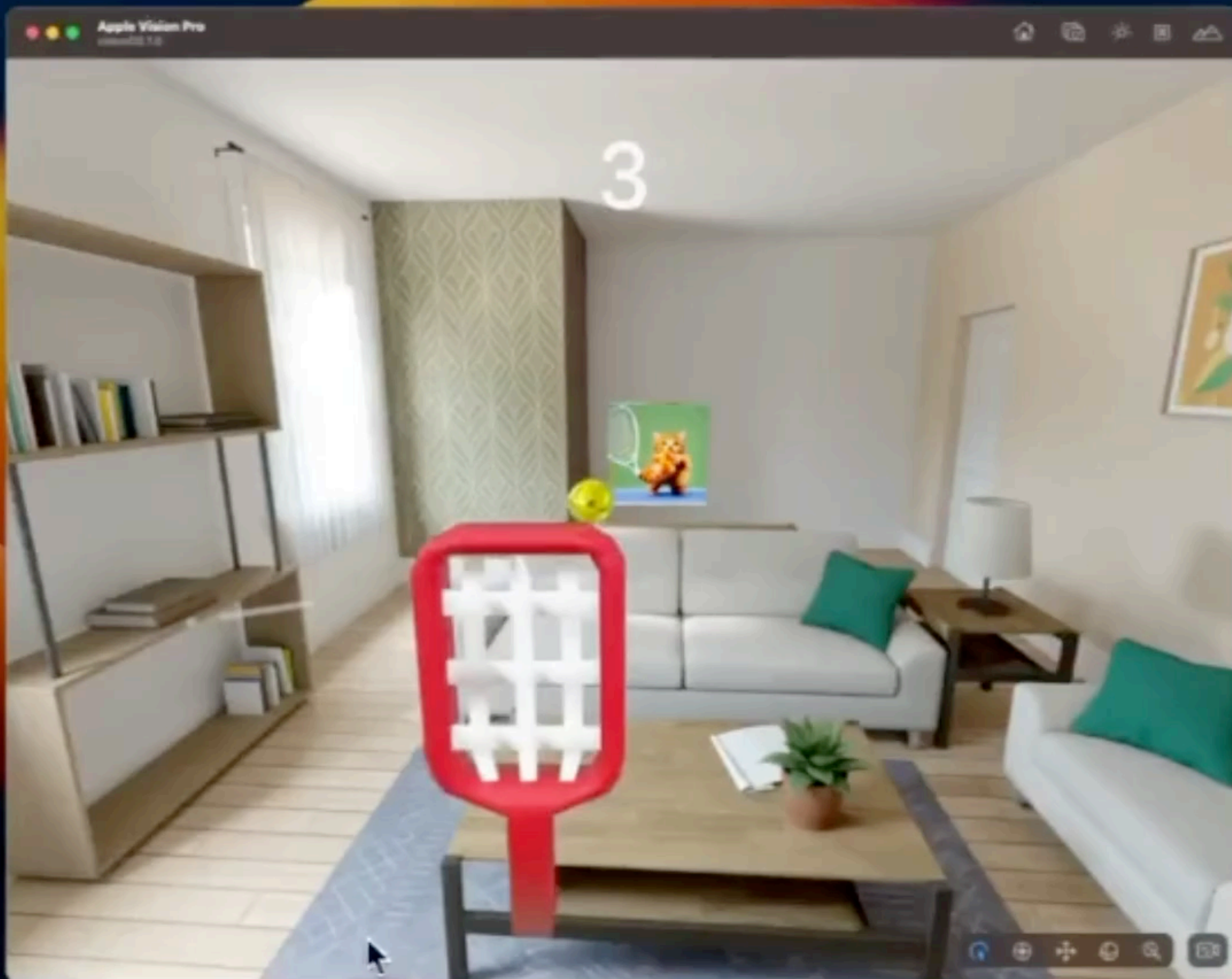
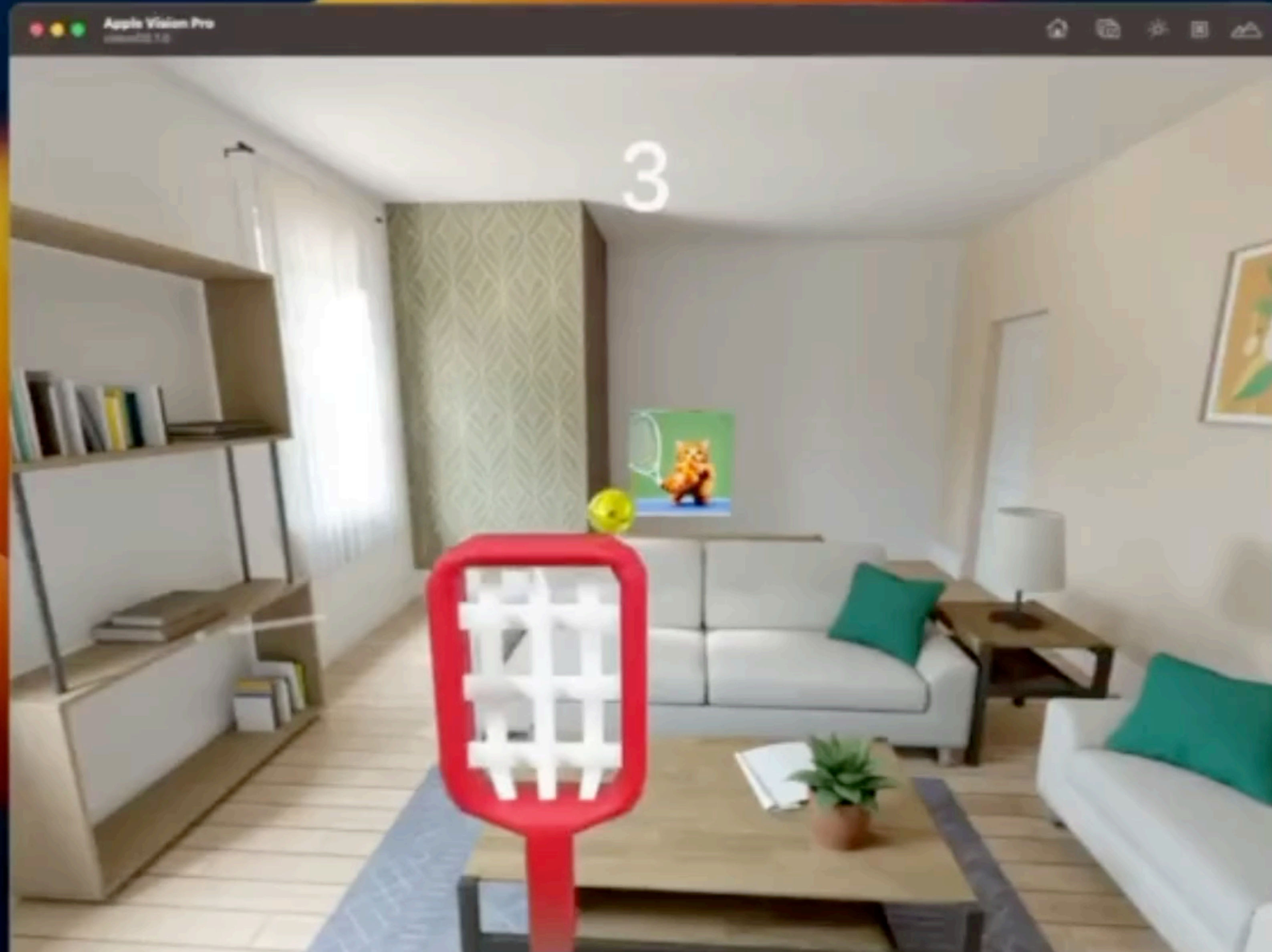


0:11



0:11

Made with RealityKit



Why use a Game Engine?

- Organizing complex scenes.
 - Visual Scene Editor > Code
- Don't reinvent the wheel - useful game code is already written for you.
 - Player controllers
 - NPC pathfinding
 - Animation state machines