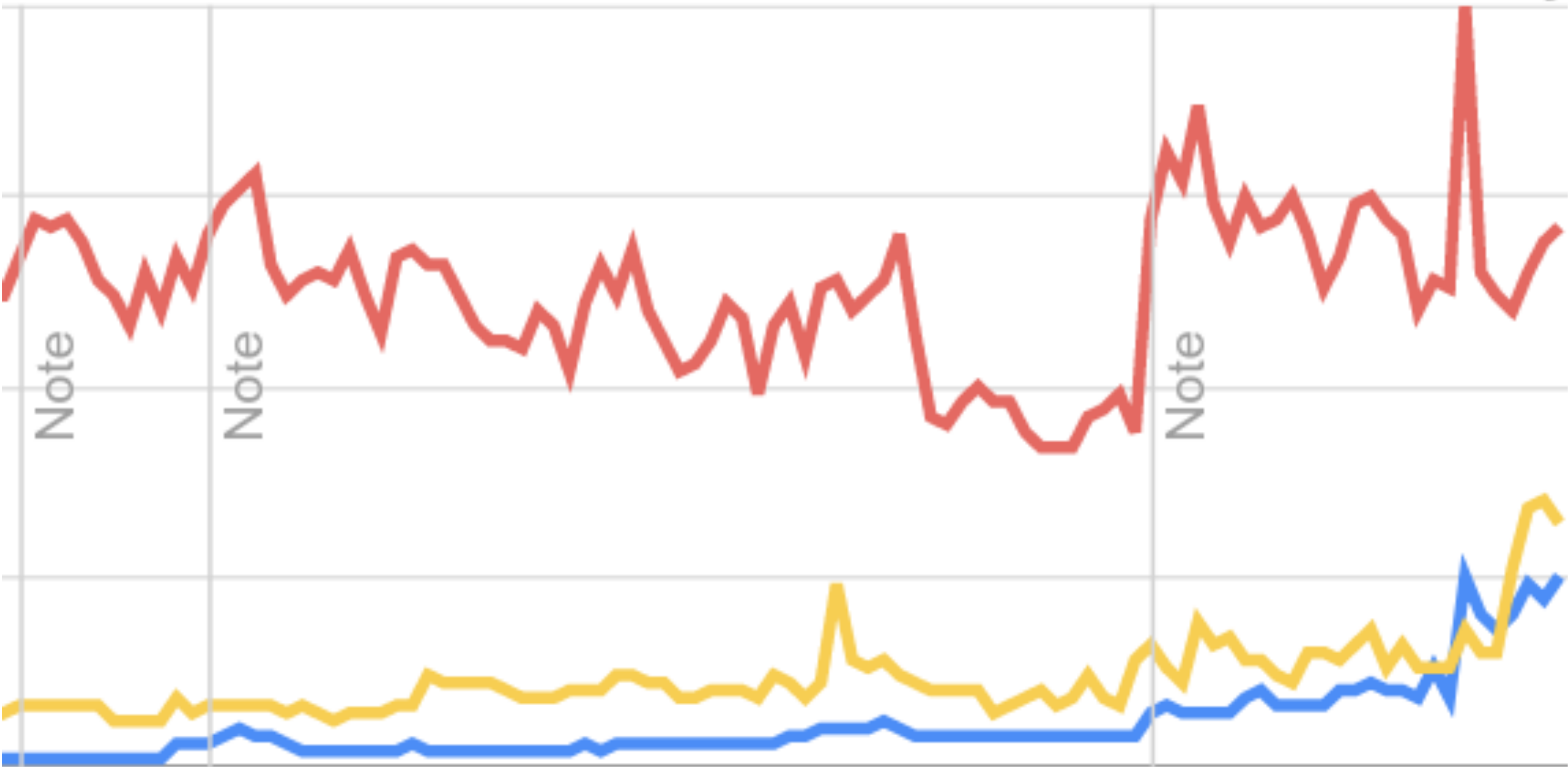


Interest over time

■ Godot
■ Unity
■ Unreal

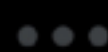
2014

Today





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Interesting trends on Google (this is for US and Europe).

I wonder what technologies will people be mainly using in 10 years and how? What is your guess?

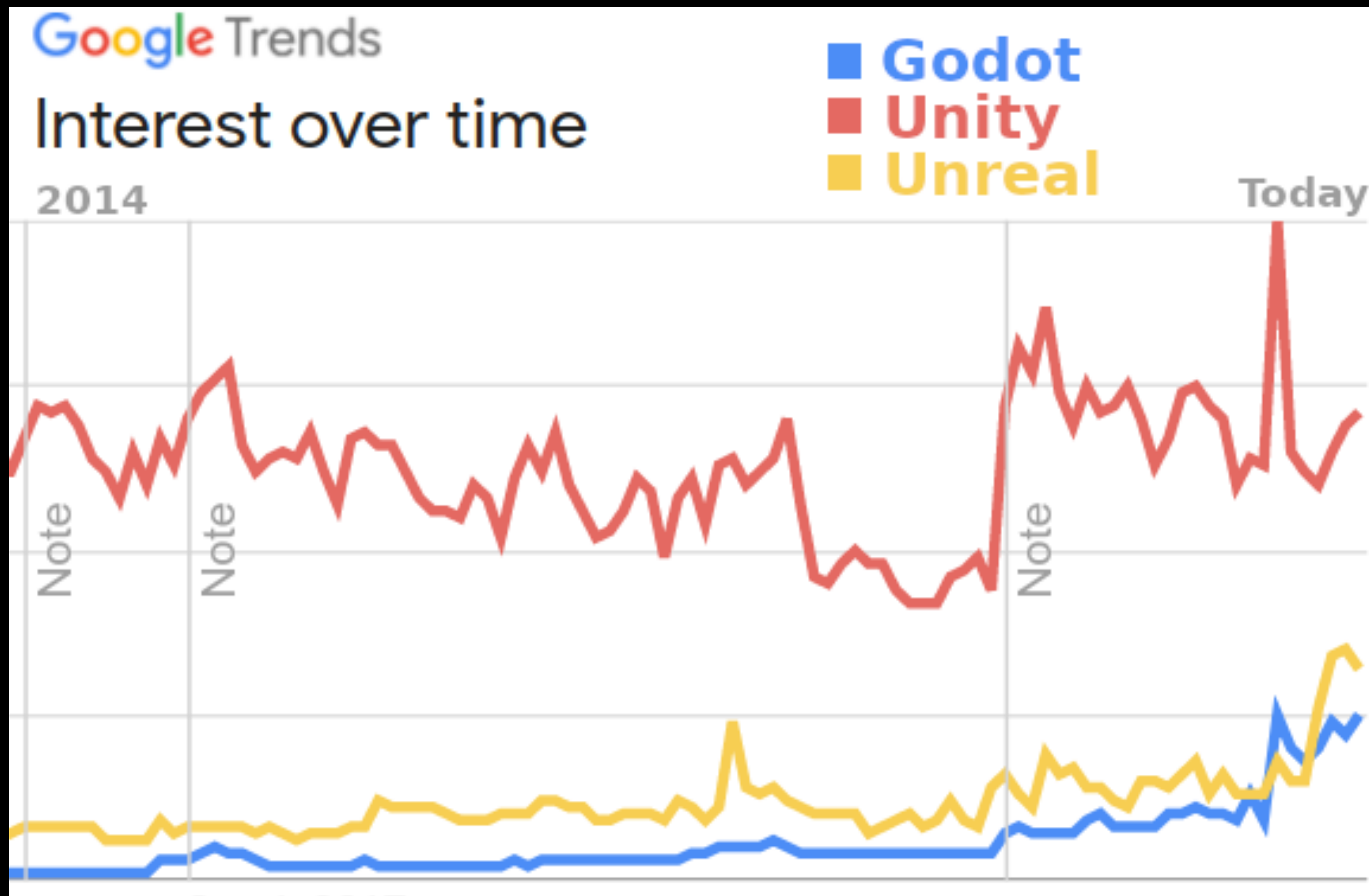


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The Most Fun (My Opinion)

