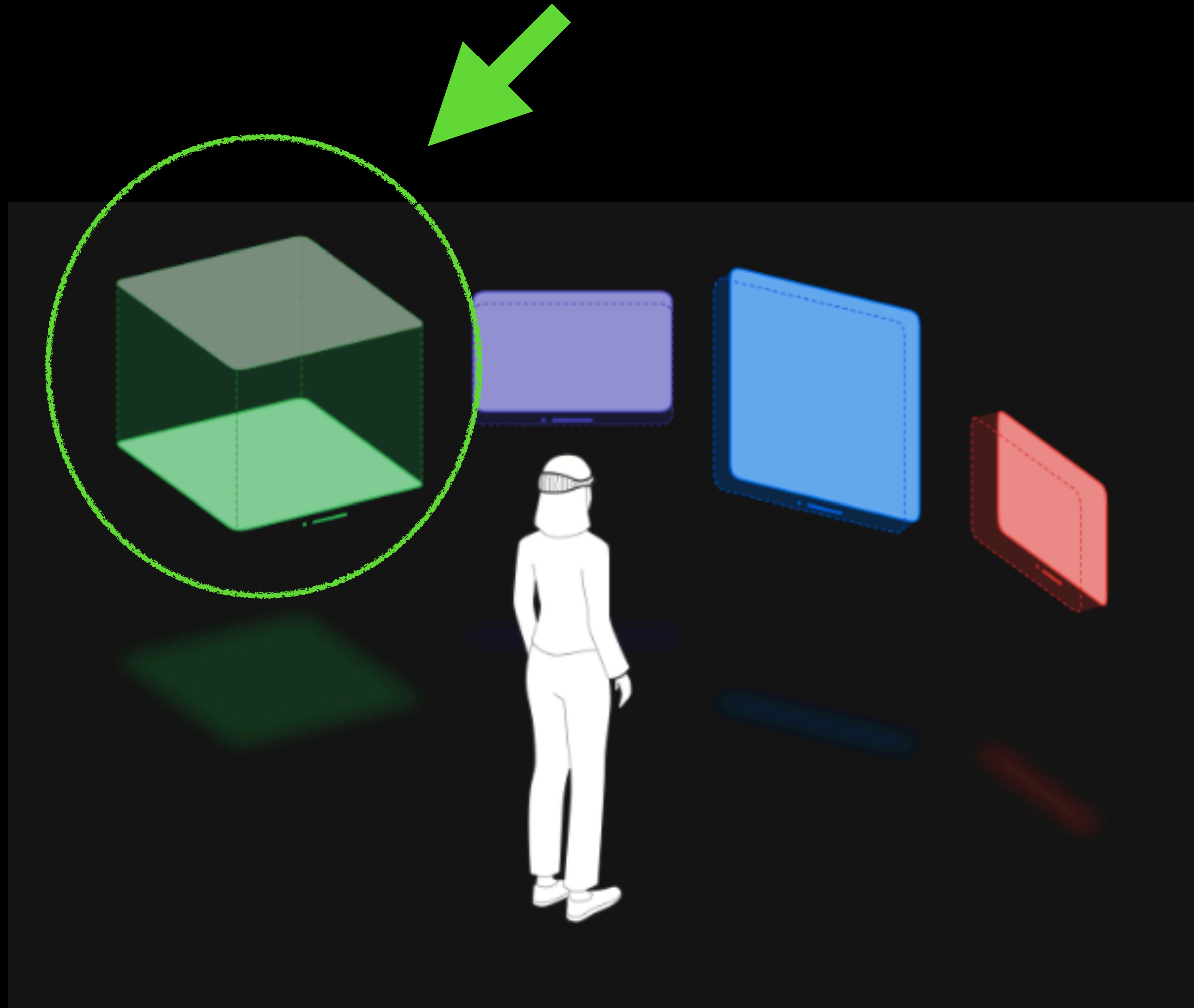


GodotVision Limitation #2

only renders to volumes



GodotVision Limitation #2

animations 🤯

