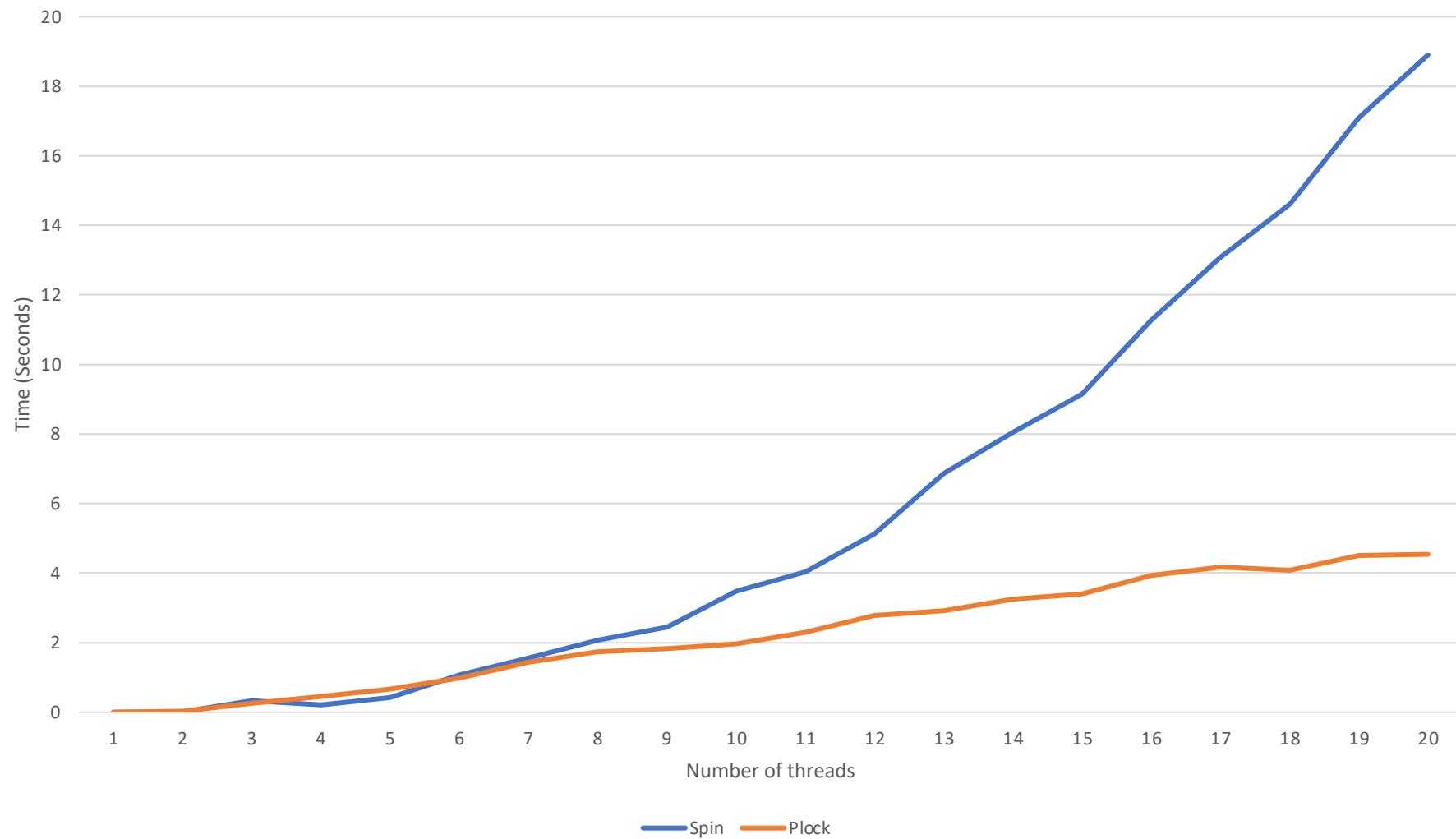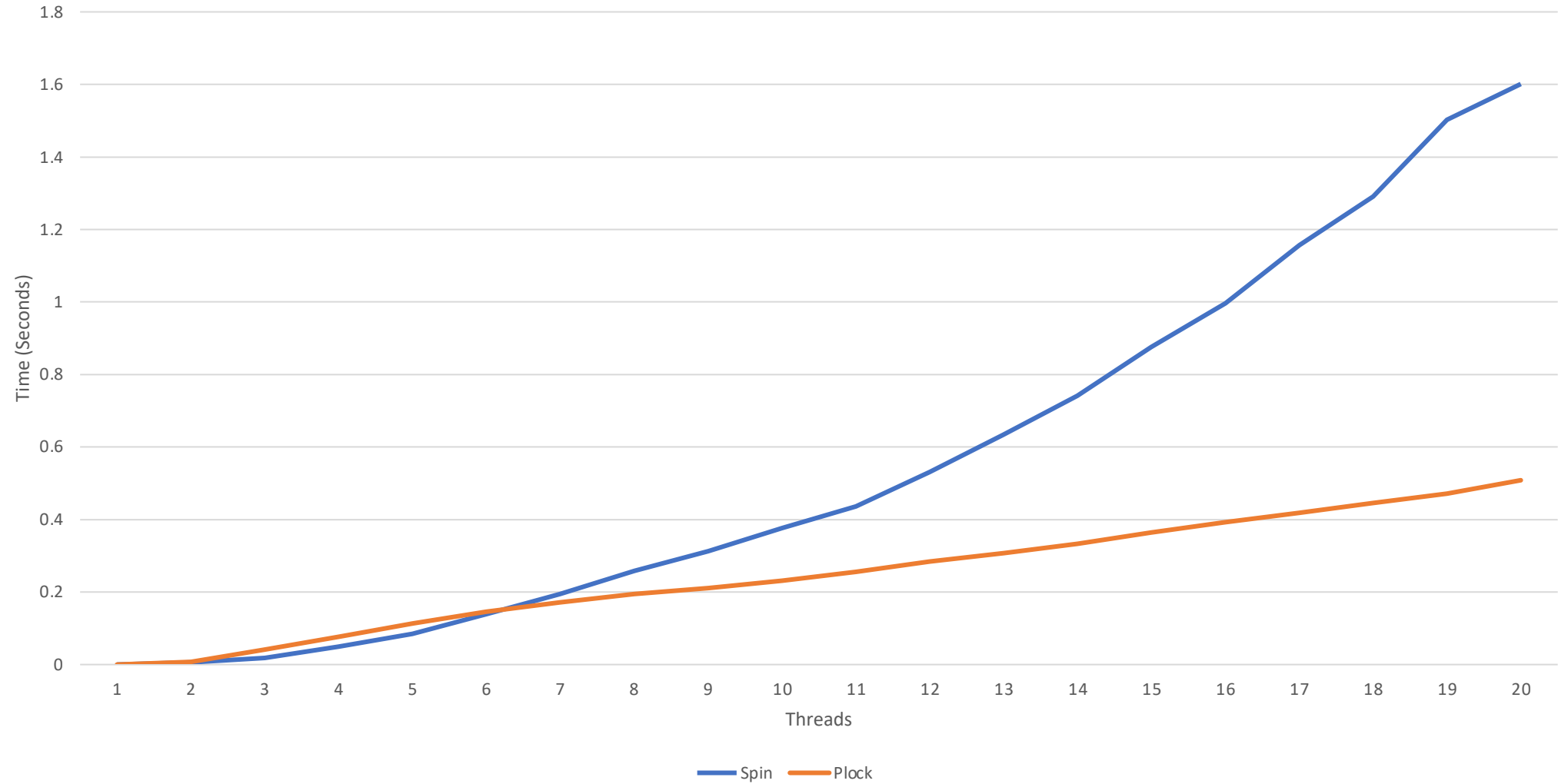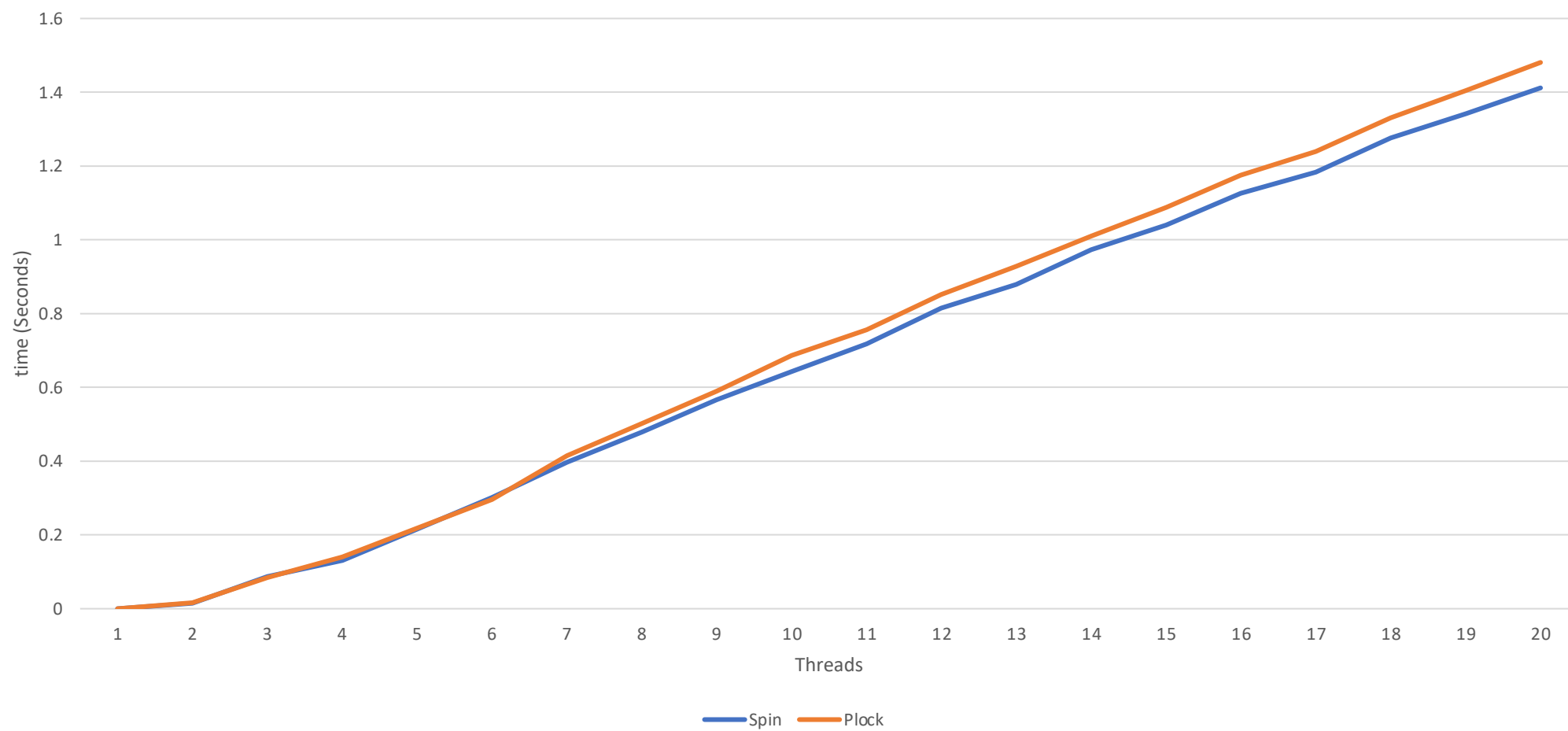Counter_Increment (Each thread increment 1e6 times, for each total thread number, repeated experiment 10 times and took average time taken)

List_Insertion (Each thread added 1e5 items, for each thread num, repeated 10 times and took average time taken)

Hash_Insert (Each thread added 1e5 items with randomly generated keys distributed evenly across buckets. 10 iterations for each experiment)

Hash Table Scaling (Thread number fixed to 20, 10 iterations each)