Parameters

_	_		_					_		Parameters																							
thck? #	#	Name	Tiles	Moves	Sigh	t Sum	Yield Sum	_				-	_	-		Yields Per Era Adjacent)				_	GA Ggen Gadm			Нар	py Def	iense I		Fresh Water	Adj Local Promo	Local Promo	Global Promo	Other	
					-	Base	Era	В	EIA	BIE	I A	Gd B E	АВ	Se E A	В	E A	B E	IA	Tm B E	A B	GA E A	BIE	E A	B E	A	Wate	water	7					
	9	Lake Victoria	1	1*	0	6	3	4	2	2 1		Т		П		Τ		П			1	П	П		0				х				passable at Fishing allows Food Trade Routes globally -10% Hurry Cost Modifier
	4	Fountain of Youth	1	1	0	6	3	4	1	П	П			П		Т	2 2	П			П				0				х			Everlasting Youth	
	32	Lencois Marenhenses	1	3	1	6	3	3	1	П	П			П	1	1		П	2 1		П				0								
	27	Great Blue Hole	1	1	0	6	3	3		П	П	1 1	1	1		Т	П	П	1 1		П				0								allows construction of 3 building can be improved
	14	Old Faithful	1	1	1	6	3	2	1			1 1	2			İ		П	1 1						0			10	х				-10% global Needs +1 Se to all Engineers
	28	Galapagos	2	Imp	2	3	3	2	1	Ш	П	1		Ш		ı		П			2		П		0								spawns 2 Tropical Fish spawns 1 Giant Tortoise +6 Se to all Writers' Guilds
	29	Ha Long Bay	2	3	2	2	4	2	1					П		1		П	1		П			1	0	2	0%			Descending Dragon			+1 Ce to all Artifacts (only B)
	5	Grand Mesa	1	3	2	6	3	2	T	2 2				П		Т		П			П	2 1	1		0	2	0%						+20% Pn to Mounted Units (CAPIT) +1 global Military Supply Cap
	16	Sri Pada	1	Imp	2	6	3	1	1	1	Ħ	+		H	2	1	2 1	Н	+		+		_	-	0	+		\dashv				Sacred Steps	12 global Williamy Supply Cap
	6	Great Barrier Reef	3	Imp	0	2	1	1	T	П	П	T	1	П		T		П	1		П	П			0								+1 Fd to all Fishing Boats, +1 Se to all Sea Luxuries
	21	Lake Retba	1	1	0	6	4	П	-1	2 1		T	1	1	2	Ť		П	1 2			Ħ			0								+5% global Fd +10% global Fd during WLTKD +15 Tm on Citizen Birth
	24	Dallol	1	Imp	0	6	3	Ħ	-2	2 2	1	+	2	1	Ħ	+		П	2	+	Ħ			П	0	+		7				Explosive Mixture	+1 flat Sylvite -5% global Boredom
	8	Krakatoa	1	Imp	2	6	3	Ħ	-2		Ħ	+	3	1 2		+	3 2	П		+	Ħ			П	0	+		7					+2 GSciP +1 Fd and +1 Se to all Scientists
	18	Salar de Uyuni	2	1	0	6	3	П	Ť	3 2		1	2	1	Ħ	Ť		П			Ħ	T		П	0			-20					+3 Pn to Factories and Power Plan +10% Pn to Spacechip Parts
_	2	Cerro de Potosi	1	Imp	2	6	3	Ħ	+	3 1	H	3 2		Н	H	+	-	Н	+		+			-	0	+		_	-1				+1 flat Silver
_		King Solomon's Mines	1	1	1	6	3	Н	+	1	+	2 1	_	Н	++	+	1 1	Н	+	2	1		+	-	0	+		_		For the King			+1 Trade Route +1 GA to Mines
-		Eye of the Sahara	3	2	1	2	-	П	Ť	1	П	Ť		1	1	Ť		П	T	Ť		T	Ħ		0	-	0%						+1 Ce at Masonry +2 Tm at Archaeology +5 Tm at Satellites
	3	El Dorado	1	1	1	6	3	П	Ť	Ħ	Ħ	4 2	Т	Ħ	П	+	П	П	T	2	1	Ħ	П	П	0								250 Gold on find +1 flat Gold +2 Gd to all Gold
	20	Mt. Everest	1	Imp	3	6	3	Ħ	\top	++	Ħ	3 1		H		+	-	Н	3 2	2	+		_	-	0	+		_				Roof of the World	+10% global Tm
	15	Rock of Gibraltar	1	3	2	6	3	П	T	\top	П	2 2		т		$^{+}$		П	\top	3	Ħ	т		1 1	0	2	0%						+5% global Defense +1 Congress Vote (scaling)
	23	Bioluminescence Bay	1	1	0	6	3	Н	+	+	Н	2 1	1	Н	H	+		Н	3 2	1					0	+	-	-5					+1 Se to all Fish 25 Tm for each Birth
	_	Barringer Crater	1	3	1	6	3	Ħ	+	Н	H	1 1	2	1		+		Н	+	3	1			-	0	1	0%	_					10 GAP from Tech discovery
_		Mt. Kilimanjaro	1	Imp	2	6	3	H	+	Н	+	1 1	-	Н	2	1	1	Н	2 1	-	++			-	0	+	-	_				Altitude Training	+20% Pn to Spaceship Parts +1 Ce to all Ivory
		Uluru	1	Imp	2	6		Н	+	++	Н	1	_	Н	3	1	2 1	Н	1		+		+	-	0	_	_	_	\rightarrow			Old Tribes	+10% Pn to Diplomatic units
_	_	Aurora Borealis	3	1	0	2	1	П	T	П	П	T	1	П	Ť	Ť	П	1	1	1	Ħ	T	П		0	-						Revontulet	Double movement on Snow 6 Fh on Death 9% Fh converted to Se
	19	Giant's Causeway	2	Imp	1	3	3	Н	Ŧ			+	1	1		+	1 1	Н	1 1		+			Н	0	+	\rightarrow	\dashv				Curiosity	5/6 Fit converted to Se
_	31	Mauna Kea	3	Imp	3	3	1	Ħ			Н	+	1	1		1	1	Н	1		Ħ				0	_		_					
	22	Bermuda Triangle	3	10*	0	4	1	П	T				1	П		1	2	П	1					1	0	1		-25			Lost in Time and Space		passable at Compass loses all movement on tile
-	_	Zhangjiajie	1	Imp	2	6	3	Н			\Box	+		1	3	1		H	3 1		Ħ				0	-		7	\neg				+2 GA to all Great Works 50 Tm after GP expending
_	_	Mt. Fuii	1	Imp	2	6	3	Н	+		Н	+		Н	2	2	2 1	Н	1	1	+				0	+	_	_	\rightarrow				3GArtP, 2GWriP, 1GMusP
_		Mt. Kailash	1	Imp	2	6	_	Н			Ħ	+		Н	2	+	3 2	Н	1 1	Ť	+				0		_	_				Mahaprasthanika Parva	+2 Fh to all Monuments and Temp
_	_	Mt. Sinai	1	Imp	2	6	3	П		Ħ		T		Ħ		Ť	5 1	П		1	2	Ħ	T	Ī	0	T							50 Fh when gained possesion on N +1 Fh and GA to all Great Works +1 Fh and GA to all Holy Sites
	25	Mt. Paektu	1	Imp	2	6	3	П		П	П	T		П		T	1	П		2	1	2 1	1	1 1	0			T					builds an Altar in closest city with unique Art and some bonuses
- 1	34	Delicate Arch	1	Imp	1	0	0	П			П	T		Н		+		Ħ								\top		_					unique Art una some donases
	35	Zhangye Danxia	1	Imp	2	0	0																					J					
- 1	36	Jeju-do	1	Imp	2	0	0	П		П	П	т				Т		П															

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