THE BLACK SAIL

3D ship combat game

What about this game

Open world

Combat game

Sailing ship

A bit of RPG style
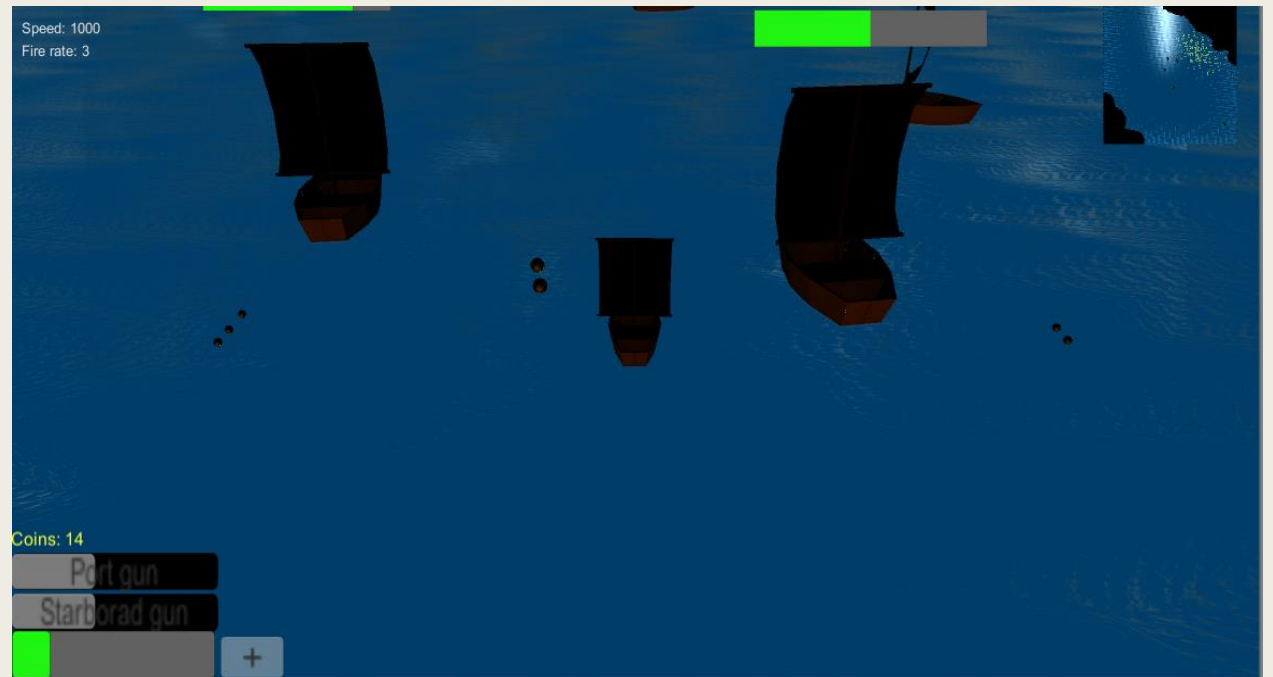
A bit of resource management

What to do as a player

Shoot

Loot

Upgrade

Repeat

What Enemies do

- Do nothing
- Fight back
- Escape
- Trap

Thanks for listening

■ Any questions?